Interfacing an Ultrasonic Sensor with Arduino

Circuit Components

- 1. **Arduino Uno R3** A microcontroller board that processes data and controls components. The #Arduino is a micro-controller board that is based on the ATmega328P, it consists of digital and analog input/output pins that are interfaced with the ultrasonic sensor (used to send and receive data). the Arduino Uno IDE consists of a Serial Monitor that displays the output.
- 2. **Ultrasonic Sensor (HC-SR04)** Measures distance using ultrasonic waves. Is the Ultrasonic Sensor used. An ultrasonic sensor contains two circular structures: one is the #transmitter and the other is a #receiver. The transmitter transmits the ultrasonic sound while the receiver receives the reflected signal. It has:
 - VCC Connected to Arduino's 5V for power.
 - o Trig (Trigger Pin) Connected to Pin 10, sends ultrasonic pulses.
 - o Echo Pin Connected to Pin 9, receives the reflected signal.
 - o **GND** Connected to **Ground (GND)** of the Arduino.

Operating voltage	5 V
Operating current	15 mA
Frequency	40 kHz
Measuring range	2 – 400 cm
Resolution	3 mm
Measuring angle	15 degrees
Trigger input signal	10 μs high pulse

Working Principle of Ultrasonic Sensor

The ultrasonic sensor has two cylindrical transducers:

- **Transmitter (T)** Emits ultrasonic waves.
- Receiver (R) Detects the reflected waves.

How It Works:

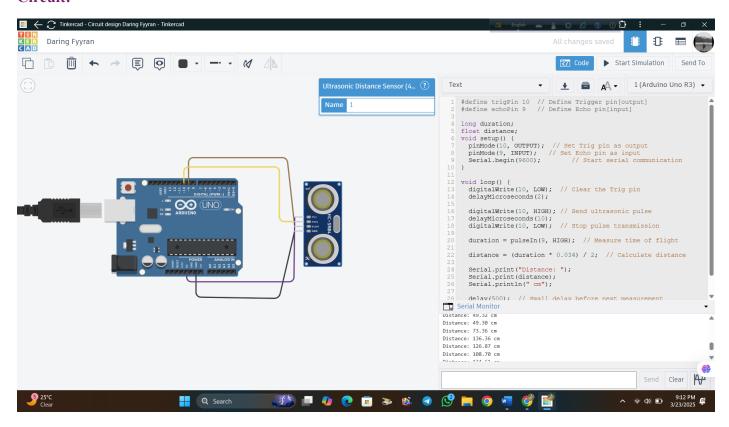
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- 1. The sensor emits an 8-cycle ultrasound burst at 40kHz.
- 2. The wave **bounces off an object** and returns to the receiver.
- 3. The **Echo pin** measures the **time taken (T)** for the wave to return.
- 4. Using the speed of sound ($C = 0.034 \text{ cm/}\mu\text{s}$), distance is calculated.

Distance Calculation:

- General Formula: Distance=Time×Speed of Sound
- Since the wave travels to and from the object, the actual distance (D) is: $D=T\times C/2$
- This gives the **object's proximity** to the sensor.

Circuit:



CODE:

```
#define trigPin 10 // Define Trigger pin

#define echoPin 9 // Define Echo pin

long duration;

float distance;

void setup() {
    pinMode(10, OUTPUT); // Set Trig pin as output
    pinMode(9, INPUT); // Set Echo pin as input

Serial.begin(9600); // Start serial communication}

void loop() {
    digitalWrite(10, LOW); // Clear the Trig pin
    delayMicroseconds(2);
    digitalWrite(10, HIGH); // Send ultrasonic pulse
    delayMicroseconds(10);
    digitalWrite(10, LOW); // Stop pulse transmission
```

```
duration = pulseIn(9, HIGH); // Measure time of flight
distance = (duration * 0.034) / 2; // Calculate distance
Serial.print("Distance: ");
Serial.print(distance);
Serial.println(" cm");
delay(500); // Small delay before next measurement}
```

Code Explanation

1. Variable Declaration

- o trigPin = 10, echoPin = 9 (Assign pin numbers).
- o time and distance variables are declared for measurement.

2. Setup Function (void setup())

- o pinMode(trigPin, OUTPUT); \rightarrow Set trigger pin as output.
- o pinMode(echoPin, INPUT); \rightarrow Set echo pin as input.
- o Serial.begin(9600); \rightarrow Begin serial communication.

3. Main Loop (void loop())

o Trigger Signal:

- Set trigPin **LOW** (clear signal).
- Wait 2μs, then set HIGH for 10μs to send ultrasonic pulse.
- Set trigPin **LOW** to stop signal.

Time Calculation:

• Measure time taken for sound wave to return using pulseIn(echoPin, HIGH).

Distance Calculation:

- Formula: distance = (time * 0.034) / 2
- 0.034 is the speed of sound in air (cm/ μ s).
- Divide by 2 since the signal travels to the object and back.

Display Distance:

• Serial.println(distance); prints the result in **Serial Monitor**.

Simulation & Output

- The **Serial Monitor** displays distance values.
- Moving an object **closer** → distance **decreases**.
- Moving an object farther \rightarrow distance increases.