Introductory Applied Machine Learning

Naïve Bayes

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Overview

- Naïve Bayes classifier
 - components and their function
 - independence assumption
 - dealing with missing data
- Continuous example
- Discrete example
- Pros and cons

Bayesian classification

- Goal: learning function $f(x) \rightarrow y$
 - y ... one of k classes (e.g. spam/ham, digit 0-9)
 - $x = x_1...x_n$ values of attributes (numeric or categorical)
- Probabilistic classification:
 - most probable class given observation: $\hat{y} = arg \max_{y} P(y|x)$
- Bayesian probability of a class:

$$P(y|x) = \frac{P(x|y)P(y)}{\sum_{y'} P(x|y')P(y')}$$
normalizer $P(x)$

Bayesian classification: components

$$P(y|x) = \frac{P(x|y)P(y)}{\sum_{y'} P(x|y')P(y')}$$

Example:

y ... patient has Avian flu x ... observed symptoms

- P(y): prior probability of each class
 - encodes how which classes are common, which are rare
 - apriori much more likely to have common cold than Avian flu
- P(x|y): class-conditional model
 - describes how likely to see observation x for class y
 - assuming it's Avian flu, do the symptoms look plausible?
- P(x): normalize probabilities across observations
 - does not affect which class is most likely (arg max)

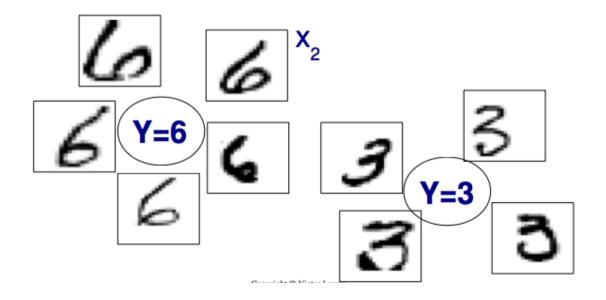
Bayesian classification: normalization

Normalizer:
$$P(x) = \sum_{y'} P(x|y')P(y')$$

an "outlier" has a low probability under every class

$$P(X=x_1 | Y=3) < P(X=x_2 | Y=3)$$





normalizer makes $P(Y=3|X=x_1)$ comparable to non-outliers

Naïve Bayes: a generative model

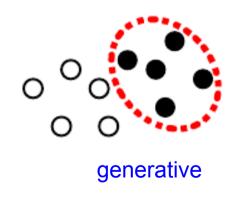
- A complete probability distribution for each class
 - defines likelihood for any point x
 - P(class) via P(observation)

$$P(y|x) \propto P(x|y) P(y)$$

- can "generate" synthetic observations
 - will share many properties of the original data
- Not all probabilistic classifiers do this
 - possible to estimate P(y|x) directly
 - e.g. logistic regression:

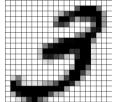
discriminative

$$P(y|x) = \frac{1}{z_y} \exp\left(\sum_i \lambda_i g_i(y, x)\right) \bigcirc_{O}^{O} \bigcirc_{O}^{O}$$



Independence assumption

- Compute $P(x_1...x_n|y)$ for every observation $x_1...x_n$
 - class-conditional "counts", based on training data
 - problem: may not have seen every $x_1...x_n$ for every y
 - digits: 2⁴⁰⁰ possible black/white patterns (20x20)
 - spam: every possible combination of words: 2^{10,000}



- often have observations for individual x_i for every class
- idea: assume $x_1...x_n$ conditionally independent given y

$$P(x_1...x_d|y) = \prod_{i=1}^d P(x_i|x_1...x_{i-1},y) = \prod_{i=1}^d P(x_i|y)$$

chain rule (exact)

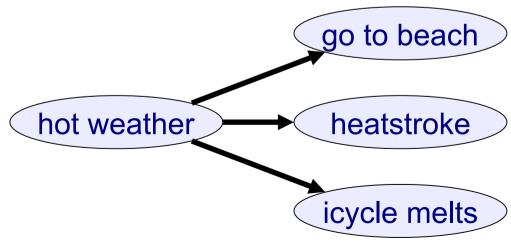
independence

Conditional independence

- Probabilities of going to the beach and getting a heat stroke are not independent: P(B,S) > P(B) P(S)
- May be independent if we know the weather is hot

