

# Text Technologies for Data Science INFR11145

## Web Search (2)

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## **Lecture Objectives**

- Learn about:
  - Basics of Web search
  - · Brief History of web search
  - SEOs
  - Web Crawling (intro)

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## The Reality of Web Search

- PageRank is used in Google, but is hardly the full story of ranking
  - Many sophisticated features are used
  - Some address specific query classes
  - · Machine-learned ranking heavily used
    - Learning to Rank (L2R)
    - Many features are used, including PR
  - Still counted as a very useful feature

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#### **Brief History**

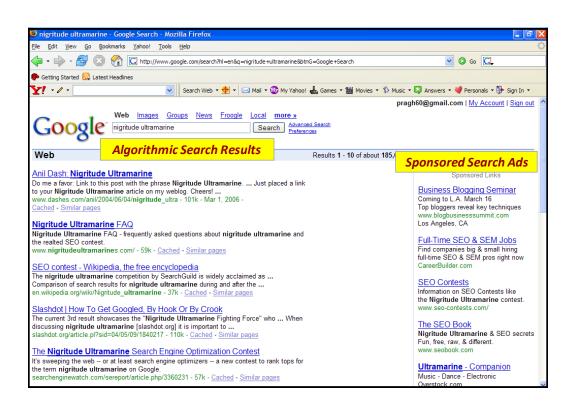
- Early keyword-based engines (1995-1997)
  - Altavista, Excite, Infoseek, Lycos
  - Traditional IR techniques
  - Scalability is an issue
- Paid search ranking: Goto (morphed into Overture.com → Yahoo!)
  - Your search ranking depended on how much you paid
  - Auction for keywords
  - Called "sponsored search"
    - CPC (Cost Per Click)
    - CPM (Cost Per Thousand Impressions)

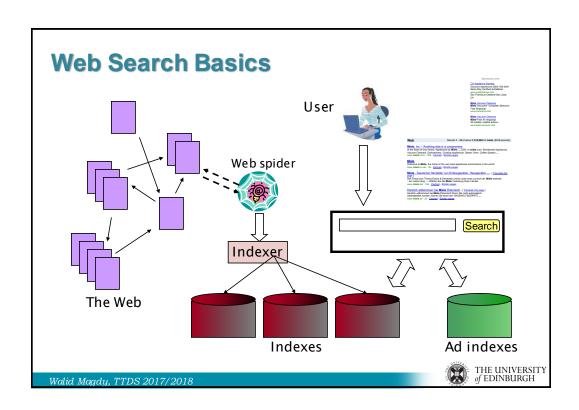


## **Brief (non-technical) History**

- 1998+: Link-based ranking pioneered by Google
  - Blew away all early engines
  - Great user experience in search of a business model
  - Meanwhile Goto/Overture's annual revenues: ~ \$1 billion
- Result: Google added paid search "ads" to the side, independent of search results
  - Yahoo followed, acquiring Overture (for paid placement) and Inktomi (for search)
- 2005+: Google gains search share, dominating in Europe and very strong in North America
  - 2009: Yahoo! and Microsoft combined paid search offering







#### **User Need on Web Search**

- <u>Informational</u> want to learn about something (~40% / 65%)

  Information Retrieval
- Navigational want to go to that page (~25% / 15%)
  United Airlines
- <u>Transactional</u> want to do something (web-mediated) (~35% / 20%)

• Downloads Mars surface images

• Shop Canon S410

- Gray areas
  - Exploratory search "see what's there"



## **Search Engine Optimization (SEO)**

- The Trouble with Paid Search Ads: It costs money. What's the alternative?
- Search Engine Optimization (SEO):
  - "Tuning" your web page to rank highly in the algorithmic search results for selected keywords
  - Alternative to paying for placement
  - Thus, intrinsically a marketing function
- Performed by companies, webmasters and consultants ("Search engine optimizers") for their clients
- Some perfectly legitimate, some very shady

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#### **SEO: Simplest Form**

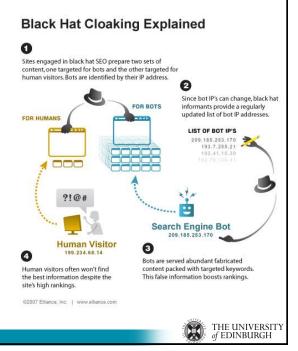
- First generation engines relied heavily on tf/idf
  - The top-ranked pages for the query maui resort were the ones containing the most maui's and resort's
- SEOs responded with dense repetitions of chosen terms
  - e.g., maui resort maui resort maui resort
  - Misleading meta-tags, excessive repetition
  - Often, the repetitions would be in the same color as the background of the web page
    - Repeated terms got indexed by crawlers
    - · But not visible to humans on browsers

Pure word density cannot be trusted as an IR signal



#### **SEO: Cloaking**

- Serve fake content to search engine spider
- Famous technique:
   Black Hat
- Kind of a spam!



