

Unit 2 Gherkin Examples

1. As a coffee addict, I want to get a coffee.

Given the coffee maker has coffee beans

And the coffee maker has water

And the filter is ready

And the coffee maker is turned on

And the coffee maker sensor detects a cup under the dispenser

When the coffee addict pushes the coffee button over and over again to get a cup of coffee

Then the coffee maker dispenses coffee

2. As a coffee supplier, I want to see when the coffee needs replenishing.

Given the coffee maker is turned on

And the coffee bean sensor is operational

When the display refreshes

Then the display shows the status of the coffee

3. As an employer, I want to see how much coffee the company purchases.

Given the coffee maker is turned on

When the coffee makes a coffee

And the coffee maker adds a count to the count variable

Then the employer pushes the status button

And the coffee count is displayed