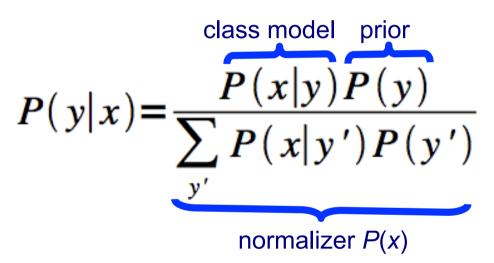
$$P(B,S|H) = P(B|H) P(S|H)$$

- Hot weather "explains" all the dependence between beach and heatstroke
- In classification:
 - class value explains all the dependence between attributes



Overview

- Naïve Bayes classifier
- Continuous example
 - general concepts
 - working example
 - example of failure
- Discrete example
 - general concepts
 - problems with Naïve Bayes
- Pros and cons



Continuous example

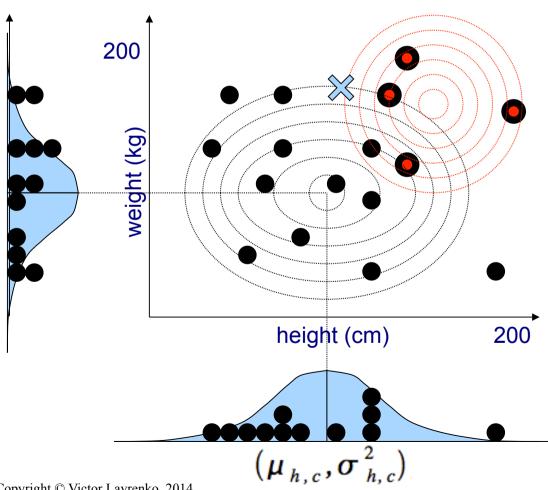
- Distinguish children from adults based on size
 - classes: {a,c}, attributes: height [cm], weight [kg]
 - training examples: $\{h_i, w_i, y_i\}$, 4 adults, 12 children
- Class probabilities: $P(a) = \frac{4}{4+12} = 0.25$; P(c) = 0.75
- Model for adults:
- Model for adults:

 height ~ Gaussian with mean, variance $\begin{cases}
 \mu_{h,a} = \frac{1}{4} \sum_{i: y_i = a} h_i \\
 \sigma_{h,a}^2 = \frac{1}{4} \sum_{i: y_i = a} (h_i \mu_{h,a})^2
 \end{cases}$ weight ~ Gaussian $(\mu_{w,a}, \sigma_{w,a}^2)$
 - assume height and weight independent
- Model for children: same, using $(\mu_{h,c}, \sigma_{h,c}^2), (\mu_{w,c}, \sigma_{w,c}^2)$

Continuous example

$$P(a) = \frac{4}{4+12} = 0.25$$
; $P(c) = 0.75$

$$P(a) = \frac{4}{4+12} = 0.25 ; P(c) = 0.75 \qquad p(h_x|c) = \frac{1}{\sqrt{2\pi \sigma_{h,c}^2}} \exp\left(-\frac{1}{2} \left(\frac{(h_x - \mu_{h,c})^2}{\sigma_{h,c}^2}\right)\right)$$



$$p(w_x|c) = \frac{1}{\sqrt{2\pi \sigma_{w,c}^2}} \exp{-\frac{1}{2} \left[\frac{(w_x - \mu_{w,c})^2}{\sigma_{w,c}^2} \right]}$$

$$p(h_x|a) = \frac{1}{\sqrt{2\pi \sigma_{h,a}^2}} \exp\left(-\frac{1}{2} \left(\frac{(h_x - \mu_{h,a})^2}{\sigma_{h,a}^2} \right) \right)$$

$$p(w_x|a) = \frac{1}{\sqrt{2\pi \sigma_{w,a}^2}} \exp{-\frac{1}{2} \left(\frac{(w_x - \mu_{w,a})^2}{\sigma_{w,a}^2} \right)}$$

