

<div> <div>One Step In Changing Education Chain...</div> <div> <div>RED & WHITE</div> <div>GROUP OF INSTITUTE</div> </div> </div>										FACULTY NAME																				
										STARTING DATE				D	D	-	M	M	-	Y	Y	GRID								
										ENDING DATE				D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M		
STUDENT NAME																	GOOGLE CLASSROOM CODE													
BOOTSTRAP																		TOTAL DAYS: ____/23												
LEC.	TOPIC									DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN													
1	INTRO. BOOTSTRAP HISTORY BOOTSTRAP ATTACHMENT (META TEG, LINK ATTACHMENT)												A	B																
												1	C	D																
2	INTRO ALL DEVICE (SM, MD, LG, XL) & COLUMN RESPONSIVE												A	B																
												1	C	D																
3	INTRO LAYOUT (GRID, GRID SYSTEM)												A	B																
												1	C	D																
4	CONTENT (TYPOGRAPHY, RESPONSIVE IMG, TABLES)												A	B																
												1	C	D																
5	UTILITIES (COLORS, BORDERS, TEXT, SIZING, SHADOWS, OVERFLOWS)												A	B																
												1	C	D																
6	UTILITIES (POSITION, SPACING, EMBED, VERTICAL ALIGNMENT)												A	B																
												1	C	D																
7	UTILITIES (FLEX, FLOAT)												A	B																
												1	C	D																
Viva & Test												1	____/50																	
8	COMPOTENTS (ALERT, BADGES, BREADCRUMB, BUTTON, BUTTON-GROUP, SPINNERS)												A	B																
												1	C	D																
9	COMPOTENTS (CARDS, DROPDOWNS, MEDIA OBJECT, PAGINATION, LIST GROUP)												A	B																
												1	C	D																
10	COMPOTENTS (FORMS, INPUT GROUP)												A	B																
												1	C	D																
11	COMPOTENTS (COLLAPSE, SCROLLSPY)												A	B																
												1	C	D																
12	COMPOTENTS (CAROUSEL, JUMBOTRON)												A	B																
												1	C	D																
13	COMPOTENTS (NAV, TOGGLE MENU)												A	B																
												1	C	D																

14	COMPOTENTS (MODAL, POPOVERS, PROGRESS, TOOTIPS, TOASTS)				A	B		
				1	C	D		
15	BOOTSTRAP PROJECT – 3 PROJECTS (1 PROJECT – LIVE PROJECT TO BOOTSTRAP, 2 PROJECTS – PSD TO BOOTSTRAP)				A	B		
				7	C	D		
	Viva & Test			1	___/50			

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										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M											
STUDENT NAME																				GOOGLE CLASSROOM CODE																	
CSS																				TOTAL DAYS: ____/21																	
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN																			
1	INTRODUCTION OF CSS (INLINE CSS, INTERNAL CSS, EXTERNAL CSS) DETAILS :<TAG>,.CLASS,#ID EX. CREATE PAGE AND INCLUDE CSS													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
2	TEXT PROPERTIES (FONT-FAMILY, FONT-SIZE, COLOR, FONT-WEIGHT, TEXT-ALIGN, LINE-HEIGHT...) ONLINE & OFFLINE FONT ATTACHMENT EX. CREATE TEXT BLOCK AND APPLY ALL TEXT-PROPERTY													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
3	BOX DESIGN WIDTH, HEIGHT, MIN-WIDTH, MIN-HEIGHT, MAX-WIDTH, MAX-HEIGHT, FLOAT (LEFT, RIGHT), CLEAR-FIX, BACKGROUND-COLOR EX. CREATE A BOX USING ROW-COLUMN													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
4	BACKGROUND COLOR, POSITION, SIZE, ATTACHMENT, REPEAT, GRADIENTS, BACKGROUND-BLEND-MODE EX. APPLY ALL BACKGROUND PROPERTY IN MULTIPLE DEMOS													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
5	BOX MODAL BORDER, MARGIN, PADDING, BOX-SIZING EX. CREATE BOX MODEL													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
6	POSITION ABSOLUTE, RELATIVE, STATIC, FIXED EX. IMAGE BOX WITH CAPTION													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
7	SPRITE IMAGE ::BEFORE , ::AFTER EX. CREATE SOCIAL ICON LIST													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
8	DISPLAY BLOCK, INLINE, INLINE-BLOCK, A:HOVER, A:FOCUS, TRANSITION(BASIC) EX. CREATE BUTTON & APPLY HOVER AND FOCUS EFFECT													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
9	BOX-SHADOW, TEXT-SHADOW TWO CLASS PROPERTY, PARENTS-CHILD PROPERTY													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
10	DISPLAY FLEX (PARENT PROPERTY) FLEX, FLEX-DIRECTION, FLEX-WRAP, JUSTIFY-CONTENT, ALIGN-ITEMS, ALIGN-CONTENT													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
11	DISPLAY FLEX (CHILD PROPERTY) FLEX-BASIS, FLEX-GROW, FLEX-SHRINK, ALIGN-SELF, ORDER EX. CREATE ROW & COLUMN BOX													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
VIVA & TEST												1	____ / 50																								
12	HEADER MENU-HEADER <NAV> <A> EX. CREATE HEADER													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							
13	CSS SELECTOR DIV, P DIV P, DIV>P, DIV+P, DIV~P : FIRST-CHILD, : LAST-CHILD, : FIRST-LATTER, : FIRST-LINE													<div>A</div> <div>B</div>																							
													1	<div>C</div> <div>D</div>																							

