

Curriculum vitae

Robbert Kooiman

24-11-2022

Personal

Name: Robbert Kooiman

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Birth date: 27-06-1995

Birthplace: Utrecht

Nationality: Dutch

Education

2020-2022	Master of Architecture Architecture at Oxford Brookes University
2019-2020	Master of Science (with Distinction) Advanced Computer Science at Oxford Brookes University
2013-2017	Bachelor of Science (with Honours) Game Design and Development at HKU University of the Arts
2008-2013	VWO Nature and Technology at UniC Utrecht
2007-2008	VWO Gerrit Rietveld College

Experience

2020-current [Databalk](#)

I help build a web product used by millions of customers, for around 30 housing corporations in the Netherlands. I maintain software for existing customers, and build new websites for customers that are onboarding with Databalk.

My tasks included: designing, developing, testing, and maintaining large scale web applications. Technologies used are:

React latest

ChakraUI to streamline frontend

NextJS for hybrid static sites

Microsoft Azure for DevOps

BitBucket to host the repositories

Freelance

2018-2019 [Trivento](#)

At Trivento, I worked as a front-end developer and user experience designer. I worked on multiple projects, as Trivento primarily works with secondments.

My tasks included: the design process for new applications and front-end development for new applications or current applications. Technologies used are different for all projects, but included:

React latest

Angular latest

SCSS compiled to CSS

Docker for imaging

Full-time

2019

[Kubion](#)

I was hired for a few short-term projects at my previous employer, Kubion. I made their new website individually, and lead a small team for another project, to create, maintain and implement a style guide for their new software.

My tasks included: the design and creation of the website, working with the CTO and CEO to create the content for the website, and transitioning over to a WordPress workflow.

The technologies used for the website are:

Angular latest

SCSS compiled to CSS

Grunt for packaging

Freelance

2018

[BrainCreators](#)

BrainCreators hired me to create their new website. I was the designer and developer for their website and their transition to a WordPress-based web presence. The website is no longer in use.

My tasks included: the design and creation of the website, working with the CTO and CEO to create the content for the website, and transitioning over to a WordPress workflow.

The technologies used for the website are:

WordPress

PHP

jQuery

SCSS

Freelance

2017-2018

[MetaDimensions](#)

At MetaDimensions I fulfilled the role of lead front-end developer. I worked on a high-end CRO (Conversion Ratio Optimization) database platform that multiple larger companies use. (Philips, Centraal Beheer, Ahold Delhaize, etc.)

My tasks included: user interface design, front-end web development and user experience design. We worked in an agile setting using Atlassian's JIRA software, with SourceTree and BitBucket for version control.

The MetaDimensions platform runs on the following technologies:

Java with Spring Framework (back-end)

AngularJS 1.6.6 upgraded to Angular 6

Angular Material

Grunt and Bower for packaging and building

SCSS compiled to CSS

Mocha with Puppeteer for automated testing

Before I joined MetaDimensions, the front-end consisted of a heap of different dependencies, making the user experience buggy and slow. One of my first projects was updating the application to the newest version of AngularJS. I decided to do a clean sweep and start the front-end from scratch. This was a very successful update that significantly improved the speed at which users could navigate the application.

Full-time

2015-2017 [Kubion](#)

At Kubion I started out as an intern front-end developer, but stayed after my internship. I worked on Kubion's main product, IRIS, which is a software suite for customer communications for large companies. IRIS is mainly focused on housing corporations.

My tasks included: user interface design, front-end web development, user experience design and media design.

Kubion uses the following technologies:

xDoc, an in-house developed back-end language

AngularJS 1.4.8 (when I was active)

Foundation for its grid system

Angular Material

Part-time and full-time

2012-2015 [MyCom](#)

Tasks: Shift manager, sales and advisor

Fulltime/part-time: Part-time, 13-40 hours/week

2009-2011 Albert Heijn

Internships

2015 Frontend Developer at Kubion, 4 months

2010 One-week Internship Ronimo Games (Dutch Game Garden)

Skills

Web Design, User Experience Design, Programming, Computer Hardware, Graphic Design

HTML, CSS, SCSS, JavaScript, AngularJS, PHP, C#, Angular2+, Material Design, React

Microsoft Office, Adobe Photoshop, Adobe Illustrator, Adobe InDesign

Languages

Nederlands: Native

English: Excellent

Deutsch: Basic

Français: Basic