$$P(x|a) = p(h_x|a) p(w_x|a)$$

$$P(x|c) = p(h_x|c) p(w_x|c)$$

$$P(a|x) = \frac{P(x|a)P(a)}{P(x|a)P(a) + P(x|c)P(c)}$$

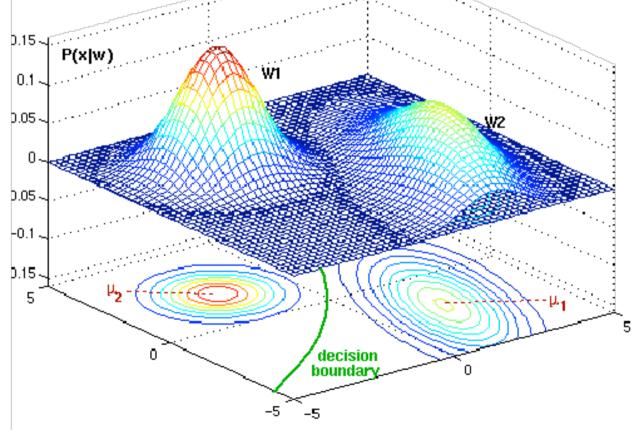
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Decision boundary

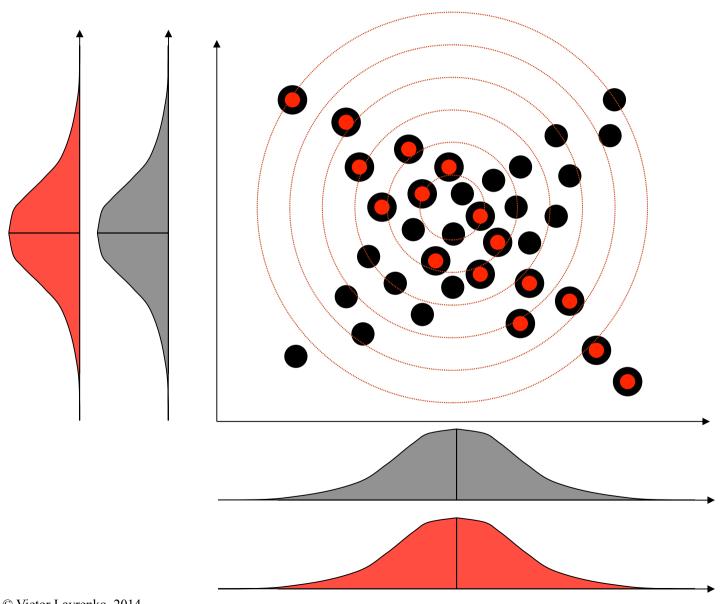
• Different means, same variance: straight line / plane

• Same mean, different variance: circle / ellipse

General case: parabolic curve



Problems with Naïve Bayes



Discrete example: spam

Separate spam from valid email, attributes = words

D1: "send us your password"	spam
D2: "send us your review"	ham
D3: "review your password"	ham
D4: "review us"	spam
D5: "send your password"	spam
D6: "send us your account"	spam

P (spam) = 4/6 P (ham) = 2/6		
spam	ham	
2/4	1/2	password
1/4	2/2	review
3/4	1/2	send
3/4	1/2	us
3/4	1/2	your
1/4	0/2	account

new email: "review us now"

$$P(\text{review us |spam}) = P(0,1,0,1,0,0 | \text{spam}) = (1 - \frac{2}{4})(\frac{1}{4})(1 - \frac{3}{4})(\frac{3}{4})(1 - \frac{3}{4})(1 - \frac{1}{4})$$

$$P(\text{review us |ham}) = P(0,1,0,1,0,0 | \text{ham}) = (1 - \frac{1}{2})(\frac{2}{2})(1 - \frac{1}{2})(\frac{1}{2})(1 - \frac{1}{2})(1 - \frac{0}{2})$$

$$P(\text{ham |review us}) = \frac{0.0625 \times 2/6}{0.0625 \times 2/6 + 0.0044 \times 4/6} = 0.87 \text{ (note identical example)}$$

