# Keypad-based Security System with Password Protection

## **Components Used:**

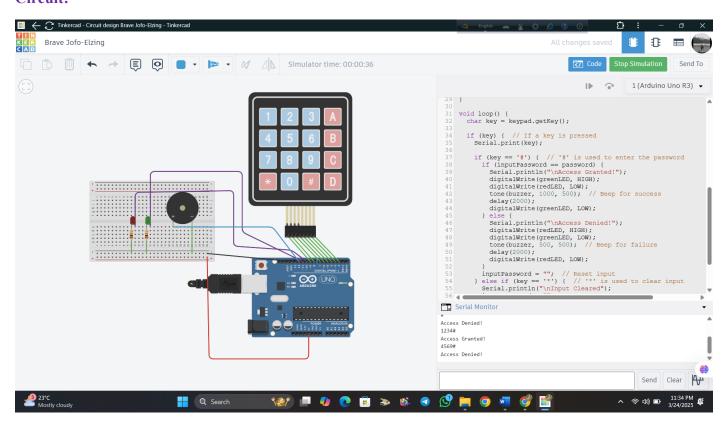
• Arduino, 4x4 Keypad, LED Indicators, Resistors

# 4x4 Keypad



A 4\*4 matrix is used to insert input values into the project. This component has a total of 8 terminals, driven out from the 16 buttons present in the module.

### **Circuit:**



#### **Working Principle:**

- Keypad is used to enter a password.
- If the correct password is entered:
  - o Green LED turns ON (indicating access granted).
- If the wrong password is entered:
  - o Red LED turns ON (indicating access denied).

# Code:

```
#include <Keypad.h>
const byte ROWS = 4; // Four rows
const byte COLS = 4; // Four columns
```

```
char keys[ROWS][COLS] = {
 {'1', '2', '3', 'A'},
 {'4', '5', '6', 'B'},
 {'7', '8', '9', 'C'},
 {'*', '0', '#', 'D'}
};
byte rowPins[ROWS] = \{9, 8, 7, 6\}; // Connect to the row pinouts of the keypad
byte colPins[COLS] = \{5, 4, 3, 2\}; // Connect to the column pinouts
Keypad keypad = Keypad(makeKeymap(keys), rowPins, colPins, ROWS, COLS);
const String password = "1234"; // Set your password
String inputPassword = ""; // Store user input
const int greenLED = 10; // Access Granted LED
const int redLED = 11; // Access Denied LED
const int buzzer = 12; // Optional buzzer
void setup() {
 pinMode(greenLED, OUTPUT);
 pinMode(redLED, OUTPUT);
 pinMode(buzzer, OUTPUT);
 Serial.begin(9600);}
void loop() {
 char key = keypad.getKey();
 if (key) { // If a key is pressed
  Serial.print(key);
  if (key == '#') { // '#' is used to enter the password
   if (inputPassword == password) {
    Serial.println("\nAccess Granted!");
    digitalWrite(greenLED, HIGH);
    digitalWrite(redLED, LOW);
    tone(buzzer, 1000, 500); // Beep for success
    delay(2000);
    digitalWrite(greenLED, LOW);
   }
```

```
else {
    Serial.println("\nAccess Denied!");
    digitalWrite(redLED, HIGH);
    digitalWrite(greenLED, LOW);
    tone(buzzer, 500, 500); // Beep for failure
    delay(2000);
    digitalWrite(redLED, LOW); }
    inputPassword = ""; // Reset input
}
else if (key == '*') { // '*' is used to clear input
    Serial.println("\nInput Cleared");
    inputPassword = "";
}
else {
    inputPassword += key; // Append pressed key to input }}}
```

#### **Setup & Functionality:**

- Keypad is connected to Arduino using multiple pins.
- Code verifies the entered password.
- Serial Monitor displays the entered password and its validity.

## **Output Observation:**

- Correct password → Green LED ON → Access Granted.
- Wrong password  $\rightarrow$  Red LED ON  $\rightarrow$  Access Denied.

#### **Conclusion:**

The Keypad-Based Security System with Password Protection successfully demonstrates a simple yet effective access control mechanism using an Arduino, 4x4 keypad, LEDs, and a buzzer. It allows user authentication by verifying a password and providing visual and audio feedback for correct or incorrect entries. The system is easy to modify and can be enhanced with features like EEPROM storage, LCD display, IoT integration, or servo-controlled locks for real-world applications such as door security, safes, and restricted access areas. This project highlights the fundamentals of embedded security and serves as a foundation for more advanced implementations.