Sure, let's go through the code line by line to understand each part:

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```
#include <iostream>
#include <fstream>
#include <sstream>
#include <vector>
#include <string>
#include <cstring>
#include <cstdlib>
#include <unistd.h>
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#include <mpi.h>
```

These are the include directives necessary for the code. They include standard C++ libraries for input/output (iostream), file input/output (fstream), string streams (sstream), vectors (vector), strings (string), C-style string manipulation functions (cstring), and POSIX shared memory APIs (unistd.h, sys/types.h, sys/ipc.h, sys/shm.h). Additionally, we include the MPI header file (mpi.h) for MPI function declarations.

```
std::string trim(const std::string &str)
{
    std::string trimmedString(str);
    trimmedString.erase(0, trimmedString.find_first_not_of(" \t\n\r"));
    trimmedString.erase(trimmedString.find_last_not_of(" \t\n\r") + 1);
    return trimmedString;
}
```

This function <code>trim()</code> is used to trim leading and trailing whitespaces from a string. It takes a string <code>str</code> as input, creates a copy called <code>trimmedString</code>, and then uses <code>erase()</code> along with <code>find_first_not_of()</code> and <code>find_last_not_of()</code> to remove leading and trailing whitespaces, respectively. It then returns the trimmed string.

```
int main(int argc, char *argv[])
{
   MPI_Init(&argc, &argv);

   int world_rank;
   MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);

   int world_size;
   MPI_Comm_size(MPI_COMM_WORLD, &world_size);

   if (world_size != 4) {
    std::cerr << "This program requires 4 MPI processes to run." << std::endl;
    MPI_Finalize();
   return 1;
}</pre>
```

In the main() function, we initialize MPI with $MPI_Init()$. We then obtain the rank of the current process ($world_rank$) and the total number of processes ($world_size$) in the MPI communicator MPI_COMM_WORLD . If the total number of processes is not 4, we print an error message and finalize MPI before returning from the program.

```
std::filesystem::path rootFolderPath =
"/home/rnr/study/cmpe275/RRR-cmpe275/Mini-Project-2/airnow-2020fire/data"; //
Adapt this path if needed
```

Here, we define the path to the root folder containing the CSV files to be processed. You should adapt this path to match the location of your CSV files.

Continuing in the main() function:

```
// Define key for shared memory segment
key_t key = 12345;

// Create shared memory segment
int shmid = shmget(key, sizeof(std::vector<std::vector<std::string>>) *
world_size, IPC_CREAT | 0666);
if (shmid == -1) {
  std::cerr << "Failed to create shared memory segment." << std::endl;
  MPI_Finalize();
  return 1;
}</pre>
```

Here, we define a key for the shared memory segment and then create the shared memory segment using shmget(). We specify the size of the shared memory segment as the size of a vector of vectors of strings

(std::vector<std::vector<std::string>>) multiplied by the total number of MPI processes (world_size). We use the IPC_CREAT flag to create the segment if it does not already exist, and 0666 as the permissions for the shared memory segment.

If shmget () returns -1, it indicates an error in creating the shared memory segment, so we print an error message, finalize MPI, and return 1 to indicate failure.

```
// Attach shared memory segment
std::vector<std::vector<std::string>> *all_data =
(std::vector<std::vector<std::string>> *)shmat(shmid, NULL, 0);
if (all_data == (void *)-1) {
std::cerr << "Failed to attach shared memory segment." << std::endl;
MPI_Finalize();
return 1;
}</pre>
```

We attach the shared memory segment to the address space of the current process using <code>shmat()</code>. We cast the return value of <code>shmat()</code> to a pointer to a <code>std::vector<std::vector<std::string>></code>, which represents the shared data structure <code>all_data</code>. If <code>shmat()</code> returns (<code>void *)-1</code>, it indicates an error in attaching the shared memory segment, so we print an error message, finalize MPI, and return 1 to indicate failure.

```
// Initialize shared memory
if (world_rank == 0) {
  *all_data = std::vector<std::string>>();
}
```

We initialize the shared memory segment by creating an empty vector of vectors of strings (std::vector<std::vector<std::string>>) in the shared memory. This initialization is performed by the root process (rank 0) only.

```
// Barrier synchronization to ensure initialization is complete
MPI_Barrier(MPI_COMM_WORLD);
```

We use MPI_Barrier() to synchronize all MPI processes, ensuring that the initialization of the shared memory segment is complete before proceeding.

The remaining code inside the main() function is similar to the original code and performs the following tasks:

- Iterates through the directory structure and processes CSV files, parsing them into vectors of strings.
- Adds the parsed data to the shared memory segment.
- Calculates the total number of rows across all processes using MPI Reduce().
- Detaches the shared memory segment using shmdt ().
- Removes the shared memory segment (only performed by the root process) using shmctl().