

1. Suppose `queue<int> q` contains 6 elements 1, 2, 3, 4, 5, 6 (enqueued in that order). What is the result of executing the following code snippet? (Assume member function `front()` returns the value found at the front of the queue without removing it.)

```
for(int i = 1; i < 7; i++) {
    if(i > 0) {
        q.enqueue(q.front());
        q.dequeue();
    }
}
```

- A. the front half of `q` contains even elements and the back half of `q` contains odd elements.
- B. odd numbers in `q` are reversed.
- C. Correct Answer Your Answer `q` remains the same.
- D. elements in the front half of the original `q` are now in the back half.
- E. even numbers in `q` are reversed.

2. In implementing Stack ADT, using which of the following data structure gives best asymptotic runtime for push and pop? (Assume best possible implementation for stack using provided data structure)

- A. Singly linked list with head and tail pointer.
- B. Your Answer Array (size of array larger than possible elements in stack).
- C. Singly linked list with head pointer only.
- D. None of the options provide the best asymptotic runtime.
- E. Correct Answer All options provide the same runtime.

3. Suppose we have implemented the Queue ADT as a singly-linked-list with only head pointer and no sentinels. Which of the following best describe the running times for the functions `enqueue` and `dequeue`, assuming there are $O(n)$ items in the list, and that the front of the queue is at the head of the list?

- A. $O(1)$ for both.
- B. None of the options is correct
- C. Correct Answer Your Answer $O(n)$ for `enqueue` and $O(1)$ for `dequeue`.
- D. $O(1)$ for `enqueue` and $O(n)$ for `dequeue`.
- E. $O(n)$ for both.

4. Consider this (and assume all STL classes are available):

```
struct animal {
    string name;
    string food;
    animal(string n="blob", string f="you"): name(n), food(f) { }
};

int main() {
    animal g("giraffe", "leaves"), b("bear");
    list<animal*> zoo;
    zoo.push_back(&g); zoo.push_back(&b); //STL list insertAtEnd
    for(list<animal*>::iterator it = zoo.begin(); it != zoo.end(); it++)
        cout << (*it)->name << " " << (*it)->food << endl;
}
```

Which of the following describes the result when this function is compiled and run?

- A. Correct Answer Your Answer The code sends "giraffe leaves" and "bear you" to standard out.
- B. The code sends "giraffe leaves" to standard out.
- C. There is a compiler error because of a type mismatch in the parameterized type for the list class.
- D. There is a compiler error because there is no constructor matching the one called for variable `b`.
- E. There is a runtime error because the iterator is dereferenced twice.

5. We have implemented the Stack ADT as an array. Every time the array is full, you resize the array creating a new array that can hold four times as many elements as the previous array and copy values over from the old array. What is the total running time for n pushes to the stack.

- A. Correct Answer Your Answer $O(n)$.
- B. $O(n \log n)$.
- C. $O(1)$.
- D. $O(\log n)$.
- E. $O(n^2)$.