

<div> <div>One Step In Changing Education Chain...</div> <div> <div>RED & WHITE</div> <div>GROUP OF INSTITUTE</div> </div> </div>										FACULTY NAME																				
										STARTING DATE				D	D	-	M	M	-	Y	Y	GRID								
										ENDING DATE				D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M		
STUDENT NAME																	GOOGLE CLASSROOM CODE													
3DS MAX - GRAPHICS																		TOTAL DAYS: ____ / ____												
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN												
1	INTRODUCTION of 3DS MAX - BASIC INFORMATION - 3DS MAX LAYOUTS, 3D VIEW NAVIGATION TOOLS - VISUAL STYL, UNIT SETTING, SHOURTCUT KEYS													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
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C	D																													
1																														
2	CREATE - GEOMETRY - STANDARD PRIMITIVES (BOX, SPHERE, CYLINDER, TORUS, TEAPOT, ETC...) - EXTENDED PRIMITIVES (HEDRA, CHAMFRBOX, OILTANK, SPINDLE, ETC...)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
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C	D																													
1																														
3	MAIN TOOLBAR - SELECT OBJECT - MOVE, ROTATE, SCALE, SNAP TOGGLE, ANGLE SNAP TOGGLE													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
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C	D																													
1																														
4	NAMED SELECTION SET - MIRROR, ALIGN, MANAGE LAYERS													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
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C	D																													
1																														
5	EDITABLE POLY * - VERTEX (SHRINK, GROW, REMOVE, BREAK, EXTRUDE, WELD) - EDGE (SHRINK, GROW, RING, LOOP, REMOVE, EXTRUDE, CHAMFER, CONNECT)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
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C	D																													
2																														
P1	CHAIR & BENCH													___ /10																
													3																	
6	CREATE SHAPES - SPLINES - NURBS CURVES - EXTENDED SPLINES													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
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C	D																													
2																														
P2	LOGO 5													___ /10																
													4																	
7	MODIFIERS 1 * - BEND, CLOTH, DISPLACE, FFD 2X2X2, FFD 3X3X3 FFD 4X4X4, LATTICE, MELT, NOISE, OPTIMIZE													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
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C	D																													
2																														
8	MODIFIERS 2 * - SHELL, SKEW, SLICE, SMOOTH, TAPER, TURBO SMOOTH, TWIST, CLOTH MODIFIERS													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D											
													A	B																
C	D																													
2																														

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

P3	CURTAIN & PILLOW				___/10						
				3							
P4	BISCUIT & CHIPS PACKAGE				___/10						
				3							
P5	GLASS, BOTTLE				___/10						
				3							
P6	CUP				___/10						
				2							
9	MATERIAL - STANDARD (DIFFUSE [BITMAP], OPACITY, GLOSSINESS, BUMP, SELF-ILLUMINATION, REFLECTION)										
				2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
10	MENTAL RAY (ARCH DESIGN) * - DIFFUSE (BITMAP) REFLECTION, REFRACTION - MAP (BUMP, DISPLACEMENT) - AUTODESK MATE. LIBRARY (HARDWOOD, METAL, MIRROR, SOLID GLASS, STONE, WALL PAINT, WATER, ETC....				___/10						
				3							
11	RENDER SETUP - SETTING OF IMAGE (SCANLINE RENDERER, NVIDIA MENTAL RAY, V-RAY ADV.)										
				1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P7	APPLY MATERIAL TO PROJECT -SUPER COLOR COMBINATION -USE COLOR (WEB. ADOBE COLOR CC)										
				2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
12	CAMERA EFFECTS - TARGET AND FREE										
				2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
13	PHOTOMETRIC LIGHT * - TARGET LIGHT, FREE LIGHT (INTENSITY, COLOR, ETC...) MENTAL RAY LIGHT - STANDARD - TARGET SPORT , FREE SPORT , TARGET DIRECT, FREE DIRECT, OMNI LIGHT										
				2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
P8	APPLY LIGHT TO ALL PROJECT -ALL LIGHT USING -CILLING LIGHT -CONSIDER LIGHT										
				3	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										

NOTE:

- FEEDBACK WILL BE GIVEN BY STUDENTS
- MARKS OUT OF 10 WILL BE GIVEN BY TUTOR

IN FEEDBACK (A = 100% | B = 80% | C = 60% | D = 30%)

