# **Robert Maher** Portfolio : <http://robmaher84.github.io> 📧 [robmaheremail@gmail.com](mailto:robmaheremail@gmail.com) 📞 412-277-0034

## **Qualifications**

* 9 years of experience in interactive design and game development
* Advance knowledge of Actionscript, Flash, HTML, CSS, and Web Design
* Designed and developed web sites, interactive projects, games, and TV commercials for clients such as UPMC, PNC, American Eagle, Carnegie Science Center, and Pittsburgh Children’s Museum

## **Undergraduate**

* Robert Morris University, Bachelor of Arts - 12/2009
* Major: Media Arts with web design emphasis
* QPA: Major, 3.9; overall 3.30/4.0

## **Employment**

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| Castle Pixel, LLC 9/2014 - 2/2017  Game Developer  C#, XNA, Monogame, graphic / level / story / UX design, video production | [Niche.com](http://www.niche.com/) 8/2012 - 9/2014  Front-end software engineer  Angular.js, jQuery, php, .Net, HTML/SCSS/LESS/CSS, MVC3, web/graphic design, UX design | [Chemistry](http://www.createareaction.com/) 12/2007 – 9/2010  Multimedia Producer  jQuery, HTML/SCSS/LESS/CSS, web design, graphic design, video production, motion graphics |

## **Awards**

* [Pghtech.org](http://www.pghtech.org)- selected as one of the 2017 Top Ten Creative Industries projects in the GAMING + EDUCATION category for Blossom Tales.
* 2009 Pittsburgh Gold Addy Award: “Walls Are Bad” Banner
* 2009 Robert Morris University Senior Award for “Best Web Site Design”

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| **Skillset**  * UX design * UI development * OOP programming * Web Design * Graphic Design * Level Design * 3D Modeling * Motion design | **Coding**  * Web * Responsive design * HTML5 * LESS / SASS * Bootstrap / Foundation * Javascript * Angular * jQuery * TweenLite * C# * XNA * Monogame | **Applications**  * Visual Studio * Photoshop * Illustrator * Blender * Premiere * Flash * After effects |