

std::runtime_error



```
classDiagram
    class InvalidMessage {
        +InvalidMessage()
    }
    class std_runtime_error["std::runtime_error"]
    InvalidMessage --|> std_runtime_error
```

The diagram illustrates a class hierarchy. At the bottom is the 'InvalidMessage' class, which is shaded gray and has a public constructor '+ InvalidMessage()'. Above it is the 'std::runtime_error' class, which is white with a gray border. A blue arrow with an open triangular head points from 'InvalidMessage' to 'std::runtime_error', indicating that 'InvalidMessage' inherits from 'std::runtime_error'. The 'std::runtime_error' class has two empty rectangular compartments below its name. The 'InvalidMessage' class also has two empty rectangular compartments above its constructor.

InvalidMessage

+ InvalidMessage()