

Contact

www.linkedin.com/in/sachin-hegde-b988277 (LinkedIn)

Top Skills

Artificial Intelligence (AI)
Large Language Models (LLM)
Engineering Management

Languages

English (Native or Bilingual)
Hindi (Full Professional)
Spanish (Limited Working)
German (Limited Working)
Kannada (Full Professional)

Sachin Hegde

Software Engineering Manager, AI at Superhuman
San Francisco, California, United States

Experience

Superhuman
5 years 4 months

Senior Software Engineering Manager
October 2022 - Present (2 years 4 months)
San Francisco, California, United States

Principal Software Engineer
January 2022 - October 2022 (10 months)
San Francisco, California, United States

Senior Software Engineer
October 2019 - January 2022 (2 years 4 months)
San Francisco, California

Zillow Group
Senior Software Engineer
June 2018 - October 2019 (1 year 5 months)
San Francisco, CA

PayPal
4 years 10 months

Member Of Technical Staff 1
April 2017 - June 2018 (1 year 3 months)
San Francisco Bay Area

- Selected to be one of 4 founding engineers of a special VP project, now consisting of over 18 FTEs
- Built a platform to provide analytics and run UI widgets on e-commerce websites; scaled to run on over 4000 merchant sites, with over 80,000 daily page impressions, in under a year
- Served as an architect for 2 scrum teams, assigned to oversee 15 engineers working on 2 large code bases
- Gave a talk at JSConf@PayPal 2017, titled "Building a third-party widget platform with webpack and react-router"

- Replaced several scattered API routes with a single GraphQL endpoint that now serves as a marketing API endpoint for several of PayPal's marketing client apps
- Conducted a bi-weekly "clean code session" series to help enable teams within the merchant organization to identify and eliminate technical debt on their projects
- Gave a talk at JSConf@PayPal 2018, titled "Front-tier GraphQL: Migrating vanilla express routes to apollo-server"

Senior Software Engineer

April 2015 - March 2017 (2 years)

San Francisco Bay Area

- Took the initiative to prototype an alternative approach to building an existing app, influenced management to allocate a team to build out the prototype as a full-fledged JS framework
- Co-architected and led a team to build out the framework, called "F0", which allowed developers to create rich, interactive multi-page forms by declaring simple JSON objects
- Used TDD to build and publish over 20 fully unit tested node modules to PayPal's internal npm registry
- 2 PayPal apps were rewritten entirely with f0 on the client side, resulting in smaller, more maintainable codebases
- F0 was presented at Node Summit in San Francisco in 2016, in a talk titled "Specialization with Dynamic React forms"

Software Engineer

September 2013 - March 2015 (1 year 7 months)

San Francisco Bay Area

Worked as one of the core developers responsible for scaling PayPal's merchant onboarding app to allow for several teams to work on a common codebase. I conducted training sessions for 8 development teams across 3 international locations, who went on to launch localized flows to over 200 regions, in under a year.

PayPal

User Interface Engineering Intern

June 2012 - August 2012 (3 months)

Front-end web programming on multiple projects.

Worked extensively with Node.js, JavaScript, Python, HTML5, CSS.

Isotope Advertising

Technical Designer

June 2011 - August 2011 (3 months)

Bangalore, India

Front-end web programming, creative art design, client servicing, and implementation of multiple web projects

Worked with HTML, CSS, JQuery, Photoshop, Illustrator

Evergreen Seamless Pipes and Tubes Pvt Ltd.

Marketing Media Intern

June 2010 - August 2010 (3 months)

Bangalore, India

Designed web templates, posters, and brochures

Education

Carnegie Mellon University

BS in Computer Science, Minor in Art · (2009 - 2013)

The International School, Bangalore

International Baccalaureate · (2005 - 2009)