



Retake Wall Maria

권민서 20244360 (class no.1)



QR code

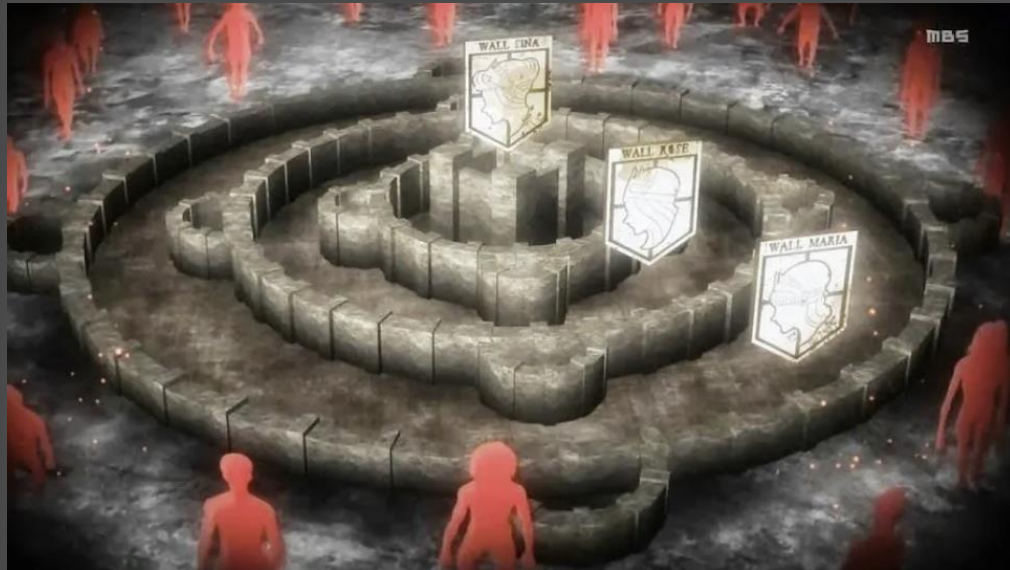


link URL

<https://edu.cospaces.io/GNF-QAC>

Reason for topic selection

I knew that 'attack titan' was a world-famous animation beyond Japan. Then, one day, I started watching it at my friend's recommendation. But it was so much fun. Even though I started watching it after hearing a little spoiler, the progress of the story was very exciting. Therefore, by making this AR content, I selected this topic with the hope that people who have not watched 'attack titan' will watch it.



Story

This scene from the AR content I created is a scene from the 'Retake Wall Maria' where many of the best scenes I can pick in the 'attack Titan' are released.



Here, the giant of the advance and the giant of armor are fighting to achieve each other's sense of purpose.



In addition, the supergiant is standing to take over Wall Maria. A new era will be opened by succeeding in retaking Wall Maria here.



Let me explain the 'rod reiss' that is lying down. A new era of kings is opened after investigators toppled the 'rod reiss' giant. This is also an incident that occurred in the face of a new truth while hosting 'Retake Wall Maria'.

So..

Our goal is to find a secret crown in the castle

&

get rid of all the giants.

Processing of content

1 Build a castle, decorate an inner village



1. A circular column is used to frame the wall.
2. The square pillar is used to express the support between the walls. (-> There were several overturns in the process of making it, thanks to this, I got the details.)
3. People and houses are built in the village, and trees are planted between the walls to express the forest.

2 Place 'attack Titan' characters, set background music



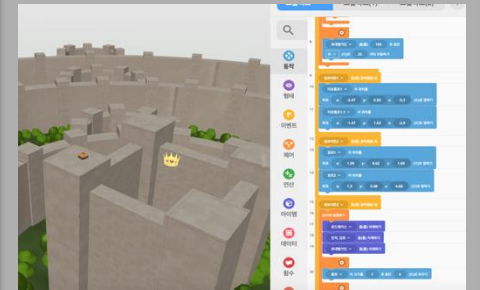
1. Download and bring the giant 3D model of 'attack Titan' made in 'skethfab'.
2. extract the sound source from YouTube and bring it
3. Place giants in the right place and put other items (smoke, forest animals, etc.) to suit them.

3 Create a game module in the castle



1. Create the departure button and pre-create the departure screen.
2. Set some walls to move.
3. Make a passageway, such as stairs, inside the wall.
4. Items are put in advance to create the last scene.

4 Use 'coblox' to set code



1. Set items according to the picture you envisioned
2. Complete the code for players to play the game

Source

Bgm : <https://www.youtube.com/watch?v=m4O2VS4511Y> / https://www.youtube.com/watch?v=mRdlk4IJJa_g

3d model

Colossal titan : <https://sketchfab.com/3d-models/colossal-titan-e031a57fd4bf411f8e893361676b4544>

House : <https://sketchfab.com/3d-models/medieval-house-3-cf179aa6dc0944f1974ce3f7812031a6>

Eren : <https://sketchfab.com/3d-models/eren-jaeger-c723360eb21c4ed59ae84172a474c861>

Eren titan : <https://sketchfab.com/3d-models/dts42-cuinda-y1-nine-a04-titans-86b632f322a840519faffdfad78b18bb>

Rod reiss titan : <https://sketchfab.com/3d-models/rod-reiss-titan-0bd32dd4565c4edf9e41aa76026fdfed>

The wall flag : <https://namu.wiki/w/월%20마리아>

Red button : <https://sketchfab.com/3d-models/start-button-v01-836d699f837c4eb2a07fa38f076bf422#download>

Crown : <https://sketchfab.com/3d-models/golden-crown-5689a9525a2c425d93f7d483b93d8cfa#download>