14	CSS SELECTOR : FIRST-OF-TYPE, : LAST-OF-TYPE, :NTH-CHILD() ::SELECTION				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
15	SVG SVG ICON TO WEB FONTS CONVERT AND US			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
16	CREATE SINGLE PAGE WEB LAYOUT EX. CREATE ONE WEB PAGE			4	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
	VIVA & TEST			1	___ / 50						

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														STARTING DATE				D	D	-	M	M	-	Y	Y	GRID											
														ENDING DATE				D	D	-	M	M	-	Y	Y	B. TIME				H	H	:	M	M			
STUDENT NAME																																					
														GOOGLE CLASSROOM CODE																							
CSS3																		TOTAL DAYS: ____/09																			
LEC.	TOPIC													DATE	P/A	DAY	FEEDBACK		STU. SIGN	FACULTY SIGN																	
1	INTRODUCTION OF CSS3 BROWSER SUPPORT: INTERNET EXPLORER (-MS-), FIREFOX (-MOZ-), CHROME, SAFARI, OPERA (-WEBKIT-) TRANSFORM (SCALE, ROTATE, SKEW, PERSPECTIVE, TRANSLATE, MATRIX)																A	B																			
																1	C	D																			
2	GRADIENTS FILTER (BLUR, BRIGHTNESS, CONTRAST, GRAYSCALE, HUE ROTATE, INVERT, OPACITY, SATURATE, SEPIA, DROP-SHADOW) TRANSITION																A	B																			
																1	C	D																			
3	TRANSITION DURATION, TIMING-FUNCTION, DELAY, PROPERTY																A	B																			
																1	C	D																			
4	IMAGE HOVER EFFECT																A	B																			
																1	C	D																			
5	KEYFRAME: ANIMATION NAME, DURATION, DELAY, ITERATION-COUNT, DIRECTION, PLAY-STATE																A	B																			
																1	C	D																			
6	WOW.JS																A	B																			
																1	C	D																			
7	CSS PROJECT TO ADD CSS3 EFFECTS																A	B																			
																2	C	D																			
	VIVA & TEST															1	____/50																				
MEDIA																		TOTAL DAYS: ____/09																			
LEC.	TOPIC													DATE	P/A	DAY	FEEDBACK		STU. SIGN	FACULTY SIGN																	
1	INTRODUCTION OF MEDIA QUERY USE OF MEDIA & DEVICE SIZE VIEWPORT META TAG																A	B																			
																1	C	D																			
2	CREATE OF MEDIA COLUMN SET DEVICE SIZE IN MEDIA (ALL MEDIA)																A	B																			
																1	C	D																			
3	CREATE BOX AND BOX RESPONSIVE																A	B																			
																1	C	D																			
4	RESPONSIVE MENU & TOGGLE MENU EX. CREATE RESPONSIVE HEADER																A	B																			
																1	C	D																			
5	JQUERY ATTACHMENT (CAROUSEL, UI-JQUERY, STICKY HEADER SCROLL- TO-TOP, MOBILE MENU) EX. CREATE RESPONSIVE HEADER WIDTH MOBILE MENU																A	B																			
																1	C	D																			

