

# Chapter 5 Manipulator Control

## Lecture Notes for A Geometrical Introduction to Robotics and Manipulation

Richard Murray and Zexiang Li and Shankar S. Sastry  
CRC Press

Zexiang Li<sup>1</sup> and Yuanqing Wu<sup>1</sup>

<sup>1</sup>ECE, Hong Kong University of Science & Technology

July 26, 2012

# Table of Contents

## Chapter 5 Manipulator Control

### 1 Trajectory Generation

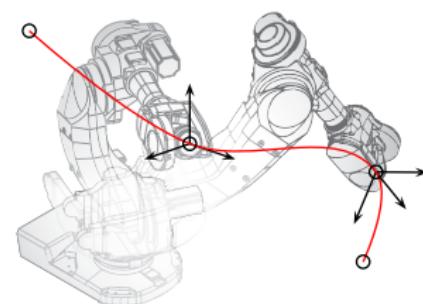
- Trajectory Generation in Joint Space
- Trajectory Generation in Task Space

### 2 Position Control

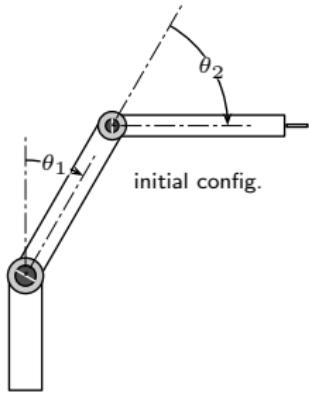
- Position control in joint space
- Position control in task space

### 3 Hybrid Position/Force Control

- Hybrid velocity/force control (Liu G.F., Li Z.X.)
- Gauge invariant formulation (Aghili, F.)
- References

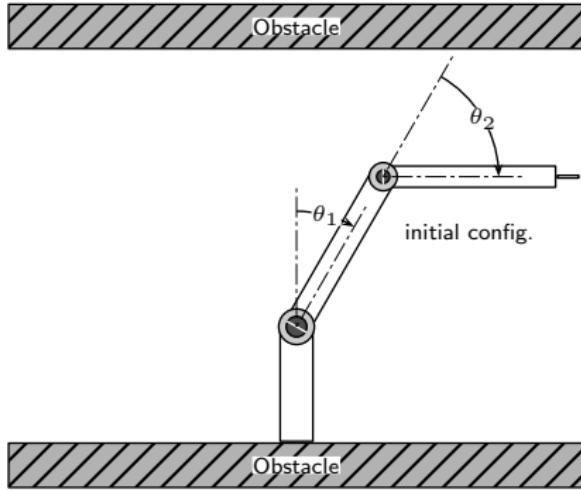


# A Simple Robot Path Planning Example



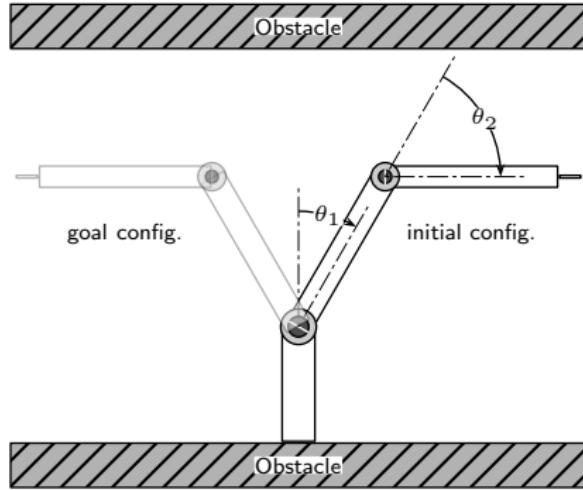
A Two-DoF robot arm

# A Simple Robot Path Planning Example



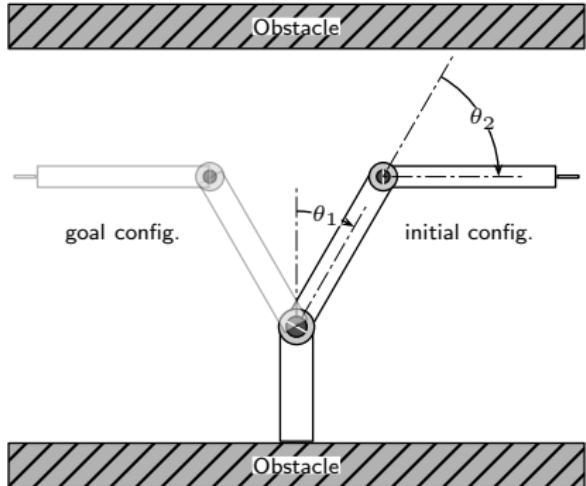
## A Two-DoF robot arm

# A Simple Robot Path Planning Example

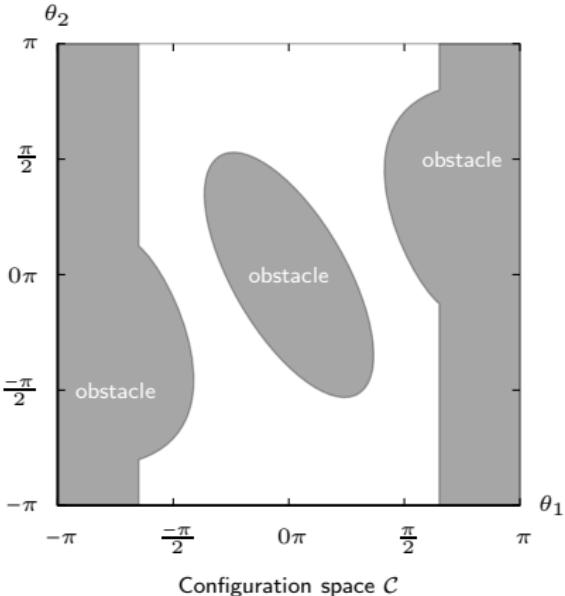


## A Two-DoF robot arm

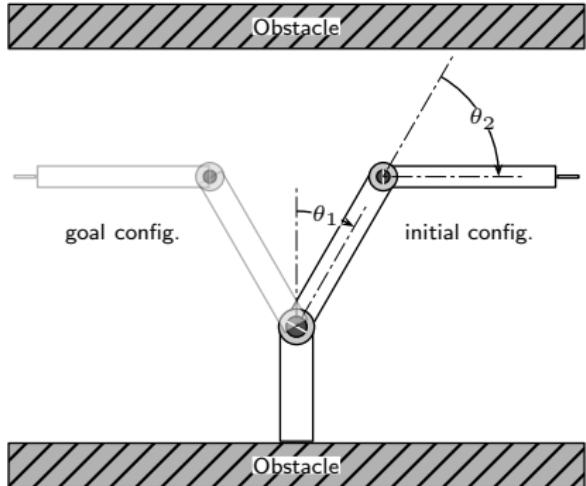
# A Simple Robot Path Planning Example



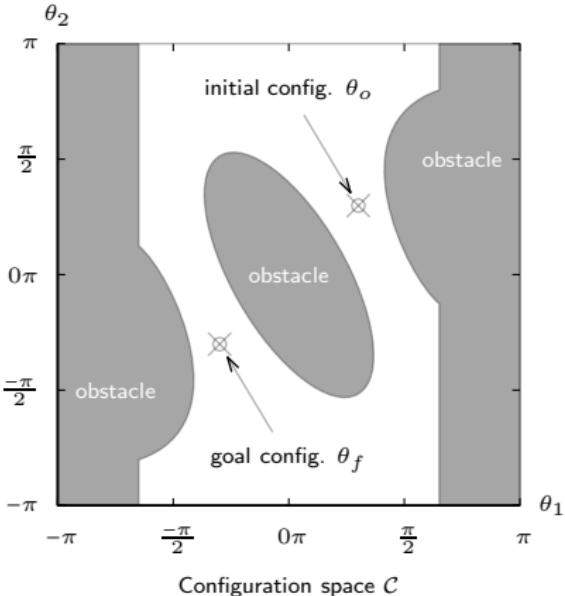
## A Two-DoF robot arm



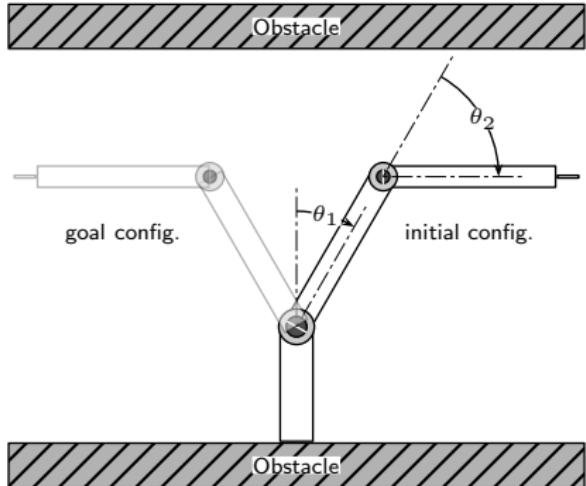
# A Simple Robot Path Planning Example



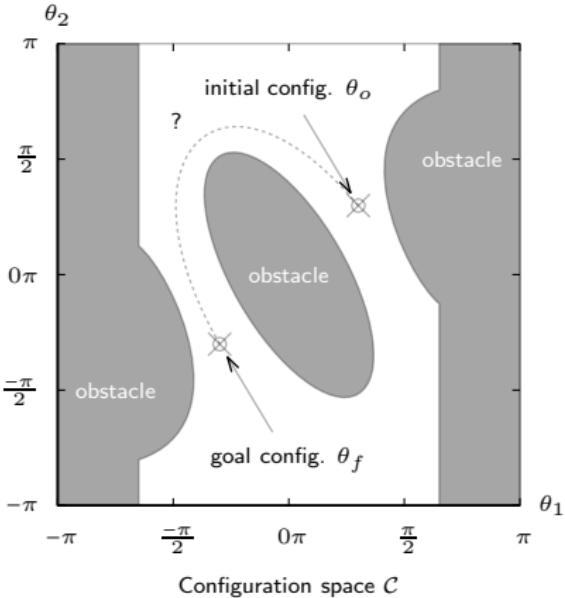
## A Two-DoF robot arm



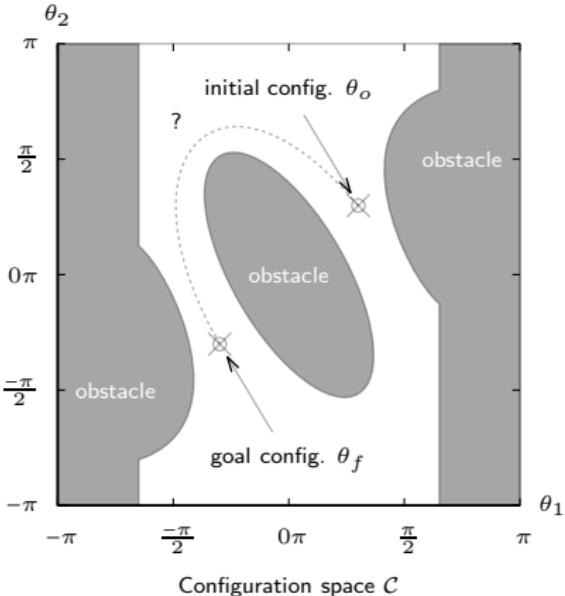
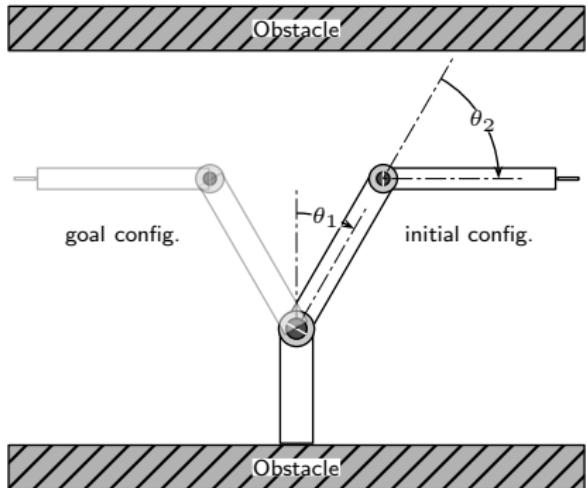
# A Simple Robot Path Planning Example



## A Two-DoF robot arm



# A Simple Robot Path Planning Example



## Definition: Path planning

Given an initial and a final configuration  $\theta_o$  and  $\theta_f$  in the configuration space  $\mathcal{C}$ , find a collision-free path,  $\theta : [0, 1] \mapsto \mathcal{C}$  such that  $\theta(0) = \theta_o$  and  $\theta(1) = \theta_f$ .

(see next page)

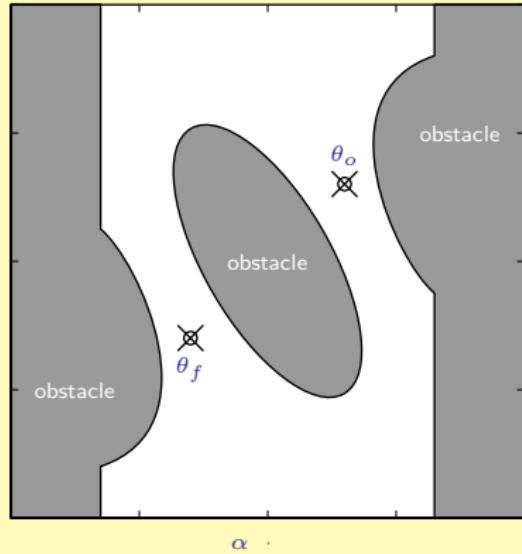
## Path planning methods ([1, 2])

Probabilistic roadmap, [Cell decomposition](#), numerical potential field,etc.

## Path planning methods ([1, 2])

Probabilistic roadmap, [Cell decomposition](#), numerical potential field,etc.

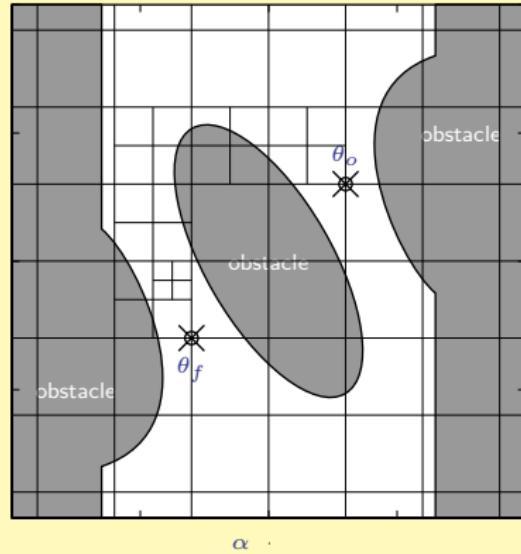
## ◊ Example: Cell decomposition



## Path planning methods ([1, 2])

Probabilistic roadmap, [Cell decomposition](#), numerical potential field,etc.

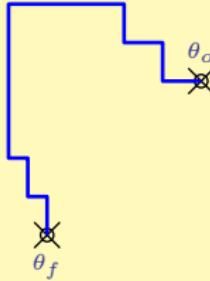
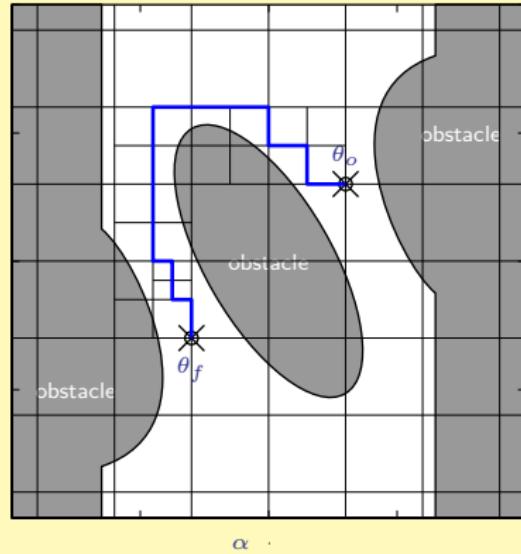
## ◊ Example: Cell decomposition



## Path planning methods ([1, 2])

Probabilistic roadmap, Cell decomposition, numerical potential field,etc.

## ◊ Example: Cell decomposition

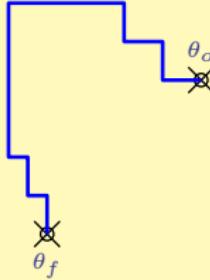
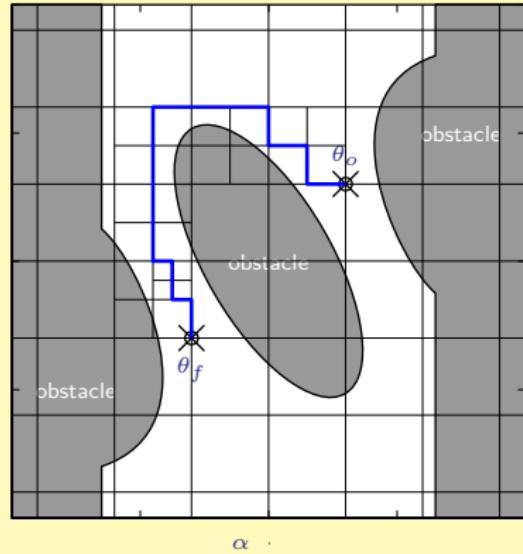


## A collision free path

## Path planning methods ([1, 2])

Probabilistic roadmap, [Cell decomposition](#), numerical potential field,etc.

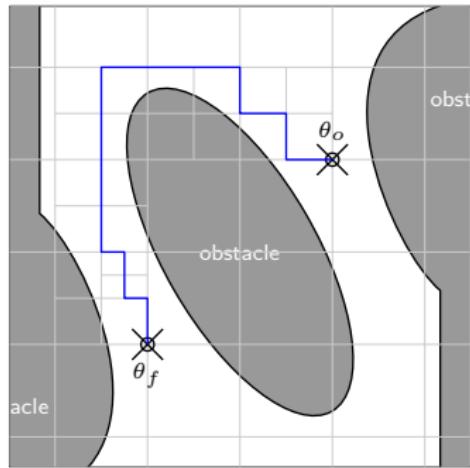
## ◊ Example: Cell decomposition



## A collision free path

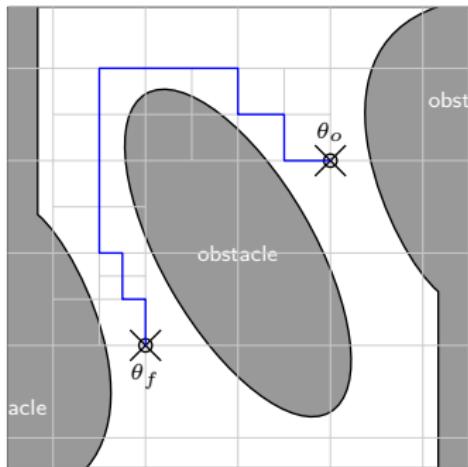
- ❖ Note: The generated path may not be suitable for robot control. E.g. not smooth.

## Trajectory generation

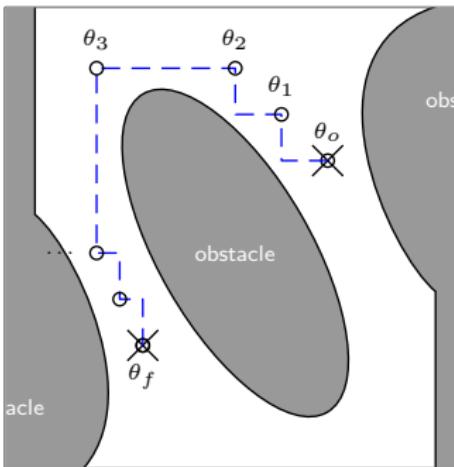


## A collision free path

## Trajectory generation

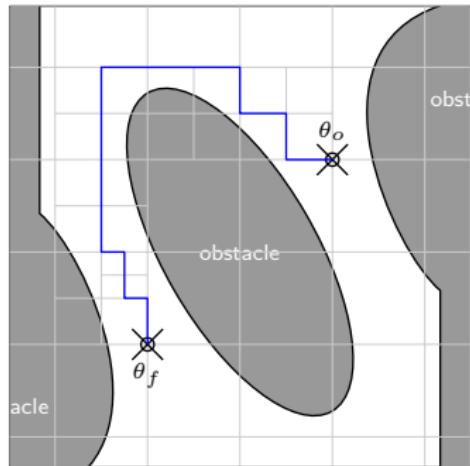


## A collision free path

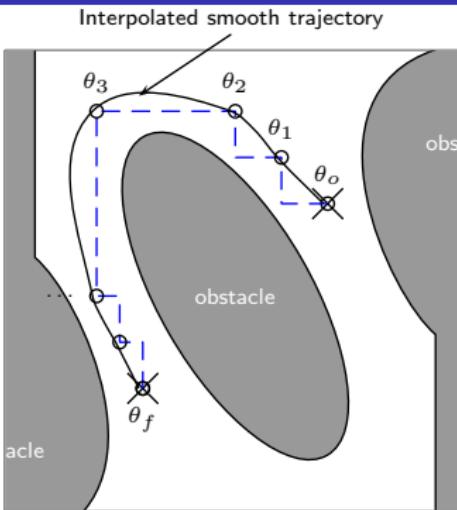


## Generated via-points

## Trajectory generation

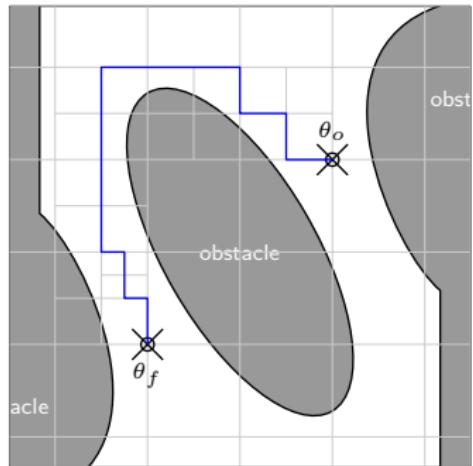


## A collision free path

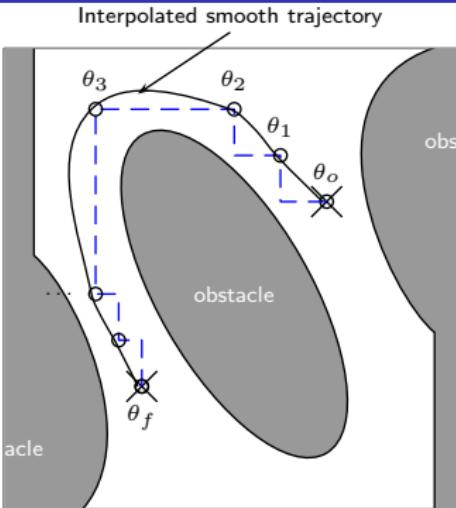


Generated via-points

## Trajectory generation



## A collision free path



## Generated via-points

## Definition: Trajectory generation

Given  $\theta_o$  and  $\theta_f$ , and a sequence of via points  $\theta_k, k = 1, \dots, n-1$ , compute a trajectory  $\theta : [t_0, t_n] \mapsto \mathcal{C}$  such that  $\theta(t_0) = \theta_o$ ,  $\theta(t_n) = \theta_f$ , and  $\theta(t_k) = \theta_k$ ,  $k = 1, \dots, n-1$ .

◆ Note: the trajectory should be easy to specify, store and generate in real-time.

## Main constraints on trajectory generation

- ① Rated speed  $|\dot{\theta}^i(t)| \leq \dot{\theta}_{\max}^i$
  - ② Rated Acceleration  $|\ddot{\theta}^i(t)| \leq \ddot{\theta}_{\max}^i$
  - ③ Bounded Jerk (avoiding excitation):  $|\cdot^{\cdot\cdot}i(t)| \leq \cdot^{\cdot\cdot}i_{\max}$
  - ④ Continuity in velocity, acceleration for bounded jerk

Yaskawa Σ series  
motor specification

	Small Capacity		Medium Capacity		Large Capacity	
	SGMAH	SGMPH	SGMSH	SGMGH	SGMBH	
Yaskawa Σ series motor specification						
Rated Torque Range [lb-in]	0.8-21	2.8-42	28.2-140	28-845	1239-3100	
Peak Torque Range [lb-in]	2.5-63	8.4-126	84.4-422	79-1988	2478-6120	
Rated Speed [rpm]	3000	3000	3000	1500	1500	
Max. Speed [rpm]	5000	5000	5000	3000	2000	
Rated Acc. [Rad/s <sup>2</sup> ]	57500	38500	12780	1575	1780	
Power Range [W]	30-750	100-1.5k	1k-5k	500-15k	22k-55k	
Inertia	Low	Medium	Low	Medium	Medium	

# Generation of via-points

- ① by a path planner (the previous example)

# Generation of via-points

① by a path planner (the previous example)

② by a teach pendant:

via points directly recorded as joint angles, no inverse kinematics required.



## Generation of via-points

- ① by a path planner (the previous example)

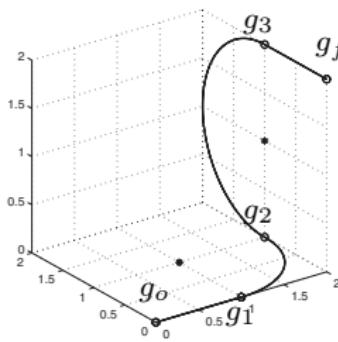
- ② by a teach pendant:

via points directly recorded as joint angles, no inverse kinematics required.



- ③ by G-code (through CAM software):

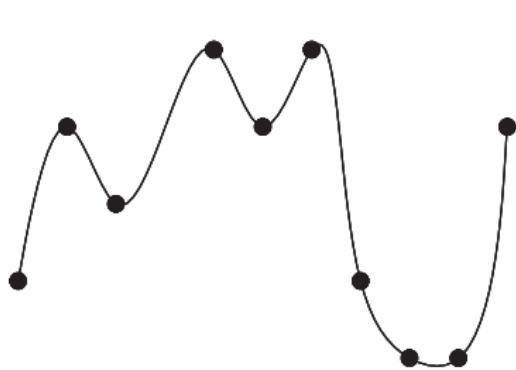
- use inverse kinematics and inverse Jacobian to obtain joint angles and velocity information:



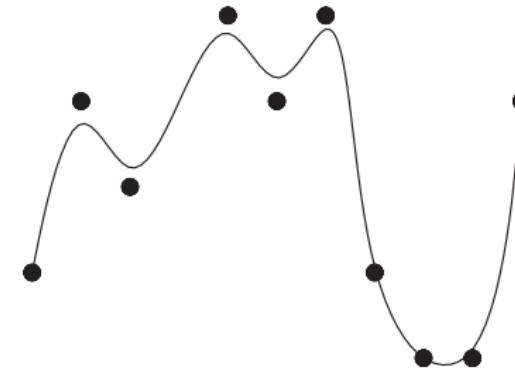
$$g_i, V_i \xrightarrow{g^{-1}, J^{-1}} \theta_i, \dot{\theta}_i, i = 0, 1, 2, \dots$$

- constraints from both joint and workspace need be considered.

