

<div> <div> One Step In Changing Education Chain... RED & WHITE GROUP OF INSTITUTES </div> <div> FACULTY NAME STARTING DATE ENDING DATE </div> </div>										D D - M M - Y Y		D D - M M - Y Y		GRID B. TIME		H H : M M	
S T U D E N T N A M E										GOOGLE CLASS							
ANIMATION & GAME DESIGN										TOTAL DAYS: ____ /20							
NOTE: - <ul style="list-style-type: none"> - Feedback વિધાર્થીઓ દ્વારા અને Project ના Marks શિક્ષક દ્વારા આપવામાં આવશે. - Signing-Sheet માં સહી કરવાની જવાબદારી વિધાર્થીની રહેશે અને Sign કરતી વખતે વિધાર્થીએ કોઈપણ સબંધ કે ફેકલ્ટીની ફેવર માં આવી ને Grade નક્કી ના કરે. જે ફેકલ્ટી અને વિધાર્થી બંનેની જવાબદારી રહેશે. - Next Software કે Course, Certification તેમજ Job Placement ની કાર્યવાહી માટે આ Signing-Sheet ના દરેક Projects સારા માર્ક્સ થી તેમજ દરેક Topics પૂર્ણ થયેલા હોવા જોઈએ. - C કે D Grade વાળા ટોપિક નું પુનરાવર્તન થશે અને Leave એપ્લિકેશન વગર વિધાર્થી રજા પાડશે તો તેના લેકચર નું પુનરાવર્તન કરવા માં આવશે નહીં. 																	
LEC.	TOPICS	DATE	P A	FEEDBACK	STUDENT SIGN	FACULTY SIGN	REMARK										
1	PPT of Animate CC - Creating new page, page sizing & understand new doc. Window Tools - Selection tool, sub selection tool, free transform tool, Shape tool (pen tool, line tool, rectangle tool, oval tool, polystar tool, pencil tool, paint brush tool, brush tool), paint bucket tool EX. Practice of tool			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
A	B																
C	D																
2	Frame By Frame Animation - Introduction of frame, types of frame, how can add frame & remove frame Ex. Ball bounce animation, stick man animation			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
A	B																
C	D																
3	Create Left Side View Flat Cartoon Character - Understand of cartoon making process - Create Cartoon using shape tool Ex. Create left side view flat cartoon character			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
A	B																
C	D																
4	Shape Tween - How can apply shape tween Ex. Make a day to night view, sad to smiley face, move position & scale.			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
A	B																
C	D																
5	Classic Tween - Understand of symbol & how make it - How can apply classic tween - Motion guides Ex. Creating car run animation with tyre rotation & road also move			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
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C	D																
6	Motion Tween - How can apply motion tween - Orient to path Ex. Ball down from stair, aierplane fly with round round			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
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C	D																
7	Cartoon Walk Animation - Make cartoon walk animation using topics no. 3 cartoon - Using frame by frame animation, classic tween, motion tween - Onionskin Ex. Create walkcycle animation			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
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C	D																
8	Masking - How can aply mask & use it Ex. 3d earth animation			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
A	B																
C	D																
9	Export Video Ex. Create social media post animation			<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D									
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C	D																
Viva and Test 1				____/50													

10	Social Media Post Animation Ex. Create social media post animation			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										
11	Product Promotion Animation Ex. Create a scene added Character and assets			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
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C	D										

GAME DESIGN											
12	Layer Style - Bevel & emboss, drop & inner shadow & stroke Ex. Gaming button & icon			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
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C	D										
13	Create Game UI - Using layer style you learn in topics no. 12 - Apply effect from style panel & modify it Ex. Create 2 Gaming ui			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
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C	D										

ANIMATION											
14	PPT of Master in Animation			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
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C	D										
15	Introduction of After Effect			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
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C	D										
15	Introduction of After Effect			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										

LATEST UPDATED TOPIC						

Your Last Subject ?

Yes	No
What is next career :	Hold Course
Write here	Application No : <small>(If Hold , So Write the Hold Application No.)</small>
	Ongoing Course
	Next Course :
	Next Software :
	Next Faculty :
	Next Course Starting Date :
	Next Course Batch Time :
	Next Faculty Sign :

Tutor Use Only:

Over All Student Performance: _____ Grade.

Remark: _____

