

Faculty Name

Starting Date

GR ID

Ending Date

B. Time

S T U D E N T N A M E

C O U R S E

MAYA

CONTACT

S E L F

P A R E N T S

LEC.	TOPIC	P/A	DATE	DAY	FEEDBACK	STUDENT SIGN.	FACULTY SIGN.
1	INTRODUCTION OF MAYA			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
2	POLYGON PRIMITIVES, TYPES OF SELECTION (Q,W,E,R)			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
3	POLYGON PRIMITIVES, TYPES OF SELECTION (Q,W,E,R)			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
4	POLY MODELING, COPY,GROUP,LAYER			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
5	TYPES OF VISULISE (1,2,3,4,5,6,7), EDIT EDGE LOOP TOO			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
6	BALANCE OBJECT SMOOTHNESS			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
7	<b>PROJECT 1</b> FURNITURE (SOFA, DINING TABLE, CHAIR ETC. ), TYPES OF EXTRUDE ( FACE , EDGE, VERTEX )			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
8	<b>MESH</b> BOOLEANS (UNION,DIFRENCE, INTERSECTION), COMBINE,SEPRATE, FILL HOLE, SMOOTH			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
9	<b>EDIT MESH</b> BEVEL, BRIDGE, DETACH, EXTRUDE, MERGE, MERGE TO CENTER (VERTEX), DELET EDGE/VERTEX (CTRL+DEL), EDIT EDGE FLOW			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
10	<b>PROJECT 2</b> WORK WITH PHOTO			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
11	<b>MASH TOOL</b> INSERT EDGE LOOP, MULTI CUT, OFFSET EDGE LOOP, TARGET WELD			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		
12	<b>DEFORM</b> BEND, FLARE, SINE, SQUASH, TWIST, WAVE			1	<div>A</div> <div>B</div> <div>C</div> <div>D</div>		