6	CSS PROJECT TO RESPONSIVE CONVERT				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
3											
	VIVA & TEST			1	___/50						

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										STARTING DATE		D	D	-	M	M	-	Y	Y	GRID							
										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M	
STUDENT NAME																	GOOGLE CLASSROOM CODE										
HTML & HTMLS															TOTAL DAYS: ____/08												
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN	FACULTY SIGN										
1	INTRODUCTION OF HTML <HTML> <HEAD> <TITLE> <BODY> <META> BLOCK ELEMNET TAG: - <H1> <H2> <H3> <H4> <H5> <H6> <P> <HR/> INLINE ELEMENT TAG: - <I> <BIG> <SMALL> <SUB> <SUP> <U> EX. ALL TAG EXAMPLE FOR TEXT													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D								
											A	B															
C	D																										
		1																									
2	IMAGE & MARQUEE TAG <MARQUEE> <CENTER> IMG TAG ATTRIBUTE PROPERTY LIKE SRC=" PNG/JPG/GIF", TITLE, ALT MARQUEE TAG ATTRIBUTE PROPERTY LIKE DIRECTION, BEHAVIOUR, SCROLL AMOUNT. EX. GIF IMAGE MOVING													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D								
											A	B															
C	D																										
		1																									
3	ANCHOR TAG HREF [HYPERTEXT REFERENCE] BOOKMARK, INTERNAL & EXTERNAL LINK EX. CREATE 5 PAGES (HOME, ABOUT, SERVICE, GALLERY, CONTACT)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D								
											A	B															
C	D																										
		1																									
4	FORM <FORM> <SELECT> <OPTION> <TEXTAREA> <BUTTON> <INPUT TYPE="TEXT, EMAIL, PASSWORD, TEL, SEARCH, SUBMIT, RESET, RANGE, FILE, DATE, RADIO, CHECKBOX"/> EX. CREATE ONE REGISTRATION FORM													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D								
											A	B															
C	D																										
		1																									
5	TABLE <TABLE> <TR> <TH> <TD> <CAPTION> EX. CREATE RESULT (EXAM RESULT)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D								
											A	B															
C	D																										
		1																									
6	CREATE WEB WIREFRAME EX. CREATE ONE PAGE (TABLE WIREFRAME)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D								
											A	B															
C	D																										
		1																									
7	INTRODUCTION OF HTMLS HTML 5 TAG <HEADER> <NAV> <ASIDE> <SECTION> <FOOTER> <IFRAME> <AUDIO> <VIDEO> HTML & HTMLS DIFFERENCE... EX. CREATE ONE PAGE AND USED ALL TAG													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D								
											A	B															
C	D																										
		1																									
VIVA & TEST													1	___ / 50													

<div> <div>One Step In Changing Education Chain...</div> <div> <div>RED & WHITE</div> <div>GROUP OF INSTITUTE</div> </div> </div>										FACULTY NAME																										
										STARTING DATE				D	D	-	M	M	-	Y	Y	GRID														
										ENDING DATE				D	D	-	M	M	-	Y	Y	B. TIME				H	H	:	M	M						
STUDENT NAME																					GOOGLE CLASSROOM CODE															
ILLUSTRATOR(WEB)																				TOTAL DAYS: ____/19																
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK				STU. SIGN		FACULTY SIGN																
1	HISTORY OF THE ILLUSTRATOR (RASTER & VECTOR CONCEPT) PAGES SIZING FUNCTION SHAPE TOOL LINE TOOL FREE TRANSFORM TOOL EYEDROPPER TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
2	SELECTION TOOL BRUSH TOOL (BRUSH LIBRARY), SWATCH LIBRARY MAGIC-WIND TOOL LASSO TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
3	TEXT TOOL TYPE MENU EX. TYPOGRAPHY													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
PR. 1	TYPOGRAPHY												1																							
4	PATH FINDER PEN TOOL GRADIENT TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
PR. 2	EX. CARTOON DESIGN																																			
6	SHAPER TOOL ROTATE TOOL SCALE TOOL WIDTH TOOL ERASER TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
7	PERSPECTIVE TOOL EX. PERSPECTIVE BUILDING DESIGN													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
PR. 3	CREATE CITY (USING PERSPECTIVE GRID)																																			
8	SHAPE-BILDER TOOL EX. LOGO DESIGN													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
PR. 4	5 LOGO DESIGN (USING SHAPE-BUILDER TOOL)																																			
9	MESH TOOL BLEND TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
PR. 5	CREATE CARTOON USING BLEND TOOL																																			
10	SYMBOL TOOLS SLICE TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				
11	ISOMETRIC GRID													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D															
													A	B																						
C	D																																			
1																																				

