

# The Girl, Jeb9, and The Warden



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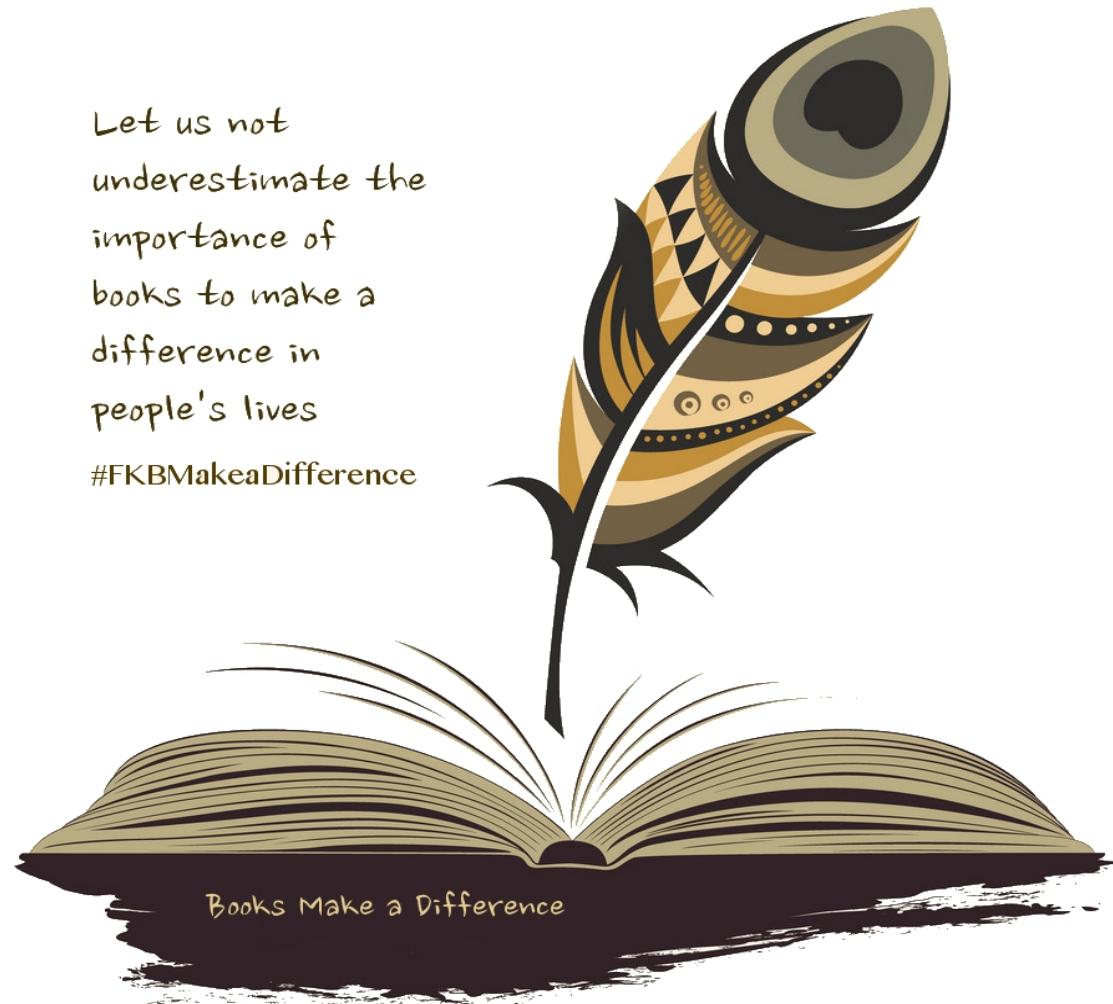
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**Once upon a time there was an adventurous  
curly haired girl in the world of Minecraft.**



