

One Step In Changing Education Chain...

RED & WHITE

GROUP OF INSTITUTES

FACULTY NAME

STARTING DATE

ENDING DATE

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GOOGLE CLASS

GRAPHIC & WEB DESIGN

TOTAL DAYS: ____ /26

NOTE: -

Feedback વિધાર્થીઓ દ્વારા અને Project ના Marks શિક્ષક દ્વારા આપવામાં આવશે.

Signing-Sheet માં સહી કરવાની જવાબદારી વિધાર્થીની રહેશે અને Sign કરતી વખતે વિધાર્થીએ કોઈપણ સબંધ કે ફેક્ટરીની ફેવર માં આવી ને Grade નક્કી ના કરે. જે ફેક્ટરી અને વિધાર્થી બંનેની જવાબદારી રહેશે.

Next Software કે Course, Certification તેમજ Job Placement ની કાર્યવાહી માટે આ Signing-Sheet ના દરેક Projects સારા માર્ક્સ થી તેમજ દરેક Topics પૂર્ણ થયેલા હોવા જોઈએ.

C કે D Grade વાળા ટોપિક નું પુનરાવર્તન થશે અને Leave એપ્લિકેશન વગર વિધાર્થી રજા પાડશે તો તેના લેકચર નું પુનરાવર્તન કરવા માં આવશે નહીં.

In Feedback (A = Excellent, B = Good, C = Bad, D = Poor)

LEC.	TOPICS	DATE	P A	FEEDBACK	STUDENT SIGN	FACULTY SIGN	REMARK
1	Introduction of Photoshop - Create a new File - Introduction of Environment Move Tool & Free transform - Scale, Rotate, Duplicate Ex. Create a Game Layout			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			
2	Shape Tool - Rectangle, Rounded Rectangle, Ellipse, Properties Text Tool - Font Type, Font Size, Font Style, Font Colour Ex. Create a Social Media Post			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			
3	Shape Tool - Line, Polygon, Custom Shape - Alignment, Guild line, Duplicate Layers & Group Layers - Clipping Mask Text Tool - Text Properties Ex. Create a UI Design			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			
4	Layer Style - Bevel & Emboss - Drop Shadow, Inner Shadow, Outer Glow, Inner Glow, Stroke, Colour Overlay Ex. Create Game Layout Elements			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			
5	Camera Raw Filter Ex. Edit a Photo as You are Instructed			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			
	Student Agreement Forms & Square Book		--	--	--	--	--
6	Brush Tool - Default Brushes, How to Download, How to Define - New Layer, Mode Match, Ex. Scenery wallpaper using brush tool			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			
PR. 1	Submit Wallpaper Design - Page Size: 1920 x 1080 @300ppi - Create proper scene			____ / 100			
7	Pen Tool (Shape) - Create shapes using straight line with pen tool. Path & Direct Selection All Type Logo PPT Ex. Practise of tool & create shapes using straight line			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			
8	Pen Tool (Shape) - Create shapes using curve line with pen tool. - Shape (subtracts, intersect, union, exclude) Ex. Create shapes using curve line & Create 5 Icons			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			
9	Logo Design Idea Creation - Pen tool (path) for selection, Apply foreground & Background Color Ex. Create 7 logos using reference from Pinterest			<div>A</div> <div>B</div> <div>C</div> <div>D</div>			

10	Create a Logo (Set in Mock-up) Ex. Complete pending work Logo and set logos into the mock-up			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										
PR. 2	Submit 7 Logos - 7 logos without Mock-up (70 Marks) - 7 Logos with Mock-up (30 Marks)			___ / 100							
11	Design A Business Card & Catalogue - Business Card Standard Size 3.5 in x 2 in - Catalogue Size A4 Ex. Creating Business Card & Catalogue from reference & Set in Mock-Up			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										
PR. 3	Submit Business Card & Catalogue - Business Card (40 Marks) - Catalogue (40 Marks) - Mock-up (20 Marks)			___ / 100							
12	Exam 1 (Theory & Practical)			___ / 50							
13	Wireframe & Prototype - 5 Pages Game Design - 5 Pages App Design Ex. Draw prototype sketch of application			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										
PR. 4	Submit Photos Your Prototype Sketches - 10 Marks each Pages			___ / 100							
14	Application UI Design - Page size: 1080 x 1920 px - Take care of color combination, sizing like fonts, icon, images etc. Ex. Design application from prototype sketches (3 Pages App Design)			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										
15	Game UI Design - Page size: 1080 x 1920 px - Take care of color combination, sizing like fonts, icon, images etc. Ex. Design application from prototype sketches (3 Pages Game Design)			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										
16	Application Design set the Mock-up file Ex. Complete All The Application pages & set in the mock-up			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										
PR. 5	Submit UI Design - App UI (40 Marks) - Game UI (40 Marks) - Mock-up (20 Marks)			___ / 100							
17	Web Layout Design - Take care of color combination, sizing like fonts, icon, images etc. - What is bootstrap? How to use it to create layout? Ex. Create a single page website design using readymade bootstrap grid.			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										
18	Checking Web Layout Ex. Complete Pending Web layout work			--							
PR. 6	Submit Web Layout with Mock-up			___ / 100							
19	Exam 2 (Theory & Practical)			___ / 50							
20	Create A LinkedIn Portfolio			<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D			
A	B										
C	D										

LATEST UPDATED TOPIC						
	Guest Lecture by Field Expert					
* Guest lectures are only eligible for package courses						

Your Last Subject ?

Yes	No
What is next career :	Hold Course
Write here	Application No : <small>(If Hold , So Write the Hold Application No.)</small>
	Ongoing Course
	Next Course :
	Next Software :
	Next Faculty :
	Next Course Starting Date :
	Next Course Batch Time :
	Next Faculty Sign :

Tutor Use Only:

Over All Student Performance:_____ Grade.

Remark:_____