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

PR. 6	CREATE ISOMETRIC DESIGN (LOGO, BANNER)										
12	EFFECT MENU (3D EFFECT)				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
13	EFFECT MENU (ILLUSTRATOR EFEECT)				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
14	SELECT MENU OBJECT MENU				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
15	WINDOW MENU				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
16	CREATE VISITING CARD, BROCHURE, STATIONERY PRODUCTS DESIGN				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
3											
PR. 7	5 PROJECT (STATIONARY PRODUCT, BROCHURE, VISITING CARD)										

NOTE: -

- FEEDBACK WILL BE GIVEN BY STUDENTS
- MARKS OUT OF 10 WILL BE GIVEN BY TUTOR

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

[illegible]

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

11	BRUSH TOOL, PENCIL TOOL GRADIENT TOOL, PAINT BUCKET TOOL -LAYER MARKING			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
12	TYPES OF LOGO -RESEARCH & DOWNLOAD 5 LOGOS FOR EACH TYPES			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
13	TOOLS TECHNIQUES FOR LOGO DESIGN* -TEXT TO CONVER TO SHAPE -THRESHOLD AND CLIPPING MASK -SMART OBJECT			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR. 4	START DESIGNING LOGO -MAKE 2 LOGOS FOR EACH TYPES, SKECH FIRST THEN DESIGN IN PS, AND TAKE CARE ABOUT COLOR COMBINATION, SHAPE ACCURACY, FONT-FAMILY, SIZING & ALIGN			5	___/10						
14	MARKET SURVEY (PPT) -AFTER UNDERSTANDING PPT, VISIT TO INDUSTRY			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR. 5	DESIGN LOGOS FOR INDUSTRIES YOU VISITED 1) 2) - MAKE 2 LOGOS FOR BOTH INDUSTRIES ACCORDING TO EXACT NEED & REQUIREMENT OF CLIENT, SKECH FIRST THEN DESIGN IN PS, TAKE CARE ABOUT COLOR COMBINATION, SHAPE ACCURACY, FONT-FAMILY, SIZING & ALIGN			2	___/10						
	Viva and Test 1				___/ 50						
15	MOBILE APPLICATION DESIGN -LAYER STYLE, SLICE TOOL -FUNDAMENTALS OF APPLICATION -WHAT IS APPLICATION, WHY APPLICATION NEEDED, SIZING OF APPLICATION LIKE ICON, BENNER & UI SCREEN			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
16	PRACTICE ON AVAILABLE APPLICATION DESIGN -HOW TO BUILD AN APPLICATION USING ALL THE ABOVE TOOLS WE LEARNED BEFORE.				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
16 (A)	DIFFERENCE BETWEEN UI/UX (PPT) -THINGS TO TAKE CARE FOR UI -THINGS TO TAKE CARE FOR UX				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
16 (B)	COLOR THEORY (PPT) TYPES OF MOBILE UI SCREENS			5	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR. 6	-ICON, BANNER & 5 SCREEN SHOTS, TAKE 5 SCREENS SHOT OF ANY APPLICATION & DESIGN IT EXACTLY SAME IN PS, AND TAKE CARE OF COLOR COMBINATION, SIZING LIKE FONTS, ICON, IMAGES ETC.,				___/10						
19	HOW TO DESIGN UI? (DESIGN FLOW PPT) * HOW TO CREATE PROTOTYPE? EX. COLLECT DATA FOR GIVEN THEME & DRAW PROTOTYPE SKETCHES.			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
20	CONVERT PROTOTYPE TO PSD				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR. 7	DESIGN APPLICATION FROM PROTOTYPE SKETCHES			4	___/10						
21	MARKET SURVEY (WITH DESIGN FLOW PPT)			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR. 8	MAKE AN APPLICATION FROM THE DATA OF MARKET SURVEY			5	___/10						