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## **Duplicate Detection**

- The web is full of duplicated content
- Strict duplicate detection = exact match
  - Not as common
  - · can be detected with fingerprints
- But many, many cases of near duplicates
  - e.g., <u>last modified date</u> the only difference between two copies of a page
- Near-Duplication: Approximate match
  - Use similarity threshold to detect near-duplicates
    - e.g., Similarity > 80% => Documents are "near duplicates"
    - Not transitive though sometimes used transitively
      - A ≈ B & B ≈ C → doesn't have to mean A ≈ C



#### **Duplicate Detection: MiniHash**

- Features of similarity:
  - Segments of a document (natural or artificial breakpoints)
  - Shingles (word n-grams)
  - a rose is a rose →

```
a_rose_is_a
rose_is_a_rose
is_a_rose_is
a_rose_is_a
```

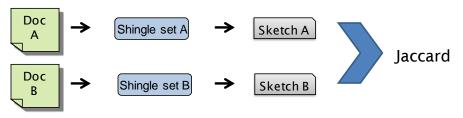
- Similarity measure between two docs (= <u>sets of shingles</u>)
  - Set intersection
  - Specifically (Size\_of\_Intersection / Size\_of\_Union)

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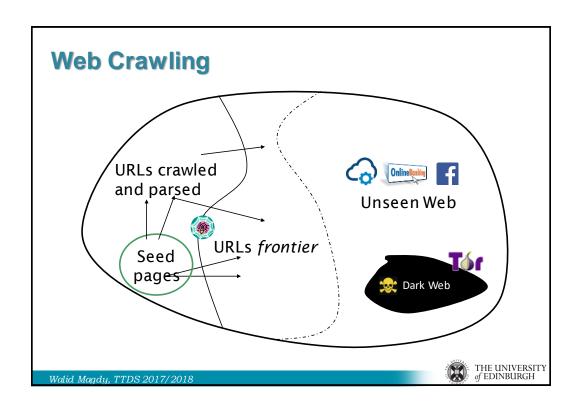


## **Shingles + Set Intersection**

- Computing exact set intersection of shingles between all pairs of documents is expensive/intractable
- Approximate using a cleverly chosen subset of shingles from each (a sketch)
- Estimate  $\frac{\text{size of intersection}}{\text{size of union}}$  based on a short sketch







#### **Basic Crawler Operation**

- Begin with known "seed" URLs
- Fetch and parse them <</li>
  - Extract URLs they point to
  - Place the extracted URLs on a queue
- Fetch one URL from the queue
- Repeat -

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#### What Any Crawler Must Do

- Be <u>Polite</u>: Respect implicit and explicit politeness considerations
  - Only crawl allowed pages
    - respect robots.txt
  - Avoid hitting any site too often
- Be <u>Robust</u>: Be immune to spider traps and other malicious behaviour from web servers
  - Be careful to spams

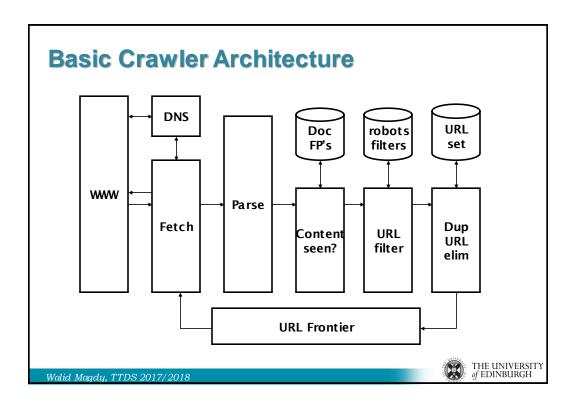
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## What Any Crawler Should Do

- Be capable of distributed operation
  - designed to run on multiple distributed machines
- Be <u>scalable</u>: designed to increase the crawl rate by adding more machines
- <u>Performance/efficiency</u>: permit full use of available processing and network resources
- Fetch pages of "higher quality" first
- <u>Freshness/Continuous</u> operation: Continue fetching fresh copies of a previously fetched page
- <u>Extensible</u>: Adapt to new data formats, protocols





#### **Processing Steps in Crawling**

- 1. Pick a URL from the frontier
- 2. Fetch the document at the URL
- 3. Parse the document
  - 1. Extract links from it to other docs (URLs)
- 4. Check if document has content already seen
  - 1. If not, add to indexes
- For each extracted URL
  - 1. Ensure it passes certain URL filter tests
  - 2. Check if it is already in the frontier (duplicate URL elimination)



#### **URL Frontier**

- Can include multiple pages from the same host
- Must avoid trying to fetch them all at the same time
- Must try to keep all crawling threads busy

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#### **Explicit and Implicit Politeness**

- <u>Explicit politeness</u>: specifications from webmasters on what portions of site can be crawled
  - robots.txt
- Implicit politeness: even with no specification, avoid hitting any site too often

```
User-agent: *
Disallow: /yoursite/temp/
User-agent: searchengine
Disallow:
```

 No robot should visit any URL starting with "/yoursite/temp/", except the robot called "searchengine"



#### **URL Frontier: 2 Main Considerations**

- Politeness: do not hit a web server too frequently
- <u>Priority/Freshness</u>: crawl some pages more often than others
  - Pages whose content changes often (e.g. News sites)
- These goals may conflict each other.
  - e.g., simple priority queue fails many links out of a page go to its own site, creating a burst of accesses to that site.
- Even if we restrict only one thread to fetch from a host, can hit it repeatedly
- Common heuristic: insert time gap between successive requests to a host that is >> time taken in most recent fetch from that host

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## **Summary**

- · History of Web search
- Basics of web search
- Usage of web search
- SEO
- Web crawling

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#### Resources

- Text book 1: Intro to IR, Chapter 19
- Text Book 2: IR in Practice: Chapter 3
- YouTube Videos (nice to watch)
  - How Search Works. Google https://www.youtube.com/watch?v=BNHR6IQJGZs
  - The Evolution of Search. Google https://www.youtube.com/watch?v=mTBShTwCnD4
  - What Is The Deep Web?. Mashable https://www.youtube.com/watch?v=\_UOK7aRmUtw

