



Video Games influence  
on how society views  
immigration

## Early game against immigration

- Border Patrol: published by an anonymous person



- Some tried to defend the game
- Other saw it as blatantly racist

Some tried to  
use video  
Games for  
Political  
purposes



Some of these games were made poorly and were taken down while others had the exact effect that they needed in gaining voters to their side

# Educating the masses about immigration


ICED was a game made by Break through to be an edugame about immigration and to debunk stereotypes





## Difference in Success

- ICED relied too heavily on written information and was less immersive to the players
- Border patrol demonstrated what it need to without needing much
- The difference in playability made one more successful



## More About Procedural Rhetoric

- a type of persuasive discourse that is native to computer processes,
- Use or lack of use of
  - Visual
  - Auditory
  - Textual
- Games that do this well are more likely to get their messages across



# Other Games that about immigration that succeeded

- Papers Please
- Tropico

