

Criterion B: Record of tasks

Task number	Planned action	Planned outcome	Time estimated	Target completion date	Criterion
1	Identification of requirements for the application.	Requirements: For the design, Visual Studio Code was used, as well as for the frontend code (JavaScript and HTML) for the application.	1 hour	18/11/2024	A
2	Setting up Visual Studio Code for the project.	Familiarizing myself with the environment for writing the code.	6 hours	22/11/2024	A
3	Writing the frontend code for the application using Visual Studio Code.	Occasionally encountered some errors with the coding, likely linked to the computer's storage sometimes affecting the functionality of the compiler.	30 hours	10/12/2024	C
4	Designing the application's GUI.	Simple and convenient GUI. Lots of trial and error with how I wanted it to look like.	28 hours	19/12/2024	A
5	Running QA tests with the code.	Ran into a few small errors that were previously mixed, so there wasn't anything too serious like most of the code	3 hours	10/01/2025	E

		dysfunctioning, just small modifications made.			
6	Implementation of statistical analysis as part of its functionality and exercises for writing.	Detects which letters the client of the application gets wrong the most and documents the data retrieved.	20 hours	18/01/2025	A
7	Additional changes to GUI design of the app.	Felt like the design lacked a bit of a unique style, so I fixed up the way in which it is presented.	1 hour	23/01/2025	C
8	Giving the application touchscreen capabilities.	This mainly involved research but it was one of the later implementations done towards making the idea come true. Made the application more easily interactive. The implementation of it was surprisingly easy too.	30 minutes	09/02/2025	A
9	Testing the code one more time to make sure everything is alright up to now.	If we exclude the compiler sometimes experiencing bugs because of storage issues on the computer, no problems were	2 hours	10/02/2025	E

		met when running the code itself.			
10	Combining the finished code with the design to form what is essentially the final product.	Initially, I had some trouble trying to mix the two because of routing the code to the correct features in the design.	2 hours	17/02/2025	C
11	QA testing the application.	Sometimes, it would stop functioning because of either latency issues or just routing the code to the incorrect features of the design of the software, which is something I had trouble with when combining the code and the design in one, so this step tended to fully solve this issue.	2 hours	18/02/2025	E
12	Scheduling date for release of the application	After a multitude of checks were conducted to ensure the expected functionality and full quality of it, I began preparing the software for release.	2+ hours	19/02/2025	E

13	Sending it to my cousin to test it out for himself	Before I actually released the product, I first wanted to check in with my cousin to try out the app for himself. After some experimenting with it, he found it really fascinating to work with and thanked me for making this application.	2 minutes	19/02/2025	A
14	Results from my cousin's brother after extensive use of the application.	It was a weeks-long process but I really wanted to make sure my cousin demonstrated the application to his younger brother in order to improve his brother's handwriting skills. In the end, my cousin reported how his brother's handwriting skills have improved significantly since the beginning of using the software.	1 month	15/03/2025	A
15	Releasing the product itself.	I gave it a free price as this would just be a	1 hour	17/03/2025	A

		simple educational but meaningful tool for correction of handwriting.			
--	--	---	--	--	--