








<div>One Step In Changing Education Chain...</div> <div>RED & WHITE</div> <div>GROUP OF INSTITUTE</div>										FACULTY NAME																		
										STARTING DATE		D	D	-	M	M	-	Y	Y	GRID								
										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M		
STUDENT NAME										GOOGLE CLASSROOM CODE																		
AUTOCAD (CIVIL – 2D)															TOTAL DAYS: ____ /30													
LEC.	TOPIC	DATE	P/A	DAY	FEEDBACK	STU. SIGN	FACULTY SIGN																					
1	INTRODUCTION of AutoCAD, Ribbon & Toolbar - BASIC DIMENSION, UNIT SETUP, LIMIT SETUP (ZOOM ALL) GRID, UCS, SELECTION - LINE TOOL & DIRECTION {GRIDMODE(F7), ORTHO MODE(F8)} - OBJECT SNAP TRACKING(F11), OBJECT SNAP (F3)				<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
		A	B																									
C	D																											
		1/2																										
P1	PRACTICE WITH BASIC PLAN 				____/10																							
				1/2																								
2	DRAW TOOLS 1 POLYLINE :- ARC, HALF WIDTH, LENGTH, UNDO, WIDTH CIRCLE :- CENTER RADIUS, CENTER DIAMETER, 2 POINT, 3 POINT, (TAN, TAN, RADIUS), (TAN, TAN, TAN) ARC :- 3 POINT, (START, CENTER, END), (START, CENTER, ANGLE), (START, ENTER, LENGTH), (START, END, DIRECTION), (START, AND, RADIUS), (CENTER, START, END), (CENTER, ATANG, ANGLE), (CENTER, START, LENGTH)				<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
		A	B																									
C	D																											
		1/2																										
3	RECTANGLE :- CHAMFER, FILLET, THICKNESS, WIDTH, AREA, DIMENSION, ROTATION POLYGON :- INSCRIBED IN CIRCLE, CIRCUMSCRIBED ABOUT CIRCLE ELLIPSE :- CENTER, AXIS AND, ELLIPTICAL ARC				<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
		A	B																									
C	D																											
		1/2																										
4	DRAW TOOLS 2 SPLINE :- SPLINE FIT, SPLINE CV CONSTRUCTION LINE :- HORIZONTAL, VERTICAL, ANGLE, OFFSET RAY LINE, DIVIDE, MEASURE, MULTIPLE POINTS, POLAR TRACKING(F10) MODIFY TOOLS 1 -MOVE, ROTATE, COPY, MIRROR, STRETCH, SCALE, SELECTION CYCLING				<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
		A	B																									
C	D																											
		1																										
5	MODIFY TOOLS 2 -TRIM, EXTENDED, FILLET, CHAMFER, BLEND CURVES -ERASE, EXPLODE, JOIN, OFFSET, BREAK, BREAK AT POINT ARRAY - RECTANGULAR ARRAY - COLUMN - POLAR ARRAY - DINING TABLE - PATH ARRAY - PLOT BOUNDARY SNAP MODE(F9)				<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
		A	B																									
C	D																											
		1																										
P2	DOOR ELEVATION 5 				____/10																							
				1																								
P3	DRAFTING OF PLAN -1BHK -2BHK -BUNGALOW				____/10																							
				2																								
8	DOOR - WINDOW - VENTILATION - BASIC DIMENSION				<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
		A	B																									
C	D																											
		1/2																										
P4	APPLY P3 DOOR, WINDOW & VENTILATION				____/10																							
				1/2																								
9	LAYERS - NEW LAYER, DELETE LAYER, CURRENT LAYER. - ON/OFF LAYER, ISOLATE LAYER, FREEZE LAYER, - LOCK LAYER, MAKE CURRENT, DELETE LAYER, PURGE(PU), LINEWEIGHT EXC.TRANSFER ALL WALL, DOOR, WINDOW INTO PERTICULER LAYER				<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
		A	B																									
C	D																											
		1																										

