

# CS 511, Fall 2020, Lecture Slides 22

## Unification

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# BACKGROUND

- ▶ The name “unification” and the first formal investigation of the notion is due to J.A. Robinson (1965).
- ▶ Robinson’s algorithm for first-order unification has exponential time-complexity in the worst-case.
- ▶ The Paterson-Wegman algorithm (1978) for first-order unification has linear time-complexity, but relatively complicated to implement.
- ▶ The Martelli-Montanari algorithm (1982) for first-order unification has a  $\mathcal{O}(n \log n)$  time-complexity in the worst-case and is somewhat simpler to implement than the Paterson-Wegman algorithm.
- ▶ More information on first-order unification – the only kind we need in this course – can be found by browsing the Web. In particular, click [here](#) for an informative Wikipedia article.

Problems of **unification** (and **matching**) are a rich and thriving area of computer science. Search the Web for: *semi-unification*, *acyclic semi-unification*, *second-order unification*, *bounded second-order unification*, *monadic second-order unification*, *context unification*, *stratified context unification*, and many other variants, each resulting from particular applications in computer science.

# DEFINITIONS

- ▶ An **instance** of (first-order) unification is a finite set  $S$  of equations:

$$S \triangleq \{s_1 \stackrel{?}{=} t_1, \dots, s_n \stackrel{?}{=} t_n\}$$

where  $s_1, t_1, \dots, s_n, t_n$  are first-order terms (over a given signature  $\Sigma$ ).

- ▶ A **substitution**  $\sigma$  is always given as a mapping  $\sigma : X \rightarrow \mathcal{T}$  where  $X$  is the set of all first-order variables and  $\mathcal{T}$  is the set of all first-order terms.

Such a substitution  $\sigma : X \rightarrow \mathcal{T}$  is extended to  $\sigma : \mathcal{T} \rightarrow \mathcal{T}$  in the usual way.

- ▶ A **unifier** or **solution** of  $S$  is a substitution  $\sigma$  such that  $\sigma(s_i) = \sigma(t_i)$  for every  $i = 1, \dots, n$ .
- ▶  $Sol(S)$  is the set of all unifiers or solutions of  $S$ .  $S$  is **unifiable** iff  $Sol(S) \neq \emptyset$ .
- ▶ A substitution  $\sigma$  is a **most general unifier (MGU)** of  $S$  if  $\sigma$  is a “least” element of  $Sol(S)$ , i.e., for every  $\sigma' \in Sol(S)$  there is a substitution  $\sigma''$  such that, for all variable  $x$ , it holds that  $\sigma'(x) = \sigma''(\sigma(x))$  – more succinctly written as  $\sigma' = \sigma'' \circ \sigma$ .

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- ▶ Notational Conventions:
  1. We may write a substitution  $\sigma$  as the set of its **non-trivial bindings**, i.e.,  $\sigma = \{x \mapsto \sigma(x) \mid \sigma(x) \neq x\}$ .
  2. In particular, if we write  $\sigma = \{ \}$  (the empty set), then  $\sigma$  is the identity substitution.
  3. Whenever convenient and not ambiguous, we write “ $\sigma t$ ” instead of “ $\sigma(t)$ ”.

# AN ALGORITHM FOR FIRST-ORDER UNIFICATION

- ▶ We present an adaptation of the Martelli-Montanari algorithm, one of several available for first-order unification. (Its  $\mathcal{O}(n \log n)$  time-complexity depends on some clever data structuring with dag's – not in this handout.)
- ▶ We can view unification as a rewrite system, the goal of which is to repeatedly transform a finite set of equations until the solution “stares you in the face”.
- ▶ According to this view, unification can be carried using six transformation (or rewrite) rules (where the symbol “ $\uplus$ ” denotes disjoint union):

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- ▶ We can view unification as a **rewrite system**, the goal of which is to repeatedly transform a finite set of equations until the solution “stares you in the face”.
- ▶ According to this view, unification can be carried using six **transformation (or rewrite) rules** (where the symbol “ $\uplus$ ” denotes disjoint union):

$$\text{[delete]} \quad \{t \stackrel{?}{=} t\} \uplus S \implies S$$

$$\text{[decompose]} \quad \{f(s_1, \dots, s_m) \stackrel{?}{=} f(t_1, \dots, t_m)\} \uplus S \implies \{s_1 \stackrel{?}{=} t_1, \dots, s_m \stackrel{?}{=} t_m\} \cup S$$

$$\text{[conflict]} \quad \{f(s_1, \dots, s_m) \stackrel{?}{=} g(t_1, \dots, t_n)\} \uplus S \implies \text{FAIL}$$

where  $f \neq g$

$$\text{[orient]} \quad \{t \stackrel{?}{=} x\} \uplus S \implies \{x \stackrel{?}{=} t\} \cup S$$

where  $t \notin X$

$$\text{[eliminate]} \quad \{x \stackrel{?}{=} t\} \uplus S \implies \{x \stackrel{?}{=} t\} \cup \{x \mapsto t\}(S)$$

where  $x \notin \text{Var}(t)$  and  $x \in \text{Var}(S)$

$$\text{[occurs check]} \quad \{x \stackrel{?}{=} t\} \uplus S \implies \text{FAIL}$$

where  $x \in \text{Var}(t)$  and  $t \notin X$

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