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STUDENT NAME																					GOOGLE CLASSROOM CODE																
COREL DRAW (GRAPHICS DESIGN)																																					
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN	FACULTY SIGN																				
1	INTRO. OF COREL DROW HISTORY OF THE CorelDRAW DOCUMENT SIZING FUNCTION (A4, LEGAL & LATTER) RECTANGLE, ROUND POLYGON, STAR, COMPLEX STAR, SPIRAL, BASIC SHAPE COLOR: -FILL, BORDER, PICK TOOL: -SELECT PICK TOOL, FREEHAND PICK TOOL, FREE TRANCFORM TOOL, LAYOUT MENU EX. PRECTICE OF THIS TOOLS AND LAYOUTE MANU													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D																		
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C	D																																				
		1																																			
2	EDIT MENU SHAPE, SMUDGE, ROUGHEN, FREE TRANSFORM, CROP, KNIFE, ERASER, VIRTUAL SEGMENT DELETE, ZOOM OBJECT MENU OBJECT MENU (ALINE & DISTRIBUTE, ORDER, GROUP, HIDE, LOCK, CONVERT TO CURVES) EX. DROW VECTOR SHAPES ON RADYMET SHAPS													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D																		
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C	D																																				
		2																																			
3	COLOR FILL, INTERACTIVE FILL, MESH FILL, EYEDROPPER TOOL EX. CREATE A COLOR SYSTAM 1. LIGHT COLOR SYSTAM 2. DARSK COLOR SYSTAM 3. LIGHT TO DARK GRADIYANT SHADING (TYPE: RIDIAL, LINER)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D																		
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C	D																																				
		2																																			
4	FREEHAND, 2-POINT LINE, BEZIER, ARTISTIC MEDIA, PEN, B-SPLINE, 3-POINT CURVE SHAPING OBJECT, OBJECT MENU (BRECK APART) EX. PRACTICE ON RADYMET OBJECT *													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D																		
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C	D																																				
		2																																			
5	PRODUCT CARTOON, POWERCLIP 1. DROW PERFECT SHAPE 2. COPY COLOR ON RADYMET OBJECT													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D																		
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C	D																																				
		1																																			
PR.	CREATE A PRODUCT CARTOON 1. DROW PERFECT SHAPES 2. PERFECT COLOR COMBINITION 3. FOCUCE ON BORDER																																				
													1																								
6	SMART FILL TOOL, TEXT TOOL, TEXT MENU EX. PRECTICE THE FUNCTION OF TEXTTOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D																		
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C	D																																				
		1																																			
7	CREATE A TYPOGRAPHI 1. DROW TYPOGRAPHI ON IMG 2. CREATE A DESIGN ON IN COREL DREOW													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D																		
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C	D																																				
		1																																			
7	CREATE A BRANDMARK & COMPANY LOGO													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>		A	B	C	D																		
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C	D																																				
		1																																			
PR.	LOGO ANG BRANDMARK (5+5) *													___/10																							
													2																								