# From via-points to trajectory



interpolation

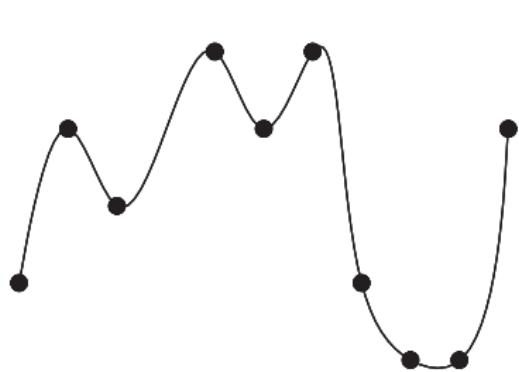


approximation

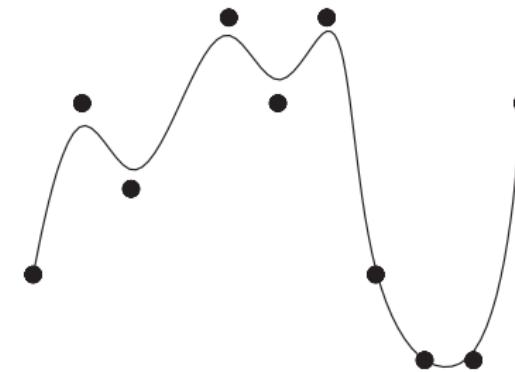
## Definition: Interpolation

Constructing new data points within the range of a discrete set of known data points (exact fitting).

# From via-points to trajectory



interpolation



approximation

## Definition: Interpolation

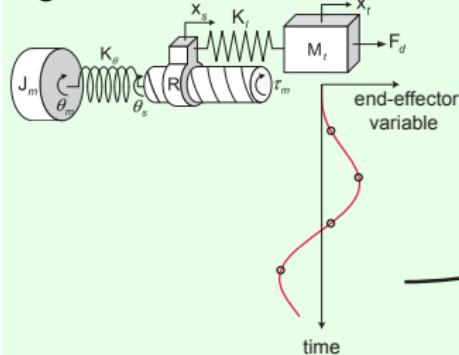
Constructing new data points within the range of a discrete set of known data points (exact fitting).

## Definition: Approximation

Inexact fitting of a discrete set of known data points.

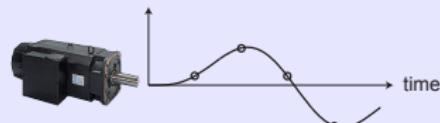
# Types of trajectory

single dof



Workspace

joint variable  $\theta$

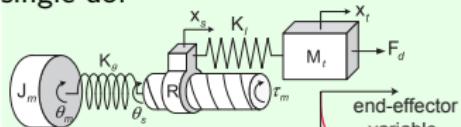


inverse  
kinematics

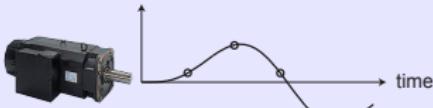
Joint Space

# Types of trajectory

single dof

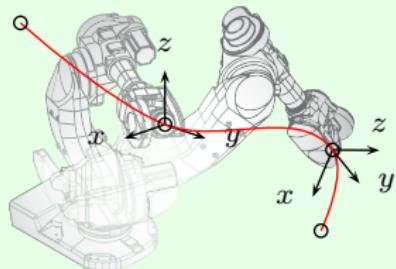


joint variable  $\theta$



inverse kinematics

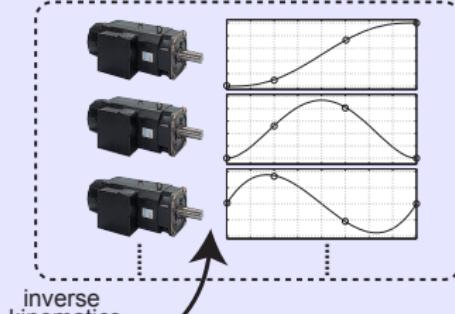
multi dof



Workspace

master/slave (elect. cam)

synchronization control/  
Cross-coupling control, etc

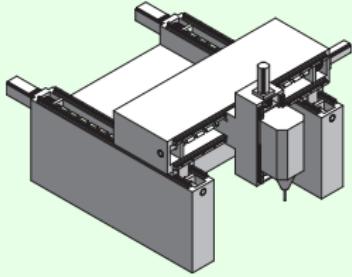


inverse kinematics

Joint Space

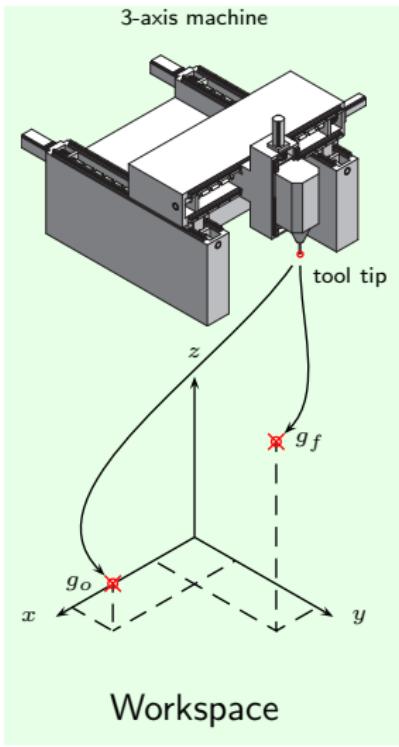
# A simple example-Linear interpolation with no via-points

3-axis machine

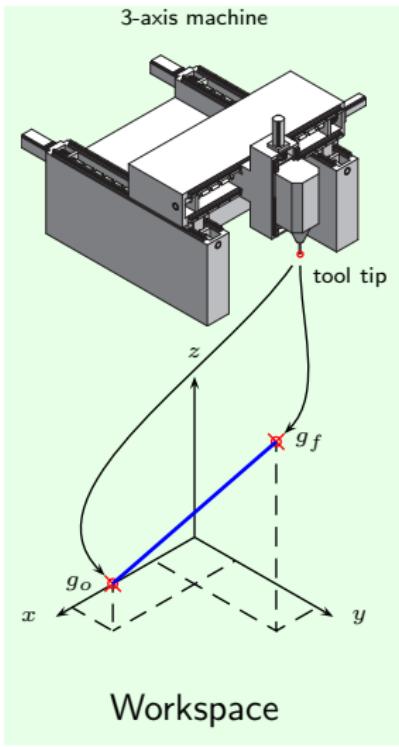


Workspace

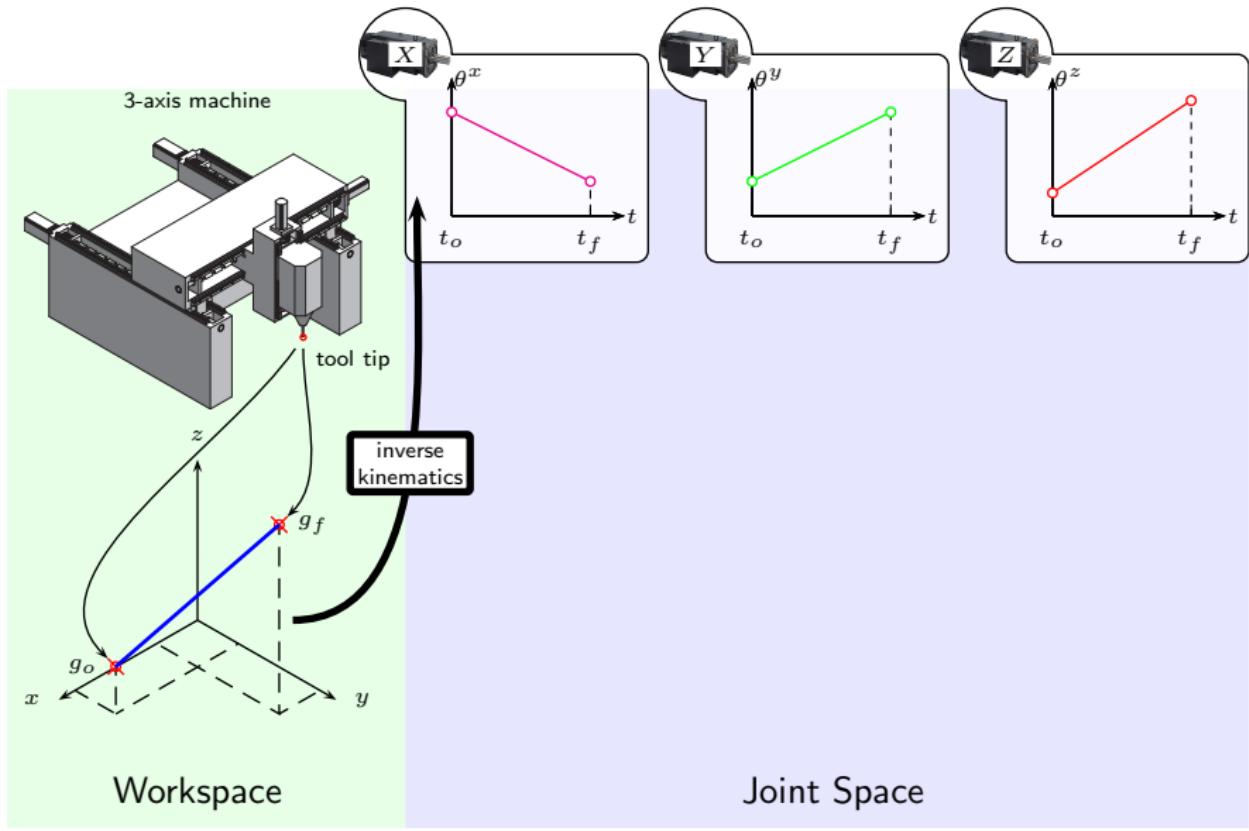
# A simple example-Linear interpolation with no via-points



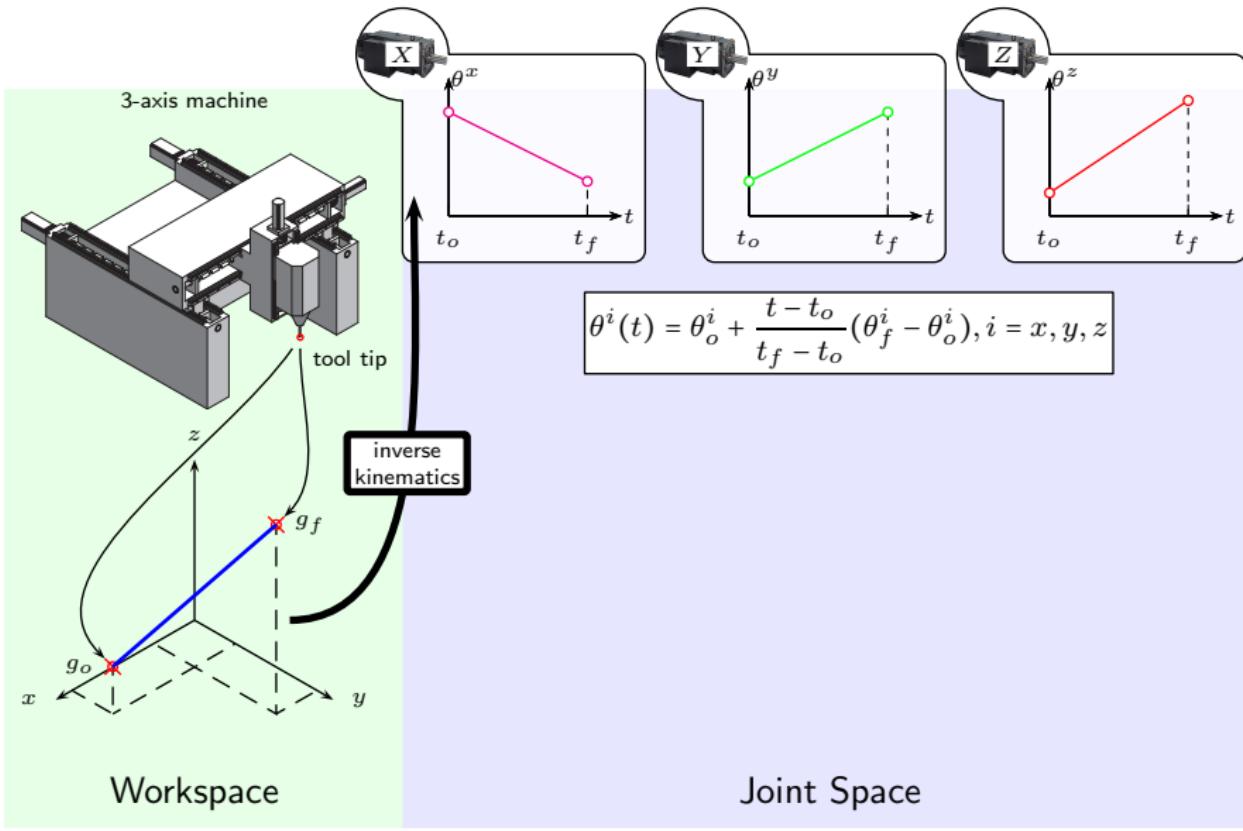
# A simple example-Linear interpolation with no via-points



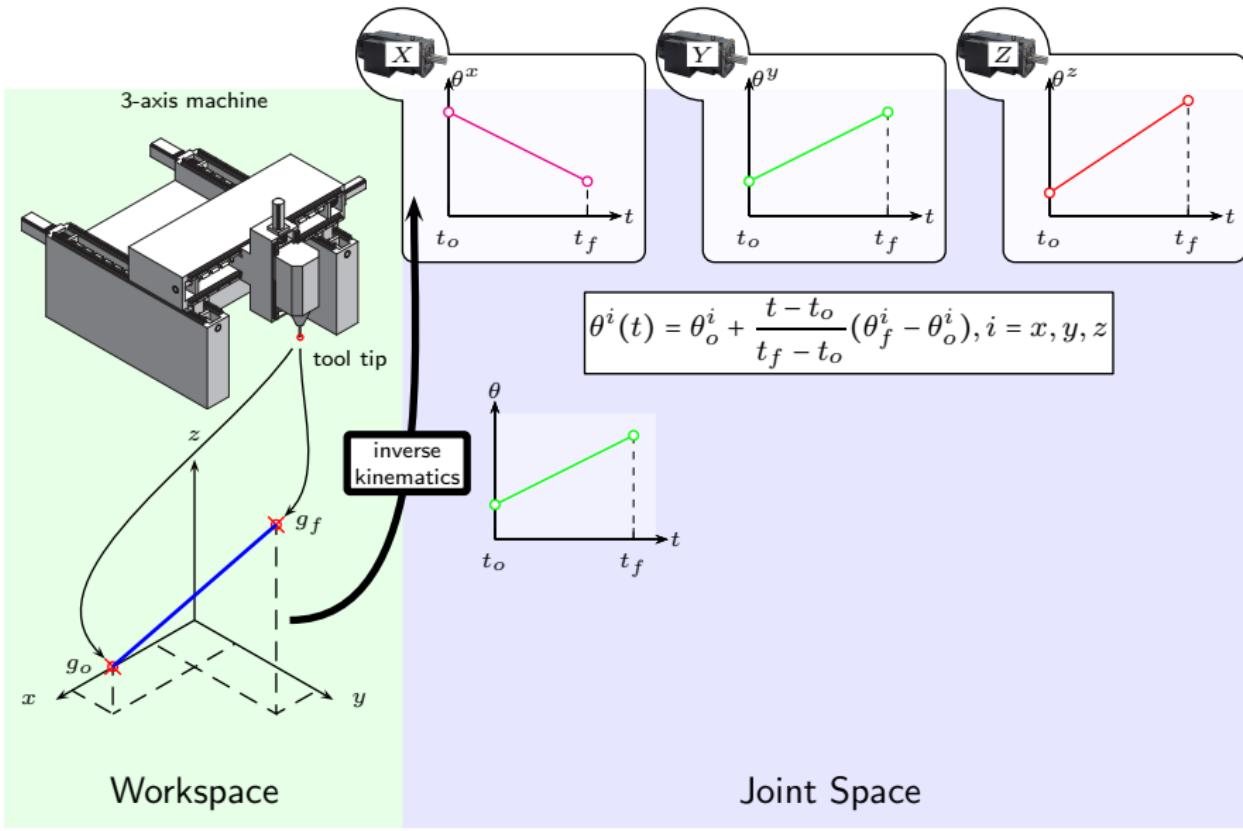
# A simple example-Linear interpolation with no via-points



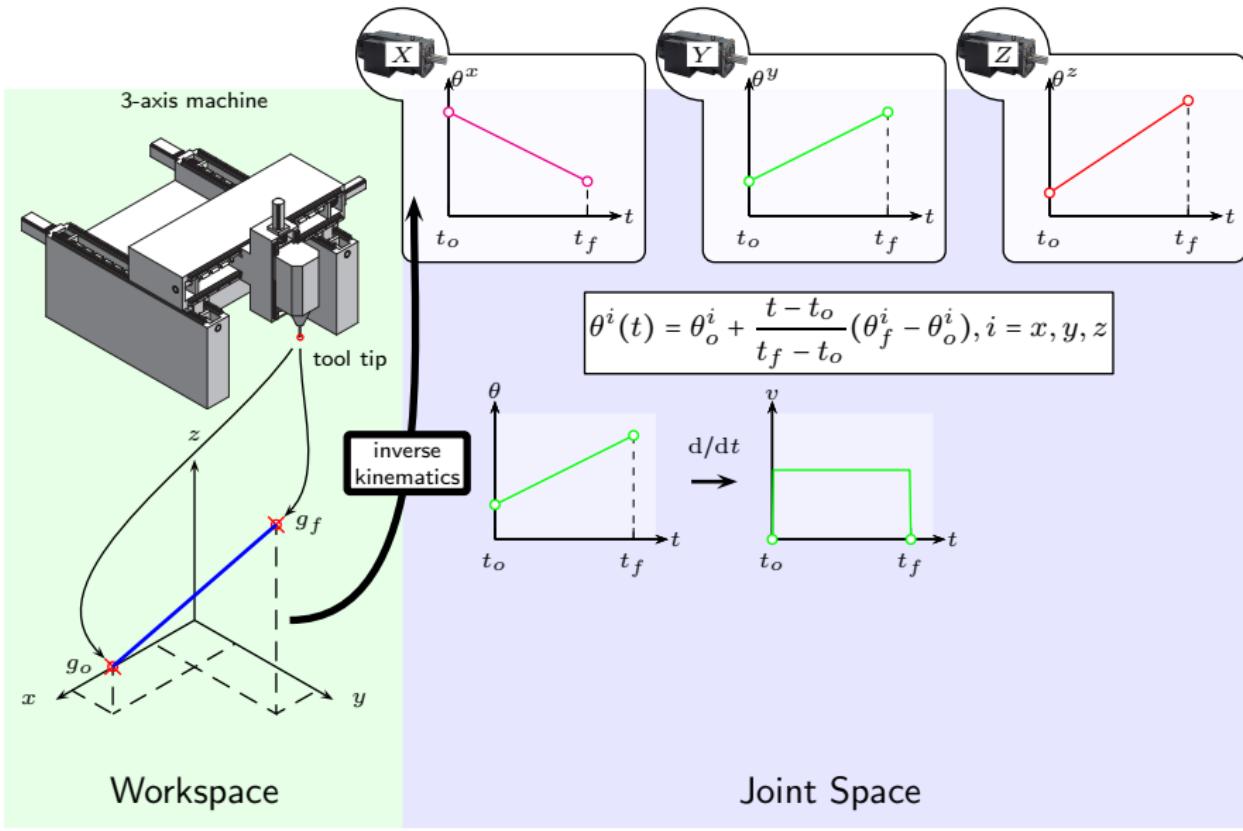
# A simple example-Linear interpolation with no via-points



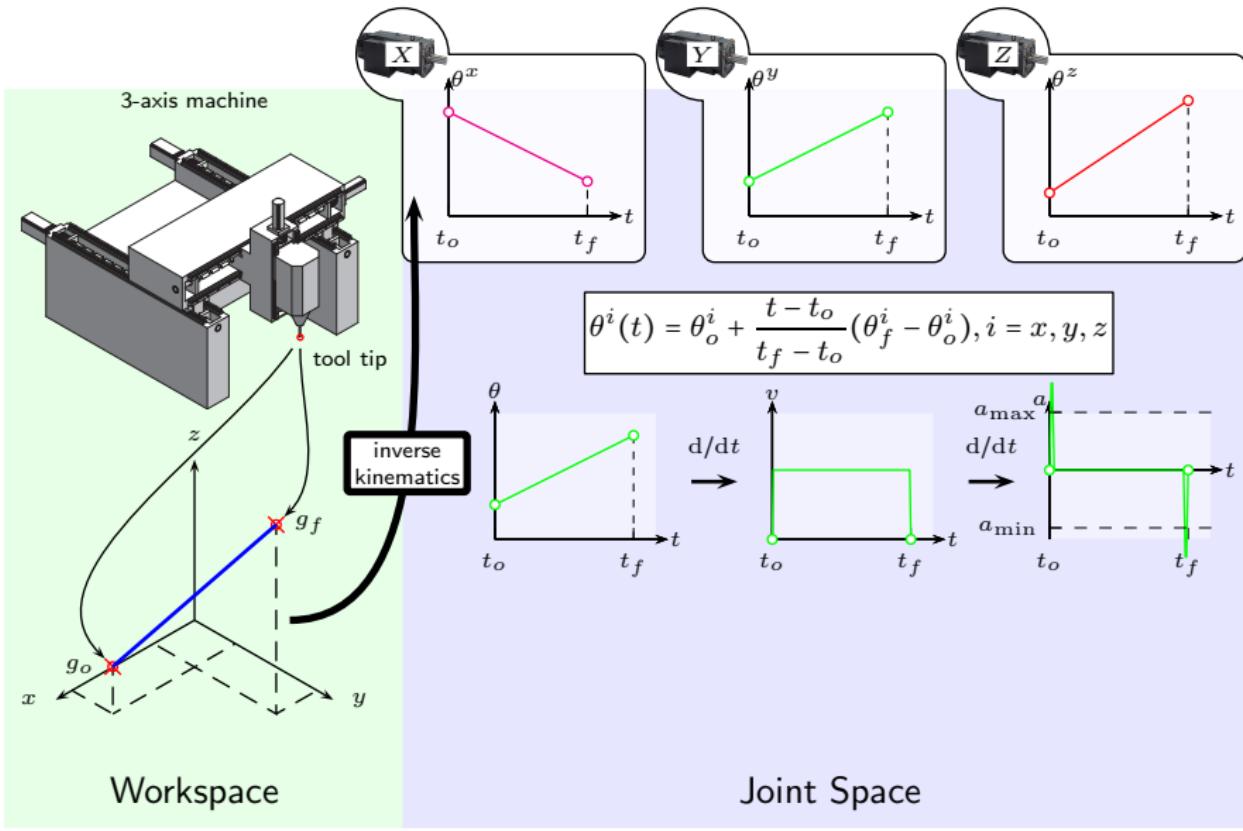
# A simple example-Linear interpolation with no via-points



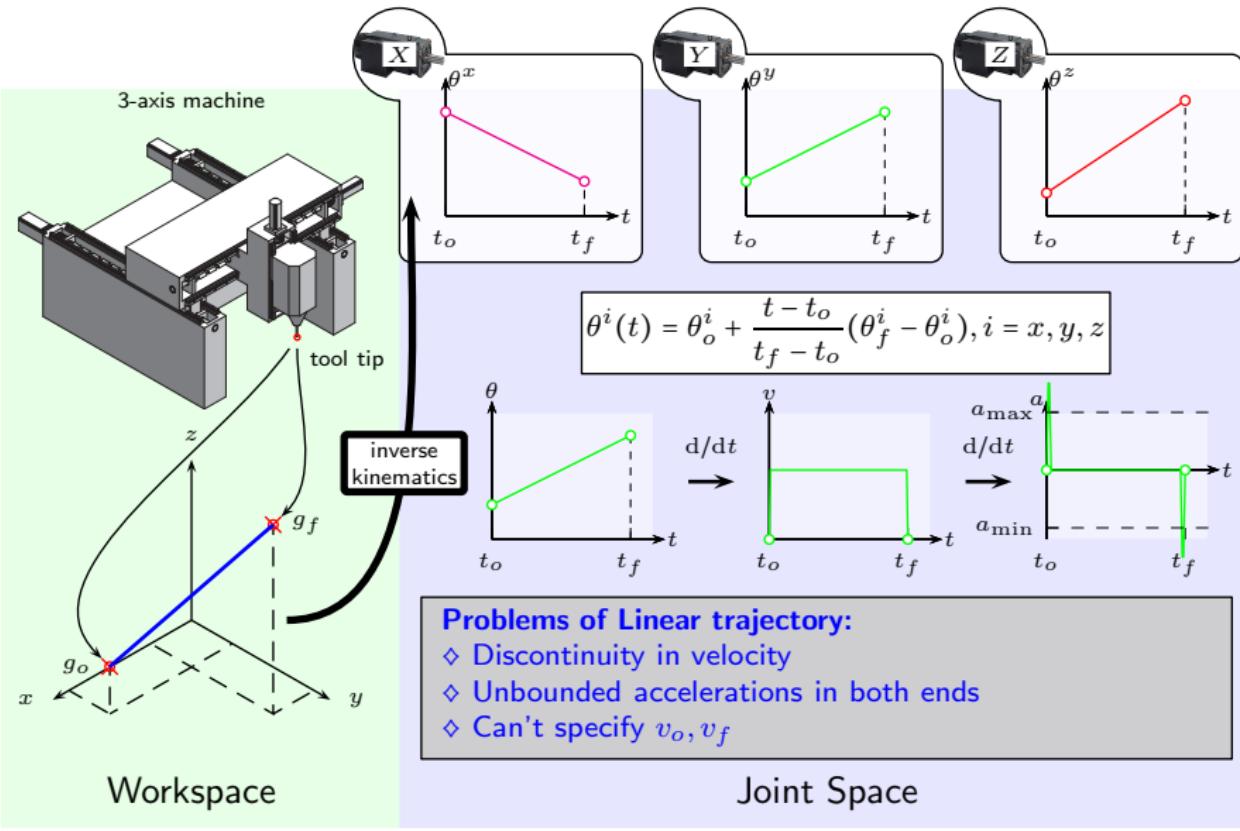
# A simple example-Linear interpolation with no via-points



# A simple example-Linear interpolation with no via-points



# A simple example-Linear interpolation with no via-points



# Better approaches

- 1 Increase the order of the trajectory:

# Better approaches

- 1 Increase the order of the trajectory:

Linear trajectory:

$$\theta(t) = \theta_o + \frac{t - t_o}{t_f - t_o} (\theta_f - \theta_o)$$

# Better approaches

- 1 Increase the order of the trajectory:

Linear trajectory:

$$\theta(t) = \theta_o + \frac{t - t_o}{t_f - t_o} (\theta_f - \theta_o) = a_0 + a_1 t, a_0 = \frac{t_f \theta_o - t_o \theta_f}{t_f - t_o}, a_1 = \frac{\theta_f - \theta_o}{t_f - t_o}$$

⇒ 1<sup>st</sup> order polynomial in  $t$ ,  $v(t)$  const.,  $a(t)$  impulse at  $t_o, t_f$ .