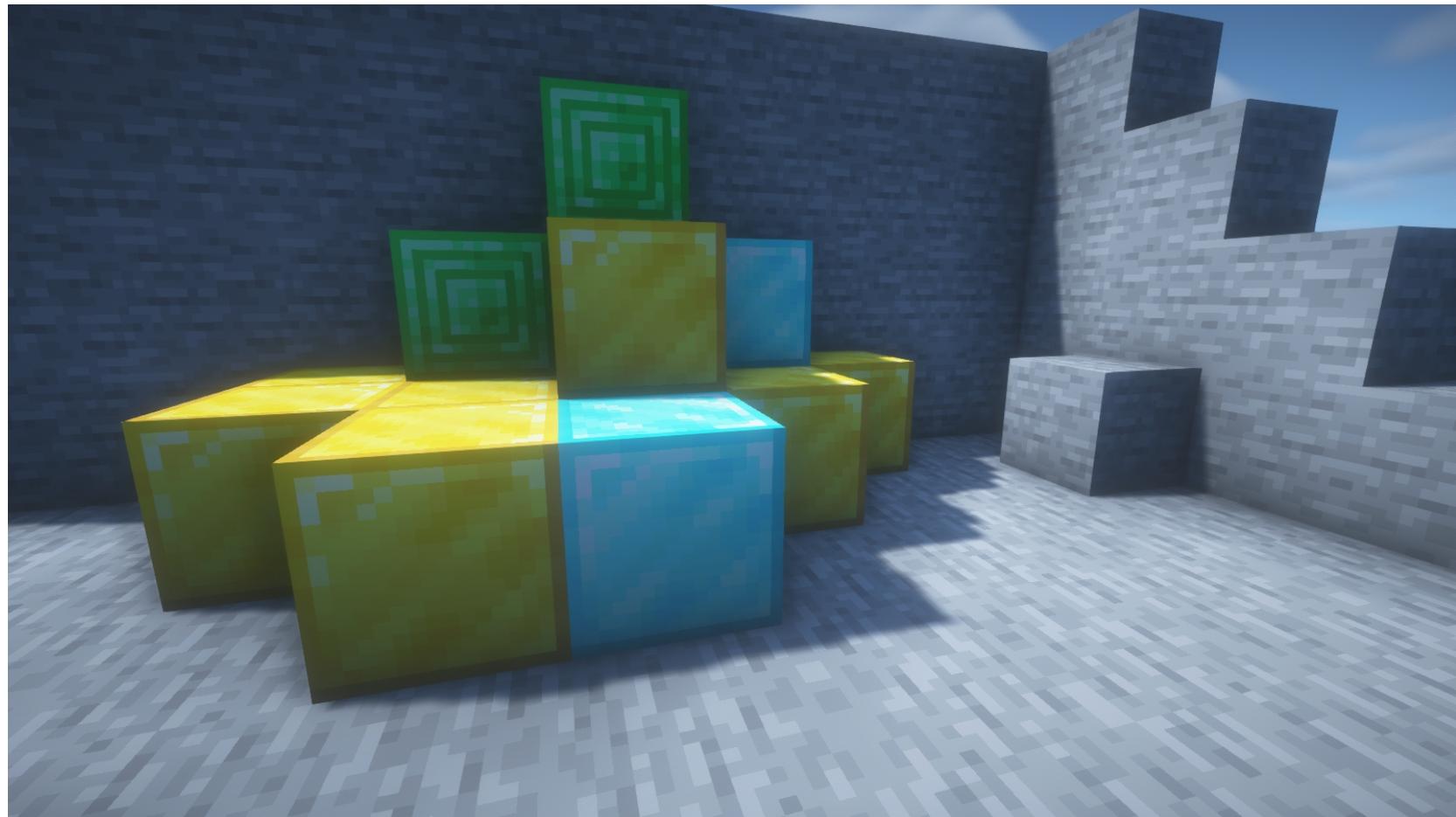
**One day in her village she heard a cry for help  
and she went to check it out.**



There she saw a rainbow sheep called jeb\_  
trapped in a bush. Jeb\_ said he had tried to get  
some berries and his fur got tangled in the  
thorns.



She helped jeb\_ out from the thorn bush.  
jeb\_ thanked the curly haired girl  
for saving him.



**Jeb\_ asked the curly haired girl if she could get to the ruined ancient city to find a treasure of gold, diamond, and emerald, that he knew was buried there.**



jeb\_ said he would grant the curly haired girl  
one wish if she got the treasure for him,  
in gratitude she gave jeb\_ some wheat.



After jeb\_ had given the quest to the curly  
haired girl he asked for her name, she  
responded, “My name is Maddie its short for  
Madeline.”



The sheep said if you need to face danger on your quest – just think of me and whisper my name - jeb\_, and I will give you strength.