	<div>1. DROW TH LOGO PROTOTYPE</div> <div>i)DROW LOGO SHAPE ii)CHOOSS A FONT FOR LOGO iii)CHOOSS A CURECT COLOR COMBINATION</div>										
	<div>2. DROW THE LOGO IN COREL</div>										
8	<div>CREATE A HUMAN FACE</div> <div>DROP SHADOW, CONTOR, BLAND, DISTROT, ENVELOPE, BLOCK</div> <div>SHADOW, EFFECTS MENU (ADDJUST, BLUR, TEXTURE, BLEND)</div> <div>CREATE A COLOR PELETES</div>			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	<div>HUMAN FACE DESIGN</div> <div>1. FOCUCS ON FACE SHADINGS AND SHING</div> <div>2. CHOOSE CURECT COLOR PELETS</div> <div>3. DRAW DETAILING AND MAINORITY SHAPES</div>			1	___/10						
9	<div>PPT OF SIZEING FUNCTION</div> <div>SIZEING FUNCTION, OFFSET FUNCTION FOR DESIGNING,</div> <div>PARALLEL DIMENCSION TOOL, CONNECTCTOR TOOL</div>			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
10	<div>CREATING A BRANDED COMPANY VISITING CARD</div> <div>1. PAGE SIZE 3.5 IN*2 IN</div> <div>2. 10 CM PAGE OFFSET</div>			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	<div>BUSINESS CARD (3 DESIGN)</div> <div>1. 30% SMALL LOGOSIZE ACCORDING TO PAGE</div> <div>2. USE LOGO COLOR SYSTEM FOR CARD</div>			1	___/10						
	<div>VIVA AND PRACTICAL EXAM</div>			1	___/50						
11	<div>CREATING LETTERHEAD & ENVELOPE DESIGN</div> <div>1. PAGE SIZE A4 FOR LATTER HEAD</div> <div>2. ENVELOPE: -ALL DETAILS PPT</div>			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	<div>LETTERHEAD & ENVELOP DESIGN</div> <div>1. PAGE SIZE A4 FOR LATTER HEAD</div> <div>2. ENVELOPE: -ALL DETAILS PPT</div>			2	___/10						
12	<div>CREATING A BROCHURE DESIGN AND MANU DESIGN</div> <div>1. PAGE SIZE A4, A3 FOR LATTER HEAD</div> <div>2. PPT FOR MORE PAGE SIZINGE AND COLOR</div>			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	<div>BROCHURE AND MANU CARD DESIGN (3+3)</div> <div>1. PAGE SIZE A4. A3 FOR LATTER HEAD</div>			2	___/10						

	2. FOCUS ON COLOR, USE HD IMG, CHOOSE CURECT FONT-FAMILY 3. USE PERFACT ICON (LINE ICON, FILL ICON)						
	MARKET SURVEY 						

21	BOX COVER & WRAPPER DESIGN			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	BOX COVER & WRAPPER DESIGN (3+3) 1. DROW STRUCHER ON PAPER (SIZIGN, OFFSET, CONYAIN) 2. START DESIGN IN COREL 3. PRINT OUT IN PAPER			1	___/10						