# Better approaches

- 1 Increase the order of the trajectory:

Linear trajectory:

$$\theta(t) = \theta_o + \frac{t - t_o}{t_f - t_o} (\theta_f - \theta_o) = a_0 + a_1 t, a_0 = \frac{t_f \theta_o - t_o \theta_f}{t_f - t_o}, a_1 = \frac{\theta_f - \theta_o}{t_f - t_o}$$

⇒ 1<sup>st</sup> order polynomial in  $t$ ,  $v(t)$  const.,  $a(t)$  impulse at  $t_o, t_f$ .

Higher order trajectories:

order of $\theta$	order of $v$	order of $a$	allowable design variables
2 (parabolic)	1	0	$\theta_o, \theta_f, v_{\max}$



# Better approaches

- 1 Increase the order of the trajectory:

Linear trajectory:

$$\theta(t) = \theta_o + \frac{t - t_o}{t_f - t_o} (\theta_f - \theta_o) = a_0 + a_1 t, a_0 = \frac{t_f \theta_o - t_o \theta_f}{t_f - t_o}, a_1 = \frac{\theta_f - \theta_o}{t_f - t_o}$$

$\Rightarrow$  1<sup>st</sup> order polynomial in  $t$ ,  $v(t)$  const.,  $a(t)$  impulse at  $t_o, t_f$ .

Higher order trajectories:

order of $\theta$	order of $v$	order of $a$	allowable design variables
2 (parabolic)	1	0	$\theta_o, \theta_f, v_{\max}$
3 (cubic)	2	1	$\theta_o, \theta_f, v_o, v_f$

# Better approaches

- 1 Increase the order of the trajectory:

Linear trajectory:

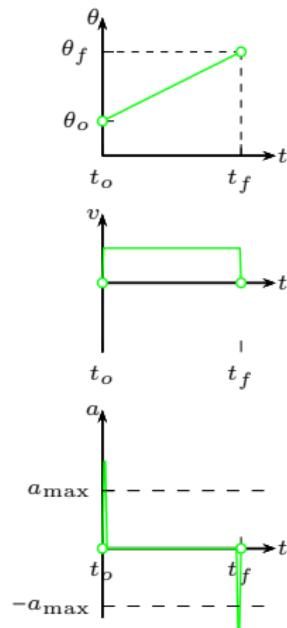
$$\theta(t) = \theta_o + \frac{t - t_o}{t_f - t_o} (\theta_f - \theta_o) = a_0 + a_1 t, a_0 = \frac{t_f \theta_o - t_o \theta_f}{t_f - t_o}, a_1 = \frac{\theta_f - \theta_o}{t_f - t_o}$$

$\Rightarrow$  1<sup>st</sup> order polynomial in  $t$ ,  $v(t)$  const.,  $a(t)$  impulse at  $t_o, t_f$ .

Higher order trajectories:

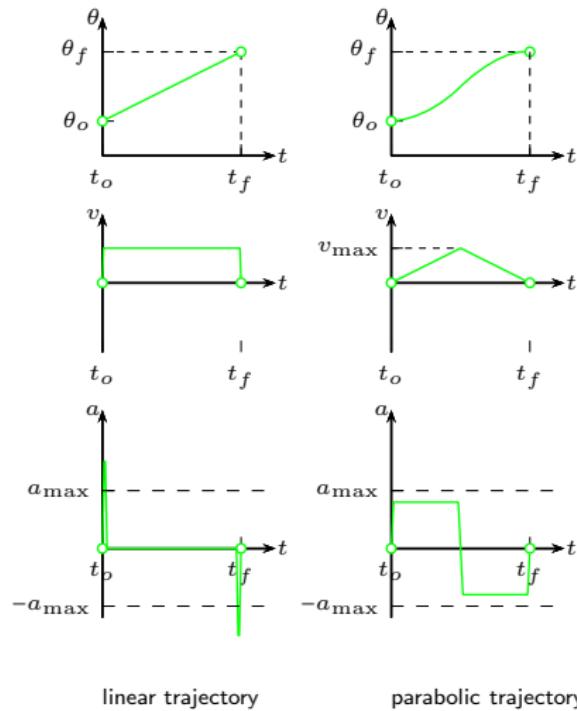
order of $\theta$	order of $v$	order of $a$	allowable design variables
2 (parabolic)	1	0	$\theta_o, \theta_f, v_{\max}$
3 (cubic)	2	1	$\theta_o, \theta_f, v_o, v_f$
5 (quintic)	4	3	$\theta_o, \theta_f, v_o, v_f, a_o, a_f$

## Higher order trajectories: time profile

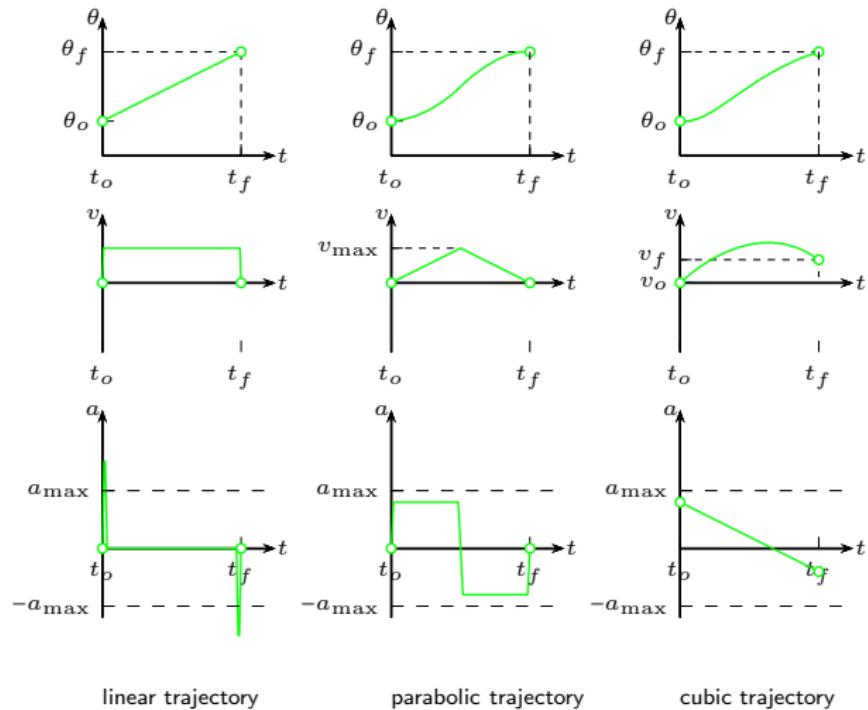


linear trajectory

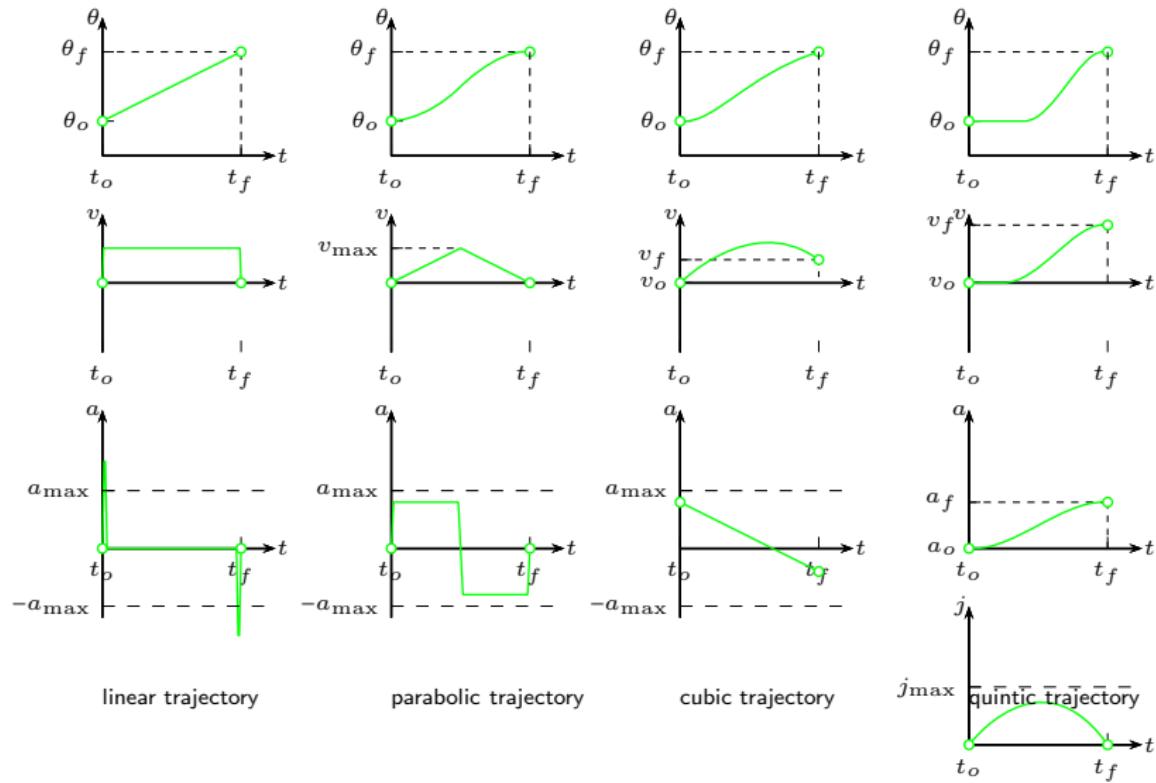
## Higher order trajectories: time profile



## Higher order trajectories: time profile



## Higher order trajectories: time profile



# Better approaches

## ② Composition of elementary trajectories:

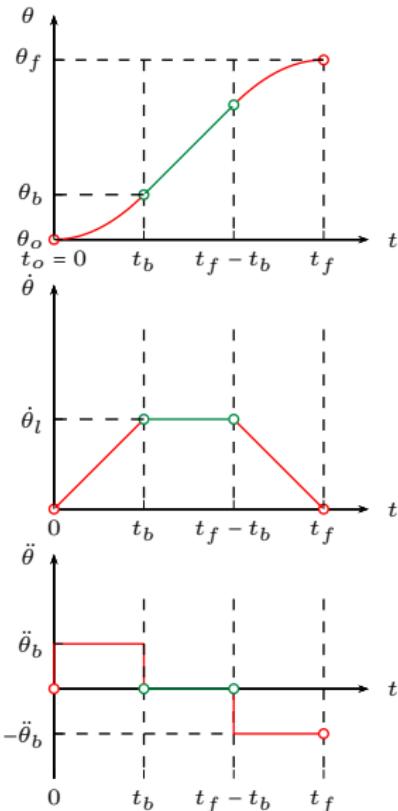
E.g., linear trajectory with polynomial blends:

e.g. parabolic blend

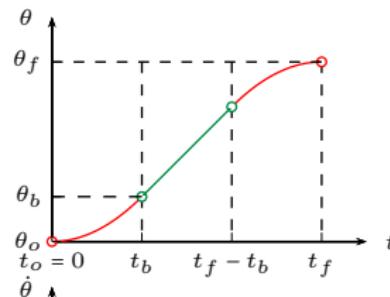


- ◊ A list of composite trajectories:
  - Linear with parabolic (Trapezoidal): 2-1-2
  - Linear with circular
  - Linear with quintic: 5-1-5
  - Linear with S (Double S): 3-2-3-1-3-2-3

## Linear Function with Parabolic Blends (LFPB)



# Linear Function with Parabolic Blends (LFPB)



◊ Input:  $\theta(t_o) = \theta(0) = \theta_o$   
 $\theta(t_f) = \theta_f$   
 $t_d = t_f - t_o$  : Duration of travel

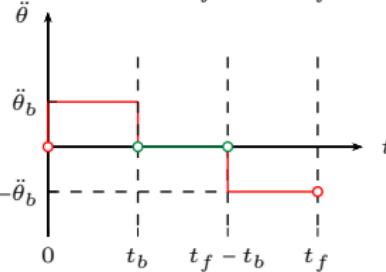
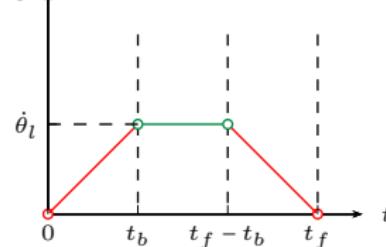
◊ Control Parameters:

$\dot{\theta}_l (\leq \dot{\theta}_{\max})$  : linear velocity

$\ddot{\theta}_b (\leq \ddot{\theta}_{\max})$  : blend acceleration

$t_b (0 < t_b \leq \frac{t_d}{2})$  : blend time

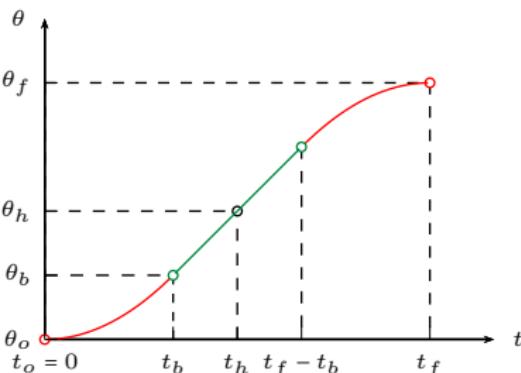
$t_d - 2t_b$  : linear time



◊ LFPB Trajectory:

$$\theta(t) = \begin{cases} \theta_o + \frac{1}{2}\ddot{\theta}_b(t - t_o)^2 & t_o \leq t < t_o + t_b \\ \theta_o + \ddot{\theta}_b t_b (t - t_o - \frac{t_b}{2}) & t_o + t_b \leq t < t_f - t_b \\ \theta_f - \frac{1}{2}\ddot{\theta}_b(t_f - t)^2 & t_f - t_b \leq t \leq t_f \end{cases}$$

## Derivation of the LFPB

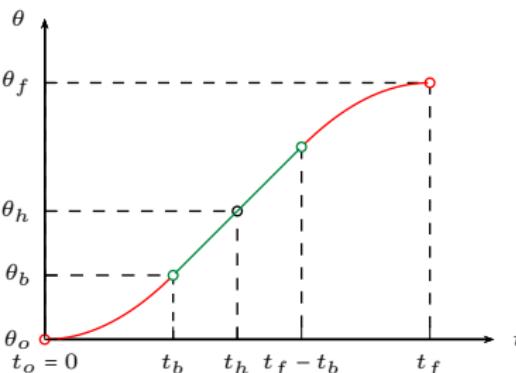


#### ◆ Velocity match condition:

$$\ddot{\theta}_b t_b = \frac{\theta_h - \theta_b}{t_h - t_b}, (t_h \triangleq \frac{t_d}{2}, \theta_h \triangleq \theta(t_h)) \quad (5.1.1)$$



# Derivation of the LFPB



◊ Velocity match condition:

$$\ddot{\theta}_b t_b = \frac{\theta_h - \theta_b}{t_h - t_b}, \quad (t_h \triangleq \frac{t_d}{2}, \theta_h \triangleq \theta(t_h)) \quad (5.1.1)$$

◊ Blend region:

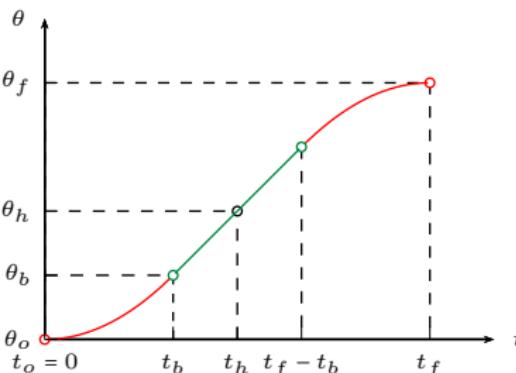
$$\theta_b \triangleq \theta(t_b) = \theta_o + \frac{1}{2} \ddot{\theta}_b t_b^2 \quad (5.1.2)$$

$$(5.1.1) + (5.1.2) : \Rightarrow \ddot{\theta}_b t_b^2 - \ddot{\theta}_b t_d t_b + (\theta_f - \theta_o) = 0$$

$$\Rightarrow t_b = \frac{t_d}{2} - \frac{\sqrt{\ddot{\theta}_b^2 t_d^2 - 4\ddot{\theta}_b(\theta_f - \theta_o)}}{2\ddot{\theta}_b} \quad (5.1.3)$$



# Derivation of the LFPB



◊ Velocity match condition:

$$\ddot{\theta}_b t_b = \frac{\theta_h - \theta_b}{t_h - t_b}, \quad (t_h \triangleq \frac{t_d}{2}, \theta_h \triangleq \theta(t_h)) \quad (5.1.1)$$

◊ Blend region:

$$\theta_b \triangleq \theta(t_b) = \theta_o + \frac{1}{2} \ddot{\theta}_b t_b^2 \quad (5.1.2)$$

$$(5.1.1) + (5.1.2) : \Rightarrow \ddot{\theta}_b t_b^2 - \ddot{\theta}_b t_d t_b + (\theta_f - \theta_o) = 0$$

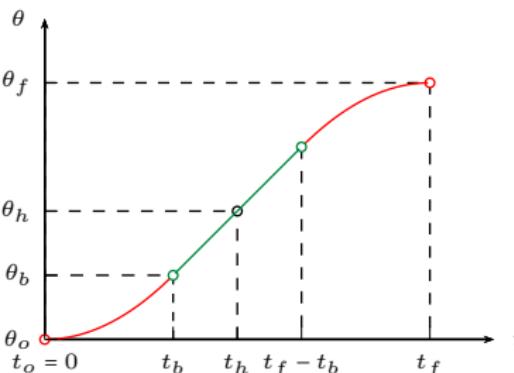
$$\Rightarrow t_b = \frac{t_d}{2} - \frac{\sqrt{\ddot{\theta}_b^2 t_d^2 - 4 \ddot{\theta}_b (\theta_f - \theta_o)}}{2 \ddot{\theta}_b} \quad (5.1.3)$$

◊ Constraints on  $\ddot{\theta}_b$ :

$$\ddot{\theta}_b \geq \frac{4(\theta_f - \theta_o)}{t_d^2} \quad (5.1.4)$$



# Derivation of the LFPB



◊ Velocity match condition:

$$\ddot{\theta}_b t_b = \frac{\theta_h - \theta_b}{t_h - t_b}, (t_h \triangleq \frac{t_d}{2}, \theta_h \triangleq \theta(t_h)) \quad (5.1.1)$$

◊ Blend region:

$$\theta_b \triangleq \theta(t_b) = \theta_o + \frac{1}{2}\ddot{\theta}_b t_b^2 \quad (5.1.2)$$

$$(5.1.1) + (5.1.2) : \Rightarrow \ddot{\theta}_b t_b^2 - \ddot{\theta}_b t_d t_b + (\theta_f - \theta_o) = 0$$

$$\Rightarrow t_b = \frac{t_d}{2} - \frac{\sqrt{\ddot{\theta}_b^2 t_d^2 - 4\ddot{\theta}_b(\theta_f - \theta_o)}}{2\ddot{\theta}_b} \quad (5.1.3)$$

◊ Constraints on  $\ddot{\theta}_b$ :

$$\ddot{\theta}_b \geq \frac{4(\theta_f - \theta_o)}{t_d^2} \quad (5.1.4)$$

◊ Observation: • As  $\ddot{\theta}_b \uparrow$ ,  $t_b \downarrow$  and linear time  $t_d - 2t_b \uparrow$ ; as  $\ddot{\theta}_b \rightarrow \infty$ , LFPB becomes linear interpolation.

• With equality in (5.1.4), linear portion of LFPB shrinks to zero.

## Minimum Time Trajectory (Bang Bang)

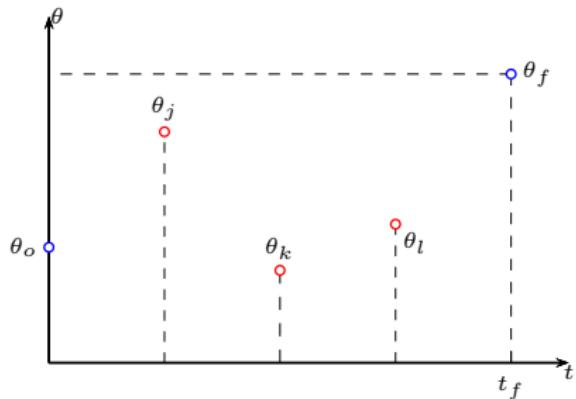
- ◊ Given:  $\theta_o$ ,  $\theta_f$  and  $\ddot{\theta}_{\max}$
  - ◊ Minimize:  $t_d$
  - ◊ Solution: Bang-bang trajectory

$$\ddot{\theta}(t) = \begin{cases} \ddot{\theta}_{\max} & 0 \leq t \leq t_s \\ -\ddot{\theta}_{\max} & t_s \leq t \leq t_d \end{cases}$$

where the switching time  $t_s$  is obtained from (5.1.3)

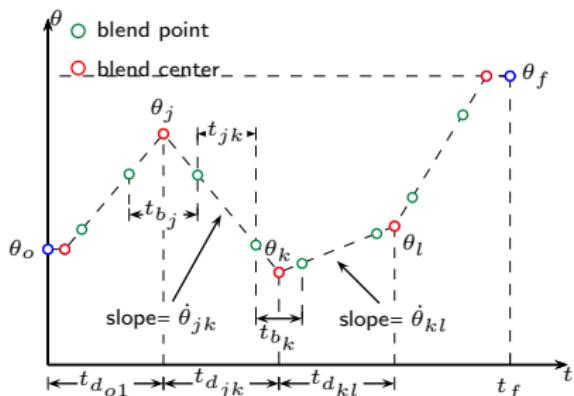
$$t_s = \frac{t_d}{2} = \sqrt{\frac{\theta_f - \theta_o}{\ddot{\theta}_{\max}}}$$

## LFPB for a Path with Via Points ([3])



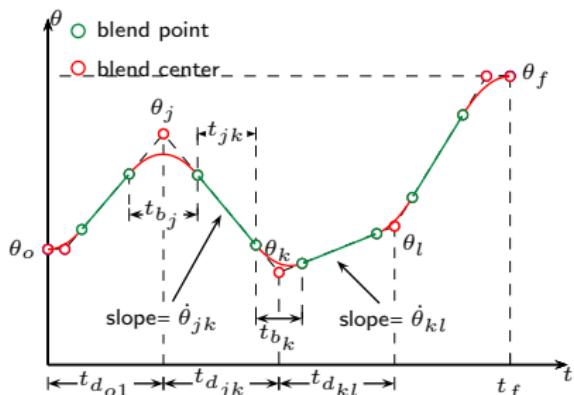
- Given:  $t_o, \theta_o, t_f, \theta_f, \ddot{\theta}_b$ , via points  $\{\theta_i\}_1^m$  at time  $\{t_i\}_1^m$  (time duration  $t_{djk} \triangleq t_k - t_j$ )
  - Find:  $\theta(t)$  interpolating  $\theta_o, \theta_f$  and approximating  $\{\theta_i\}_1^m$ .

# LFPB for a Path with Via Points ([3])



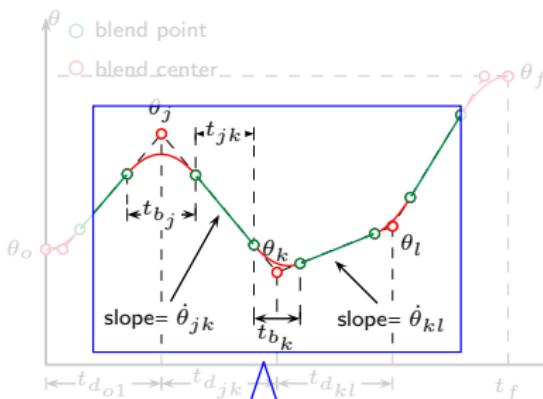
- ◊ Given:  $t_o, \theta_o, t_f, \theta_f, \ddot{\theta}_b$ , via points  $\{\theta_i\}_1^m$  at time  $\{t_i\}_1^m$  (time duration  $t_{d_{jk}} \triangleq t_k - t_j$ )
- ◊ Find:  $\theta(t)$  interpolating  $\theta_o, \theta_f$  and approximating  $\{\theta_i\}_1^m$ .
- ◊ Solution: LFPB with via points

# LFPB for a Path with Via Points ([3])



- ◊ Given:  $t_o, \theta_o, t_f, \theta_f, \ddot{\theta}_b$ , via points  $\{\theta_i\}_1^m$  at time  $\{t_i\}_1^m$  (time duration  $t_{d_{jk}} \triangleq t_k - t_j$ )
- ◊ Find:  $\theta(t)$  interpolating  $\theta_o, \theta_f$  and approximating  $\{\theta_i\}_1^m$ .
- ◊ Solution: LFPB with via points

# LFPB for a Path with Via Points ([3])

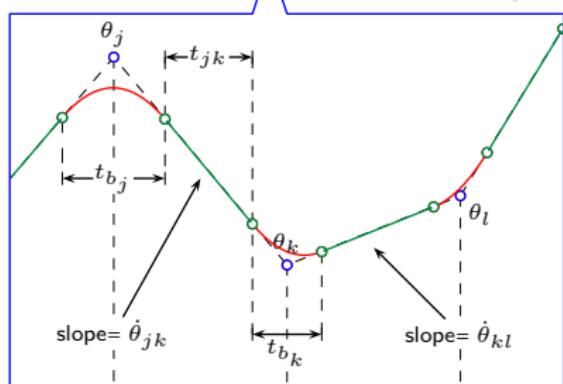


◊ Given:  $t_o, \theta_o, t_f, \theta_f, \ddot{\theta}_b$ , via points  $\{\theta_i\}_1^m$  at time  $\{t_i\}_1^m$  (time duration  $t_{d_{jk}} \triangleq t_k - t_j$ )

◊ Find:  $\theta(t)$  interpolating  $\theta_o, \theta_f$  and approximating  $\{\theta_i\}_1^m$ .