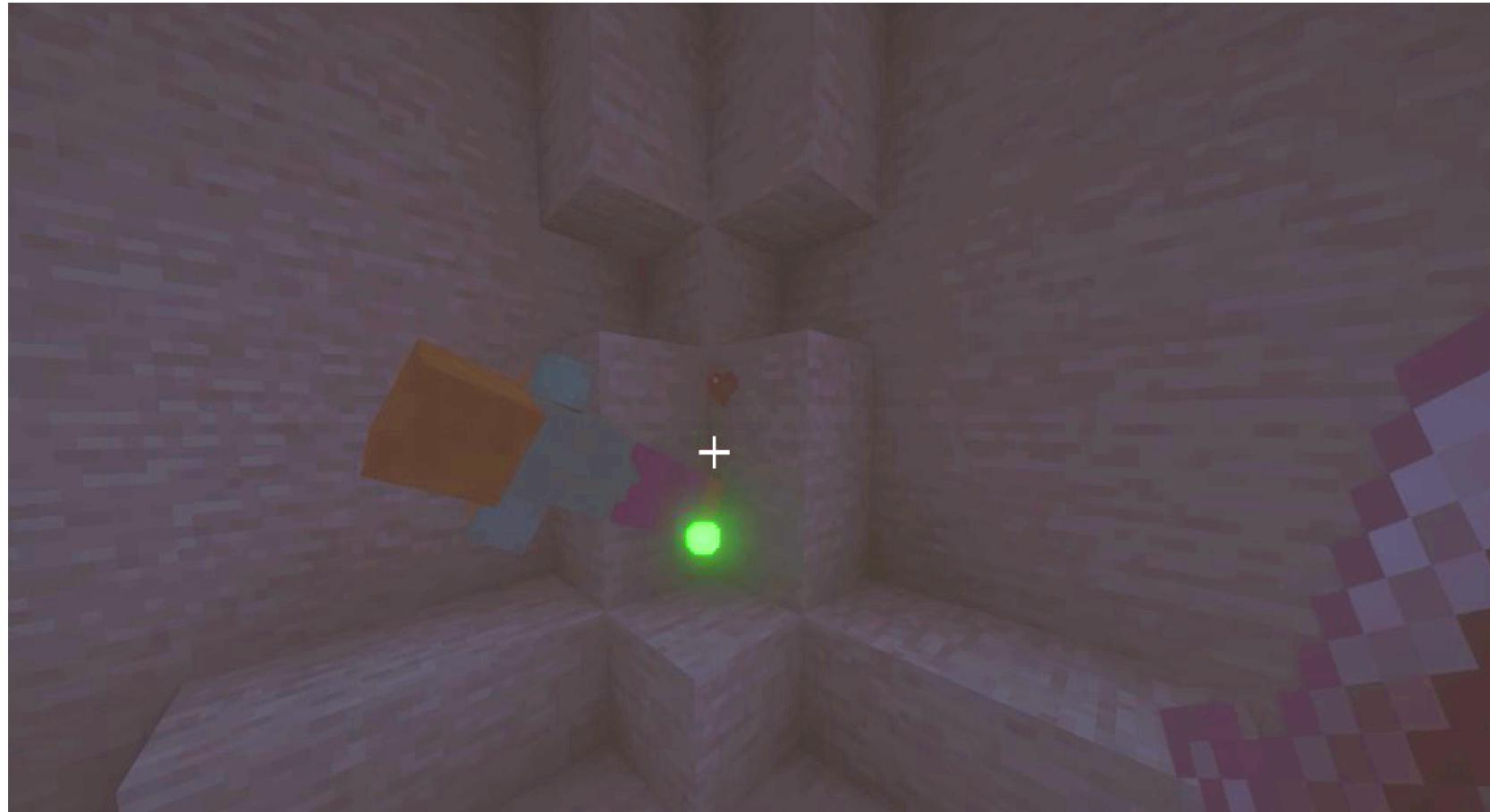
**Maddie went on an epic quest in search of the sheep's treasure. On her adventure she uncovered the entrance to what look like a mysterious cave.**