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

22	VIDEO ANIMATION EX. CREATE A VIDEO			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
23	LAYER MENU -QUICK EXPORT AS, NEW FILL LAYAER, LAYAER MASK, VECTOR MASK, RASTERIZE, COMBINE SHAPE, LINK MERGE LAYER & ETC. EDIT MENU -PAST SPECIAL, CHECK SPELLING, FILL, STROKE & ETC.			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
24	FILTER MENU -CONVERT TO SMART FILTERS, FILTER GALLERY, CAMERA ROW FILTER, LIQUIFY & ETC. VIEW MENU -ZOOM, FIT ON SCREEN, SCREEN MODE, EXTRAS, SHOW, RULERS, SNAP, GUIDES, CANVAS, SLICES & ETC.			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
Viva and Test 2					___ / 50						
25	BOOTSTRAP GRID SYSTEM WHAT IS RESPONSIVE WEBSITE? EX. CREATING GRID & COLUMN WIREFRAME			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
26	HOW TO INSPECT WEBSITE USING INSPECT ELEMENT IN BROWSER? -HOW TO MAKE PSD FROM LIVE WEBSITE?			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR. 9	-MAKE PSD FROM LIVE WEBSITE			5	___ /10						
27	HOW TO CUSTOMIZE THEME?			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR. 10	-DESIGN CUSTOMIZED THEME USING 3 DIFFERENT THEMES BASED ON SAME INDUSTRY			5	___ /10						
28	HOW TO DESIGN WEBSITE USING GIVEN DEFINATION? (USE OF DESIGN FLOW FOR WEBSITE DESIGN)			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	DESIGN WEB LAYOUT USING DESIGN FLOW			5	___ /10						
29	CREATING A RESUME			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
Viva and Test 3					___ / 50						
PR. 11	MAKE AN APPLICATION AND WEB SITE FORM GIVEN DEFINATION 1)			12	___ /10						
PR. 12	MAKE AN APPLICATION AND WEB SITE FORM GIVEN DEFINATION 2)			12	___ /10						

NOTE: -

- FEEDBACK WILL BE GIVEN BY STUDENTS.
- MARKS OUT OF 10 WILL BE GIVEN BY TUTOR.

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

<div> <div>One Step In Changing Education Chain...</div> <div> <div>RED & WHITE</div> <div>GROUP OF INSTITUTE</div> </div> </div>										FACULTY NAME																				
										STARTING DATE				D	D	-	M	M	-	Y	Y	GRID								
										ENDING DATE				D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M		
STUDENT NAME																	GOOGLE CLASSROOM CODE													
SASS-LESS																		TOTAL DAYS: ____ /06												
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN												
1	INTRO OF LESS USING NODE INSTALLER, VARIABLE DECLARATION													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
2	LESS SYNTAX NESTING, MIXINS													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
3	INTRO OF SASS USING NODE INSTALLER, VARIABLE DECLARATION													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
4	SCSS SYNTAX NESTING, MIXINS, EXTEND													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
5	PROJECT													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
	Viva & Test												1	____/50																

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										STARTING DATE		D	D	-	M	M	-	Y	Y	GRID								
										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M		
STUDENT NAME																			GOOGLE CLASSROOM CODE									
JAVASCRIPT																		TOTAL DAYS: ____ / 22										
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN										
1	INTRO TO JAVASCRIPT - HOW ITS WORK - WHERE TO USE JAVASCRIPT - HOW TO USE JAVASCRIPT OUTPUT SHOW METHOD - CONSOLE.LOG - DOCUMENT WRITE - ALERT() - INNER HTML()													<div>A</div> <div>B</div>														
													1	<div>C</div> <div>D</div>														
2	VARIABLE - HOW IT WORK - DEFENDING A VARIABLE CONDITIONAL STATEMENT - IF STATEMENT - IF_ELSE STATEMENT - IF_ELSE_IF STATEMENT - NESTED IF STATEMENT													<div>A</div> <div>B</div>														
													2	<div>C</div> <div>D</div>														
PR1	BASIC CALCULATION												1	___/10														
3	FUNCTIONS - NORMAL FUNCTION - PARAMETRISED FUNCTION - RETURN TYPE FUNCTION													<div>A</div> <div>B</div>														
													2	<div>C</div> <div>D</div>														
PR2	UDF												1	___/10														
4	LOOP - WHILE - DO ... WHILE LOOP - FOR LOOP													<div>A</div> <div>B</div>														
													2	<div>C</div> <div>D</div>														
PR3	REPETITION LOGIC												1	___/10														
5	ARRAY - ONE DIMENSIONAL ARRAY - TWO DIMENSIONAL ARRAY													<div>A</div> <div>B</div>														
													2	<div>C</div> <div>D</div>														
6	EVENTS - EXPLAIN DIFFERENT TYPE OF EVENTS - CREATING CALCULATOR													<div>A</div> <div>B</div>														
													1	<div>C</div> <div>D</div>														
PR4	CREATING A EVENTS												1	___/10														
7	CREATING MENU & HEADER													<div>A</div> <div>B</div>														
													1	<div>C</div> <div>D</div>														
8	CREATING A SLIDER													<div>A</div> <div>B</div>														
													1	<div>C</div> <div>D</div>														
9	FORM VALIDATION													<div>A</div> <div>B</div>														
													1	<div>C</div> <div>D</div>														

