ATmega328P LED Blinker PCB Project Documentation

Project Overview

Goal: Design and build a custom 2-layer PCB using the ATmega328P microcontroller to blink an LED at regular intervals (1s ON, 1s OFF), showcasing core embedded hardware design skills.

Key Learning Outcomes

- Custom schematic design with microcontroller integration
- Power regulation using LDO
- Oscillator circuit design
- PCB layout with signal routing and decoupling
- Creating fabrication-ready Gerber files
- Programming via ISP and hardware testing

Bill of Materials (BoM)

No.	Component	Value/Part No.	Package	Quantit y
1	ATmega328P-PU	Microcontroller	DIP-28	1
2	Crystal Oscillator	16 MHz, ±20 ppm	HC-49U	1
3	Capacitor	22 pF	Ceramic	2

4	Capacitor	100 nF (0.1 μF)	Ceramic	2
5	Resistor	$10 \mathrm{k}\Omega$	1/4W	1
6	Resistor	330Ω	1/4W	1
7	LED	Red (any color)	5mm	1
8	Tactile Button	Reset	Through-hole	1
9	LDO Voltage Regulator	AMS1117-5.0 or LM7805	TO-220 or SOT-223	1
10	Electrolytic Capacitor	10 μF or 47 μF	Any	2
11	6-pin ISP Header	Male	2.54 mm	1
12	Power Jack or Header	Input 7–12V	Any	1
	1 0 Wel ster of Header	input / 12 v	1 1119	-

A Pin Connections and Nets

ATmega328P Pin	Connected To	Net Label
VCC (Pin 7, 20)	5V Regulated Output	VCC
GND (Pin 8, 22)	GND	GND
Pin 1 (RESET)	$10k\Omega$ to VCC, button to GND	RESET
Pin 9, 10	Crystal (16 MHz)	XTAL1, XTAL2
Crystal Caps	22pF to GND	_
Pin 19 (PB5)	$LED \rightarrow 330\Omega \rightarrow GND$	LED_OUT
ISP Pins	MISO, MOSI, SCK	From Pins 17–19
Power Input	7–12V → Regulator	VIN

Unused pins can be:

- Left floating (for analog)
- Pulled low via $10k\Omega$ resistors (optional)

• Marked as NC in schematic

Schematic Overview

- Central MCU with clear power and signal lines
- Decoupling capacitors close to VCC pins
- Crystal oscillator circuit for timing
- Reset circuit with tactile switch and pull-up
- LED on digital pin with series resistor
- ISP header for flashing code

PCB Design Highlights

- 2-layer board (Top = signals; Bottom = mostly GND)
- Short, direct traces for crystal and decoupling
- Proper trace widths (e.g., 0.25–0.5 mm for signals)
- Via and hole sizes as per manufacturer specs
- Silkscreen labels for pins, components, net names

Tabrication Notes

- Export Gerber, NC Drill, BOM, Pick-and-Place files
- Confirm trace clearance ≥ 6 mil, drill ≥ 0.3 mm

- Double-check orientation of polarized parts (LED, caps, IC)
- Use JLCPCB, PCBWay, or local options if available

Testing Procedure

- 1. Connect regulated 5V or 7–12V input
- 2. Flash hex file via USBasp or Arduino as ISP
- 3. Check LED blink pattern (1s ON/OFF)
- 4. Debug: Check voltage at VCC, RESET, LED output pin
- 5. Use multimeter and oscilloscope if needed

💾 Sample Code

```
void setup() {
 pinMode(13, OUTPUT); // LED on PB5 (Pin 19)
void loop() {
 digitalWrite(13, HIGH);
 delay(1000);
 digitalWrite(13, LOW);
 delay(1000);
```

Flash with **AVRDUDE** or **Arduino as ISP** method.



Project Folder Structure (for GitHub or Report)

```
/ATmega328P LED Blinker PCB
    - Schematic/
      - LED Blink Schematic.PDF
```

```
- PCB_Layout/
PCB_Top_Bottom.Gerber
- Firmware/
LED Blink.ino
-BoM/
Bill of Materials.xlsx
- Images/
Final_Board_Top.png
Documentation/
L—README.md
  - PCB_Report.pdf
```

Future Improvements

- Add 3-pin voltage selector jumper (USB/Ext)
- Add push buttons for interaction
- Replace DIP with SMD ATmega328P
- Add USB-to-Serial (CH340/FT232) for programming
- Create modular header for future shields or sensors