GUI

MapAgent

+ displayOnMap(: Set<Location>)

WeatherAgent

+ displayWeather(loc: Location)

GuiController

- blackboard: Blackboard

+ GuiController(blackboard: Blackboard)
# startSearch()
# viewAllParks()
# mapNearestParks()
# getExpertView(expertName: String): ExpertView
# goBack()
# doSearch()
# mapParks(parkNames: List<String>)
# viewParkDetails(parkName: String)

MainActivity

MainActivity(controller: GuiController)

SearchActivity

SearchActivity(controller: GuiController, experts: Set<String>)

ParkListingsActivity

ParkListingsActivity(controller: GuiController, parks: Set<String>)

ParkInfoActivity

ParkInfoActivity(controller: GuiController, park: Park)