10	PAGE LOADER STICKY HEADER				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
PR5	BASIC WEB LAYOUT			2	___/10						
11	JS PLUGIN				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
	VIVA & TEST			1	___/50						

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										STARTING DATE		D	D	-	M	M	-	Y	Y	GRID							
										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M	
STUDENT NAME										GOOGLE CLASSROOM CODE																	
PERSONALITY DEVELOPMENT															TOTAL DAYS: ____ /24												
LEC.	TOPIC	DATE	P/A	DAY	FEEDBACK		STU. SIGN	FACULTY SIGN																			
1	Personality Development INTRODUCTION OF PD, Formation of Personality				A	B																					
				1	C	D																					
2	Importance of Personality Development What different media says about PD and benefits in job, business, personal life				A	B																					
				1	C	D																					
3	Communication Skills Basic Communication Principle, Types of Communication, importance of Communication, Barrier of Communication.				A	B																					
				2	C	D																					
4	Law of Gratitude How gratitude makes our life beautiful. Gratitude for life, business and job.				A	B																					
				1	C	D																					
5	Motivation Why Motivation, types of Motivation, Introduction about self-motivation				A	B																					
				1	C	D																					
6	Time Management Basic principle of time management, utilization of time management, time management Matrix				A	B																					
				1	C	D																					
7	Attitude What is Attitude? Why Attitude matters? Types of Attitude. Introduction about Iceberg.				A	B																					
				1	C	D																					
8	Art of Public Speaking 4 importance factor about public speaking, Debate, Discussion, Extempore, Seminar				A	B																					
				2	C	D																					
9	Job Search Current Scenario of Job, Job Saturation, Market Competition, Where to find job, how to find job				A	B																					
				1	C	D																					
10	Resume Writing Difference between CV and Resume, Importance Of Resume, Key Points of Resume, How to Write Resume, Do's And Don'ts in Resume				A	B																					
				1	C	D																					
11	Interview Skills What is Interview, Three types of Preparation, handling questions, remembering points during interview, after interview				A	B																					
				2	C	D																					
12	Self Confidence Low Confidence, Over Confidence, Self Confidence				A	B																					
				1	C	D																					
13	Goal Setting What is Goal? Why goal is Important? Types of Goal. How to achieve goal.				A	B																					
				1	C	D																					
14	Leadership Skills What is Leadership? Difference between leadership and Management. Qualities of good leader.				A	B																					
				1	C	D																					

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15	Presentation Skills What is Presentation? How to prepare effective Presentation? Benefit of presentation.				___/10						
				1							
16	Body language Impact of Massage, What Is Body Language? Introduction about Gesture and Posture. Why to learn body language?				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
2											
17	Concept of Business Success Current Scenario of Market, Benefits of Business, important factor for Business				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
18	Money Management Role of Money in Our life. How to manage money? Investment of Money for self-Development.				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
19	NLP Importance of Affirmation, Use of Subconscious Mind				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											
20	Comfort zone and daily habits Habits of Successful Person, breaking of Comfort Zone, some Powerful Habits.				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
1											