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

	EXC. ANTHROPROMATRY DRAWING				___/10						
10	FURNITURE* - BASIC DIMENSION    - SOFA, BED, CHAIR, DINING TABLE, FAN, AC, ETC.....			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
11	BLOCK -CREATE BLOCK, BLOCK EDITOR, DESIGN CENTER(DC), ONLINE BLOCK LIBRARY DOWNLOAD			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P5	APPLY P4 WITH PROPER SCALE			1	___/10						
12	ANNOTATE -TEXT(STYLE,JUSTIFICATION)(SINGLE LINE,MULTILINE) DIMENSION -STYLES, ALL TYPE OD DIMENSION, CONTINUE, BASELINE DIMENSION)			1/2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P6	APPLY P5 TEXT & DIMENSION			1/2	___/10						
13	HATCH - SOLID, GRADIENT, PATTERN - (COLOR, TRANSPARENCY, ANGLE, SCALE) - PICK POINT, SELECT, SET ORIGIN. -TRANSPARENCY DISPLAY DRAW ORDER - SEND TO BACK & SEND TO FRONT - MATCH PROPERTIES			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P7	APPLY P6 SUPER COLOR COMBINATION			1	___/10						
14	STAIRCASE * - RISER, TREAD & LANDING  - U-SHAPED STAIR, SPIRAL STAIR			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P8	DRAFTING OF GIVEN STAIRCASE -L-SHAPED, , C-SHAPED, T-SHAPED - STRAIGHT STAIRS			2	___/10						
15	TABLE -STYLES(DOOR,WINDOW SCHEDULE) -ALIGNMENT, INSERT,DELETE RAW OR COLUMN, MERGED CELLS			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
16	ELEVATION * - REFERENCE OF PLAN -USE OF CONSTRUCTION LINE			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P9	DRAFTING OF ELEVATION			2	___/10						
	TEST (SOFTWARE MCQ)				___/50						

17	<div><div></div><div>ELEVATION DESIGN * -PARKING -LIFT -STAIR -PERAPET WALL -CABIN STAIRS</div></div>			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P10	2BHK AND BUNGALOW PROJECT ELEVATION DESIGN			2	___/10						
18	<div>SECTION * - REFERENCE OF PLAN - USE OF CONSTRUCTION LINE</div>			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P11	DRAFTING OF GIVEN SECTION			1	___/10						
19	<div>PRINT & PLOT PAGE SETUP, PRINTER/PLOTTER, PAPER SIZE, PLOT AREA, PLOT SCALE, ETC...</div>			1/2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P12	SUBMISSION OF ALL SHEET WITH FORMAT – PDF			1/2	___/10						
P13	<div>MASTER STUDIO PROJECT -PLOT AREA SIZE()()WITH ALL DIMENSION) A3 SIZE PRINT SUBMIT WITH FORMATE</div>			2	___/50						

NOTE:

- FEEDBACK WILL BE GIVEN BY STUDENTS
- MARKS OUT OF 10 WILL BE GIVEN BY TUTOR

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

<div> <div>One Step In Changing Education Chain...</div> <div> <div>RED & WHITE</div> <div>GROUP OF INSTITUTE</div> </div> </div>										FACULTY NAME																										
										STARTING DATE		D	D	-	M	M	-	Y	Y	GRID																
										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M										
STUDENT NAME																			GOOGLE CLASSROOM CODE																	
REVIT ARCHITECTURE																				TOTAL DAYS: ____ /60																
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN																		
1	INTRODUCTION REVIT ARCHITCTURE - TEMPLATE (ARCHITECTURE) RIBBON , PROJECT BROWSER , PROPERTIES , UNIT													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													1																							
2	LEVEL (CREATE LEVEL MODIFYING PROPERTIES) - EX .PLINTH LEVEL , FIRST FLOOR , PARAPET LEVEL , CABIN LEVEL GRID													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													1																							
3	ALL TYPES OF WALL -ARCHITECTURAL -WALL SWEEP, WALL REVEAL MODIFY TOOL - MOVE, COPY, ROTATE, MIRROR, ALIGN, SPLIT, SCALE, TRIM, EXTENDED, OFFSET													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													2																							
4	DOOR, WINDOW - PROPERTIES (EDIT)													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													2																							
5	FLOOR - CREATE FLOOR, MODEFYING PROPERTIES - SLAB EDGE													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													1																							
P1	CREAT A ROOM WITH DIMENSIONS OF 10'X10' AND ADD 1 DOOR, 2 WINDOW AND A FLOOR IN IT.													____/10																						
6	COMPONENT -PLACE A COMPONENT -MODEL IN PLACE EX.-BUNGALOW FURNITURE (BED, SOFA, CHAIR) (Web. BIMOBJECT , REVIT CITY)													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													3																							
7	COLUMN - ARCHITECTURAL, COLUMN PROPERTIES - EX. ELEVATION BUNGALOW													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													1																							
8	ROOF - ROOF BY FOOT PRINT & EDIT FOOT PRINT - EXTRUSION, SOFFIT, FASCIA, GUTTER EX:-BUNGALOW CABIN ROOF													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													2																							
9	CEILING -AUTOMATIC CEILING -SKETCH CEILING -MODIFYING PROPERTIES -CURTAIN GRID, MULLION EX. CREATING CURTAIN WALLS, CREATING AND MODIFYING CURTAIN WALL GRID													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													2																							
10	RAILING RAILING MODIFICATION, RAMP STAIR TYPE OF STAIR & MODIFICATION													<div>A</div> <div>B</div> <div>C</div> <div>D</div>																						
													2																							
P2	ADD A COMPONENT(BED), 4 COLUMNS, CELING, ROOF													____/10																						
P3	CREAT A TWO-STORY BUNGALOW(G+1) AND ADD DOOR, WINDOW, FLOOR, COLUMNS, RALLING, ROOF, STAIRS, AND APPLY MATERIALS, THE DISTANCE BEETWEEN TWO LEVELS WIL BE 10', AND THE SIZE OF THE PLOT WILL BE 36'X40'													____/10																						
													3																							