◊ Solution: LFPB with via points

For via points  $j, k, l = 1, \dots, m$ :



$$\dot{\theta}_{jk} = \frac{\theta_k - \theta_j}{t_{d_{jk}}} \text{ (linear vel.)}$$

$$\ddot{\theta}_k = \text{Sgn}(\dot{\theta}_{kl} - \dot{\theta}_{jk}) |\ddot{\theta}_b| \text{ (Blend acc.)}$$

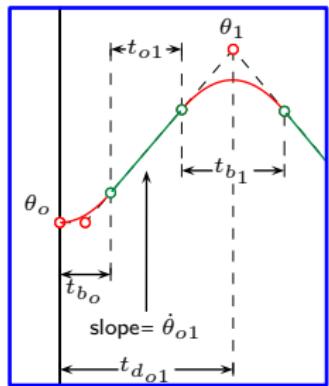
$$t_{b_k} = \frac{\dot{\theta}_{kl} - \dot{\theta}_{jk}}{\ddot{\theta}_k} \text{ (Blend dur.)}$$

$$t_{jk} = t_{d_{jk}} - \frac{1}{2}t_{b_j} - \frac{1}{2}t_{b_k} \text{ (Linear dur.)}$$

(5.1.5)

## LFPB for a Path with Via Points ([3])

#### ◆ First Segment:



$$\ddot{\theta}_o = \text{Sgn}(\theta_1 - \theta_o) |\ddot{\theta}_b| \text{ (Blend acc.)}$$

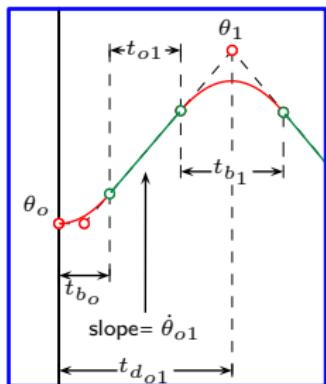
$$t_{b_o} = t_{d_{o1}} - \sqrt{t_{d_{o1}}^2 - \frac{2(\theta_1 - \theta_o)}{\ddot{\theta}_o}} \quad (\text{Blend dur.})$$

$$\dot{\theta}_{o1} = \frac{\theta_1 - \theta_o}{t_{d_{o1}} - \frac{1}{2}t_{b_o}} \text{ (linear vel.)}$$

$$t_{o1} = t_{d_{o1}} - t_{b_o} - \frac{1}{2}t_{b_1} \text{ (linear dur.)}$$

(5.1.6)

LFPB for a Path with Via Points ([3])



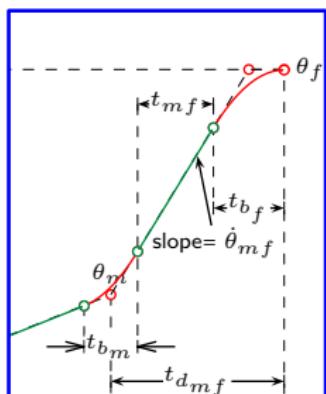
#### ◆ First Segment:

$$\ddot{\theta}_o = \text{Sgn}(\theta_1 - \theta_o) |\ddot{\theta}_b| \text{ (Blend acc.)}$$

$$t_{b_o} = t_{d_{o1}} - \sqrt{t_{d_{o1}}^2 - \frac{2(\theta_1 - \theta_o)}{\ddot{\theta}_o}} \quad (\text{Blend dur.})$$

$$\dot{\theta}_{o1} = \frac{\theta_1 - \theta_o}{t_{d_{o1}} - \frac{1}{2}t_{b_o}} \quad (\text{linear vel.})$$

$$t_{o1} = t_{d_{o1}} - t_{b_o} - \frac{1}{2}t_{b_1} \text{ (linear dur.)}$$



#### ◆ Last Segment:

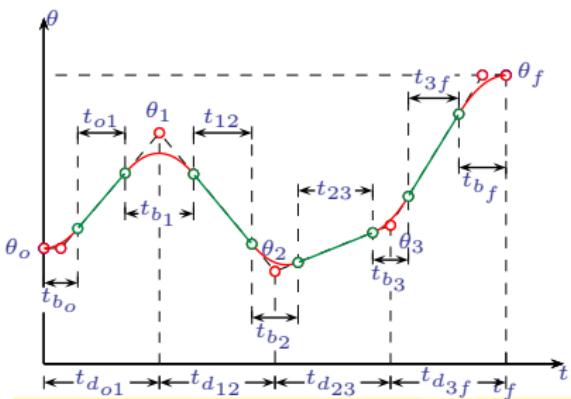
$$\ddot{\theta}_f = \text{Sgn}(\theta_m - \theta_f) |\ddot{\theta}_b| \text{ (Blend acc.)}$$

$$t_{b_f} = t_{d_{mf}} - \sqrt{t_{d_{mf}}^2 + \frac{2(\theta_f - \theta_m)}{\ddot{\theta}_f}} \quad (\text{Blend dur.})$$

$$\dot{\theta}_{mf} = \frac{\theta_f - \theta_m}{t_{d_{mf}} - \frac{1}{2}t_{b_f}} \text{ (linear vel.)}$$

$$t_{mf} = t_{d_{mf}} - t_{b_f} - \frac{1}{2} t_{b_m} \text{ (linear dur.)}$$

# Example: LFPB with 3 via points



Given:

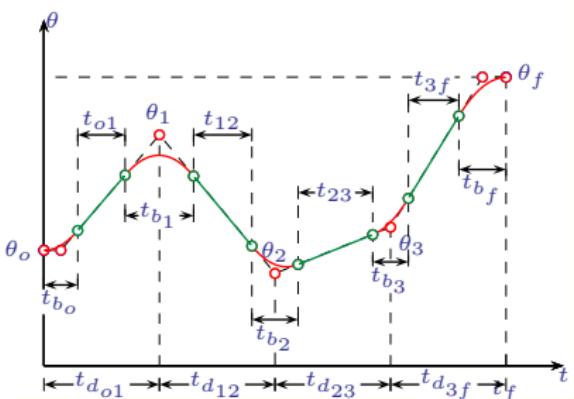
$$\theta_o = 1, \theta_f = 2.5, \ddot{\theta}_b = 4, \theta_1 = 2, \theta_2 = .8, \theta_3 = 1.2$$

Apply (5.1.6):

$$\ddot{\theta}_o = 4, t_{b_o} = 1 - \sqrt{1^2 - \frac{2(2-1)}{4}} = 0.29,$$

$$\dot{\theta}_{o1} = \frac{2-1}{1 - \frac{1}{2}0.29} = 1.17$$

# Example: LFPB with 3 via points



Given:

$$\theta_o = 1, \theta_f = 2.5, \ddot{\theta}_b = 4, \theta_1 = 2, \theta_2 = .8, \theta_3 = 1.2$$

Apply (5.1.6):

$$\ddot{\theta}_o = 4, t_{b_o} = 1 - \sqrt{1^2 - \frac{2(2-1)}{4}} = 0.29,$$

$$\dot{\theta}_{o1} = \frac{2-1}{1 - \frac{1}{2}0.29} = 1.17$$

Apply (5.1.5):

$$\dot{\theta}_{12} = \frac{0.8 - 2}{1} = -1.2, \ddot{\theta}_1 = -4, t_{b_1} = \frac{-1.2 - 1.17}{-4} = 0.59, t_{o1} = 1 - 0.29 - \frac{1}{2}0.59 = 0.41$$

$$\dot{\theta}_{23} = \frac{1.2 - 0.8}{1} = 0.4, \ddot{\theta}_2 = 4, t_{b_2} = \frac{0.4 + 1.2}{4} = 0.4, t_{12} = 1 - \frac{1}{2}0.59 - \frac{1}{2}0.4 = 0.51$$

(Continues next slide)

# Example: LFPB with 3 via points

Apply (5.1.7):

$$\ddot{\theta}_f = -4, t_{b_f} = 1 - \sqrt{1^2 + \frac{2(2.5 - 1.2)}{-4}} = 0.41,$$

$$\dot{\theta}_{3f} = \frac{2.5 - 1.2}{1 - \frac{1}{2}0.41} = 1.63$$

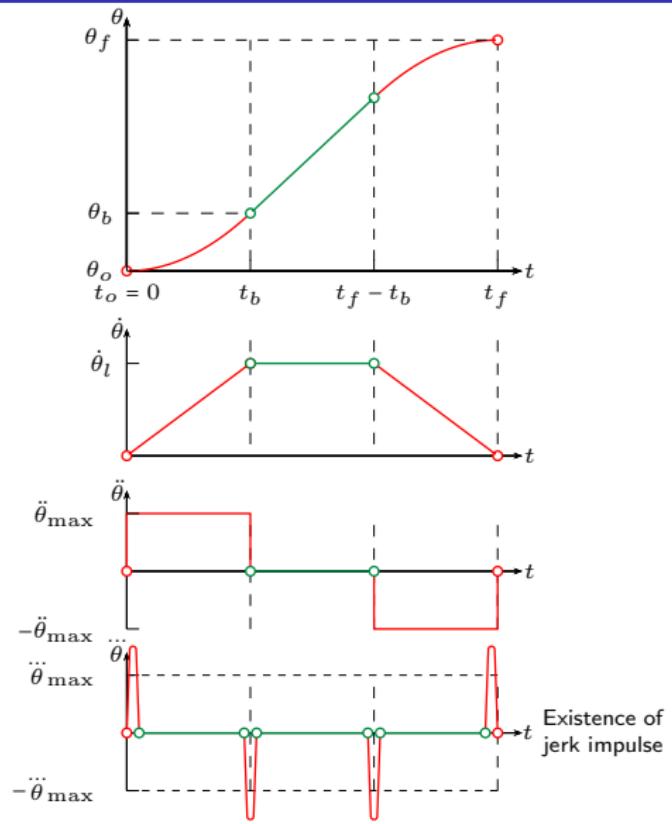
Apply (5.1.5):

$$\ddot{\theta}_3 = 4, t_{b_3} = \frac{1.63 - 0.4}{4} = 0.31,$$

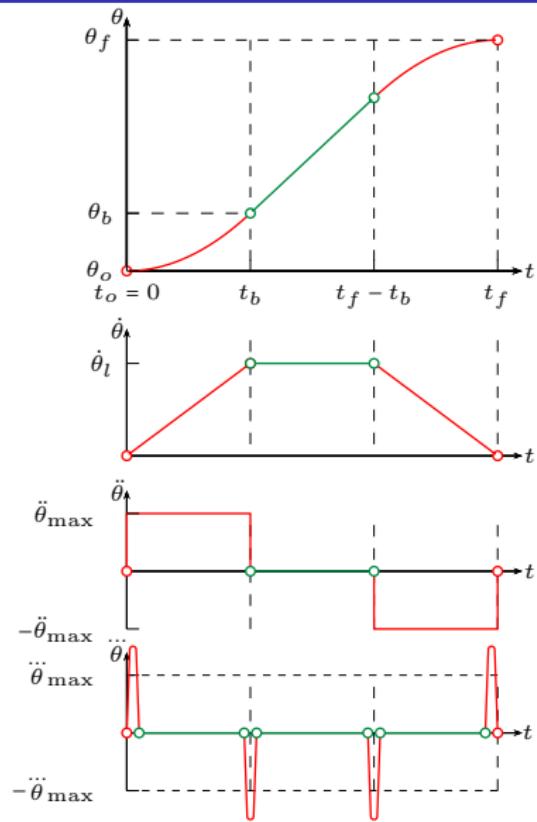
$$t_{3f} = 1 - \frac{1}{2}0.31 - 0.41 = 0.44,$$

$$t_{23} = 1 - \frac{1}{2}0.4 - \frac{1}{2}0.31 = 0.65$$

## Disadvantage of LFPB

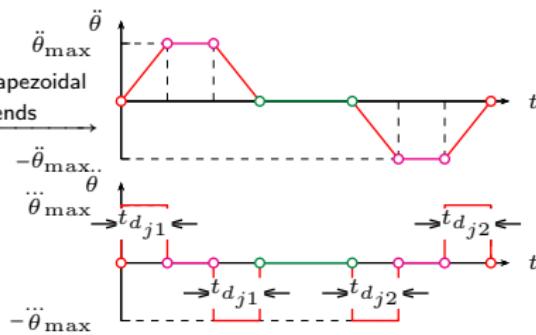


# Disadvantage of LFPB

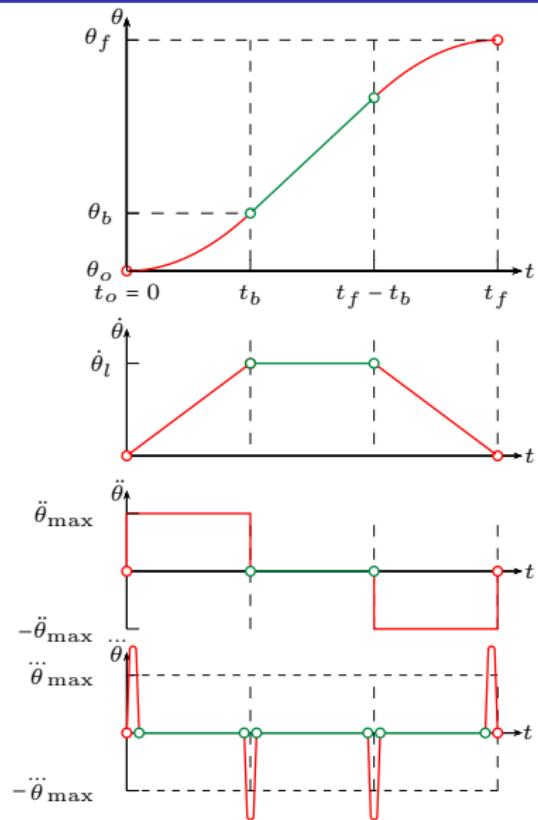


Solution: Trapezoidal acc. blends

Existence of jerk impulse



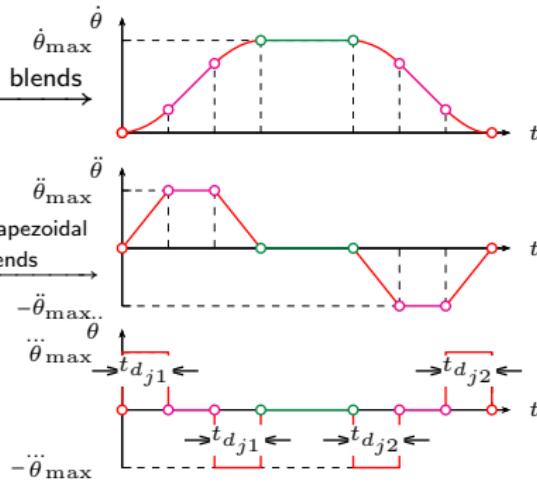
# Disadvantage of LFPB



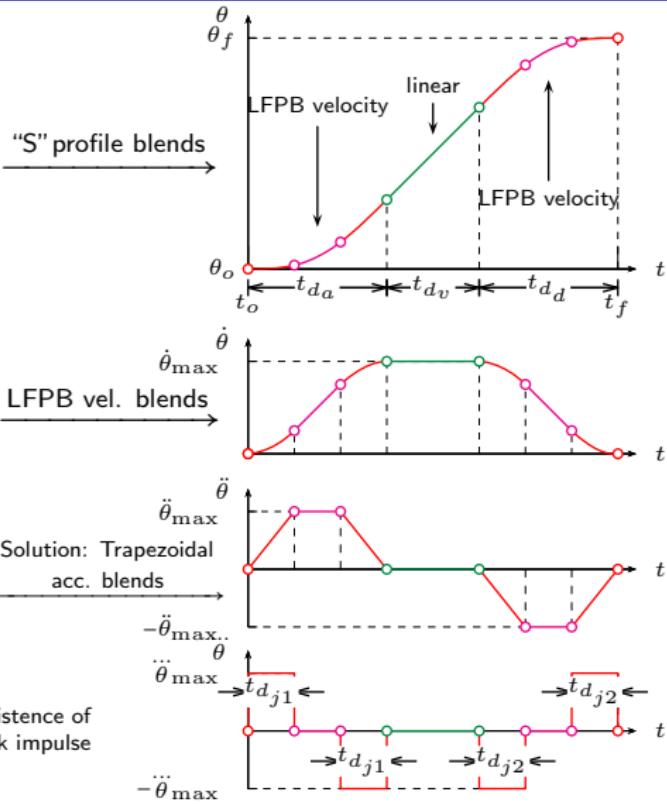
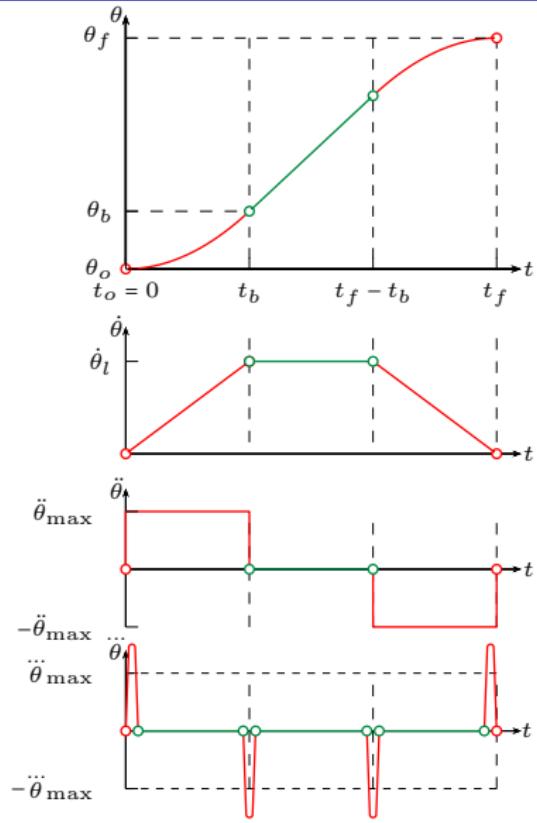
LFPB vel. blends

Solution: Trapezoidal acc. blends

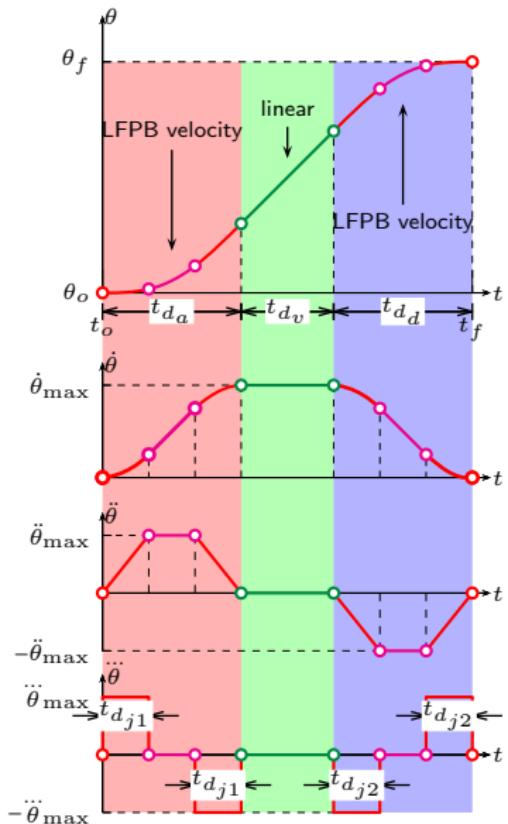
Existence of jerk impulse



# Disadvantage of LFPB



# Linear function with Double S trajectory

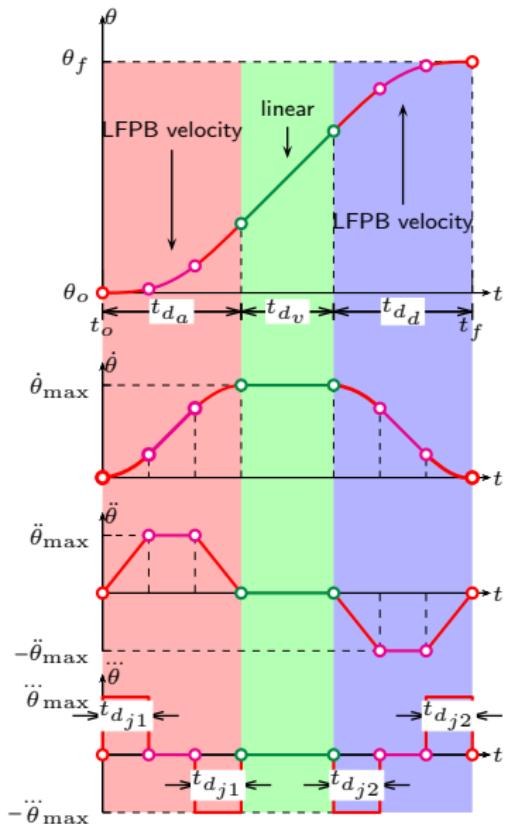


◊ **Double “S” trajectory:**

Linear trajectory with LFPB velocity blends

◊ **Advantage over LFPB:** Bounded jerk

# Linear function with Double S trajectory



◊ **Double “S” trajectory:**

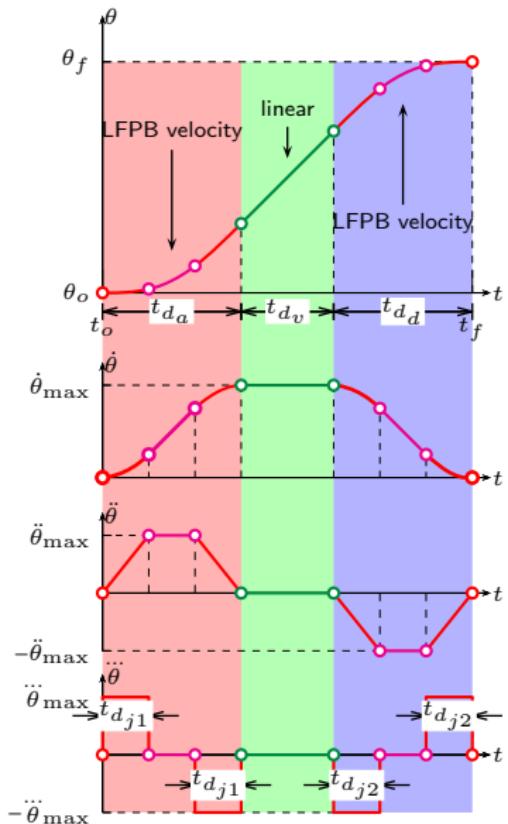
Linear trajectory with LFPB velocity blends

◊ **Advantage over LFPB:** Bounded jerk

◊ **Input:**

$$\theta_o, \theta_f, \dot{\theta}_o, \dot{\theta}_f, \ddot{\theta}_o, \ddot{\theta}_f, \dot{\theta}_{\max}, \ddot{\theta}_{\max}, \ddot{\theta}_{\min}$$

# Linear function with Double S trajectory



## ◊ Double “S” trajectory:

Linear trajectory with LFPB velocity blends

## ◊ Advantage over LFPB: Bounded jerk

## ◊ Input:

$$\theta_o, \theta_f, \dot{\theta}_o, \dot{\theta}_f, \ddot{\theta}_o, \ddot{\theta}_f, \dot{\theta}_{\max}, \ddot{\theta}_{\max}, \ddot{\theta}_{\max}$$

## ◊ Output (for details see [4]):

$t_{d_a}$ : Acceleration duration

$t_{d_v}$ : Linear duration

$t_{d_d}$ : Deceleration duration

$t_{d_{j1}}, t_{d_{j2}}$ :

Jerk duration for acceleration and deceleration

## ◊ Generalization: Double S

with via points (similar to LFPB with via points)

# Computation of the double S trajectory ( $\theta_f > \theta_0$ )

## Notations:

$\dot{\theta}_{\lim} (\leq \dot{\theta}_{\max})$  : maximal velocity

$\ddot{\theta}_{\lim_a} (\leq \ddot{\theta}_{\max})$  : maximal acceleration in the acceleration phase

$\ddot{\theta}_{\lim_d} (\leq \ddot{\theta}_{\max})$  : maximal acceleration in the deceleration phase

## Acceleration phase:

$$\theta(t) = \begin{cases} \theta_o + \dot{\theta}_o t + \ddot{\theta}_{\max} \frac{t^3}{6} & t \in [0, t_{d_{j1}}] \\ \theta_o + \dot{\theta}_o t + \frac{\ddot{\theta}_{\lim_a}}{6} (3t^2 - 3t_{d_{j1}} t + t_{d_{j1}}^2) & t \in [t_{d_{j1}}, t_{da} - t_{d_{j1}}] \\ \theta_o + (\dot{\theta}_{\lim} + \dot{\theta}_o) \frac{t_{da}}{2} - \dot{\theta}_{\lim} (t_{da} - t) - \ddot{\theta}_{\max} \frac{(t_{da} - t)^3}{6} & t \in [t_{da} - t_{d_{j1}}, t_{da}] \end{cases}$$

(Continues next slide)

# Computation of the double S trajectory ( $\theta_f > \theta_0$ )

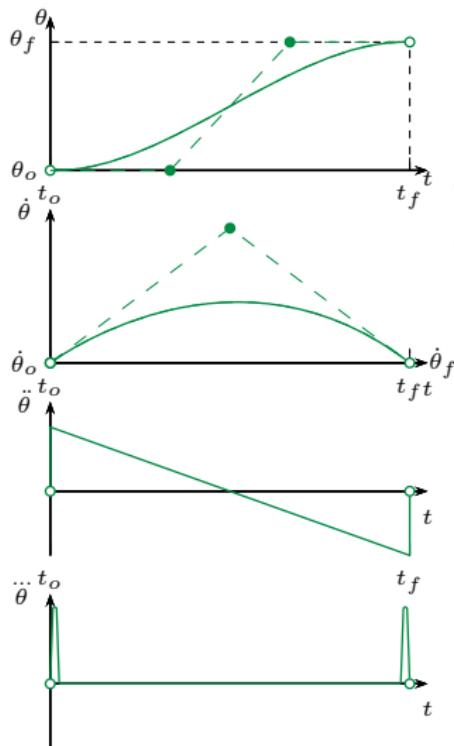
## Constant velocity phase:

$$\theta(t) = \theta_o + (\dot{\theta}_{\text{lim}} + \dot{\theta}_o) \frac{t_{d_a}}{2} + \dot{\theta}_{\text{lim}}(t - t_{d_a}), t \in [t_{d_a}, t_{d_a} + t_{d_v}]$$

**Deceleration phase:** Define  $t_d = t_{d_a} + t_{d_v} + t_{d_d}$ :

$$\theta(t) = \begin{cases} \theta_f - (\dot{\theta}_{\text{lim}} + \dot{\theta}_f) \frac{t_{d_d}}{2} + \dot{\theta}_{\text{lim}}(t - t_d + t_{d_d}) - \\ \dots \frac{(t - t_d + t_{d_d})^3}{6} & t \in [t_{d_a} + t_{d_v}, t_{d_a} + t_{d_v} + t_{d_{j2}}] \\ \frac{\theta_f - (\dot{\theta}_{\text{lim}} + \dot{\theta}_f) \frac{t_{d_a}}{2} + \dot{\theta}_{\text{lim}}(t - t_d + t_{d_d}) +}{\ddot{\theta}_{\text{lim}} \frac{t_{d_d}}{6} (3(t - t_d + t_{d_d})^2 - 3t_{d_{j2}}(t - t_d - \\ t_{d_d}) + t_{d_{j2}}^2)} & t \in [t_{d_a} + t_{d_v} + t_{d_{j2}}, t_d - t_{d_{j2}}] \\ \frac{\theta_f - \dot{\theta}_f(t_d - t) - \ddot{\theta}_{\text{max}} \frac{(t_d - t)^3}{6}}{\ddot{\theta}_{\text{lim}} \frac{t_{d_d}}{6}} & t \in [t_d - t_{d_{j2}}, t_d] \end{cases}$$

# Cubic polynomial trajectory



$$\begin{aligned}\theta(t) &= a_0 + a_1(t - t_o) + a_2(t - t_o)^2 + a_3(t - t_o)^3, \\ t \in [t_o, t_f], t_d &\triangleq t_f - t_o\end{aligned}$$

where 4 parameters  $a_0, a_1, a_2, a_3$   
are to be determined by boundary conditions.

