Hero			LEVEL	EQ	UIPMENT
11010	Class	Subclass			
				Armor	
Character Name	Ancestry	Career	XP V	Victories VVI	
MIGHT AGILITY REASON INTUIT	TION PRESENCE		LIEDG	Weapon/Implement	
133221 123231 123231	S	TAMINA RECOVERIES	SURGES HERO RESOU	JRCE REGULAR ACTIONS	MANEUVERS
		——— ————	-	• Charge	• Aid Attack
Size Speed Stability 1	Disengage	Temp Max Stamina		tories • Defend • Free Strike	Catch Breath Escape Grab
			Per-turn =	• Trade for Maneuver	• Grab
FEATURES		INVENTORY	RESOURCE GAINS	• Trade for Move	Knockback Make or Assist Test
FEATURES		INVENTORY	RESOURCE GAINS		Search for Hidden Creature
					• Stand Up
					• Use Consumable
					TRIGGERED ACTIONS
					1 RIGGERED ACTIONS
		CONDITIONS	WEAKNESSES		
		End of Turn Save E	Inds		
		Bleeding			
	1.1	Dazed			
		Grabbed 🔲 🔲			
		Prone			
		Slowed		MOVE ACTIONS	\neg
	1.1	Taunted		• Advance	
		Weakened		Disengage	
				• Ride Mount	

Identity		ASSETS		PROJECTS				
lucility					Name	Assigned	Progress	Roll
			Wealth	Renown				
Environment	Organization							
	Upbringing							
COL	MPLICATION	CAREER			ANCESTRY	TITLES	SKIL	LS
	BENEFIT	INCITING INCIDEN	IT					
	DRAWBACK							
	OTHER NOTES	ADDE	ARANCE		CIII TIIDE &	UPBRINGING	LANGU	ACFS
	OTHER NOTES	AFFE	AKANCE		COLIORE	OFBRINGING	LANGO	AGES

Abilities 1

Reywords Type Keywords Type Keywords Type Keywords Type Distance Target D	ame	Name		Name		Name	
Name Name Name Keywords Type Keywords Type Keywords Type Keywords Type	words Type	Keywords	Type F	Keywords	Type	Keywords	Type
ywords Type Keywords Type Keywords Type Keywords Type Keywords Type	tance Target	Distance Target	Ī	Distance Target		Distance Target	
ords Type Keywords Type Keywords Type Keywords Type Keywords Type							
	words Type	Keywords	Type	Keywords	Туре	Keywords	Type

Abilities 2

ame		Name		Name		Name	
words	Туре	Keywords	Type	Keywords	Type	Keywords	Type
tance Target		Distance Target		Distance Target		Distance Target	
ame		Name		Name		Name	
words	Type	Keywords	Type	Keywords	Type	Keywords	Type
tance Target		Distance Target		Distance Target		Distance Target	