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

P4	CREATE A 10-STORY BUILDING BY USING 2 BHK OR 3 BHK CAD 2D PLAN			3	___/10						
11	-MATERIALS -RENDER SETUP -EXPORT RENDER			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P5	APPLY MATERIAL TO PROJECT			2	___/10						
12	-MODEL TEXT EDIT TEXT, EDIT WORK PLANE, PICK NEW MODEL LINE, MODEL GROUP, CREATE GROUP EDIT GROUP, ADD, REMOVE, ROOM SEPARATOR,AREA, COLOR SCHEMES, FLOOR PLAN			3	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
13	OPENING BY FACE,SHAFT,WALL, VERTICAL, DORMER WORK PLANE REF. PLANE			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
14	CONCEPTUAL MASS IN PLACE MASS, PLACE MASS MODEL BY FACE CURTAIN SYSTEM, ROOF BY FACE , WALL BY FACE, FLOOR BY FACE			5	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
15	MODEL SITE TOPOSURFACE, SITE COMPONENT PARKING COMPONENT,BUILDING PAD MODIFY SITE SPLIT SURFACE,MERGE SURFACE,SUBREGION,PROPERTY LINE,GRADED REGION,LABLE CONTOURS			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P6	USING MASSING TO STRUCTURE -50 FLOOR BUILDING -65,75,100 FLOOR 3 BUILDINGS APPLY MATERIAL TO ALL PROJECT			4	___/10						
16	ANNOTATE DIMENSION ALIGNED, LINEAR, ANGULAR, RADIAL, DIAMETER, ARC LENGTH, SPOT ELEVATION, SPOT COORDINATE, SPOT SLOPE. TEXT TEXT, CHECK SPELLING TAG TAG BY CATEGORY, TAG ALL COLOR FILL, SYMBOL DETAIL DETAIL LINE, REGION, COMPONENT, REVISION CLOUD, DETAIL GROUP, INSULATION.			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
17	IMPORT REVIT LINK, AUTO CAD LINK, DWF MARKUP, CAD FORMATE, IMAGE, MANAGE I. GRAPHICS VIEW TEMPLATES, THIN LINES, SHOW HIDDEN LINES, REMOVE HIDDEN LINE			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
18	CREATE, 3D CROP VIEW, CAMERA, SECTION CALLOUT RECTANGLE, SKETCH			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
19	SCHEDULE SCHEDULE/ QUANTITIES SHEET COMPOSITION SHEET TITLE BLOCK, PLACE VIEW			3	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
20	PLAN VIEW FLOOR PLAN, REFLECTED CEILING PLAN, PLAN REGION, AREA PLAN ELEVATION WINDOWS SWITCH WINDOWS, CLOSE HIDDEN, USER INTERFACE			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
21	MANAGE SETTING MATERIALS, OBJECT STYLE, SNAPS PROJECT INFORMATION, PROJECT UNITS ADDITIONAL SETTINGS			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										

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