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STUDENT NAME																			GOOGLE CLASSROOM CODE									
PHOTOSHOP (WEB)																												
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK				STU. SIGN		FACULTY SIGN								
1	INTERFACE INTRODUCTION TO ADOBE ILLUSTRATOR THE TOOLS PANELS, THE CONTROL PANELS, WORKSPACE PANELS, THE DOCUMENT AREA PANEL & WORKSPACE IN ADOBE ILLUSTRATOR PANELS REVIEW, HOW TO CREATE A WORKSPACE ART BOARDS INTRO. THE ART BOARDS PANELS, ART BOARDS TOOL, VECTOR OVERVIEW, ZOOMING, MANEUVERING													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
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C	D																											
1																												
2	PPT FOR ALIGNMENT AND COLOR SHADING IN AI													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
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C	D																											
1																												
3	CREATING SHAPE /FILL AND STROKE EFFECTS IN SHAPE DUPLICATING THE OBJECTS ATROKE EFFECT, STROKE ALIGN EFFECTS, STROKE CORNER EFFECTS, STROKE DASH EFFECTS, ARROWHEAD, CREATING SHAPE VECTOR, RECTANGLE SHAPE TOOL, DELETING ANCHOR POINTS, ELLIPSE SHAPE TOOL, ROUNDED RECTANGLE SHAPE TOOL, LINE TOOL, SELECT MULTIPLE OBJECT, ALIGNING													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
													A	B														
C	D																											
1																												
3	PPT FOR COLOR COMBINETION USING COLOR / SWATCHES / PANTONE'S / GRADIENTS & MORE SWATCHES PANELS, PANTONE, PICKING COLORS FROM AN IMAGE, GRADIENT BAR, TRANSPARENCY, EYEDROPPER TOOL DAIRECTT & GROUP SILECION TOOL, LASSO TOOL, MAGIC WAND TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
													A	B														
C	D																											
2																												
PR.	CREATE A COLOR PELETES (5)													___/10														
4	DRAWING WITH THE PEN TOOL / BRUSH TOOL PEN TOOL, CLICK & DRAG TECHNIQUE, CLICK & CONVERT TECHNIQUE, PENCIL TOOL, THE DIRECT SELECTION TOOLS, PATHFINDER, ALIGN TO ARTBOARD, ALIGN TO SELECTION													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
													A	B														
C	D																											
2																												
5	TV CARTOON DESIGN 1. FOCUCE ON DETAILING SHAPE 2. CREATE A COLOR PALETTE													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
													A	B														
C	D																											
2																												
PR.	TV CARTOON DESIGN													___/10														
6	PPT FOR ALIGNMENT AND RULES GUIDE IN AI													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
													A	B														
C	D																											
1																												
7	TEXT TOOL, RULES GUIDE TYPE TOOL, TYPE AREA BOX'S, TYPE AS OUTLINES, TOUCH TYPE TOOL, VERTICAL TYPE, AREA TYPSE TOOL, TYPE ON A PATH TOOL CREATE A TYPOGRAPHI ON RADYMAT DESIGN													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
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C	D																											
2																												
8	TYPOGRAPHY (MAKE WITH SHAPE)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
													A	B														
C	D																											
1																												
PR.	TYPOGRAPHY DESIGN													___/10														
7	LOGO DESIGN ALL TYPES OF LOGO DESIGN, SHAPE BUILDER TOOL (GOLDEN RATIO) CREATE A GOLDAN RETIO ON RADYMET OBJECT													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
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C	D																											
1																												
PR.	LOGO DESIGN (14 LOGO ALL TYPE + 2 GOLDEN RATIO LOGO)													___/10														
8	SCALE TOOL SCALE TOOL, SHEAR TOOL, RESHAPE TOOL, THE ROTATE TOOL, REFLECT TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>				A	B	C	D							
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C	D																											
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9	SYMBOL, SLICE TOOL SYMBOL TOOLS, SLICE TOOL, RULERS & GUIDES, SMART GUIDES, SCALE STROKE & EFFECTS, SHIFT & FULL SCREEN, GRIDS			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
10	GROUPED VECTORS, COMPOUNDING VECTOR SHAPES, MESH & BLEND TOOL ARRANGING OBJECTS, GROUPING VECTORS, COMPOUNDING VECTORS, CUTTING SHAPES OUT OF VECTORS, MESH TOOL, BLEND TOOL			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
11	PRACPECTIVE SELETION TOOL CREATE PRACPECTIVE SEEN (BILDEINGS, PRODUCTBOX, ETC...) THE BLOD BRUSH TOOL & ERASER TOOL BOLD BRUSH TOOL, ERASER TOOL, SHAPER TOOL, WIDTH TOOL, COMBINATION			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
12	CREATE A HUMAN CHARACTER IN DROWING EFFECT MANU (FATHER) 1.CREATE A OUTLINE ON DROWING 2.CREATE A COLOR PALETE & CREATE A HUMAN SHAPE 3.FILL COLOR AND ADD GLOW			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	CREATE A HUMAN CHARACTER				___/10						
13	ISOMETRIC GRID 3D EFFECT (EXTRUDE & BEVEL)			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	ISOMETRIC DESIGN (3D BUILDING MAP)				___/10						
14	REVOLVE & ROTATE (3D EFFECT)			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	PRODUCT DESIGN (BOOK, PEN, BOTTEL, ETC...)				___/10						
15	EFFECT MENU (ILLUSTRATOR EFFECT / PHOTOSHOP EFFECT)			3	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
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C	D										
16	SELECT & OBJECT MENU			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
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PR.	GRAPHICS TOY & PATTERN DESIGN				___/10						
17	GOOGLE ADV. BANNER			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
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C	D										
PR.	10 BANNER DESIGN				___/10						
18	EMAIL TEMPLATE, STICKER DESIGN			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	4 EMAIL TEMPLATE & 5 STICKER				___/10						
19	WEB & ADV. GRAPHICS DESIGN			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
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C	D										
PR.	WEB & ADV. GRAPHICS DESIGN (5+5)				___/10						
20	SOCIAL MEDIA MARKETING DESIGN			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	POST DESIGN (5)				___/10						

