ITCS 532:

7. More on *p*-Time Reduction, and an Introduction to **NP**

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The Directed Hamiltonian Circuit Problem

Definition 1 (DHCP)

The directed Hamiltonian circuit problem (*DHCP*) asks whether a given finite *directed* simple graph has a Hamiltonian circuit. A Hamiltonian circuit in a directed graph is like a Hamiltonian circuit in an undirected graph except we take the edge directions into account.

$HCP \leq_{p} DHCP$

Theorem 2

$$HCP \leq_p DHCP$$
, (p-time in $|V| + |E|$).

Proof

- We start with a finite undirected simple graph G = (V, E).
- ► Must construct in p-time a finite directed simple graph G' that has a Hamiltonian circuit if and only if G does.
- \blacktriangleright The vertices of G' are copies of the vertices of G.
- For every undirected edge in G we add two directed edges to G' between the same vertices (one in each direction).
- ▶ Construction of G' is linear time (O(m) if m = |V| + |E|).

$HCP \leq_p DHCP$ - Checking the Reduction

- ▶ G is a yes instance if and only if it has a Hamiltonian circuit v_1, v_2, \ldots, v_n .
- ▶ If $v_1, v_2, ..., v_n$ is a Hamiltonian circuit in G then there are directed edges in G' from v_i to v_{i+1} for all i = 1, 2, ..., n-1, and also from v_n to v_1 .
- ▶ So $v_1, v_2, ..., v_n$ is also a Hamiltonian circuit in G'.
- Conversely, if v_1, v_2, \ldots, v_n is a Hamiltonian circuit in G' then there must be edges in G connecting v_i and v_{i+1} for all $i = 1, 2, \ldots, n-1$, and also an edge connecting v_n and v_1 .
- ▶ So $v_1, v_2, ..., v_n$ is also a Hamiltonian circuit in G as required.

$DHCP \leq_p HCP$

Theorem 3

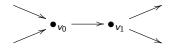
 $DHCP \leq_p HCP \ (p\text{-time in } |V| + |E|).$

Proof

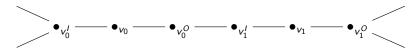
- ► This direction is not easy.
- ▶ We start with a directed simple graph G and we must construct in p-time an undirected simple graph G' that preserves 'yes' and 'no' instances.
- ► This is hard because it's not at all obvious how to encode the direction of edges of *G* in *G'*.
- ► This is a problem because a Hamiltonian circuit in *G* must travel along edges in the right direction.
- ▶ If we lose information about the direction of edges then Hamiltonian circuits in G' may not correspond to Hamiltonian circuits in G.

$DHCP \leq_p HCP$ - The Construction of G'

- ▶ If V and E are the sets of vertices and edges of G respectively, we define G' = (V', E') as follows:
 - $V' = \bigcup \{ \{v, v^I, v^O\} : v \in V \}$
 - $E' = \{ \{v_0^O, v_1^I\} : (v_0, v_1) \in E \} \cup \{ \{v, v^I\}, \{v, v^O\} : v \in V \}$
- So every vertex v of G gets two partner vertices, v^I and v^O , that encode the direction of edges.
- ▶ There are edges in G' connecting v to v^O and v^I , and for a directed edge (v, v') in G there's an edge between v^O and v'^I in G'. E.g.



becomes



$DHCP \leq_p HCP$ - Is the Reduction Correct?

- ightharpoonup We need to show G has an HC if and only if G' does.
- ▶ If |V| = n and $v_1, v_2, ..., v_n$ is a Hamiltonian circuit in G, then

$$v_1^I, v_1, v_1^O, v_2^I, v_2, v_2^O, \dots, v_n^I, v_n, v_n^O$$

is a Hamiltonian circuit in G'.

$DHCP \leq_p HCP$ - Is the Reduction Correct?

- ► Conversely, if |V| = n then |V'| = 3n.
- Suppose $c = u_1, u_2, \dots, u_{3n}$ is a Hamiltonian circuit in G'.
- ▶ Then every $v \in V$ appears somewhere in c.
- ▶ For each $v \in V$, the edges to v are $\{v, v^I\}$ and $\{v, v^O\}$.
- Since |V| = n and c has exactly 3n elements, a simple counting argument tells us that, after choosing a suitable starting point, c must have form either

$$c = v_1^I, v_1, v_1^O, v_2^I, v_2, v_2^O, \dots, v_n^I, v_n, v_n^O,$$

or

$$c = v_1^O, v_1, v_1^I, v_2^O, v_2, v_2^I, \dots, v_n^O, v_n, v_n^I.$$

So by the construction of G', we get a Hamiltonian circuit in G by either following c forwards or backwards.

$DHCP \leq_p HCP$ - Is the Reduction *p*-time?

- ▶ We still have to check the reduction is *p*-time in |V| + |E|.
- \triangleright First we constructed the vertices of G'.
- ▶ There are three of these for every vertex of G, so this step runs in O(|V|) time.
- ► Then we added edges of form (v^I, v) and (v, v^O) for every vertex of G. Again this is O(|V|).
- Finally we added edges of form (u^O, v^I) for every edge of G. This is obviously O(|E|), to so the combined running time is also O(|V| + |E|).