**Property:**

**bounded acceleration, jerk impulse at both ends.**

$$\begin{cases} \theta(t_o) = a_0 = \theta_o \\ \dot{\theta}(t_o) = a_1 = \dot{\theta}_o \\ \theta(t_f) = \sum_{i=0}^3 a_i t_d^i = \theta_f \\ \dot{\theta}(t_f) = \sum_{i=0}^2 (i+1) a_{i+1} t_d^i = \dot{\theta}_f \end{cases} \Rightarrow \begin{cases} a_0 = \theta_o \\ a_1 = \dot{\theta}_o \\ a_2 = \frac{3h - (2\dot{\theta}_o + \dot{\theta}_f)t_d}{t_d^2} \\ a_3 = \frac{-2h + (\dot{\theta}_o + \dot{\theta}_f)t_d}{t_d^3} \end{cases}$$

(Continuous next slide)

## Multipoint Cubic interpolation

Given  $\theta_o, \theta_f, \dot{\theta}_o, \dot{\theta}_f$  at  $t_o, t_f$  and via points  $\{\theta_k\}_1^m$  at time  $\{t_k\}_1^m$ , solve

$a_{0k} + a_{1k}(t - t_k) + a_{2k}(t - t_k)^2 + a_{3k}(t - t_k)^3$  for the unknowns  
 $\{a_{0k}, a_{1k}, a_{2k}, a_{3k}\}_o^m$ .

- ① If via-point velocities  $\{\dot{\theta}_k\}_1^m$  are directly assigned by user, solve the  $m + 1$  BVPs:

$$\begin{cases} a_{0k} = \theta_o, & a_{1k} = \dot{\theta}_o \\ a_{2k} = \frac{3h - (2\dot{\theta}_o + \dot{\theta}_f)t_d}{t_d^2}, & a_{3k} = \frac{-2h + (2\dot{\theta}_o + \dot{\theta}_f)t_d}{t_d^3} \end{cases}, k=0,1,\dots,m$$

# Multipoint Cubic interpolation

Given  $\theta_o, \theta_f, \dot{\theta}_o, \dot{\theta}_f$  at  $t_o, t_f$  and via points  $\{\theta_k\}_1^m$  at time  $\{t_k\}_1^m$ , solve

$$a_{0k} + a_{1k}(t - t_k) + a_{2k}(t - t_k)^2 + a_{3k}(t - t_k)^3 \quad \text{for the unknowns}$$

$$\{a_{0k}, a_{1k}, a_{2k}, a_{3k}\}_o^m.$$

- ① If via-point velocities  $\{\dot{\theta}_k\}_1^m$  are directly assigned by user, solve the  $m+1$  BVPs:

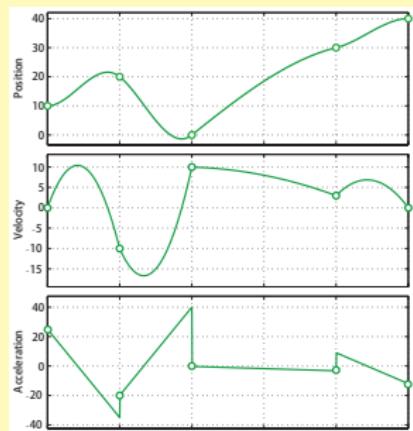
$$\begin{cases} a_{0k} = \theta_o, & a_{1k} = \dot{\theta}_o \\ a_{2k} = \frac{3h - (2\dot{\theta}_o + \dot{\theta}_f)t_d}{t_d^2}, & a_{3k} = \frac{-2h + (2\dot{\theta}_o + \dot{\theta}_f)t_d}{t_d^3}, k=o,1,\dots,m \end{cases}$$

- ② If only  $\dot{\theta}_o, \dot{\theta}_f$  are given:

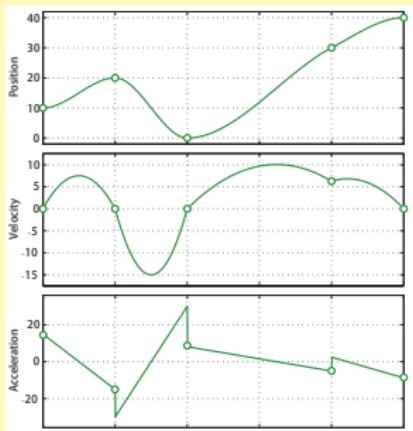
- ① compute  $\{\dot{\theta}_k\}_1^m$  using a heuristic method; or
- ② design  $\{\dot{\theta}_k\}_1^m$  so as to achieve acceleration continuity

(Continuous next slide)

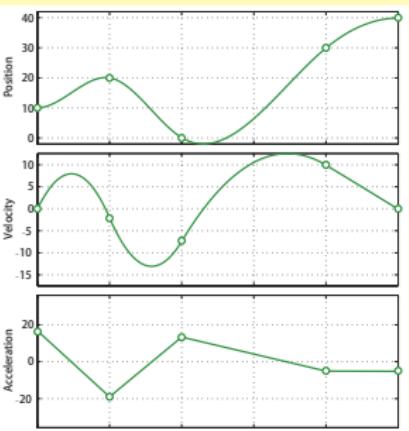
# Example: Cubic interpolation with 3 via points



Approach 1



Approach 2

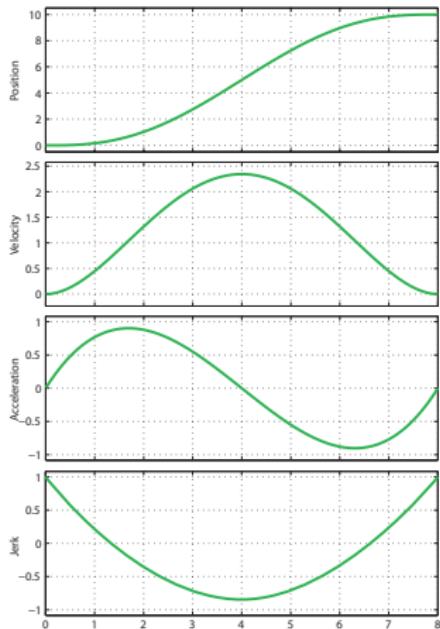


Approach 3

In Approach 1, via point velocities are arbitrarily assigned. This may lead to large and discontinuous accelerations. In Approach 2,  $\dot{\theta}_k = 0$ , if  $\text{Sign}(d_k) \neq \text{Sign}(d_{k+1})$ , and  $\frac{1}{2}(d_k + d_{k+1})$ , otherwise. Here  $d_k = \frac{\theta_k - \theta_{k-1}}{t_{d_{k-1}, k}}$  is the slope from  $\theta_{k-1}$  to  $\theta_k$ . Note the discontinuity in acceleration. In Approach 3, we choose the polynomials so that acceleration is continuous.

# Quintic polynomial trajectory

$$\theta(t) = \sum_{i=0}^5 a_i (t - t_o)^i, t \in [t_o, t_f]$$



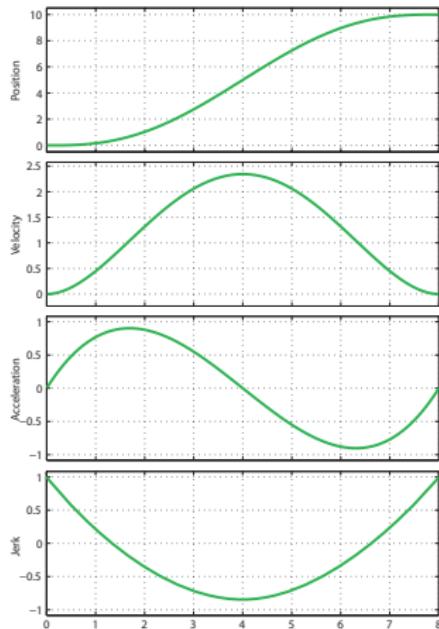
with 6 unknowns coefficients  $a_i, i = 0, \dots, 5$ .

## Properties:

- ◊ Smooth and bounded jerk
- ◊ Acc. continuity in composite curves.

# Quintic polynomial trajectory

$$\theta(t) = \sum_{i=0}^5 a_i (t - t_o)^i, t \in [t_o, t_f]$$



with 6 unknowns coefficients  $a_i, i = 0, \dots, 5$ .

### Properties:

- ◊ Smooth and bounded jerk
- ◊ Acc. continuity in composite curves.

### Boundary conditions:

$$\theta(t_o) = \theta_o, \quad \theta(t_f) = \theta_f$$

$$\dot{\theta}(t_o) = \dot{\theta}_o, \quad \dot{\theta}(t_f) = \dot{\theta}_f$$

$$\ddot{\theta}(t_o) = \ddot{\theta}_o, \quad \ddot{\theta}(t_f) = \ddot{\theta}_f$$

(Continues next slide)

# Quintic polynomial trajectory

Define  $t_d \triangleq t_f - t_o$ ,  $h \triangleq \theta_f - \theta_o$ , then:

$$a_0 = \theta_o$$

$$a_1 = \dot{\theta}_o$$

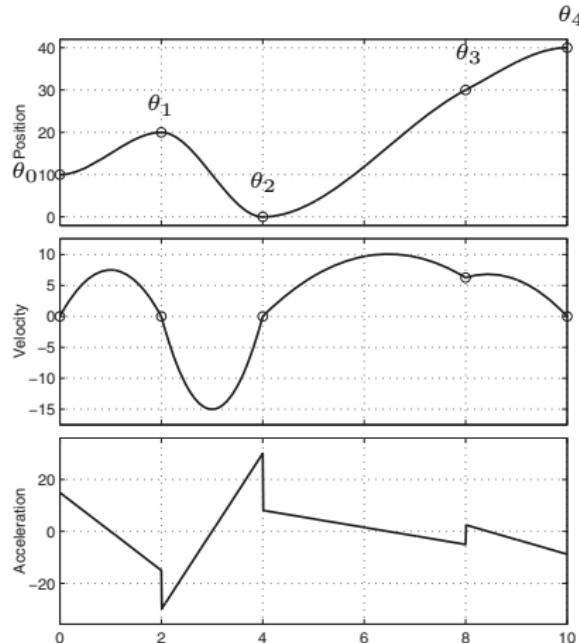
$$a_2 = \frac{1}{2}\ddot{\theta}_o$$

$$a_3 = \frac{1}{2t_d^3} [20h - (8\dot{\theta}_f + 12\dot{\theta}_o)t_d - (3\ddot{\theta}_o - \ddot{\theta}_f)t_d^2]$$

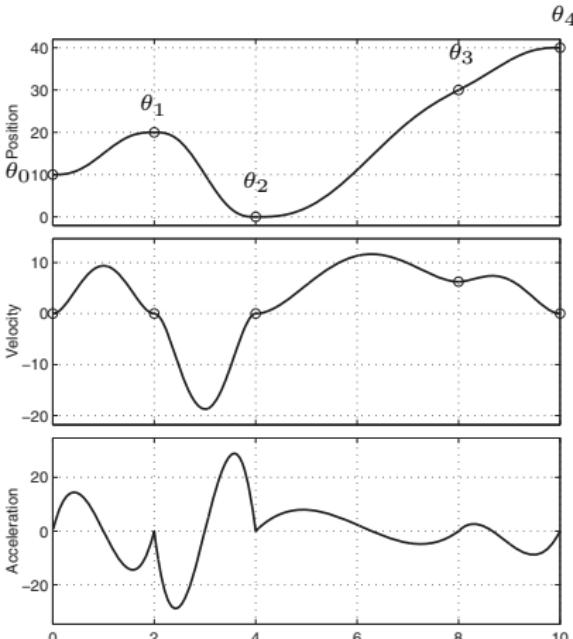
$$a_4 = \frac{1}{2t_d^4} [-30h - (14\dot{\theta}_f + 16\dot{\theta}_o)t_d - (3\ddot{\theta}_o - 2\ddot{\theta}_f)t_d^2]$$

$$a_5 = \frac{1}{2t_d^5} [12h - 6(\dot{\theta}_f + \dot{\theta}_o)t_d - (\ddot{\theta}_f - \ddot{\theta}_o)t_d^2]$$

# Comparison of Cubic and Quintic Composites



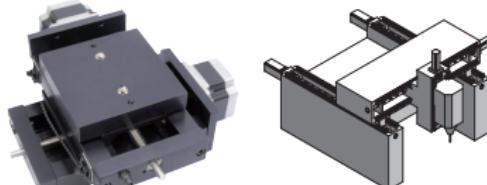
Composition of cubic polynomials: acceleration discontinuity.



Composition of quintic polynomials: continuity in acceleration.



# Trajectory Generation in Task Space

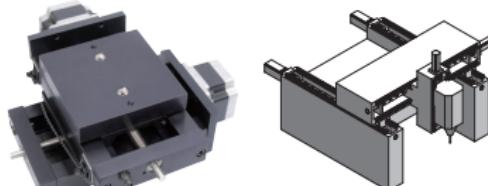


## ① Euclidean space:

xy table ( $\mathbb{R}^2$ )

3-axis machine ( $\mathbb{R}^3$ )

# Trajectory Generation in Task Space



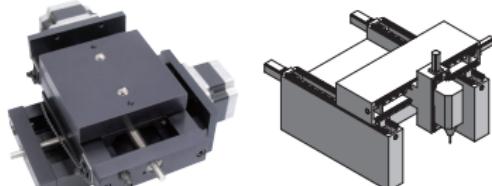
## ① Euclidean space:

xy table ( $\mathbb{R}^2$ )3-axis machine ( $\mathbb{R}^3$ )

## ② Subgroups (of $SE(3)$ ):

Satellite ( $SO(3)$ )pick-and-place ( $X$ )6 dof robot ( $SE(3)$ )

# Trajectory Generation in Task Space



## ① Euclidean space:

xy table ( $\mathbb{R}^2$ )

3-axis machine ( $\mathbb{R}^3$ )



## ② Subgroups (of $SE(3)$ ):



Satellite ( $SO(3)$ )



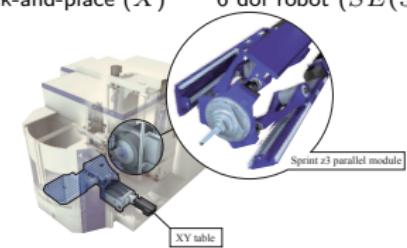
pick-and-place ( $X$ )



6 dof robot ( $SE(3)$ )

## ③ Submanifolds of $SE(3)$ :

tooling module  
( $SE(3)/PL(z)$ )



five-axis machining  
( $SE(3)/R(o, z)$ )

# Trajectory Generation in $\mathbb{R}^n$

◊ **A trajectory in  $\mathbb{R}^3$**   $p: [t_o, t_f] \mapsto \mathbb{R}^n$

$$\text{e.g. } p(t) = \begin{bmatrix} a_{01} \\ \vdots \\ a_{0n} \end{bmatrix} + \begin{bmatrix} a_{11} \\ \vdots \\ a_{1n} \end{bmatrix}(t - t_o) + \cdots + \begin{bmatrix} a_{m1} \\ \vdots \\ a_{mn} \end{bmatrix}(t - t_o)^m, t \in [t_o, t_f]$$

◊ **A cubic example:**

Given  $p_o, p_f, \dot{p}_o, \dot{p}_f, t_o, t_f, t_d = t_f - t_o, \vec{h} = p_f - p_o$ , generate:

$$\vec{a}_o + \vec{a}_1(t - t_o) + \vec{a}_2(t - t_o)^2 + \vec{a}_3(t - t_o)^3, t \in [0, 1], \vec{a}_i \in \mathbb{R}^n$$

$$\Rightarrow \begin{cases} \vec{a}_0 = p_o \\ \vec{a}_1 = \dot{p}_o \\ \vec{a}_2 = \frac{3\vec{h} - (2\dot{p}_o + \dot{p}_f)t_d}{t_d^2} \\ \vec{a}_3 = \frac{-2\vec{h} + (\dot{p}_o + \dot{p}_f)t_d}{t_d^3} \end{cases}$$

For more information, see [4].

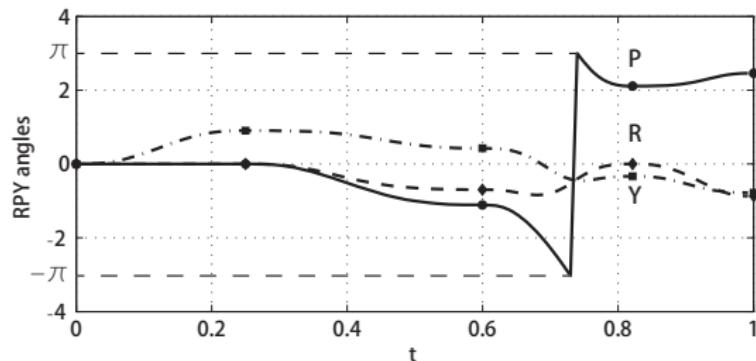
# Trajectory Generation in $SO(3)$

## A naive approach:

Generate a trajectory using Euler angles, e.g., roll-pitch-yaw (RPY) angles or ZYZ angles.

## Problems:

- ① Parametrization singularity!



e.g., RPY angles, defined on  $[-\pi, \pi]^3$  encounter a parametrization singularity

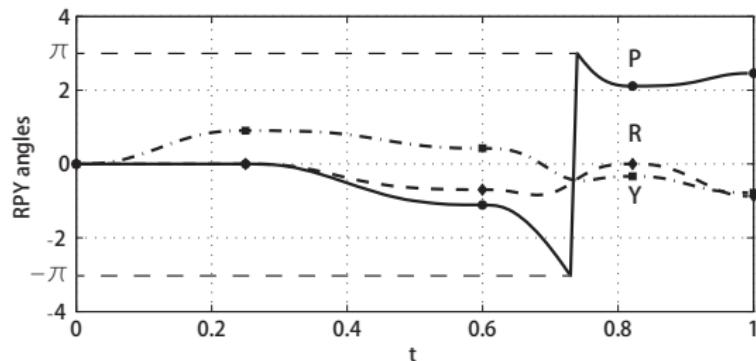
# Trajectory Generation in $SO(3)$

## A naive approach:

Generate a trajectory using Euler angles, e.g., roll-pitch-yaw (RPY) angles or ZYZ angles.

## Problems:

- ① Parametrization singularity!



e.g., RPY angles, defined on  $[-\pi, \pi]^3$  encounter a parametrization singularity

- ② Derivatives of the Euler angles have no physical meaning!



# Trajectory Generation in $SO(3)$

## A more meaningful approach:

- ① Choose physically meaningful coordinates;
- ② Add via-points to avoid parametrization singularity;
- ③ Generate trajectory and use inverse kinematics to obtain joint trajectory



# Trajectory Generation in $SO(3)$

## A more meaningful approach:

- ① Choose physically meaningful coordinates;
- ② Add via-points to avoid parametrization singularity;
- ③ Generate trajectory and use inverse kinematics to obtain joint trajectory

## Candidate coordinates:

- Unit quaternion:

$$Q(R) = \left( \cos \frac{\theta}{2}, \omega \sin \frac{\theta}{2} \right), \hat{\omega} = \frac{R - R^T}{2 \sin \theta}, \theta = \arccos \frac{\text{Tr}R - 1}{2}$$

# Trajectory Generation in $SO(3)$

## A more meaningful approach:

- ① Choose physically meaningful coordinates;
- ② Add via-points to avoid parametrization singularity;
- ③ Generate trajectory and use inverse kinematics to obtain joint trajectory

## Candidate coordinates:

- Unit quaternion:

$$Q(R) = \left( \cos \frac{\theta}{2}, \omega \sin \frac{\theta}{2} \right), \hat{\omega} = \frac{R - R^T}{2 \sin \theta}, \theta = \arccos \frac{\text{Tr}R - 1}{2}$$

- Canonical coordinate:

$$\hat{r}(R) = \log R = \hat{\omega}\theta, \hat{\omega} = \frac{R - R^T}{2 \sin \theta}, \theta = \arccos \frac{\text{Tr}R - 1}{2}$$



# A cubic trajectory on $SO(3)$

Given  $R_0, R_1$  and  $\omega_0 = R^T(0)\dot{R}(0)$ ,  $\omega_1 = R^T(1)\dot{R}(1)$ , consider a *minimum angular acceleration curve*:

$$R(t) = R_0 e^{\hat{r}(t)}, t \in [0, 1]$$

that minimizes  $\int_0^1 \dot{\omega}^T \dot{\omega} dt$ .

# A cubic trajectory on $SO(3)$

Given  $R_0, R_1$  and  $\omega_0 = R^T(0)\dot{R}(0)$ ,  $\omega_1 = R^T(1)\dot{R}(1)$ , consider a *minimum angular acceleration curve*:

$$R(t) = R_0 e^{\hat{r}(t)}, t \in [0, 1]$$

that minimizes  $\int_0^1 \dot{\omega}^T \dot{\omega} dt$ .

□ **Exact solution [5]:**

$$\omega^{(3)} + \omega \times \ddot{\omega} = 0 \quad (5.1.8)$$

which is hard to solve.

# A cubic trajectory on $SO(3)$

Given  $R_0, R_1$  and  $\omega_0 = R^T(0)\dot{R}(0)$ ,  $\omega_1 = R^T(1)\dot{R}(1)$ , consider a *minimum angular acceleration curve*:

$$R(t) = R_0 e^{\hat{r}(t)}, t \in [0, 1]$$

that minimizes  $\int_0^1 \dot{\omega}^T \dot{\omega} dt$ .

□ **Exact solution [5]:**

$$\omega^{(3)} + \omega \times \ddot{\omega} = 0 \quad (5.1.8)$$

which is hard to solve.

□ **Approximate Solution [6]:**

$$r(0) = 0, r(1) = \log(R_0^T R_1)^\vee, \omega = A(r)\dot{r},$$

$$A(r) = I + \frac{\cos \|r\| - 1}{\|r\|^2} \hat{r} + \frac{\|r\| - \sin \|r\|}{\|r\|^3} \hat{r}^2 \quad r \neq 0, A(0) = I$$

(Continues next slide)

## Example: A cubic traj. on $SO(3)$ (ctned)

◊ Approximation of  $\dot{\omega}$ :

$$\dot{\omega} \approx \ddot{r}$$

$$(5.1.8) : \omega^{(3)} + \omega \times \ddot{\omega} \approx \omega^{(3)} = r^{(4)} = 0$$

which shows that  $r$  is a cubic curve:

$$r(t) = at^3 + bt^2 + ct, t \in [0, 1]$$

## Example: A cubic traj. on $SO(3)$ (ctned)

◊ Approximation of  $\dot{\omega}$ :

$$\dot{\omega} \approx \ddot{r}$$

$$(5.1.8) : \omega^{(3)} + \omega \times \ddot{\omega} \approx \omega^{(3)} = r^{(4)} = 0$$

which shows that  $r$  is a cubic curve:

$$r(t) = at^3 + bt^2 + ct, t \in [0, 1]$$

#### ◊ Approximate solution:

$$\dot{r}(0) = c = \omega_0$$

$$r(1) = a + b + c = \log(R_0^T R_1)^\vee$$

$$\dot{r}(1) = 3a + 2b + c = A^{-1}(r(1))\omega_1$$

(Continues next slide)

## Example: A cubic traj. on $SO(3)$ (ctned)

$$\log(R_0) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \log(R_1) = \begin{bmatrix} 0.6 \\ 0.4 \\ 0.4 \end{bmatrix},$$

$$\omega_0 = c = \begin{bmatrix} 0.5 \\ 0.1 \\ 0.1 \end{bmatrix}, \omega_1 = \begin{bmatrix} 0.2 \\ 0.2 \\ 0.5 \end{bmatrix},$$

# Example: A cubic traj. on $SO(3)$ (ctned)

$$\log(R_0) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \log(R_1) = \begin{bmatrix} 0.6 \\ 0.4 \\ 0.4 \end{bmatrix},$$

$$\omega_0 = c = \begin{bmatrix} 0.5 \\ 0.1 \\ 0.1 \end{bmatrix}, \omega_1 = \begin{bmatrix} 0.2 \\ 0.2 \\ 0.5 \end{bmatrix},$$

$$a + b + c = \log(R_0^T R_1)^\vee = \begin{bmatrix} 0.6 \\ 0.4 \\ 0.4 \end{bmatrix},$$

$$3a + 2b + c = A^{-1}(r(1))\omega_1 = \begin{bmatrix} 0.2688 \\ 0.0920 \\ 0.5048 \end{bmatrix}$$

$$\Rightarrow a = \begin{bmatrix} -0.4312 \\ -0.6080 \\ -0.1952 \end{bmatrix}, b = \begin{bmatrix} 0.5312 \\ 0.9080 \\ 0.4952 \end{bmatrix}$$



# Trajectory Generation on $SE(3)$

◊ Candidate approaches:

- ① Observe that  $SE(3) \cong \mathbb{R}^3 \rtimes SO(3)$ , we can interpolate position ( $\mathbb{R}^3$ ) and orientation ( $SO(3)$ ) separately.