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										STARTING DATE				D	D	-	M	M	-	Y	Y	GRID								
										ENDING DATE				D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M		
STUDENT NAME																GOOGLE CLASSROOM CODE														
XD (MASTER IN WEB)																		TOTAL DAYS: ____/14												
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN												
1	INTRODUCTION OF XD -INTRO OF UI/UX, CREATING NEW ARTBOARD, INTRO. TO NEW ARTBOARD WINDOW, INTRO OF XD INTERFACE SELECT, RECTANGLE, ELLIPSE, LINE, POLYGON & TEXT TOOL -COLOR (FILL, BORDER) & OPACITY EX. PRACTICE ON AVAILABLE APPLICATION													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
2	PEN TOOL, ARTBOARD TOOL, ZOOM TOOL APPERIENCE OPTIONS -STROCK POSITION, CAP TYPE, JOIN TYPE, SHADOW, BACKGROUND BLUR. -ALIGN & DISTRIBUTE -PATH FINDER (SUBSTRACT, INTERSACT, INCLUDE, EXCLUDE) EX. CREATING ICONS AND SYMBOLS													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
3	CLIPPING MASK, REPEAT GRID, SCROLLING OPTION WORKING WITH ASSETS AND LAYERS, GROUPING AND UNGROUPING CREATING CLOUD ACCOUNT & INTRODUCTION OF PROTOTYPE PRVIEW													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
PR. 1	BUILD AN APPLICATION UI ON GIVEN DEFINATION USING DESIGN FLOW.													____/10																
													5																	
4	USING ADOBE XD UI KITS & PLUGINS SHARING YOUR ADOBE XD DESIGNS VIEWING DESIGN ON MOBILE													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
1																														
PR. 2	DESIGN APPLICATION UI FOR GIVEN DEFINATION													____/10																
													5																	

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										STARTING DATE				D	D	-	M	M	-	Y	Y	GRID								
										ENDING DATE				D	D	-	M	M	-	Y	Y	B. TIME				H	H	:	M	M
STUDENT NAME																														
LARAVEL														TOTAL DAYS: ____ / 60																
LEC.	TOPIC	DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN																					
1	INTRO TO LARAVEL - Intro to MVC - Features of MVC - Importance of Laravel				<div>A</div> <div>B</div>																									
				1	<div>C</div> <div>D</div>																									
2	LARAVEL INSTALLATION - Download & Setup - Configuring env file - Authentication Facades				<div>A</div> <div>B</div>																									
				2	<div>C</div> <div>D</div>																									
PR1	System create				____/10																									
3	DIRECTORY STRUCTURE & CUSTOM ROUTING - Create a directories & How it's work - Basic Routing - Route Parameters - Named Routes				<div>A</div> <div>B</div>																									
				1	<div>C</div> <div>D</div>																									
4	MIDDLEWARE - Introduction to Middleware - Defining Middleware - Registering Middleware - Middleware Groups				<div>A</div> <div>B</div>																									
				2	<div>C</div> <div>D</div>																									
5	CONTROLLERS & MODEL - Introduction to controller - Basic Controllers - Resource Controllers				<div>A</div> <div>B</div>																									
				2	<div>C</div> <div>D</div>																									
PR2	Handling Method				____/10																									
6	REQUEST & RESPONSE - Accessing The Request - Creating Responses - Redirects				<div>A</div> <div>B</div>																									
				2	<div>C</div> <div>D</div>																									
7	VIEWS - Creating Views - Passing Data To Views				<div>A</div> <div>B</div>																									
				1	<div>C</div> <div>D</div>																									
PR3	Design control				____/10																									
8	DATABASE WITH SQL - Introduction to Database & phpMyAdmin - Make Database & Creating Tables - Primary key concept - Foreign key concept				<div>A</div> <div>B</div>																									
				1	<div>C</div> <div>D</div>																									
PR4	DB Bank				____/10																									
9	BLADE TEMPLATE - Introduction Template Inheritance - Components & Slots - Displaying Data - Control Structures - Forms				<div>A</div> <div>B</div>																									
				3	<div>C</div> <div>D</div>																									
PR5	Master Layout				____/10																									