<div> <div>One Step in Changing Education Chain...</div> <div> <div>RED & WHITE</div> <div>GROUP OF INSTITUTE</div> </div> </div>										FACULTY NAME																										
										STARTING DATE		D	D	-	M	M	-	Y	Y	GRID																
										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M										
STUDENT NAME																					GOOGLE CLASSROOM CODE															
INDESIGN																																				
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN		FACULTY SIGN																		
1	PPT (WHY CHOOSE INDESIGN) DIFRANCE IN COREL-DROW, ILLUSTETOER AND INDESIGN, HISTORY OF INDESIGN EX. RESERCH ON INDESIGN WORK, WAY CHOOSS USE INDESIGN FOR MEGEZIN, NEWS PAPER, BROUCHER, BOOK COVER; DIFRANT OF COREL AND INESIIGN (AS A SOFT. DESIGN, FUNCIONS, WORK)												1	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
2	INTRO. OF INDESIGN DOCUMENT, CUSTUM DOCUMENT, PAGE TOOL, BASIC SHAPE (RECTANGLE, ELIPS, POLYGON), FILL COLOR IN SHAPE, BORDER OPTIONS (COLOR, SIZING) PAGE SIZING, PAGE MARGIN, PAGE BLEED AND SLUG EX. PRACTICE OF SHAPES, COLOR FILL, BODER OPTIONS, RESECHER ON NEXT TOPIC												1	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
3	SELECT TOOL, FREE TRANSFORM, ROTATE TOOL, SCALE TOOL, SHEAR TOOL IMAGE PLACE, PAGE MOVING, SIZING OF IMAGES, IMAGE ROTATION, SETTING UP IMAGES EX.												1	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
4	INTRO. COLOR SISTIM AND COLOR THEORY												1	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
PR.	COLOR SISTIM AND COLOR THEORY																																			
5	SHAPE TOOL, SHAPE FRAME TOOL, LINE TOOL, SCISSORS TOOL SHAPE MAKING, IMAGE PLACE IN SHAPES												2	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
6	OBJECT MENU EFFECT, PATHFINDER, TRANSFORM												1	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
7	GRADIENT SWATCH TOOL, GRADIENT FEATHER TOOL, EFFECTS, EYEDROPPER SHAPE COLOR EFFECT, TRANSPARENT EFFECT, APPLYING EFFECT ON IMAGES												2	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
8	PEN TOOL, DIRECT SELECTION TOOL, PENCIL, SMOOTH, ERASER DESING MAKING USING SHAPE AND SHAPE FRAME												2	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
PR.	CREATE A GRAPHICS FOR PAPER DESIGN													___/10																						
9	PPT: - TEXT PROPERTY RULS 1. HOW TO USE CORECT FONT FOR DESIGNS 2. FONT SIZEING FUNCTION 3. FONT COLOR												1	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
10	TEXT TOOL, ALIGN TOOL, GAP TOOL TEXT FORMATTING [FONTS, SIZING, STYLE, PARAGRAPH STYLE], TEXT ARRANGING, TEXT ALIGNING												3	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
11	TYPE MENU CHARACTER, PARAGRAPH, TABS, GLYPHS, FIND FONT, CHANGE CASE												1	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						
12	TYPE MENU APPLYING AND MAKING CHARACTER STYLE, PARAGRAPH STYLE												1	<div>A</div> <div>B</div>																						
														<div>C</div> <div>D</div>																						

PR.	TYPEOGRAPHI FOR BOOK COVER DESIGN				___/10						
13	CONTENT COLLECTOR TOOL, CONTENT PLACER TOOL, NOTE, MEASURE, HAND, ZOOM CONTENT COLLECT FROM ONE PAGE AND PLACING ON ANOTHER PAGE			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	NEWSPAPER, BOOKLET				___/10						
14	EDIT MENU, LAYOUT MENU			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
15	OBJECT MENU			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
16	TABLE MENU, VIEW MENU			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
17	CREATE RESTAURANT MENU, MAGAZINE, CATALOG, COMIC			4	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	RESTAURANT MENU, MAGAZINE, CATALOG, COMIC				___/10						

