Clinton Langosch
Software Engineering Manager

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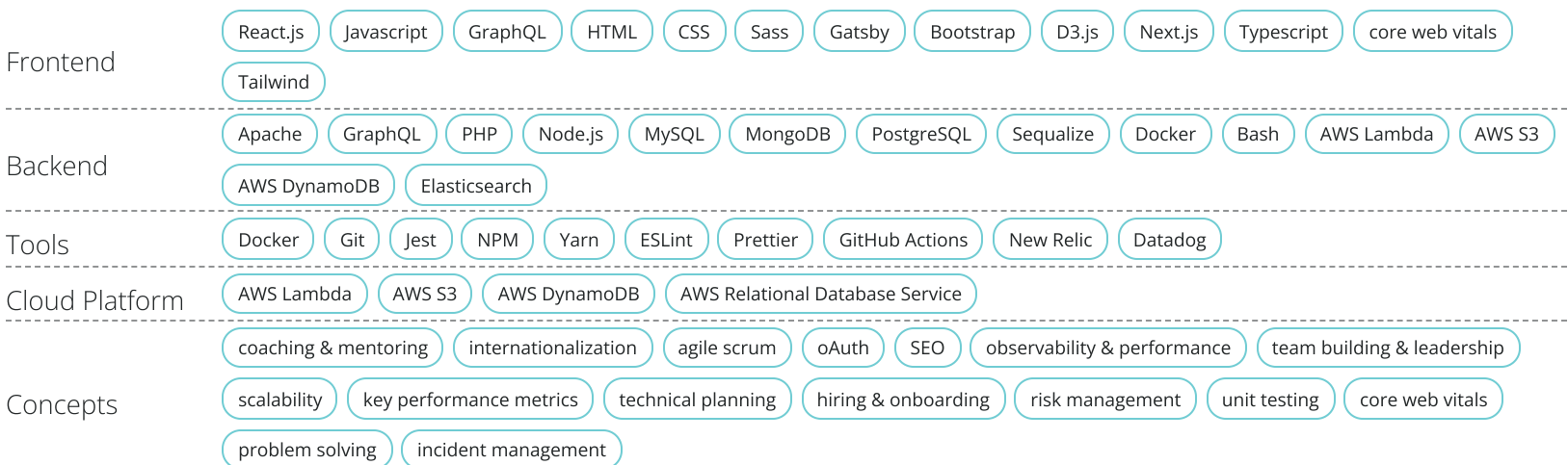
FULL STACK DEVELOPMENT • DEVELOPER EXPERIENCE • ENGINEERING MANAGEMENT • TECHNICAL COMMUNICATION

I bring over a decade of expertise in both technical communication and full stack engineering, with a strong focus on developer experience and enablement. My background includes leading engineering teams through significant organizational changes while maintaining high performance, resilience, and adaptability.

Throughout my career, I've successfully managed site & data migrations, open-sourced several projects, and developed cost-effective content management systems. I've supported the launch of new programs, improved onboarding and in-app help, and created developer-focused learning platforms, resulting in notable achievements like a 20% increase in one-week retention and the highest SUPR-Q scores, and reducing costs by as much as 80%. My experience spans the entire lifecycle from startups to IPOs and large-scale enterprises, driving engineering evolution and performance culture.

Frontend
React.js • Javascript • GraphQL • HTML • CSS • Sass • Gatsby • Bootstrap • D3.js • Next.js • Typescript • core web vitals • Tailwind

Backend
Apache • GraphQL • PHP • Node.js • MySQL • MongoDB • PostgreSQL • Sequalize • Docker • Bash • AWS Lambda • AWS S3 • AWS DynamoDB • Elasticsearch

Tools
Docker • Git • Jest • NPM • Yarn • ESLint • Prettier • GitHub Actions • New Relic • Datadog

Cloud Platform
AWS Lambda • AWS S3 • AWS DynamoDB • AWS Relational Database Service

Concepts
coaching & mentoring • internationalization • agile scrum • oAuth • SEO • observability & performance • team building & leadership • scalability • key performance metrics • technical planning • hiring & onboarding • risk management • unit testing • core web vitals • problem solving • incident management

Experience

New Relic - Remote
Apr 2022 to Present

Manager, Software Engineering
Lead a team of engineers that develops the content tooling, sites, and services that power our open source docs & developer websites, as well as in-product help / onboarding content.

- Led UI projects to improve user experience on sites (SUPR-Q scores over 4).
- Led several projects around improving core web vitals based performance (50% increase in site speed / largest contentful paint and 75% increase in cumulative layout shift)
- Led scalability project for our websites to enable teams to quickly create new sites and content around important initiatives.
- Oversee content system for 500 unique contributors annually.
- Establish new team and scaled it from 3 to 5 engineers.
- Drive early feature / system design and architecture planning.
- Work closely with product management / leadership / design / other stakeholders to set strategy and team priorities.
- Lead interviewing, coding exercises, hiring, onboarding, and mentoring of engineers with the goal of quickly making them productive and engaged members of the team
- Coach and support engineers to grow their career, take ownership of team's technology, and do work they're proud of.

New Relic - Portland, OR

Oct 2017 to Mar 2022

Software Engineer

Develop and maintain sites, services, and content tooling to help New Relic's customers onboard and get the most out of the product. Served on and helped lead various teams such as Developer Experience, Developer Enablement, UX Product Language. Served in various orgs such as Growth - User Lifecycle, User Experience Platform, and Experience Design.

- Provide technical input into roadmap planning, prioritize backlog, prototype, scope and plan upcoming work.
- Develop coding standards and excellence in team code reviews
- Improve internationalization system to scale reliably and to support adding full coverage of an additional language in days with machine translation.
- Develop new sites, product UI views, and system to support an program called Instant Observability (collection of quickstart bundles for users to start monitoring their software quickly).
- Migrate Drupal site to Gatsby + Github based system with automation for internationalization, syncing content via various services to New Relic's product UI.

Freelance - Remote

Jan 2012 to Jan 2016

Software Engineer

Develop WordPress and custom PHP sites for various clients for marketing, portfolios, project management needs.

Education

University of Wisconsin - Whitewater, 2005. Bachelor of Arts - English Education.