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10	ADMIN PANEL - Convert HTML Admin Panel to PHP - Set dashboard into laravel - Set table and form into laravel			.	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
2											
11	FORM WITH MVC - CRUD Operations with laravel (insert , update , delete) - Password Hnadling - sha() - CSRF Security				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
4											
PR9	CRUD				___/10						
				3							
12	FILE SYSTEM - Single File Uploading - Mulple File Uploading				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
5											
13	FORM OPERATIONS - Searching with Fields - Pagination with Fields - Searching with pagination - Form Request Validation				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
2											
PR10	Create and validate form				___/10						
				1							
14	DATA MANIPULATE - Join query - Data fatch with ajax				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
2											
PR11	Sub table				___/10						
				3							
15	ADMIN SECURITY - Login/logout with Admin - Profile - Change password - Update profile				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
2											
PR12	Profile Master				___/10						
				1							
16	ECOMMERCE WEBSITE CLIENT SIDE - Set client side in laravel - Display product into laravel - Single product view - Filter product				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
4											
17	CLIENT SECURITY - Login/logout with Admin - Profile - Change password - Update profile				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
2											
18	CART - Add to cart - view cart - update cart - delete cart				___/10						
				2							
19	Final Project * - Mailing Feature - Payment				<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
				A	B						
C	D										
2											
PR13	Final Destination				___/10						
				2							
E	Exam				___/100						
				1							

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										STARTING DATE		D	D	-	M	M	-	Y	Y	GRID								
										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M		
STUDENT NAME																												
CORE PHP												TOTAL DAYS: ____ / 80																
LEC.	TOPIC	DATE	P/A	DAY	FEEDBACK		STU. SIGN	FACULTY SIGN																				
1	INTRO TO PHP PROGRAMMING - What is PHP and Usage of PHP - Intro to Server & Installing XAMPP - echo & print Function				A	B																						
				1	C	D																						
PR1	Booster				____/10																							
				1																								
2	FUNDAMENTALS OF PHP - Datatypes - Variables & Constants - Operators - Types of Comments - \$_REQUEST['GET'] Superglobal variable *				A	B																						
				2	C	D																						
PR2	Manipulator				____/10																							
				1																								
3	CONTROL STRUCTURE - if statement - if ... else - ladder if - nested if - switch case - ternary operator				A	B																						
				3	C	D																						
PR3	Logic Structure				____/10																							
				2																								
4	BRANCHING & LOOPING - while loop - do ... while loop - for loop - nested for loop				A	B																						
				3	C	D																						
PR4	Looper				____/10																							
				2																								
5	ARRAY & FUNCTIONS - Types of Array - foreach loop - Array Functions - String Functions - Date & Time Functions - User Define Function (UDF)				A	B																						
				7	C	D																						
PR5	Assortment				____/10																							
				2																								
6	FILE SYSTEM BASICS - File Handling - Commonly Used File Functions - Directory Functions				A	B																						
				2	C	D																						
PR6	System Vault				____/10																							
				2																								
7	DATABASE WITH SQL - Introduction to Database & phpMyAdmin - Make Database & Creating Tables - CRUD operations - Importing / Exporting sql file				A	B																						
				3	C	D																						
PR7	DB Bank				____/10																							
				1																								

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

8	PHP WEB CONCEPTS WITH CRUD - Client / Server Communication (HTTP REQUEST METHOD, Redirecting Page) - Embed PHP With HTML Form - Superglobal Variables * - Database Connectivity - CRUD Operations with PHP			4	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR8	DB Miner			2	___/10						
9	OOPS WITH PHP - Introduction of OOPs concepts - Creating Methods - CRUD With OOPS			3	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR9	Metadata			1	___/10						
10	ADMIN PANEL - Convert HTML Admin Panel to PHP - include(), require(), include_once() & require_once() functions Final Project * - Blog Website			7	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR10	Renovator			8	___/10						
11	SERVER SIDE VALIDATION - Form Validation with PHP			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR11	Vanisher			1	___/10						
12	STATE MANAGEMENT - Intro to Session - Simple Login & Logout - Multiple Login			4	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR12	Session Ball			2	___/10						
13	JAVASCRIPT & JQUERY (CLIENT SIDE VALIDATION) - Introduction of JavaScript & JQuery - Validation with JavaScript - JQuery Validation			4	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR13	Endorser			1	___/10						
14	AJAX - Introduction of AJAX - AJAX with database & CRUD operation - LIVE Search			4	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR14	Asyncnator			1	___/10						
15	Final Project * - Mailing Feature			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR15	Final Destination			2	___/10						
E	Exam			1	___/100						

NOTE:

- FEEDBACK WILL BE GIVEN BY STUDENTS
- MARKS OUT OF 10 WILL BE GIVEN BY TUTOR

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)