# Trajectory Generation on $SE(3)$

◊ Candidate approaches:

- ① Observe that  $SE(3) \cong \mathbb{R}^3 \rtimes SO(3)$ , we can interpolate position ( $\mathbb{R}^3$ ) and orientation ( $SO(3)$ ) separately.
- ② Canonical coordinate ([5]):

$$\xi \in \mathbb{R}^6 \mapsto e^\xi \in SE(3)$$

# Trajectory Generation on $SE(3)$

◊ Candidate approaches:

- ① Observe that  $SE(3) \cong \mathbb{R}^3 \rtimes SO(3)$ , we can interpolate position ( $\mathbb{R}^3$ ) and orientation ( $SO(3)$ ) separately.
- ② Canonical coordinate ([5]):

$$\xi \in \mathbb{R}^6 \mapsto e^\xi \in SE(3)$$

- ③ Frenet frame following ([4]):

$$g(t) = \begin{bmatrix} R(t) & p(t) \\ 0 & 1 \end{bmatrix}, R(t) = [T \ N \ B], T = \frac{\dot{p}(t)}{\|\dot{p}(t)\|}$$

$$\begin{bmatrix} \dot{T} \\ \dot{N} \\ \dot{B} \end{bmatrix} = \begin{bmatrix} 0 & k & 0 \\ -k & 0 & -\tau \\ 0 & \tau & 0 \end{bmatrix} \begin{bmatrix} T \\ N \\ B \end{bmatrix},$$

# Manipulator control problems

Recall the manipulator dynamics equation:

$$\underbrace{M(\theta)\ddot{\theta}}_{\text{Inertia force}} + \underbrace{C(\theta, \dot{\theta})\dot{\theta}}_{\text{Coriolis \& Centrifugal force}} + \underbrace{N(\theta)}_{\text{gravity}} = \underbrace{\tau}_{\text{Joint torque}} - \left( \underbrace{A^T(\theta) \cdot F}_{\text{Interaction force}} \right)$$

# Manipulator control problems

Recall the manipulator dynamics equation:

$$\underbrace{M(\theta)\ddot{\theta}}_{\text{Inertia force}} + \underbrace{C(\theta, \dot{\theta})\dot{\theta}}_{\text{Coriolis \& Centrifugal force}} + \underbrace{N(\theta)}_{\text{gravity}} = \underbrace{\tau}_{\text{Joint torque}} - \underbrace{\left( A^T(\theta) \cdot F \right)}_{\text{Interaction force}}$$

## Problem 1: Position control ( $F = 0$ )

Given the dynamic equation of a manipulator:

$$M(\theta)\ddot{\theta} + C(\theta, \dot{\theta})\dot{\theta} + N(\theta) = \tau$$

and a desired trajectory  $\theta_d(t)$  in joint space (or  $x_d(t)$  in task space), design the joint torque input  $\tau$  so that the trajectory tracking error  $e(t)$  (or  $e_x(t)$ ):

$$e(t) \triangleq \theta_d - \theta(t) \rightarrow 0 \quad (\text{or } e_x(t) \triangleq x_d - x(t) \rightarrow 0) \text{ asymptotically.}$$

**Note:** If  $\theta_d(t) = \theta_d = \text{const.}$  (or  $x_d(t) = x_d = \text{const.}$ )  $\Rightarrow$  regulation problem

# Manipulator control problems

## Problem 2: Force Control

Given a desired end-effector force  $F_d(t)$ , design the joint torque input  $\tau$  so that:

$$e(t) \triangleq F(t) - F_d(t) \rightarrow 0$$

asymptotically.

# Manipulator control problems

## Problem 2: Force Control

Given a desired end-effector force  $F_d(t)$ , design the joint torque input  $\tau$  so that:

$$e(t) \triangleq F(t) - F_d(t) \rightarrow 0$$

asymptotically.

## Problem 3: Hybrid Position/Force Control

Given a desired constrained joint motion  $\theta_d(t)$  satisfying  $A(\theta_d)\dot{\theta}_d = 0$ , and a desired constraint force  $f_d = A^T F_d$ , design the joint torque input  $\tau$  so that:

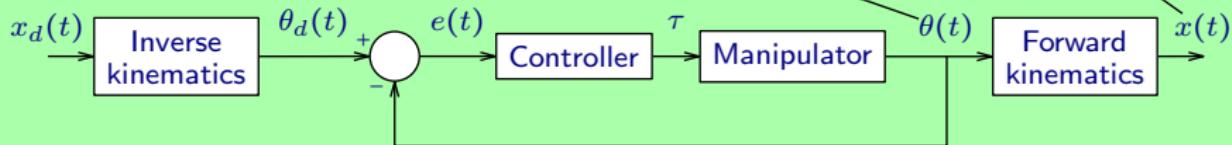
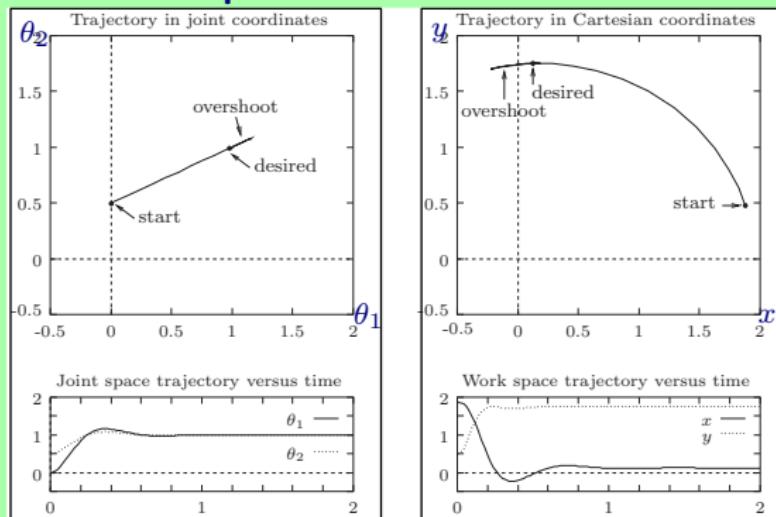
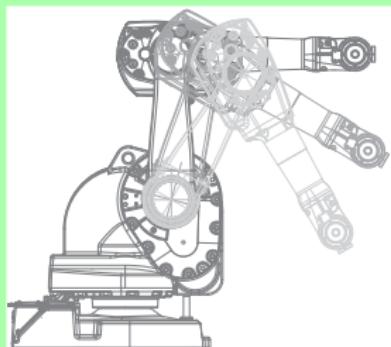
$$\theta(t) - \theta_d(t) \rightarrow 0$$

$$F(t) - F_d(t) \rightarrow 0$$

asymptotically.

# Position Control in Joint Space

## Problem 1.A: Position Control in Joint Space





# Review: Ordinary Differential Equation

Given a first order ODE  $\dot{x} = f(x, t)$ ,  $x_0 = x(t_0)$  is called an *equilibrium point* if  $\dot{x}(t_0) = f(x_0, t_0) \equiv 0$ .

# Review: Ordinary Differential Equation

Given a first order ODE  $\dot{x} = f(x, t)$ ,  $x_0 = x(t_0)$  is called an *equilibrium point* if  $\dot{x}(t_0) = f(x_0, t_0) \equiv 0$ .

Consider the second order ODE for  $x(t) \in \mathbb{R}^n$ , with initial condition  $x(0) = x_0, \dot{x}(0) = v_0$ :

$$\ddot{x}(t) + K_v \dot{x}(t) + K_p x(t) = 0$$

It can be converted into a first order ODE by defining  $z_1 = x, z_2 = \dot{x}$ ,

$$\dot{z} = \begin{bmatrix} \dot{z}_1 \\ \dot{z}_2 \end{bmatrix} = \begin{bmatrix} 0 & I \\ -K_p & -K_v \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} \triangleq Az$$

$\sigma(A) \in \mathbb{C}^-$  if  $K_v, K_p \in \mathbb{R}^{n \times n}$  are positive definite constant matrices:

### Proposition:

The solution  $x(t)$  converges asymptotically and exponentially to 0 if  $K_v, K_p \in \mathbb{R}^{n \times n}$  are positive definite constant matrices.

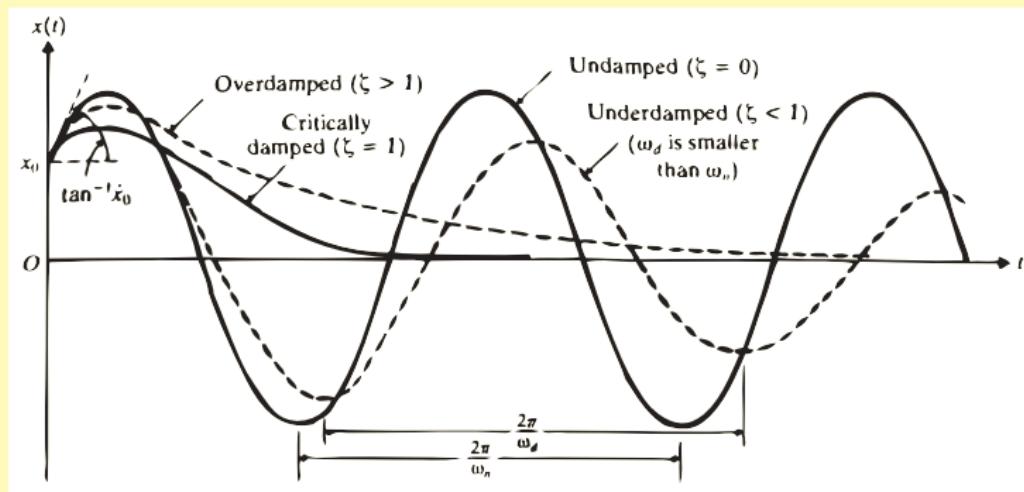
# Example: Single DOF ODE

Given

$$\ddot{x}(t) + K_v \dot{x}(t) + K_p x(t) = 0, x(0) = x_0, \dot{x}(0) = \dot{x}_0$$

Define:

$$\omega_n^2 = K_p/1, 2\zeta\omega_n = K_v, \omega_d = \sqrt{1 - \zeta^2}\omega_n$$





# Review: Lyapunov method and Lasalle's Principle

## Proposition 1: Lyapunov stability

Consider the following first order ODE with equilibrium point  $x_0 = 0$ :

$$\dot{x} = f(x), f(0) = 0$$

If there exists a **Lyapunov function candidate**  $V : U \subset \mathbb{R}^n \mapsto \mathbb{R}_+$  which is positive definite:

$$V(x) \geq 0, \forall x \in U, V(x) = 0 \text{ iff } x = 0$$

and  $\dot{V} = \frac{\partial f}{\partial x} \cdot f$  is negative definite on  $U$ , then any  $x(t), x(0) \in U$  converges to 0 asymptotically.

# Review: Lyapunov method and Lasalle's Principle

## Proposition 1: Lyapunov stability

Consider the following first order ODE with equilibrium point  $x_0 = 0$ :

$$\dot{x} = f(x), f(0) = 0$$

If there exists a **Lyapunov function candidate**  $V : U \subset \mathbb{R}^n \mapsto \mathbb{R}_+$  which is positive definite:

$$V(x) \geq 0, \forall x \in U, V(x) = 0 \text{ iff } x = 0$$

and  $\dot{V} = \frac{\partial f}{\partial x} \cdot f$  is negative definite on  $U$ , then any  $x(t), x(0) \in U$  converges to 0 asymptotically.

## Proposition 2: Lasalle's Principle

Given  $\dot{x} = f(x)$ . Let  $V : \mathbb{R}^n \mapsto \mathbb{R}$  be a locally positive definite function such that on the compact set  $\Omega_c \triangleq \{x \in \mathbb{R}^n | V(x) \leq c\}$ , we have  $\dot{V}(x) \leq 0$ . Define

$$S = \{x \in \Omega_c | \dot{V}(x) = 0\}$$

As  $t \mapsto \infty$ , the trajectory tends to the largest invariant set inside  $S$ . In particular, if  $S$  contains no invariant sets other than  $x = 0$ , then  $x(t), x(0) \in U$  converges to 0 asymptotically.

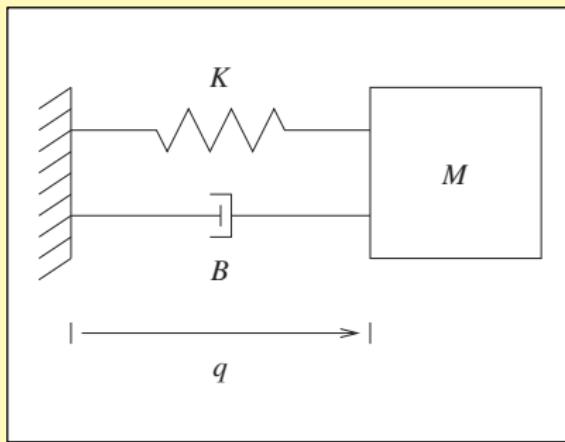
# Example: Linear harmonic oscillator

Dynamics equation:

$$M\ddot{q} + B\dot{q} + Kq = 0$$

State space form:

$$\Rightarrow \frac{d}{dt} \underbrace{\begin{bmatrix} q \\ \dot{q} \end{bmatrix}}_{x} := \underbrace{\begin{bmatrix} \dot{q} \\ -\frac{K}{M}q - \frac{B}{M}\dot{q} \end{bmatrix}}_{f(x)}$$



Note that the jacobian  $A$

$$A = \begin{bmatrix} 0 & 1 \\ -\frac{K}{M} & -\frac{B}{M} \end{bmatrix}, \operatorname{Re}(\lambda(A)) = \frac{-B \pm \sqrt{B^2 - 4KM}}{2M} < 0$$

⇒ The system always exponentially stable (by Lyapunov indirect method)  
(see next page)



## Example: Linear harmonic oscillator

Choose *Lyapunov function* to be the system energy:

$$V(x) = \frac{1}{2}M\dot{q}^2 + \frac{1}{2}Kq^2, \dot{V} = M\dot{q}\ddot{q} + Kq\dot{q} = -B\dot{q}^2 \leq 0$$

Apply Lasalle's principle:

$$\begin{aligned} S &= \{x \in \Omega_c | \dot{V}(x) = 0\} \Rightarrow \dot{q} = 0 \Rightarrow \ddot{q} = 0 \Rightarrow q = 0 \Rightarrow \\ x &= \begin{bmatrix} 0 \\ 0 \end{bmatrix}: \text{only equilibrium point inside } S. \end{aligned}$$

Thus  $x(t) \rightarrow \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  asymptotically.



## Example: Nonlinear spring mass system with damper

## State space equation:

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -f(x_2) - g(x_1)$$

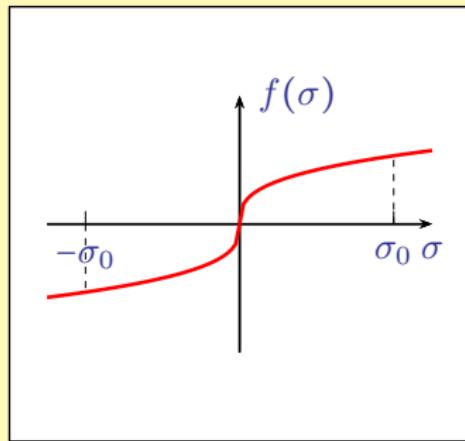
## Passivity of $f$ and $g$ :

$$\sigma f(\sigma) \geq 0, \forall \sigma \in [-\sigma_0, \sigma_0]$$

$$\sigma g(\sigma) \geq 0, \forall \sigma \in [-\sigma_0, \sigma_0]$$

## Lyapunov function:

$$V(x) = \frac{x_2^2}{2} + \int_0^{x_1} g(\sigma) d\sigma, \dot{V}(x) = -x_2 f(x_2)$$



(see next page)

## Example: Nonlinear spring mass system with damper

## State space equation:

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -f(x_2) - g(x_1)$$

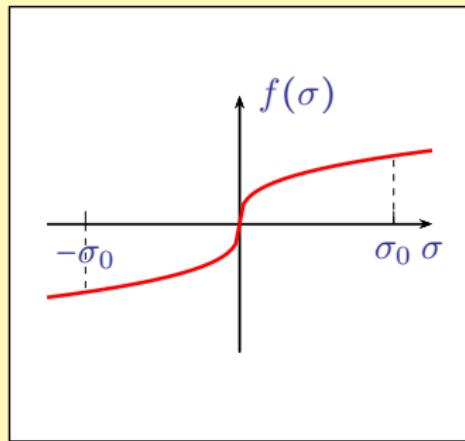
## Passivity of $f$ and $g$ :

$$\sigma f(\sigma) \geq 0, \forall \sigma \in [-\sigma_0, \sigma_0]$$

$$\sigma g(\sigma) \geq 0, \forall \sigma \in [-\sigma_0, \sigma_0]$$

## Lyapunov function:

$$V(x) = \frac{x_2^2}{2} + \int_0^{x_1} g(\sigma) d\sigma, \dot{V}(x) = -x_2 f(x_2)$$



(see next page)

# Example: Nonlinear spring mass system with damper

Let

$$c \triangleq \min(V(-\sigma_0, 0), V(\sigma_0, 0))$$

$$\dot{V}(x) \leq 0, \forall x \in \Omega_c \triangleq \{x | V(x) \leq c\}$$

$$\dot{V}(x) = 0 \Rightarrow x_2(t) = 0 \Rightarrow x_1(t) = x_{10} \Rightarrow$$

$$\dot{x}_2(t) = 0 = -f(0) - g(x_{10}) \Rightarrow$$

$$g(x_{10}) = 0 \Rightarrow x_{10} = 0$$

$$x = \begin{bmatrix} 0 \\ 0 \end{bmatrix} : \text{largest invariant set inside } \Omega_c$$

Thus  $x(t) \rightarrow \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  asymptotically.



# Regulation control: $\theta_d(t) \equiv \theta_d = \text{constant}$

**Dynamic equation:**

$$M(\theta)\ddot{\theta} + C(\theta, \dot{\theta})\dot{\theta} + N(\theta) = 0$$

**Proposed control law (Computed torque):**

$$\tau = \underbrace{M(K_v\dot{e} + K_p e)}_{\text{feedback}} + \underbrace{M\ddot{\theta}_d + C\dot{\theta} + N}_{\text{feedforward}}, K_v, K_p > 0$$

**Closed loop equation:**

$$M(\theta)(\ddot{e} + K_v\dot{e} + K_p e) = 0 \Leftrightarrow \ddot{e} + K_v\dot{e} + K_p e = 0$$



# Regulation control: $\theta_d(t) \equiv \theta_d = \text{constant}$

**Dynamic equation:**

$$M(\theta)\ddot{\theta} + C(\theta, \dot{\theta})\dot{\theta} + N(\theta) = 0$$

**Proposed control law (Computed torque):**

$$\tau = \underbrace{M(K_v\dot{e} + K_p e)}_{\text{feedback}} + \underbrace{M\ddot{\theta}_d + C\dot{\theta} + N}_{\text{feedforward}}, K_v, K_p > 0$$

**Closed loop equation:**

$$M(\theta)(\ddot{e} + K_v\dot{e} + K_p e) = 0 \Leftrightarrow \ddot{e} + K_v\dot{e} + K_p e = 0$$

**Practical issues:**

- ① computation demand
- ② model sensitivity

# PD control in joint space

**PD control law:**  $\theta_d \equiv 0$

$$\tau = K_v \dot{e} + K_p e, K_v, K_p > 0$$

**Closed-loop equation:**

$$M(\theta) \ddot{\theta} + C(\theta, \dot{\theta}) \dot{\theta} + K_v \dot{\theta} + K_p \theta = 0$$

**Stability proof:** Choose the Lyapunov function candidate:

$$V(\theta, \dot{\theta}) = \frac{1}{2} \dot{\theta}^T M(\theta) \dot{\theta} + \frac{1}{2} \theta^T K_p \theta \geq 0$$

$$\begin{aligned} \dot{V}(\theta, \dot{\theta}) &= \dot{\theta}^T M \ddot{\theta} + \frac{1}{2} \dot{\theta}^T M \dot{\theta} + \dot{\theta}^T K_p \theta = -\dot{\theta}^T K_v \dot{\theta} + \frac{1}{2} \dot{\theta}^T (M - 2C) \dot{\theta} \\ &= -\dot{\theta}^T K_v \dot{\theta} \leq 0 \end{aligned}$$

By Lasalle's invariance principle,

$$S = \{(\theta, \dot{\theta}) | \dot{\theta} \equiv 0\} \Rightarrow K_p \theta = 0 \Rightarrow \theta = 0$$

therefore  $\theta \rightarrow 0$  asymptotically.

# Augmented PD control in joint space

**Augmented PD control:**

$$\boxed{\tau = M(\theta)\ddot{\theta}_d + C(\theta, \dot{\theta})\dot{\theta}_d + N(\theta, \dot{\theta}) + K_v\dot{e} + K_p e, K_p, K_v > 0, \|\theta(0)\| \leq \varepsilon}$$

**Closed-loop equation:**

$$M(\theta)\ddot{e} + C(\theta, \dot{\theta})\dot{e} + K_v\dot{\theta} + K_p\theta = 0$$

**Stability proof:** Choose the Lyapunov function candidate:

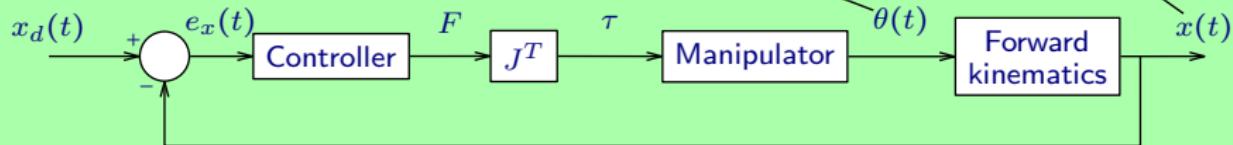
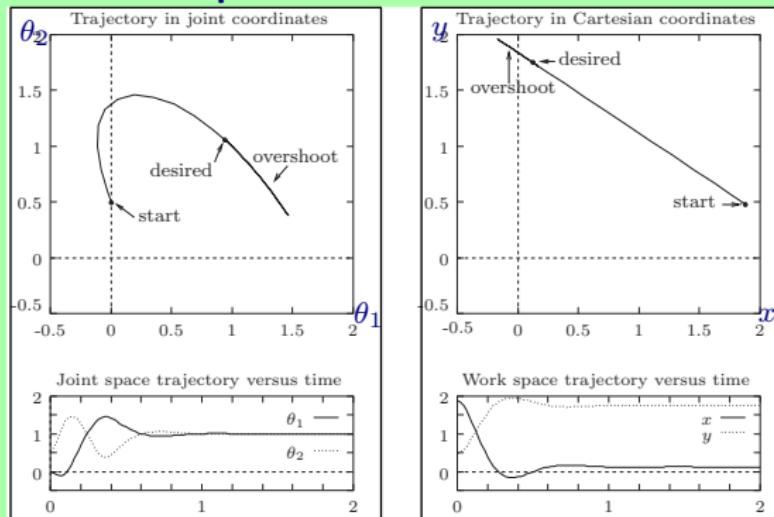
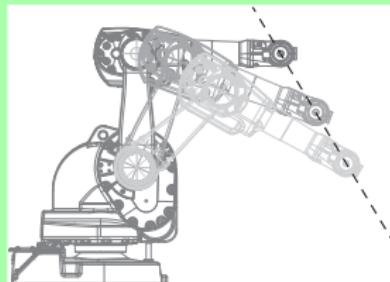
$$V(e, \dot{e}, t) = \frac{1}{2}\dot{e}^T M(\theta)\dot{e} + \frac{1}{2}e^T K_p e + \varepsilon e^T M(\theta)\dot{e} > 0 \text{ for } \varepsilon \text{ small enough}$$

$$\begin{aligned} \dot{V} &= \dot{e}^T M \ddot{e} + \frac{1}{2} \dot{e}^T M \dot{e} + \dot{e}^T K_p e + \varepsilon \dot{e}^T M \dot{e} + \varepsilon e^T (M \ddot{e} + M \dot{e}) \\ &= -\dot{e}^T (K_v - \varepsilon M) \dot{e} + \frac{1}{2} \dot{e}^T (M - 2C) \dot{e} + \varepsilon e^T (-K_p e - K_v \dot{e} - C \dot{e} + M \dot{e}) \\ &= -\dot{e}^T (K_v - \varepsilon M) \dot{e} - \varepsilon e^T K_p e + \varepsilon e^T (-K_v + \frac{1}{2} M) \dot{e} < 0 \text{ for } \varepsilon \text{ small enough} \end{aligned}$$

Therefore  $\theta(t) \rightarrow \theta_d(t)$  asymptotically exponentially.