Problems with Naïve Bayes

- Zero-frequency problem
 - any mail containing "account" is spam: P(account|ham) = 0/2
 - solution: never allow zero probabilities
 - Laplace smoothing: add a small positive number to all counts:

$$P(w|c) = \frac{num(w,c) + \epsilon}{num(c) + 2\epsilon}$$

- may use global statistics in place of ε: num(w) / num
- very common problem (Zipf's law: 50% words occur once)
- Assumes word independence
 - every word contributes independently to P(spam|email)
 - fooling NB: add lots of "hammy" words into spam email

Overview

- Naïve Bayes classifier
- Continuous example
- Discrete example
- Pros and Cons
 - dealing with missing data
 - computational cost and incremental updates

Missing data

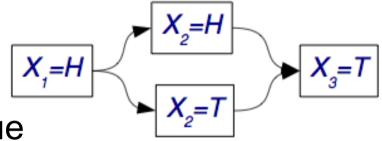
- Suppose don't have value for some attribute X_i
 - applicant's credit history unknown
 - some medical test not performed on patient
 - how to compute $P(X_1=x_1 \dots X_j=? \dots X_d=x_d \mid y)$
- Easy with Naïve Bayes
 - ignore attribute in instance where its value is missing

$$P(x_1...|X_j|...x_d|y) = \prod_{i\neq j}^d P(x_i|y)$$

- compute likelihood based on observed attribtues
- no need to "fill in" or explicitly model missing values
- based on conditional independence between attributes

Missing data (2)

- Ex: three coin tosses: Event = $\{X_1 = H, X_2 = ?, X_3 = T\}$
 - event = head, unknown (either head or tail), tail
 - event = $\{H,H,T\} + \{H,T,T\}$
 - P(event) = P(H,H,T) + P(H,T,T)



General case: X_i has missing value

$$P(x_{1}...x_{j}...x_{d}|y) = P(x_{1}|y) \cdots P(x_{j}|y) \cdots P(x_{d}|y)$$

$$\sum_{x_{j}} P(x_{1}...x_{j}...x_{d}|y) = \sum_{x_{j}} P(x_{1}|y) \cdots P(x_{j}|y) \cdots P(x_{d}|y)$$

$$= P(x_{1}|y) \cdots \left[\sum_{x_{j}} P(x_{j}|y)\right] \cdots P(x_{d}|y)$$

$$= P(x_{1}|y) \cdots \left[\sum_{x_{j}} P(x_{j}|y)\right] \cdots P(x_{d}|y)$$

Summary

Naïve Bayes classifier

 $P(y|x) = \frac{P(x|y)P(y)}{\sum_{y'} P(x|y')P(y')}$

- explicitly handles class priors
- "normalizes" across observations: outliers comparable
- assumption: all dependence is "explained" by class label
- Continuous example
 - unable to handle correlated data
- Discrete example
 - fooled by repetitions
 - must deal with zero-frequency problem
- Pros:
 - handles missing data
 - good computational complexity
 - incremental updates

Computational complexity

- One of the fastest learning methods
- O(nd+cd) training time complexity
 - c ... number of classes
 - *n* ... number of instances
 - d ... number of dimensions (attributes)
 - both learning and prediction
 - no hidden constants (number of iterations, etc.)
 - testing: O(ndc)
- O(dc) space complexity
 - only decision trees are more compact

Incremental updates

- Allows incremental updates: O(d) insertion / deletion
- Bernoulli: store raw counts instead of probabilities
 - new example of class c:
 - n_{cd} += x_d for each d in example, n_c += 1, n += 1
 - when need to classify:
 - P $(x_d=1 \mid c) = (n_{cd} + \varepsilon) / (n_c + 2\varepsilon)$
 - $P(c) = n_c / n$
- Gaussian: store partial sums instead of mean/variance
 - $S_{cd} += X_d$ $S_{cd}^2 += X_d^2$
 - when need to classify:

mean =
$$s_{cd} / n$$
 variance = s_{cd}^2 / n – mean²

General structure for Naïve Bayes

Task

- c-class classification ($c \ge 2$)

Model structure

- $c \times d$ independent distributions
- continuous: Gaussian, discrete: Bernoulli

Score function

class-conditional likelihood

Optimization / search method

- analytic solution
- Book: section 4.2