<div> <div>One Step in Changing Education Chain...</div> <div> <div>RED & WHITE</div> <div>GROUP OF INSTITUTE</div> </div> </div>										FACULTY NAME																											
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										ENDING DATE		D	D	-	M	M	-	Y	Y	B. TIME		H	H	:	M	M											
STUDENT NAME																					GOOGLE CLASSROOM CODE																
PHOTOSHOP (GRAPHICS DESIGN)																																					
LEC.	TOPIC										DATE	P/A	DAY	FEEDBACK		STU. SIGN	FACULTY SIGN																				
1	PPT FOR COLOR COMBINATION FOR PHOTOSHOP COLOR (TYPE OF COLORS) SWATCH PANEL, COLOR PANEL, COLOR PICKER, EXTRACT COLOR FROM IMAGE, SAVE SWATCH, USE PANTONE, OPACITY, COLOR MODE													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
2																																					
2	10 HANDY TIPS FOR BEGINNERS UNDO, ZOOMING, MANEUVERING, GRIDS, LAYERS TIPS & SHORTCUTS, ALIGNING, RULERS & GUIDES, IMAGES SIZE, CANVAS SIZE, & CROP, FULL SCREEN & TOGGLE PANELS, ROTATE CANVAS													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
1																																					
3	USING BRUSHES BRUSHES PANEL, USING THE BRUSHES, CUSTOMIZE A BRUSHES													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
3																																					
PR.	CREATE A WALLPAPER USING BRUSHTOOL													___/10																							
4	ERASER TOOL & LAYER MASKING ERASING PIXELS, LAYER MASKING, MASK WITH BRUSHES, MASK WITHPEN TOOL													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
1																																					
5	SMART OBJECT 1. WHAT IS THE SMART OBJECT? 2. CREAT A SMART OBJECT 3. CREATE MOCKUP DESING (LOGO, PRODUCTS, SOCIAL MEDIA DESIGN ADV.)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
2																																					
PR.	ALL MOCKUPS AND OTHER USER SMARTOBJECT													___/10																							
6	3D PAPER TYPE EFFECT, RAINBOW & CLOUD ILLUSTRATION CREATE TYPE, CREAT SHADOW EFFECT, CREAT RAINBOW ILLUSTRATION, CREAT CLOUDS ILLUSTRATION													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
2																																					
PR.	3D PAPER TYPE EFFECT, RAINBOW & CLOUD ILLUSTRATION													___/10																							
7	DECORATING AN ORIGAMI PAPER BIRD, CREATE AN ORIGAMI BIRD LOGO TRACE SKETCH WITH SHAPES, ADD COLOR, CREAT RIBBON, AD TYPE, ADD BACKGROUND													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
1																																					
PR.	DECORATING AN ORIGAMI PAPER BIRD, CREATE AN ORIGAMI BIRD LOGO																																				
8	LAYER MENU													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
1																																					
9	FILTER MENU (FILTER GALLERY, ADAPTIVE WIDE ANGLE, LIQUIFY, VANISHING POINT, BLUR, BLUR GALLERY, OTHER EFFECT)													<table border="1"> <tr><td>A</td><td>B</td></tr> <tr><td>C</td><td>D</td></tr> </table>	A	B	C	D																			
													A		B																						
C	D																																				
3																																					
PR.	CREATE A CLOUD, IMG WALLPAPER, NOICE WALLPAPER, OTHER WALLPAPER DESIGN													___/10																							
10	CREAT A RASTER HUMAN CARTOON DESIGN (Low Poly Portrait effect)																																				

				2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	A RASTER HUMAN CARTOON DESIGN				___/10						
11	FILTER MANU (OIL PAINT)			2	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	2 OIL PAINT IMG				___/10						
12	OTHER DESIGN (WALLPAPER, CURTANCE, T-Shirt, MOBILE COVER)			3	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	LETTERHEAD & ENVELOP DESIGN (3+3)				___/10						
13	WEB & ADV. BANNER DESIGN			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	WEB & ADV. BANNER DESIGN (2+2)				___/10						
14	WEDDING/KARIZMA ALBUM DESIGN			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
15	WEDDING BAG ALBUM DESIGN			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	ALBUM DESIGN (1-10 PAGE)				___/10						
16	CREATE A MOVIES POSTER			1	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	CREATE LATEST MOVIE POSTER-3				___/10						
17	TEXTILE MODULING AND KETLOK DESIGN 1. PAGE SIZE 8.5" *11" ,6" *9" ,55" *8.5"			3	<table><tr><td>A</td><td>B</td></tr><tr><td>C</td><td>D</td></tr></table>	A	B	C	D		
A	B										
C	D										
PR.	KETLOK DESIGN (1-5 PAGE)				___/10						