# Position Control in Task Space

## Problem 1.B: Position Control in Task Space



# Dynamic Equation in Task Space

**Task space coordinates:**

$$x = f(\theta) \in \mathbb{R}^n$$

**Jacobian:**

$$\dot{x} = J(\theta)\dot{\theta}, J(\theta) = \frac{\partial x}{\partial \theta}$$

**Dynamic equation in task space:**

$$\tilde{M}(\theta)\ddot{x} + \tilde{C}(\theta, \dot{\theta})\dot{x} + \tilde{N}(\theta, \dot{\theta}) = F$$

$$\tilde{M} \triangleq J^{-T} M J^{-1}$$

$$\tilde{C} \triangleq J^{-T} \left( C J^{-1} + M \frac{d}{dt}(J^{-1}) \right)$$

$$\tilde{N} \triangleq J^{-T} N$$

$$\tau \triangleq J^T F$$

# Structural properties of task space dynamics

## Property 1:

- ①  $\tilde{M}(\theta)$  is symmetric and positive definite.
- ②  $\dot{\tilde{M}} - 2\tilde{C}$  is a skew-symmetric matrix.

## Proof :

$\tilde{M}$  is symmetric:

$$\tilde{M}^T = (J^{-T} M J^{-1})^T = J^{-T} M J^{-1} = \tilde{M}$$

and positive definite:

$$\dot{x}^T \tilde{M} \dot{x} = \dot{\theta}^T M \dot{\theta} \geq 0, \dot{x}^T \tilde{M} \dot{x} = 0 \Leftrightarrow \dot{\theta} = 0 \Leftrightarrow \dot{x} = 0$$

$\dot{\tilde{M}} - 2\tilde{C}$  is skew symmetric:

$$\begin{aligned}\dot{\tilde{M}} - 2\tilde{C} &= J^{-T} \dot{M} J^{-1} + (J^{-T}) M J^{-1} + J^{-T} M (J^{-1}) - 2J^{-T} C J^{-1} - 2J^{-T} M (J^{-1}) \\ &= J^{-T} (\dot{M} - 2C) J^{-1} + ((J^{-T}) M J^{-1}) - ((J^{-T}) M J^{-1})^T \\ &= -(\dot{\tilde{M}} - 2\tilde{C})^T\end{aligned}$$



# workspace control

PD control in workspace:

$$\tau = J^T(K_v \dot{e}_x + K_p e_x), e_x \triangleq x_d - x$$

Augmented PD control in workspace:

$$\tau = J^T(\tilde{M}(\theta) \ddot{x}_d + \tilde{C}(\theta, \dot{\theta}) \dot{x}_d + \tilde{N}(\theta, \dot{\theta}) + K_v \dot{e}_x + K_p e_x)$$

# workspace control

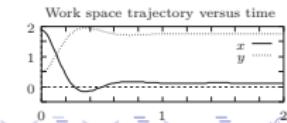
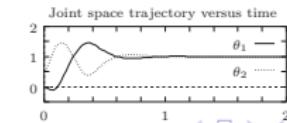
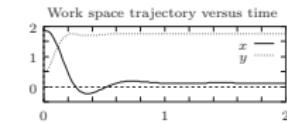
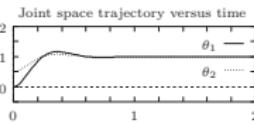
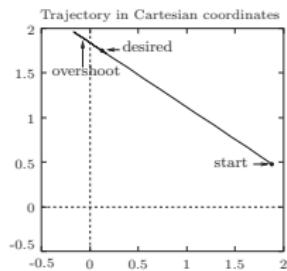
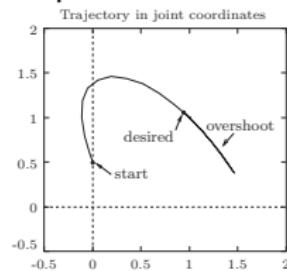
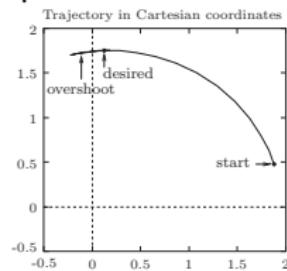
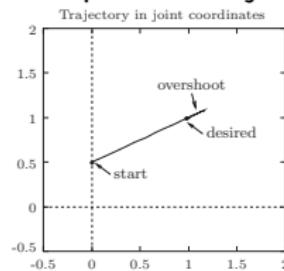
PD control in workspace:

$$\tau = J^T(K_v \dot{e}_x + K_p e_x), e_x \triangleq x_d - x$$

Augmented PD control in workspace:

$$\tau = J^T(\tilde{M}(\theta) \ddot{x}_d + \tilde{C}(\theta, \dot{\theta}) \dot{x}_d + \tilde{N}(\theta, \dot{\theta}) + K_v \dot{e}_x + K_p e_x)$$

Comparison of joint space control and workspace control:



# Adaptive computed torque control

**Property 2:** The equation of motion is linear in the inertia parameters:

$$M(\theta)\ddot{\theta} + C(\theta, \dot{\theta})\dot{\theta} + N(\theta) = Y(\theta, \dot{\theta}, \ddot{\theta})\pi$$

where  $Y(\theta, \dot{\theta}, \ddot{\theta})$  is called the regressor matrix and  $\pi$  is a constant vector, comprised of link masses, moments of inertia, etc.

Estimated equation of motion:

$$\hat{M}(\theta)\ddot{\theta} + \hat{C}(\theta, \dot{\theta})\dot{\theta} + \hat{N}(\theta) = Y(\theta, \dot{\theta}, \ddot{\theta})\hat{\pi}$$

consider the following control law:

$$\begin{aligned}\tau &= \hat{M}(\theta)(\ddot{\theta}_d + K_v\dot{e} + K_p e) + \hat{C}(\theta, \dot{\theta})\dot{\theta} + \hat{N}(\theta, \dot{\theta}) \\ &= Y(\theta, \dot{\theta}, \ddot{\theta})\hat{\pi} + \hat{M}(\theta)(\ddot{e} + K_v\dot{e} + K_p e)\end{aligned}$$

(see next page)

# Adaptive computed torque control

The closed loop system:

$$Y(\theta, \dot{\theta}, \ddot{\theta})(\pi - \hat{\pi}) = \hat{M}(\theta)(\ddot{e} + K_v \dot{e} + K_p e)$$

Define  $x^T = (e^T, \dot{e}^T)$ ,  $\tilde{\pi} = \pi - \hat{\pi}$ , then we have:

$$\begin{aligned}\dot{x} &= Ax + B\hat{M}^{-1}(\theta)Y(\theta, \dot{\theta}, \ddot{\theta})\tilde{\pi}, \\ A &= \begin{bmatrix} 0 & I \\ -K_p & -K_v \end{bmatrix}, B = \begin{bmatrix} 0 \\ I \end{bmatrix}\end{aligned}$$

Choose the following Lyapunov function:

$$V(x, \tilde{\pi}) = \frac{1}{2}x^T Px + \frac{1}{2}\tilde{\pi}^T \Gamma \tilde{\pi} \text{ s.t. } P > 0, \Gamma > 0$$

then:

$$\dot{V} = x^T P \dot{x} + \tilde{\pi}^T \Gamma \dot{\tilde{\pi}}$$

(see next page)

# Adaptive computed torque control

$$\begin{aligned}\dot{V} &= x^T P(Ax + B\hat{M}^{-1}(\theta)Y(\theta, \dot{\theta}, \ddot{\theta})\tilde{\pi}) + \tilde{\pi}^T \Gamma \dot{\tilde{\pi}} \\ &= -x^T Qx + \tilde{\pi}^T (\Gamma \dot{\tilde{\pi}} + Y^T(\theta, \dot{\theta}, \ddot{\theta})\hat{M}^{-1}(\theta)B^T Px)\end{aligned}$$

where  $Q = -(PA + A^T P)/2 > 0$ . If the following adaptive law:

$$\dot{\tilde{\pi}} = -\dot{\hat{\pi}} = -\Gamma^{-1} Y^T(\theta, \dot{\theta}, \ddot{\theta}) \hat{M}^{-1}(\theta) B^T Px$$

is adopted,

$$\dot{V} = -x^T Qx \leq 0$$

By Lasalle's principle, 0 is asymptotically stable.

# Adaptive computed torque control

$$\begin{aligned}\dot{V} &= x^T P(Ax + B\hat{M}^{-1}(\theta)Y(\theta, \dot{\theta}, \ddot{\theta})\tilde{\pi}) + \tilde{\pi}^T \Gamma \dot{\tilde{\pi}} \\ &= -x^T Qx + \tilde{\pi}^T (\Gamma \dot{\tilde{\pi}} + Y^T(\theta, \dot{\theta}, \ddot{\theta})\hat{M}^{-1}(\theta)B^T Px)\end{aligned}$$

where  $Q = -(PA + A^T P)/2 > 0$ . If the following adaptive law:

$$\dot{\tilde{\pi}} = -\dot{\hat{\pi}} = -\Gamma^{-1} Y^T(\theta, \dot{\theta}, \ddot{\theta})\hat{M}^{-1}(\theta)B^T Px$$

is adopted,

$$\dot{V} = -x^T Qx \leq 0$$

By Lasalle's principle, 0 is asymptotically stable.

### Proposition 3: Adaptive computed torque control

$$\tau = Y(\theta, \dot{\theta}, \ddot{\theta})\hat{\pi} + \hat{M}(\theta)(\ddot{e} + K_v \dot{e} + K_p e), K_v > 0, K_p > 0$$

$$\dot{\hat{\pi}} = \Gamma^{-1} Y^T(\theta, \dot{\theta}, \ddot{\theta})\hat{M}^{-1}(\theta)B^T P \begin{bmatrix} e \\ \dot{e} \end{bmatrix}, P > 0, \Gamma > 0$$

# Metric, duality and orthogonality on $T_q E$

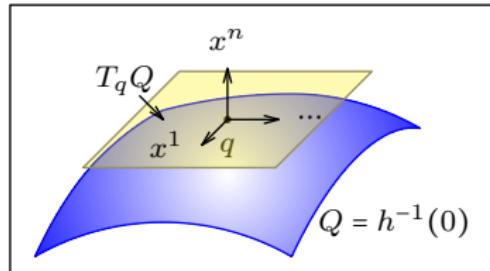


Figure 5.1

$$\begin{aligned}\mathcal{K} &\triangleq \frac{1}{2} \ll \dot{q}, \dot{q} \gg_M \\ &= \frac{1}{2} \dot{q}^T M(q) \dot{q}\end{aligned}$$

$$T_q Q^\perp = \{V_1 \in T_q E \mid \ll V_1, V_2 \gg_M \triangleq V_1^T M V_2 = 0, \forall V_2 \in T_q Q\}$$

$$T_q^* Q^\perp = \{f \in T_q^* E \mid \langle f, V \rangle = 0, \forall V \in T_q Q\} : \text{ constraint forces}$$

$$T_q E = T_q Q \oplus T_q Q^\perp, T_q^* E = T_q^* Q \oplus T_q^* Q^\perp$$

# Metric, duality and orthogonality on $T_q E$

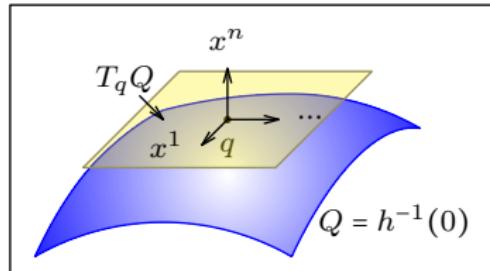


Figure 5.1

$$\begin{aligned}\mathcal{K} &\triangleq \frac{1}{2} \ll \dot{q}, \dot{q} \gg_M \\ &= \frac{1}{2} \dot{q}^T M(q) \dot{q}\end{aligned}$$

$$T_q Q^\perp = \{V_1 \in T_q E \mid \ll V_1, V_2 \gg_M \triangleq V_1^T M V_2 = 0, \forall V_2 \in T_q Q\}$$

$$T_q^* Q^\perp = \{f \in T_q^* E \mid \langle f, V \rangle = 0, \forall V \in T_q Q\} : \text{ constraint forces}$$

$$T_q E = T_q Q \oplus T_q Q^\perp, T_\alpha^* E = T_\alpha^* Q \oplus T_\alpha^* Q^\perp$$

**Definition:**

$$M^\flat : T_q E \mapsto T_q^* E, \langle M^\flat V_1, V_2 \rangle = V_1^T M V_2 = \ll V_1, V_2 \gg_M$$

$$M^\sharp : T_q^* E \mapsto T_q E, M^\sharp = M^{\flat -1}$$

# Unified geometric approach (Liu G.F., Li Z.X., [7])

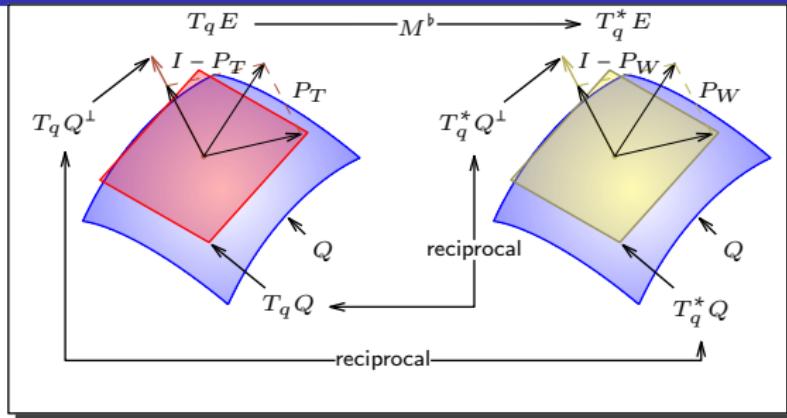


Figure 5.2

# Unified geometric approach (Liu G.F., Li Z.X., [7])

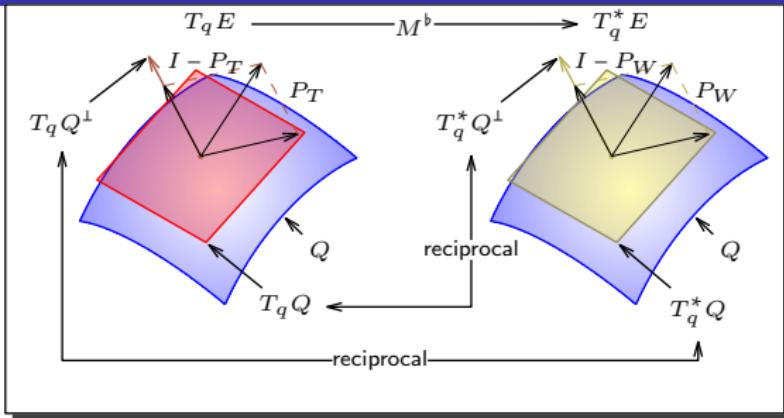


Figure 5.2

### Property 3:

Under the basis  $\frac{\partial}{\partial q_i}$  and  $dq_i, i = 1, \dots, n$  of  $T_q E$  and  $T_q^* E$  respectively, the matrix representation of  $M^\flat$  and  $M^\sharp$  is  $M$  and  $M^{-1}$  respectively.

# Unified geometric approach (Liu G.F., Li Z.X., [7])

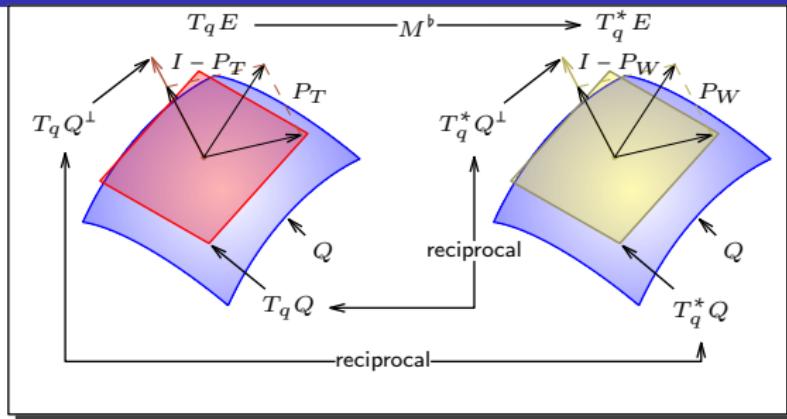


Figure 5.2

### Property 3:

Under the basis  $\frac{\partial}{\partial q_i}$  and  $dq_i, i = 1, \dots, n$  of  $T_q E$  and  $T_q^* E$  respectively, the matrix representation of  $M^\flat$  and  $M^\sharp$  is  $M$  and  $M^{-1}$  respectively.

### Property 4:

$$\begin{aligned} M^\sharp(T_q^* Q) &= T_q Q \\ M^\sharp(T_q^* Q^\perp) &= T_q Q^\perp \end{aligned}$$

Given

$$h : E \mapsto \mathbb{R}^k, m = n - k$$

$$h_* \triangleq T_q h : T_q E \mapsto T_{h(q)} \mathbb{R}^k$$

$$h^* \triangleq T_q^* h : T_{h(q)}^* \mathbb{R}^k \mapsto T_q^* E$$

we have:

### Property 5:

$$\ker h_* = T_q Q, h_*(T_q Q^\perp) = T_{h(q)} \mathbb{R}^k, h^*(T_{h(q)}^* \mathbb{R}^k) = T_q^* Q^\perp$$

$$\begin{array}{ccc}
 T_q^* E & \xleftarrow{h^*} & T_q^* \mathbb{R}^k \\
 \downarrow M^\sharp & & \downarrow M_2^\sharp \\
 T_q E & \xrightarrow[h_*]{} & T_{h(q)} \mathbb{R}^k
 \end{array}
 \quad M_2^\sharp = h_* \circ M^\sharp \circ h^*$$

**Lemma 1:**

The map  $(I - P_\omega) : T_q^* E \mapsto T_q^* Q^\perp$  given by

$$(I - P_\omega) = h^* \circ M_2^\flat \circ h_* \circ M^\sharp$$

is a well-defined projection map, with the property:

$$(I - P_\omega)f_1 = 0, \forall f_1 \in T_q^* Q$$

$$(I - P_\omega)f_2 = f_2, \forall f_2 \in T_q^* Q^\perp$$

**Lemma 1:**

The map  $(I - P_\omega) : T_q^* E \mapsto T_q^* Q^\perp$  given by

$$(I - P_\omega) = h^* \circ M_2^\flat \circ h_* \circ M^\sharp$$

is a well-defined projection map, with the property:

$$(I - P_\omega)f_1 = 0, \forall f_1 \in T_q^* Q$$

$$(I - P_\omega)f_2 = f_2, \forall f_2 \in T_q^* Q^\perp$$

**Proof :**

Given  $f_1 \in T_q^* Q$ ,  $M^\sharp(f_1) \in T_q Q = \ker h_*$ , then  $(I - P_\omega)f_1 = 0$ . For  $f_2 \in T_q^* Q^\perp$ ,  $\exists \lambda \in \mathbb{R}^{n-m}$  s.t.  $f_2 = h^* \lambda$ , and

$$(I - P_\omega)f_2 = h^* M_2^\flat h_* M^\sharp h^* \lambda = h^* \lambda = f_2$$

thus  $P_\omega : T_q^* E \mapsto T_q^* Q$  is a well-defined projection map. Similarly,

$$P_T : T_q E \mapsto T_q Q, P_T = I - M^\sharp h^* M_2^b h_*$$

and

$$(I - P_T) : T_q E \mapsto T_q Q^\perp$$

are projection maps.



## Lemma 2:

$$P_\omega M = MP_T$$

$$P_\omega h^* = h_* P_T = 0$$

$$P_T = P_\omega^T$$

## Lemma 2:

$$P_\omega M = MP_T$$

$$P_\omega h^* = h_* P_T = 0$$

$$P_T = P_\omega^T$$

For nonholonomic constraints:

$$h_* \leftarrow A(q)$$

$$h^* \leftarrow A^*(q)$$

$$T_q Q \leftarrow \Delta_q$$

$$T_q^* Q^\perp \leftarrow \text{span}\{a_i(q), i = 1, \dots, k\}$$

application in hybrid velocity/force control.

## □ Lagrange's equations of motion:

$$M(q)\ddot{q} + C(q, \dot{q}) + N = \tau + A^T(q)\lambda \Rightarrow$$

$$\lambda = (AM^{-1}A^T)^{-1}AM^{-1}(M\ddot{q} + (C + N - \tau))$$

## □ Lagrange's equations of motion:

$$\begin{aligned} M(q)\ddot{q} + C(q, \dot{q}) + N &= \tau + A^T(q)\lambda \Rightarrow \\ \lambda &= (AM^{-1}A^T)^{-1}AM^{-1}(M\ddot{q} + (C + N - \tau)) \end{aligned}$$

Define  $P_\omega = I - A^T(AM^{-1}A^T)^{-1}AM^{-1}$ , then:

$$P_\omega M\ddot{q} + P_\omega C + P_\omega N = P_\omega \tau$$

Denote  $\tilde{C} = P_\omega C$ ,  $\tilde{N} = P_\omega N$ ,  $\tilde{\tau} = P_\omega \tau$ ,  $P_\omega M\ddot{\theta} \triangleq \tilde{M}\ddot{\theta}$  is the inertia force in  $T_q^*Q$ .

## □ Lagrange's equations of motion:

$$M(q)\ddot{q} + C(q, \dot{q}) + N = \tau + A^T(q)\lambda \Rightarrow \\ \lambda = (AM^{-1}A^T)^{-1}AM^{-1}(M\ddot{q} + (C + N - \tau))$$

Define  $P_\omega = I - A^T(AM^{-1}A^T)^{-1}AM^{-1}$ , then:

$$P_\omega M\ddot{q} + P_\omega C + P_\omega N = P_\omega \tau$$

Denote  $\tilde{C} = P_\omega C, \tilde{N} = P_\omega N, \tilde{\tau} = P_\omega \tau, P_\omega M\ddot{\theta} \triangleq \tilde{M}\ddot{\theta}$  is the inertia force in  $T_q^*Q$ .

**Definition: Dynamics in  $T_q^*Q$**

$$\tilde{M}\ddot{\theta} + \tilde{C} + \tilde{N} = \tilde{\tau}$$

(Continues next slide)

Similarly

$$(I - P_\omega)(M\ddot{q} + C + N) = (I - P_\omega)\tau + A^T\tau$$

Let

$$P_T = I - M^{-1}A^T(AM^{-1}A^T)^{-1}A$$

then since  $P_\omega M = MP_T$ , we have:

**Definition: Dynamics in  $T_q^*Q^\perp$**

$$M(I - P_T)(\ddot{q} + M^{-1}C) = (I - P_\omega)(\tau - N) + A^T\lambda$$

Similarly

$$(I - P_\omega)(M\ddot{q} + C + N) = (I - P_\omega)\tau + A^T\tau$$

Let

$$P_T = I - M^{-1}A^T(AM^{-1}A^T)^{-1}A$$

then since  $P_\omega M = MP_T$ , we have:

**Definition: Dynamics in  $T_q^*Q^\perp$**

$$M(I - P_T)(\ddot{q} + M^{-1}C) = (I - P_\omega)(\tau - N) + A^T\lambda$$

## □ Geometric Interpretation:

$$\nabla \leftrightarrow M$$

$$M\ddot{q} + C + N = \tau + A^T\lambda \Leftrightarrow M\nabla_{\dot{q}}\dot{q} = \tau - N + A^T\lambda$$

$\tilde{\nabla} \leftrightarrow$  induced metric on  $T_q Q$

$S : TQ \otimes TQ \mapsto N(Q) : 2^{\text{nd}}$  fundamental form

$TQ$ : tangent vector field

$N(Q)$ : normal vector field

$$\nabla_X Y = \tilde{\nabla}_X Y + S(X, Y)$$
$$\underbrace{M(I - P_T)(\ddot{q} + M^{-1}C)}_{S(\dot{q}, \dot{q})} = (I - P_\omega)(\tau - N) + A^T \lambda$$

$MS(\dot{q}, \dot{q})$ : centrifugal force due to curvature of  $Q$  in  $E$

$$\nabla_X Y = \tilde{\nabla}_X Y + S(X, Y)$$
$$\underbrace{M(I - P_T)(\ddot{q} + M^{-1}C)}_{S(\dot{q}, \dot{q})} = (I - P_\omega)(\tau - N) + A^T \lambda$$

$MS(\dot{q}, \dot{q})$ : centrifugal force due to curvature of  $Q$  in  $E$

## Definition: Hybrid position/force control

$$M\tilde{\nabla}_{\dot{q}}\dot{q} = \tilde{\tau} - \tilde{N}$$

$$MS(\dot{q}, \dot{q}) = (I - P_\omega)(\tau - N) + A^T \lambda$$

# Dynamics of a Spherical Pendulum

$$K = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) = \frac{1}{2}\dot{q}^T M \dot{q}$$

$$q = (x, y, z)^T, M = mI$$

$$h(q) = q^T q - r^2 = 0$$

$$A = (x, y, z), M_2^\ddagger = AM^\ddagger A^T = r^2/m$$

$$P_\omega = \frac{1}{r^2} \begin{bmatrix} y^2 + z^2 & -xy & -xz \\ -yz & x^2 + z^2 & -yz \\ -zx & -zy & x^2 + y^2 \end{bmatrix}$$

$$I - P_\omega = \frac{1}{r^2} \begin{bmatrix} x^2 & xy & xz \\ yx & y^2 & yz \\ zx & zy & z^2 \end{bmatrix}$$

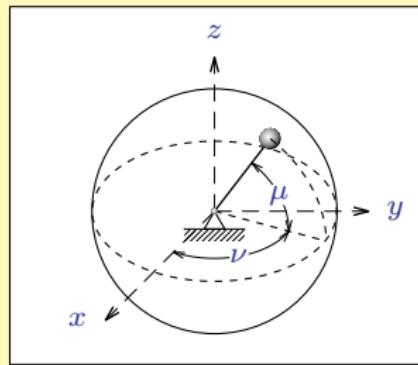


Figure 5.3

(Continues next slide)

$$P_T = P_\omega^T = P_\omega$$

$(\mu, \nu)$ : Spherical coordinates

$$q = (r \cos \mu \cos \nu, r \cos \mu \sin \nu, r \sin \mu)^T$$

$$\begin{aligned}\tilde{\nabla}_{\dot{q}} \dot{q} &= P_T (\nabla_{\dot{q}} \dot{q}) \\ &= \begin{bmatrix} -r \sin \mu \cos \nu & -r \sin \nu \\ -r \sin \mu \sin \nu & r \cos \nu \\ r \cos \mu & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}\end{aligned}$$