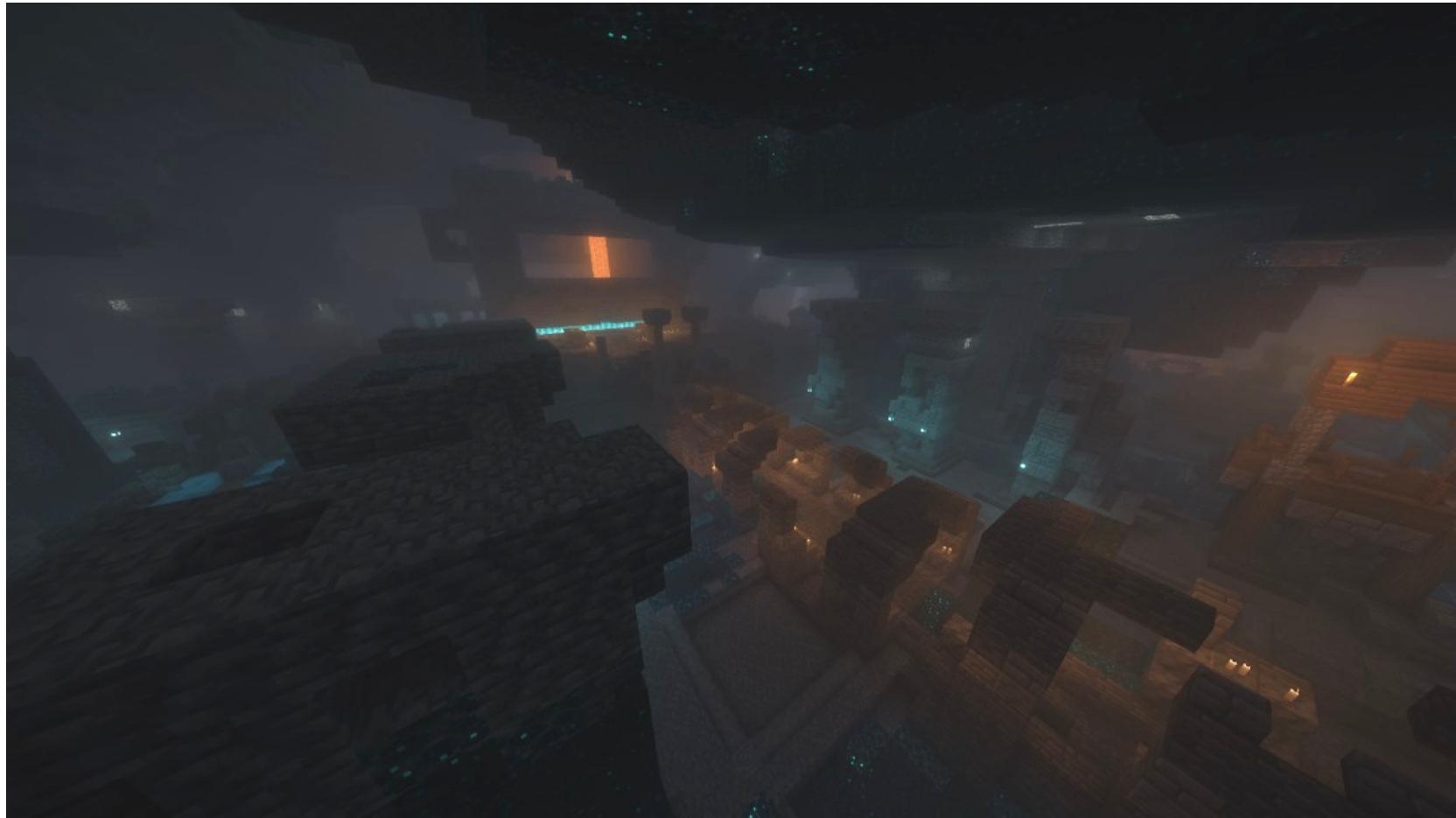
**She carefully went into the cave looking around  
and going deeper and deeper,  
and it got darker and darker.**



