Nithin Raghavan

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EDUCATION

University of California, Berkeley (Class of 2020)

Aug 2017 – present

Computer Science Bachelor of Arts, Applied Mathematics Bachelor of Arts

(GPA: 3.59)

• CS61B: Data Structures

• CS170: Efficient Algorithms

• EE127: Optimization Models and Applications

• Math 128a: Numerical Analysis

• Math 126: Partial Differential Equations

• CS189: Introduction to Machine Learning

Aug 2015 - May 2017

Georgia Institute of Technology

Courses Taken in High School

• Applied Combinatorics

• Number Theory and Cryptography

EXPERIENCE

Samsung SARC/ACL

May 2019 - Present

- Conducted extensive research on deep learning usecases and models as part of Samsung's GPU team
- Analyzed several machine learning models for routes of optimization and quantization
- Wrote and implemented OpenCL and OpenGL code
- Wrote, trained and implemented a neural network to perform ambient occlusion on complex scenes
- Currently writing a neural network to perform style transfer using InstaGAN from images rendered with Lambertian shading in OpenGL to images rendered with Physically Based Rendering

Mobile Sensing Lab, UC Berkeley

Oct 2018 – Present

- Currently writing code implementing a parallelized Frank-Wolfe algorithm for dynamic traffic assignment in C++/CUDA using contraction hierarchies
- Helping research the impact of different optimization models of routing behaviour on the Waze problem
 RISE Lab, UC Berkeley
 Jun 2018 Dec 2018
 - Designed and implemented a data visualization tool for Jupyter Notebook for hyperparameter optimization for Cirrus, a serverless machine learning framework
 - Helped write code involving AWS Lambdas for model primitives such as logistic regression

IBM Almaden Research Center, Machine Learning Laboratory

Jul 2017 - Aug 2017

- Trained an artifical neural network with visual question answering abilities on Stanford's CLEVR dataset with 70% overall accuracy
- Implemented sequence autoencoders, CNNs and LSTMs with Tensorflow and Keras

PROJECTS

Resource-Provisioning GPU Server

Dec 2017 – present

- \bullet Developed a Python-based shell to automate on-demand request processing and resource provisioning in a GPU + CPU cluster
- Collaborated on a team to create a program that utilizes Slurm for cluster management and deploys tasks in Docker containers

TaxiFindMe Apr 2018

- Routing web app that helps New Yorkers find the best spot to minimize taxi waiting time, taking into account travel time and time of day
- Preprocessed 20 million entry taxi dataset with k-means machine learning algorithm; for querying, KNN is run from an input location to find nearest cluster. Frontend employs Django
- Reduced query time up to 94% from the naive implementation

ShirtMapper Jan 2018

- App that resizes images of custom shirts and maps them onto people
- Utilizes OpenCV and Scipy, and uses Haar classifiers for edge detection; frontend employs React Native

SKILLS

Awards: Exploravision National Contest

• Wrote a paper proposing blockchain's potential link to autonomous vehicles, and won honorable men-

Models/Algorithms: Regression/classification (ridge, logistic, SVM, decision trees, OLS), PCA/SVD,

ensemble learning, k-means, deep learning (CNNs, LSTMs), Frank-Wolfe

Frameworks/Softwares: Numpy, Scipy, Sk-learn, Pytorch, OpenCV, Docker, Slurm, d3js, CUDA Programming Languages: Python, Java, C, C++, C#, Bash, Latex, SQL, JavaScript, Matlab

Operating Systems: Unix-like systems (Linux, FreeBSD, Mac OS X), Windows Certifications: Android Development (University of Maryland through Coursera)

2016