													Τ	EAC	111	TV N	ıΛ	ME					Ī													
Cone Step In Changing Education Chain									FACULTY NAME STARTING DATE						D	D	_		VI	M	_	Υ	Υ	GR	ID.		<u> </u> 	l T								
•			JP (_			\vdash	END						D	D	_	+		M	_	Y	Y		TIMI		Н	Н		M	M
STUDENT NAME										T			\(GOOGLE CLASSROOM (
	SKETCH-FINAL												TOTAL DAYS:									/S: _		/90												
LEC.	LEC. TOPIC													D	ATE	E	P/A DA			Υ	' FEEDBACK				STU. SIGN			FACULTY SIGN								
1	-CANV - TOO - INSP -LAYE	VAS ILBAR PECTO R LIST			DU	CTION	N T	ro s	KE"	ГСН													_	1		_	A C	B D								
LAYER BASICS ADDING LAYERS, SELECTING LAYERS, DROUPING LAYERS, MOVINICAYERS, ALIGNING LAYERS, DISTRIBUTING LAYERS, RESIZING LAYE EX. GAME LAYOUT -DRAGE AND DROP, TAKE CARE ABOUT OPJECT SIZING, MAKE PREGIVEN EXAMPLE									AYEF	YERS, SCALING LAYERS.									_	1		A B C D														
3	SHAPS ADDING SHAPS, ADITING SHAPS, BOOLEAN OPERATIONS, MASI TEXT ADDING TEXT, TEXT OPTION, CONVERTING TEXT TO VECTOR SH EX. WEBSITE SLIDE DESIGN -DRAGE AND DROP, TAKE CARE ABOUT OPJECT SIZING, MAKE P GIVEN EXAMPLE, ALIGHNMENT, TEXT, PIC COLOR.									НАР	HAPS.										l 			A B C D												
4	DRAWING WITH THE PEN TOOL PEN TOOL, CLICK & DRAG TECHNIQUE, CLICK & CONVERT TECH SELECTION TOOLS, PATHFINDER, ALIGN TO ARTBOARD, ALIGN EX. TV CARTOON																				1		-	A C	B D											
PR	TV	1 2		CUS OI	N DET	AILING OR PAL																				_	/	'10								
5	COLOR THEORY COLOR SHADE REFERENCE WEBSITE COLOR HUNT, ADOBE COLOR CC, COOLORS																	_	1		-	A C	B D													
PR	CRE	ATE /	A VEC	TOR	ICC	N DE	SI	GN ((5)																/10											
6		RTING	IMAGE IPING N			NG IM.	AG	ES, RE	ĐU	CING	IM	AGE S	IZE,	EDITII	NG E	BITMA	ĄΡ							1			A C	B D								
7	7 TEXT ADDING TEXT, TEXT OPTION, TYPE ON A PATHCONVERTING, TEX							EXT	XT TO VECTOR SHAPS.													A C	B D													
8	8 LOGO DESIGN PEN TOOL, DEFINATION LOGO DESIGN,																	2		A B C D																
PR			F LOGO				GN))																		_	/	10								
9	DAT WORI		VITH D.	ATA. A	IIDD	IG NEV	V D	ATA °	sou	RCES	5. D/	ATA PI	LUG	INS.									-				Д	В								

10	STYLING FILS, THE COLOR POPOVER, PRESETS, GRADIENTS, SHADOWS, BLURS, TEXT STYLES, LAYER			A B	
	STYLES, ORGANIZING STYLES, TIPS AND TRICKS.		1	C D	
	PROTOTYPING			АВ	
11	ADDING LINKS, ADDING HOTSPOTS, CREATING FIXED ELEMENTS, USING START POINTS, PREVIEWING PROTOTYPES.		2	C D	
			2		
12	PROTOTYPING			АВ	
12	BUTTON EFFECT, EFFECT PROTOTYPING		1	C D	
				4.0	
PR	5 BUTTON EFFECTS COLOR, CHANGE SHAP			/10	
	APPLICATION DESIGN			АВ	
13	UI / UX DIFFERENT AND PPT EXPLAIN COLOR COMBINATION		_	C D	
	ICON DEFINE		1		
	PROTOTYPING WITH UI DESIGN			АВ	
14	WELCOME PAGE, LOGIN PAGE, SIGN-UP PAGE, HOME PAGE		2	C D	
			_		
PR	PROTOTYPING 5 PAGE EFFECTS			/10	
	BOOTSTRAP GRID SYSTEM			АВ	
15	WHAT IS RESPONSIVE WEBSITE		1	1	
	EX. CREATING GRID & COLUMN WIREFRAME		1	C D	
16	HOW TO INSPECT WEBSITE USING INSPECT ELEMENT IN BROWSER?			АВ	
10	-HOW TO MAKE PSD FROM LIVE WEBSITE?		1	C D	
PR	LIVE PROJECT (1)			/10	
				Λ D	
17	HOW TO CUSTOMIZE THEME?			A B	
			2	C D	
PR	DESIGN CUSTOMIZED THEME USING 3 DIFFERENT THEMES BASED ON SAME INDUSTRY			/10	

NOTE: -

- FEEDBACK WILL BE GIVEN BY STUDENTS.
- MARKS OUT OF 10 WILL BE GIVEN BY TUTOR.