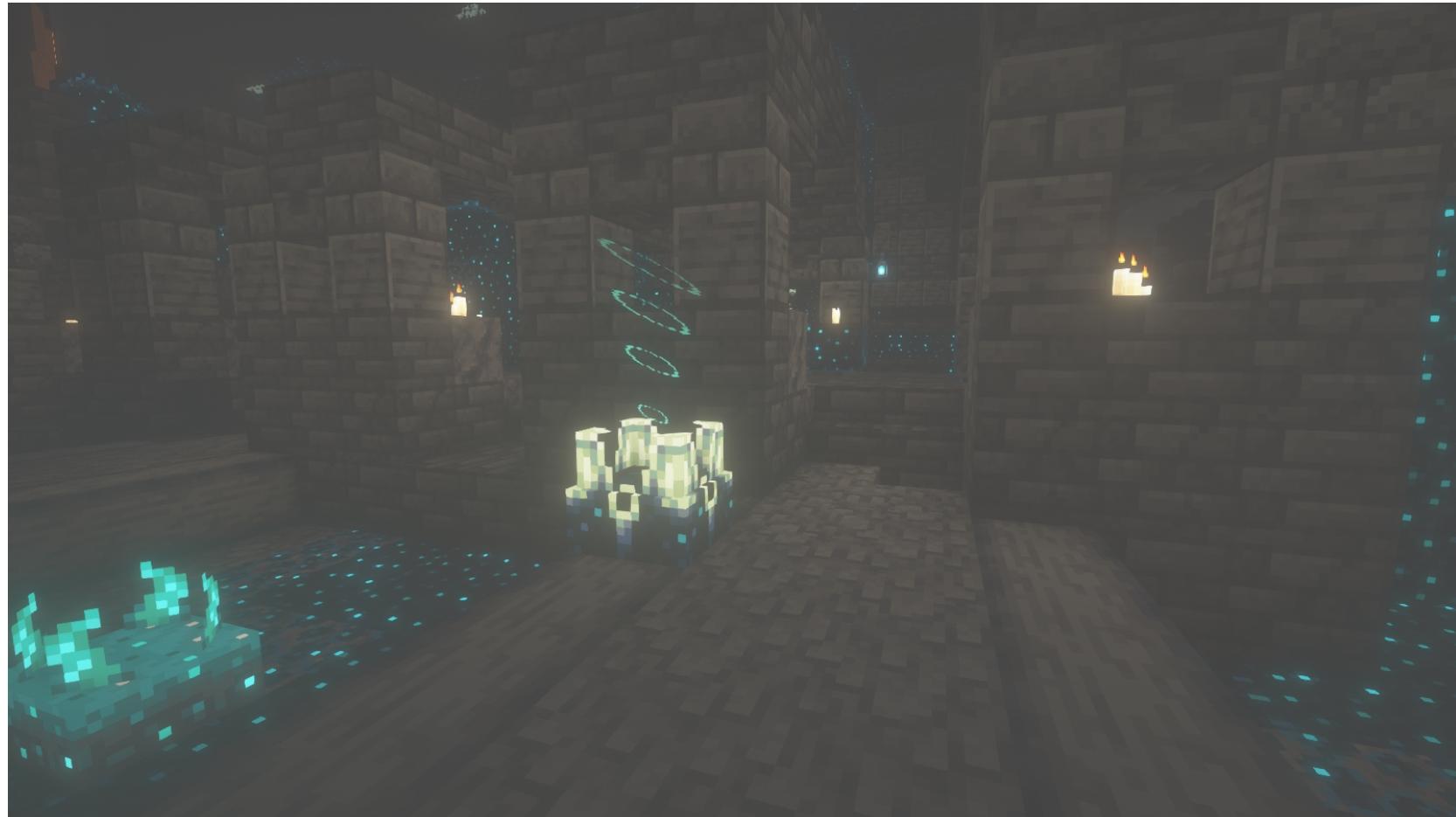
**Then suddenly she saw a zombie. Quick as a flash she charged at the zombie with a stick.**



**The zombie fought hard but Maddie,  
remembering the Sheep's promise, fought even  
harder. Soon using her wits she overcame the  
zombie.**



After facing the zombie, she figured, “he must be protecting something, or what?” so she kept going further and deeper, then suddenly turning a corner and she had found the ancient city.



In joy she screamed “Yes” setting off a skulk shrieker (a Minecraft world trap). She heard a shriek and looked around, but couldn't see anyone.



She tentatively crept forward to peer over the blocks aside her and she suddenly heard a second shriek. Jumping in fright, as she landed she heard a third shriek.



**As anyone from Minecraft world might know  
the third shriek of the skulk shrieker will spawn  
the Warden, a creepy evil dude.**



After she heard the third shriek she heard a  
rupturing sound from the floor of the cave, and  
from the rip the Warden appeared.



On observations she realised the Warden is blind but tracked his prey by listening for sounds. So she kept absolutely still being careful to not even make a sound as she breathed.



**She could not whisper jeb\_’s name even as she  
needed to be completely silent. So she  
concentrated all her thought energy on jeb\_ so  
that she might get some of his positive energy  
back. Silently she kept absolutely still.**



Slowly, bit by bit, the warden began to crawl back into the hole from where he came. Finally the girl was free! And she now wanted to find jeb\_'s treasure to thank him.



After walking for a while, she found the centre of the ancient city and there was a chest. She opened it and there was gold, diamonds, and emeralds, just like jeb\_ explained.



She took the treasure back to jeb\_ and he granted her a wish just as he promised. Maddie responded that she wished for lifelong friendship.



– to which jeb\_ replied, your wish is already granted.

jeb\_ and Maddie remained friends from this day forward.

**-THE END-**

## Characters and Features from this Book

**Madeline** is a Minecraft player who enjoys exploring.

**Jeb\_** is a unique Rainbow sheep, created as such by giving a sheep the name "jeb\_" in the game, which gives it a distinctive rainbow appearance.

**Zombie** is a common mob in Minecraft that can be found in the game's overworld, characterized by its slow movement and ability to infect other players or mobs with its attacks.

**The Warden** is a formidable mob introduced in the Caves and Cliffs Update, known for its strength and ability to detect and attack players who are hiding or sneaking.

**The Skulk Schreiker** is a powerful mob that can be found underground or in the caves, characterized by its ability to sense players.

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