Verification vs Construction

- Every natural number can be written as a product of prime numbers in an essentially unique way.
- ▶ This is the Fundamental Theorem of Arithmetic.
- ▶ Given $n \in \mathbb{N}$, an obvious question is, 'what is the prime decomposition of n?'.
- This is not, in general, an easy question to answer.
- ▶ In fact, no *p*-time algorithm is known.
- ▶ It *is* easy to check whether a proposed factorization is correct.
- ► This illustrates an important principle:
 - lt can be easy to *check* a solution, but hard to *find* a solution.
- ▶ In the case of the prime factorization problem, this asymmetry lies at the heart of RSA encryption.
- We can formalize this in terms of decision problems and Turing machines with something called a *verifier*.

Verifiers

Definition 4 (Verifier)

Given a language L over a finite alphabet Σ , a verifier for L is a modified Turing machine V, where V takes two inputs instead of one (consider the inputs to be separated by a special symbol), and such that

$$x \in L \iff$$
 there is $y \in \Sigma^*$ such that $V(x,y)$ accepts

- ▶ Here *y* is called a *certificate* for *x*.
- A verifier must halt for all inputs.
- We say a verifier for L runs in p-time if it runs in p-time with respect to the length of x for all inputs (x, y).
- ► The certificate is like a proposed solution.
- ► The verifier accepts x, which encodes an instance of a decision problem, if and only if there's some proposed solution y that it can check is actually a solution.

Example

Example 5 (Composite numbers)

- We could build a verifier to check if numbers are composite (i.e. not prime).
- Here the certificates would be potential non-trivial divisors.
- ▶ V would run by checking whether y non-trivially divides x (so we exclude y = 1 or y = x).
- ▶ If $y \mid x$ and $y \notin \{1, x\}$ then $V(\mathbf{code}(x), \mathbf{code}(y))$ accepts.
- If not it rejects.

Example

Example 6 (Hamiltonian circuits)

- ► An instance of the Hamiltonian circuit problem is a graph G.
- ▶ A certificate for *G* is just a sequence *s* of vertices (in coded form).
- A verifier V for the Hamiltonian circuit problem would accept on input (code(G), code(s)) if and only if s defines a Hamiltonian circuit in G.

What's the Point of Verifiers?

- ▶ If we don't care about run time, then verifiers don't really add anything to our toolkit for describing languages.
- The next theorem demonstrates this.
- ► However, when we do care about run times this changes, as we will see.

Verifiers and R.E. languages

Theorem 7

A language has a verifier if and only if it is recursively enumerable.

Proof

- ▶ Let L be r.e. and let T be a TM that semidecides L.
- We construct a verifier V_T so that when V_T runs on $(x, \mathbf{code}(n))$ it computes T(x) for n steps $(n \in \mathbb{N})$.
- It accepts if T(x) accepts within n steps, and rejects otherwise.
- lt also rejects if y is not code(n) for some n.
- \triangleright V_T is a verifier for L because:
 - ▶ If $x \in L$ there is n such that T(x) halts in n steps.
 - ▶ So $V_T(x, \mathbf{code}(n))$ accepts.
 - ► I.e. strings in *L* have a certificate.
 - $ightharpoonup V_T(x,y)$ rejects if y is not **code**(n) for any n.
 - $V_T(x, \mathbf{code}(n))$ rejects if T(x) does not halt within n steps.
 - ▶ I.e. strings not in *L* have no certificate.

Verifiers and R.E. languages

Proof Continued

- For the converse, let L have a verifier V.
- We construct a Turing machine T_V such that $T_V(x)$ operates by generating strings y in lexicographic order and computing V(x,y), and halting if V(x,y) accepts.
- ▶ Then T_V semidecides L because $x \in L$ if and only if there is y such that V(x,y) accepts, and, as T_V computes V(x,y) for every y eventually, it will halt if and only if $x \in L$.

Complexity Classes

- We say that languages/decision problems are in the complexity class P if there is a Turing machine that decides them in p-time.
- ▶ We say languages/decision problems are in the complexity class NP if they have a verifier that runs in p-time.
- ▶ The distinction between **P** and **NP** formalizes the distinction between problems that can be efficiently solved, and problems whose solutions can be efficiently checked.
- ➤ As is often the case in complexity theory, these classes are rather coarse.
- ▶ There's a big difference between a problem with a linear time solution, and a problem with an $O(n^{10,000,000})$ solution, but we gloss over it.

Turing Machine Variants

- ▶ We have defined P and NP in terms of kinds of Turing machines, and, as we have seen, there are many variant definitions we could use (e.g. multi-tape etc.).
- These are equivalent to the 'standard' definition in terms of what problems they can decide.
- ▶ But could using a different model of computation affect which problems are in **P** and **NP**.
- ► For example, we know a problem that can be solved by a 'standard' Turing machine could likely be solved in fewer steps by a Turing machine with more tapes.
- ► Could this speed increase be such that there is a problem solvable in *p*-time by a multi-tape machine that is not solvable in *p*-time by a 'standard' machine?

Turing Machine Variants

- The answer turns out to be no.
- ▶ If we carefully analyze the modeling of multi-tape Turing machines by single-tape Turing machines from a previous class, we see that the number of steps taken is polynomially bounded by the number of steps the multi-tape machine takes.
- ► Therefore, a problem that is *p*-time for a multi-tape machine will also be *p*-time for a single tape machine.
- ► The same is true for the other Turing machine variants too.
- ▶ This means our definitions for **P** and **NP** are *robust*.
- ► They do not depend unreasonably on the definition of 'Turing machine'.

The Class NP

▶ Note that **NP** does *not* stand for *non-polynomial*.

▶ This is a common but understandable misconception.

▶ **NP** actually stands for *non-deterministic polynomial*.

► The name comes from an alternative definition of the class NP, which we will see in the next class.