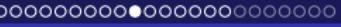
$$\begin{aligned}S(\dot{q}, \ddot{q}) &= (I - P_T) (\nabla_{\dot{q}} \dot{q}) \\ &= (-\dot{\mu}^2 - \cos^2 \mu \dot{\nu}^2) \begin{bmatrix} r \cos \mu \cos \nu \\ r \cos \mu \sin \nu \\ r \sin \mu \end{bmatrix}\end{aligned}$$

where

$$v_1 = \ddot{\mu} + \sin \mu \cos \mu \dot{\nu}^2$$

$$v_2 = \cos \mu \ddot{\nu} - 2 \sin \mu \dot{\mu} \dot{\nu}$$





# Control Algorithm

## ① holonomic constraints:

$\tilde{q}$  : coordinates of  $Q$

$$q = \psi(\tilde{q}) \Rightarrow \dot{q} = J \cdot \dot{\tilde{q}}$$

$$\tau = MJ(\ddot{\tilde{q}}_d - K_v \dot{\tilde{e}} - K_p \tilde{e}) + C_1 + N + A^T(-\lambda_d + K_I \int (\lambda - \lambda_d))$$

# Control Algorithm

## ① holonomic constraints:

$\tilde{q}$ : coordinates of  $Q$

$$q = \psi(\tilde{q}) \Rightarrow \dot{q} = J \cdot \dot{\tilde{q}}$$

$$\tau = MJ(\ddot{\tilde{q}}_d - K_v \dot{\tilde{e}} - K_p \tilde{e}) + C_1 + N + A^T(-\lambda_d + K_I \int (\lambda - \lambda_d))$$

## ② nonholonomic constraints:

Let  $J(q) \in \mathbb{R}^{n \times m}$  be s.t.  $AJ = 0$ . Write  $\dot{q} = J \cdot u$  for some  $u$

$$\tau = MJ(\dot{u}_d - K_p(u - u_d)) + M\dot{J}u + C + N + A^T(-\lambda_d + K_I \int (\lambda - \lambda_d))$$

# Example: 6-DoF manipulator on a sphere with frictionless point contact

- Contact constraint:

$$v_z = 0 \Leftrightarrow [0 \ 0 \ 1 \ 0 \ 0 \ 0] \text{Ad}_{g_{fl_f}^{-1}} V_{of} = 0$$

⇒ Holonomic constraint:

$$\eta = (\alpha_o^T, \alpha_f^T, \psi) : \text{Parametrization of } Q$$

$$P_\omega = \text{diag}(1, 1, 0, 1, 1, 1)$$

- Newton-Euler Equations of motion:

$$M\dot{V}_{of} - \text{ad}_{V_{of}}^T M V_{of} = F_m + G + A^T \lambda$$

$$V_{of} = \begin{bmatrix} R_\psi M_o & -M_f & 0 \\ 0 & 0 & 0 \\ R_\psi R_o K_o M_o & -R_o K_f M_f & 0 \\ -T_o M_o & -T_f M_f & 1 \end{bmatrix} \begin{bmatrix} \dot{\alpha}_o \\ \dot{\alpha}_f \\ \psi \end{bmatrix} \triangleq J\ddot{\eta}$$

$$M J \ddot{\eta} + C_1 = F_m + G + A^T \lambda \quad (*)$$



$P_\omega(*) :$

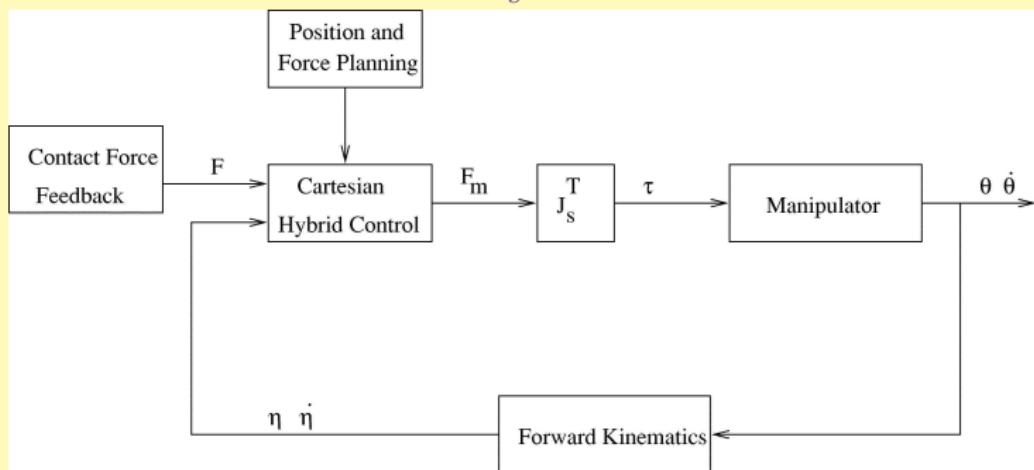
$$\tilde{M}\ddot{\eta} + \tilde{C}_1 = B_1 F_m + B_1 G$$

$$-\phi_3 - \lambda = b_2 F_m + b_2 G$$

$$\hat{F} = [f_1 \ f_2 \ f_4 \ f_5 \ f_6]^T = \tilde{M}(\ddot{\eta}_d - K_v \dot{\tilde{e}} - K_p \tilde{e}) + \tilde{C}_1 - B_1 G$$

$$f_3 = -\phi_3 - \lambda_d + K_I \int (\lambda - \lambda_d) - b_2 G$$

$$\tau = J_s^T F_m$$



# Example: 6-DoF manipulator rolling on a sphere

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}}_{\dot{A}_1(q)} V_{l_o l_f} = 0$$

$$f_c = A_1^T \lambda, \lambda \in \mathbb{R}^4$$

$$\begin{bmatrix} \omega_x \\ \omega_y \end{bmatrix} = -R_0(K_f + R_\psi K_o R_\psi) M_f \dot{\alpha}_f$$

$$V_{of} = \text{Ad}_{g_{fl_f}} \cdot V_{l_o l_f}$$

$$= \text{Ad}_{g_{fl_f}} \begin{bmatrix} 0 \\ 0 \\ 0 \\ -R_o(K_f + R_\psi K_o R_\psi) M_f \\ 0 \end{bmatrix} \dot{\alpha}_f$$

$$\triangleq J_f \dot{\alpha}_f$$

$\text{span}\{J_f\}$ : Not involutive

(Continues next slide)

$$\begin{aligned} MJ_f \ddot{\alpha}_f + (M\dot{J}_f \dot{\alpha}_f - \text{ad}_{J_f \dot{\alpha}_f}^T MJ_f \dot{\alpha}_f) &= F_m + G + A^T \lambda \\ F_m &= MJ_f(\ddot{\alpha}_{fd} - K_p(\dot{\alpha}_f - \dot{\alpha}_{fd})) + (M\dot{J}_f \dot{\alpha}_f - \text{ad}_{J_f \dot{\alpha}_f}^T MJ_f \dot{\alpha}_f) \\ &\quad + A^T(-\lambda_d + \int (\lambda - \lambda_d)) - G \end{aligned}$$

$$MJ_f \ddot{\alpha}_f + (M\dot{J}_f \dot{\alpha}_f - \text{ad}_{J_f \dot{\alpha}_f}^T MJ_f \dot{\alpha}_f) = F_m + G + A^T \lambda$$

$$F_m = MJ_f(\ddot{\alpha}_{fd} - K_p(\dot{\alpha}_f - \dot{\alpha}_{fd})) + (M\dot{J}_f \dot{\alpha}_f - \text{ad}_{J_f \dot{\alpha}_f}^T MJ_f \dot{\alpha}_f)$$

$$+ A^T(-\lambda_d + \int (\lambda - \lambda_d)) - G$$

## ◇ Example: Redundant parallel manipulator

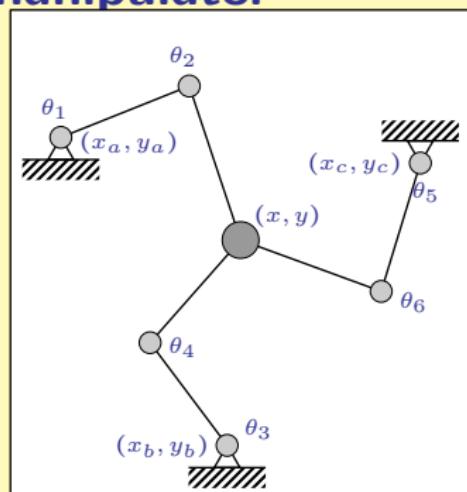
$$\theta = (\theta_1, \dots, \theta_6) \in E$$

$$\theta_a = (\theta_1, \theta_3, \theta_5)$$

$$\theta_p = (\theta_2, \theta_4, \theta_6)$$

$$H(\theta) = \begin{bmatrix} x_a + lc_1 + lc_{12} - x_b - lc_3 - lc_{34} \\ y_a + ls_1 + ls_{12} - y_b - ls_3 - ls_{34} \\ x_a + lc_1 + lc_{12} - x_c - lc_5 - lc_{56} \\ y_a + ls_1 + ls_{12} - y_c - ls_5 - ls_{56} \end{bmatrix} = 0$$

where  $c_{ij} = \cos(\theta_i + \theta_j)$ ,  $s_{ij} = \sin(\theta_i + \theta_j)$ .



(Continues next slide)

$$M_i(\theta) \in \mathbb{R}^{2 \times 2} : i^{\text{th}} \text{ chain}$$

$$M(\theta) = \text{diag}(M_1(\theta), \dots, M_3(\theta))$$

$$M(\theta)\ddot{\theta} + C + N = \tau + A^T\lambda$$

If all joints are actuated, we can achieve:

Position control of end-effector

+

internal grasping force

As  $\tau_2, \tau_4, \tau_6 = 0$ ,

$\tilde{\theta} \in \mathbb{R}^2$  : local parametrization of  $Q = H^{-1}(0)$

$\theta = \psi(\tilde{\theta})$  : embedding of  $Q$  in  $E$

$$\dot{\theta} = J\dot{\tilde{\theta}}$$

(Continues next slide)

Given  $P_\omega : T_\theta^* E \mapsto T_\theta^* Q$ , the dynamics in  $T_\theta^* Q$  is given by:

$$P_\omega M J \ddot{\tilde{\theta}} + P_\omega(C_1 + N) = P_\omega \tau$$

$$\tilde{\tau} = (\tau_1, \tau_3, \tau_5)$$

$$\tilde{P}_\omega = (P_1, P_3, P_5)$$

$$\hat{\tau} = \hat{P}_\omega \tilde{\tau} = P_\omega \tau \in \mathbb{R}^6$$

$$\hat{\tau} = P_\omega M J(\ddot{\tilde{\theta}}_d - K_v \dot{\tilde{e}} - K_p \tilde{e}) + P_\omega(C_1 + N)$$



# Gauge-invariant Formulation (Aghili, [8])

◊ **Square root factorization of inertia matrix:**

$$M = WW^T \text{ (square root factorization)}$$

$$\begin{cases} v \triangleq W^T \dot{q} \in \mathbb{R}^n \\ u \triangleq W^{-1} \tau \in \mathbb{R}^n \end{cases} \quad T = \frac{1}{2} \dot{q}^T M \dot{q} = \frac{1}{2} v^T v$$

# Gauge-invariant Formulation (Aghili, [8])

◊ **Square root factorization of inertia matrix:**

$$M = WW^T \text{ (square root factorization)}$$

$$\begin{cases} v \triangleq W^T \dot{q} \in \mathbb{R}^n \\ u \triangleq W^{-1} \tau \in \mathbb{R}^n \end{cases} \quad T = \frac{1}{2} \dot{q}^T M \dot{q} = \frac{1}{2} v^T v$$

◊ **Lagrange's Equation:**

$$\begin{aligned} \frac{d}{dt} \frac{\partial T}{\partial \dot{q}} - \frac{\partial T}{\partial q} &= \tau \Rightarrow \frac{d}{dt} (Wv) - \frac{\partial v^T}{\partial q} v = \tau \Rightarrow \\ W\dot{v} + \dot{W}v - \frac{\partial v^T}{\partial q} v &= \tau \Rightarrow \dot{v} + W^{-1} \left( \dot{W} - \frac{\partial v^T}{\partial q} \right) v = W^{-1} \tau = u \end{aligned}$$

Define  $\Gamma \triangleq W^{-1} \left( \dot{W} - \frac{\partial v^T}{\partial q} \right)$ , then:

$\dot{v} + \Gamma v = u$

(Continues next slide)

# Gauge-invariant Formulation (Aghili)

## ◊ Change of coordinates:

$$\bar{v} = V^T v, \bar{u} = V^T u, V \in U(n) \Rightarrow \frac{d}{dt}(V\bar{v}) + \Gamma(V\bar{v}) = V\bar{u} \Rightarrow \\ V\dot{\bar{v}} + \dot{V}\bar{v} + \Gamma V\bar{v} = V\bar{u} \Rightarrow \dot{\bar{v}} + V^T(\Gamma + \dot{V}V^T)V\bar{v} = \bar{u}$$

$$VV^T = I \Rightarrow \dot{V}V^T + V\dot{V}^T = 0 \Rightarrow \dot{V}V^T = -(\dot{V}V^T)^T =: -\Omega \Rightarrow \\ \bar{\Gamma} \triangleq V^T(\Gamma - \Omega)V, \Rightarrow \boxed{\dot{\bar{v}} + \bar{\Gamma}\bar{v} = \bar{u}}$$

# Gauge-invariant Formulation (Aghili)

◊ **Change of coordinates:**

$$\bar{v} = V^T v, \bar{u} = V^T u, V \in U(n) \Rightarrow \frac{d}{dt}(V\bar{v}) + \Gamma(V\bar{v}) = V\bar{u} \Rightarrow \\ V\dot{\bar{v}} + \dot{V}\bar{v} + \Gamma V\bar{v} = V\bar{u} \Rightarrow \dot{\bar{v}} + V^T(\Gamma + \dot{V}V^T)V\bar{v} = \bar{u}$$

$$VV^T = I \Rightarrow \dot{V}V^T + V\dot{V}^T = 0 \Rightarrow \dot{V}V^T = -(\dot{V}V^T)^T =: -\Omega \Rightarrow \\ \bar{\Gamma} \triangleq V^T(\Gamma - \Omega)V, \Rightarrow \boxed{\dot{\bar{v}} + \bar{\Gamma}\bar{v} = \bar{u}}$$

◊ **Pfaffian constraint:**

$$A(q)\dot{q} = 0, A(q) \in \mathbb{R}^{m \times n}, \Lambda \triangleq AW^{-T} \Rightarrow \Lambda v = 0,$$

# Gauge-invariant Formulation (Aghili)

◊ **Change of coordinates:**

$$\bar{v} = V^T v, \bar{u} = V^T u, V \in U(n) \Rightarrow \frac{d}{dt}(V\bar{v}) + \Gamma(V\bar{v}) = V\bar{u} \Rightarrow \\ V\dot{\bar{v}} + \dot{V}\bar{v} + \Gamma V\bar{v} = V\bar{u} \Rightarrow \dot{\bar{v}} + V^T(\Gamma + \dot{V}V^T)V\bar{v} = \bar{u}$$

$$VV^T = I \Rightarrow \dot{V}V^T + V\dot{V}^T = 0 \Rightarrow \dot{V}V^T = -(\dot{V}V^T)^T =: -\Omega \Rightarrow \\ \bar{\Gamma} \triangleq V^T(\Gamma - \Omega)V, \Rightarrow \boxed{\dot{\bar{v}} + \bar{\Gamma}\bar{v} = \bar{u}}$$

◊ **Pfaffian constraint:**

$$A(q)\dot{q} = 0, A(q) \in \mathbb{R}^{m \times n}, \Lambda \triangleq AW^{-T} \Rightarrow \Lambda v = 0,$$

◊ **Lagrange's equation with constraint:**

$$\boxed{\dot{v} + \Gamma v = u + \Lambda^T \lambda}$$

(Continues next slide)

# Gauge-invariant Formulation (Aghili)

◊ **SVD of  $\Lambda$ :**

$$\Lambda = U\Sigma V^T, \bar{v} = V^T v, \bar{u} = V^T u, \bar{\Lambda} \triangleq \Lambda V$$

where  $\bar{\Lambda}\bar{v} = 0$  and:

$$\sigma = \begin{bmatrix} S & 0 \\ 0 & 0 \end{bmatrix}, S = \text{diag}(\sigma_1, \dots, \sigma_r), \sigma_1 \geq \dots \geq \sigma_r, r \leq m$$

$$\begin{cases} U = [U_1 \ U_2], U_1 \in \mathbb{R}^{m \times r}, U_2 \in \mathbb{R}^{m \times (m-r)} \\ V = [V_1 \ V_2], V_1 \in \mathbb{R}^{n \times r}, V_2 \in \mathbb{R}^{n \times (n-r)} \end{cases} \Rightarrow$$

$$\bar{\Lambda} = [\Lambda_r \ 0_{m \times (n-r)}], \Lambda_r \triangleq U_1 S, \bar{\Lambda}\bar{v} = 0 \Rightarrow$$

$$\bar{v} = \begin{bmatrix} 0_{r \times 1} \\ v_r \end{bmatrix}, v_r \triangleq V_2^T v = V_2^T W^T \dot{q}$$

(Continues next slide)

# Gauge-invariant Formulation (Aghili)

$$\bar{u} = \begin{bmatrix} u_o \\ u_r \end{bmatrix}, \begin{cases} u_o = V_1^T W^{-1} \tau \\ u_r = V_2^T W^{-1} \tau \end{cases}$$

$$\bar{\Gamma}_{ij} \triangleq V_i^T (\Gamma - \Omega) V_j, i, j = 1, 2, \Gamma_r \triangleq \bar{\Gamma}_{22}, \Gamma_o \triangleq \bar{\Gamma}_{12}$$

# Gauge-invariant Formulation (Aghili)

$$\bar{u} = \begin{bmatrix} u_o \\ u_r \end{bmatrix}, \begin{cases} u_o = V_1^T W^{-1} \tau \\ u_r = V_2^T W^{-1} \tau \end{cases}$$

$$\bar{\Gamma}_{ij} \triangleq V_i^T (\Gamma - \Omega) V_j, i, j = 1, 2, \Gamma_r \triangleq \bar{\Gamma}_{22}, \Gamma_o \triangleq \bar{\Gamma}_{12}$$

◇ Decoupled equation of motion/constrained force:

$$\boxed{\begin{aligned} \dot{v}_r + \Gamma_r v_r &= u_r \\ \Gamma_o v_r &= u_o + \Gamma_r^T \lambda \end{aligned}}$$

# Gauge-invariant Formulation (Aghili)

$$\bar{u} = \begin{bmatrix} u_o \\ u_r \end{bmatrix}, \begin{cases} u_o = V_1^T W^{-1} \tau \\ u_r = V_2^T W^{-1} \tau \end{cases}$$

$$\bar{\Gamma}_{ij} \triangleq V_i^T (\Gamma - \Omega) V_j, i, j = 1, 2, \Gamma_r \triangleq \bar{\Gamma}_{22}, \Gamma_o \triangleq \bar{\Gamma}_{12}$$

◇ Decoupled equation of motion/constrained force:

$$\dot{v}_r + \Gamma_r v_r = u_r$$

$$\Gamma_o v_r = u_o + \Gamma_r^T \lambda$$

◇ Combined equation of motion (Kane's equation):

$$\frac{d}{dt} \begin{bmatrix} q \\ v_r \end{bmatrix} = \begin{bmatrix} W^{-T} V_2 \\ -\Gamma_r \end{bmatrix} v_r + \begin{bmatrix} 0 \\ I \end{bmatrix} u_r$$

(Continues next slide)

# Gauge-invariant Formulation (Aghili)

## ◊ Composite error vector $\varepsilon$

$q = q(\theta), \theta \in \mathbb{R}^{n-r}$  : generalized coordinate (of  $Q \subset \mathbb{R}^n$ )

$$v_r = B(\theta)\dot{\theta}, B(\theta) \triangleq V_2^T W^T J, J \triangleq \frac{\partial q}{\partial \theta}, \tilde{\theta} \triangleq \theta - \theta_d, \tilde{v}_r \triangleq v_r - v_{r_d} \Rightarrow$$

$$\varepsilon \triangleq \tilde{v}_r + BK_p\tilde{\theta} = B(\dot{\tilde{\theta}} + K_p\tilde{\theta}) : \text{composite error}$$

$$s \triangleq v_{r_d} - BK_p\tilde{\theta} = v_r - \varepsilon = B(\dot{\theta}_d - K_p\tilde{\theta}), \tilde{\lambda} \triangleq \lambda - \lambda_d$$

# Gauge-invariant Formulation (Aghili)

## ◊ Composite error vector $\varepsilon$

$q = q(\theta), \theta \in \mathbb{R}^{n-r}$  : generalized coordinate (of  $Q \subset \mathbb{R}^n$ )

$$v_r = B(\theta)\dot{\theta}, B(\theta) \triangleq V_2^T W^T J, J \triangleq \frac{\partial q}{\partial \theta}, \tilde{\theta} \triangleq \theta - \theta_d, \tilde{v}_r \triangleq v_r - v_{r_d} \Rightarrow$$

$$\varepsilon \triangleq \tilde{v}_r + BK_p\tilde{\theta} = B(\dot{\tilde{\theta}} + K_p\tilde{\theta}) : \text{composite error}$$

$$s \triangleq v_{r_d} - BK_p\tilde{\theta} = v_r - \varepsilon = B(\dot{\theta}_d - K_p\tilde{\theta}), \tilde{\lambda} \triangleq \lambda - \lambda_d$$

## ◊ Hybrid position/force control

$$u_r = \dot{s} + \Gamma_r s - K_d \varepsilon$$

$$u_o = -\Lambda_r^T \lambda_d + \Gamma_o v_r$$

**Note: integration term  $K_I \int (\lambda - \lambda_d)$  is missing from  $u_o$ .**

(Continues next slide)

# Gauge-invariant Formulation (Aghili)

$$\dot{v}_r + \Gamma_r v_r = u_r = \frac{d}{dt}(v_r - \varepsilon) + \Gamma_r(v_r - \varepsilon) - K_d \varepsilon \Rightarrow \dot{\varepsilon} = -(\Gamma_r + K_d)\varepsilon$$

$$\Lambda_r^T \lambda + \Gamma_o v_r = u_o = -\Lambda_r^T \lambda_d + \Gamma_o v_r \Rightarrow \Lambda_r^T \tilde{\lambda} + K_I \int \tilde{\lambda} = 0$$

Gauge-invariant Formulation (Aghili)

$$\dot{v}_r + \Gamma_r v_r = u_r = \frac{d}{dt}(v_r - \varepsilon) + \Gamma_r(v_r - \varepsilon) - K_d \varepsilon \Rightarrow \dot{\varepsilon} = -(\Gamma_r + K_d)\varepsilon$$

$$\Lambda_r^T \lambda + \Gamma_o v_r = u_o = -\Lambda_r^T \lambda_d + \Gamma_o v_r \Rightarrow \Lambda_r^T \tilde{\lambda} + K_I \int \tilde{\lambda} = 0$$

#### ◊ Equivalence to the Geometric approach

$$\boxed{\begin{array}{l} P_\omega = WV_2V_2^TW^{-1} \\ I - P_\omega = WV_1V_1^TW^{-1} \end{array}} \Rightarrow \begin{array}{l} V^TW^{-1}P_\omega\tau = \left[ \begin{array}{c} 0 \\ V_2^TW^{-1}\tau \end{array} \right] = \left[ \begin{array}{c} 0 \\ u_r \end{array} \right] \\ V^TW^{-1}(I - P_\omega)\tau = \left[ \begin{array}{c} V_1^TW^{-1}\tau \\ 0 \end{array} \right] = \left[ \begin{array}{c} u_o \\ 0 \end{array} \right] \end{array}$$

(Continues next slide)

# Gauge-invariant Formulation (Aghili)

**1. Geometric approach** ( $K_p, K_I, K_d$ ):

$$u = \underbrace{\begin{bmatrix} V_1^T W^{-1} A^T (-\lambda_d + K_I \int (\lambda - \lambda_d)) \\ V_2^T W^T J (\ddot{\theta}_d - K_d \dot{\theta} - K_p \tilde{\theta}) \end{bmatrix}}_{fb} + \underbrace{V^T W^{-1} C_1}_{ff}$$

**2. Gauge-invariant formulation** ( $\tilde{K}_p, \tilde{K}_d$ ):

$$u = \begin{bmatrix} u_o \\ u_r \end{bmatrix} = \underbrace{\begin{bmatrix} V_1^T W^{-1} A^T (-\lambda_d) \\ V_2^T W^T J (\ddot{\theta}_d - K'_d \dot{\theta} - K'_p \tilde{\theta}) \end{bmatrix}}_{fb} + \underbrace{C'_1}_{ff} \Rightarrow$$

$$K'_d \triangleq \tilde{K}_p + (V_2^T W^T J)^{-1} \tilde{K}_d (V_2^T W^T J)$$

$$K'_p \triangleq (V_2^T W^T J)^{-1} \tilde{K}_d (V_2^T W^T J) \tilde{K}_p$$

† End of Section †

# References

-  J.C. Latombe. *Robot motion planning*. Springer Verlag, 1990.
-  Z.X. Li and J.F. Canny. *Nonholonomic motion planning*. Kluwer Academic, 1993.
-  J. Craig. *Introduction to Robotics: Mechanics and Control*. 2nd ed. Prentice Hall, 2005.
-  L. Biagiotti and C. Melchiorri. *Trajectory Planning for Automatic Machines and Robots*. Springer Verlag, 2008.
-  M. Zefran and V. Kumar. "Interpolation schemes for rigid body motions". In: *CAD Computer Aided Design* 30.3 (1998), pp. 179–189.
-  F.C. Park and B. Ravani. "Smooth Invariant Interpolation of Rotations". In: *ACM Transactions on Graphics* 16.3 (1997), pp. 277–295.
-  G.F. Liu and Z.X. Li. "A unified geometric approach to modeling and control of constrained mechanical systems". In: *Robotics and Automation, IEEE Transactions on* 18.4 (2002), pp. 574–587.
-  F. Aghili. "A Gauge-Invariant Formulation for Constrained Mechanical Systems Using Square-Root Factorization and Unitary Transformation". In: *Journal of Computational and Nonlinear Dynamics* 4 (2009), p. 031010.
-  B. Siciliano, L. Sciavicco, and L. Villani. *Robotics: modelling, planning and control*. Springer Verlag, 2009.