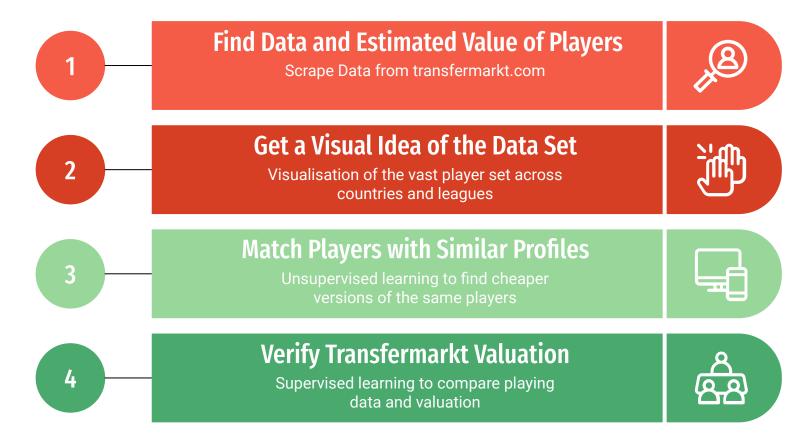


Football Scouting with Code

Michał Stobiecki, Robert Matthews and Dylan Iteka

Problems and Goals



Scraping

```
df = pd.DataFrame()
df["name"] = player name
df["age" ] = player age
df["nationality"] = player nationality
df["club"] = player club
df["position"] = player position
df["value in millions of euros"] = list(map(lambda x: x.translate(str.make))
df["matches"] = player matches
df["goals"] = player goals
df["own goals"] = player own goals
df["assists"] = player assists
df["yellow cards"] = player yellow cards
df["2 yellow cards in 1 match"] = player 2 yellow cards
df["red cards"] = player red cards
df["matches when player came from bench"] = player comes from bench
df["matches when player played but then left the pitch"] = player benched
df["country association"] = player country association
df.to csv("transfermarkt.csv")
```

Playing data about players and valuation

```
df_league = pd.DataFrame()

df_league["league"] = list_league_name
df_league["club"] = list_teams

df_league.to_csv("club_league_merge.csv")
```

Various leagues and club names

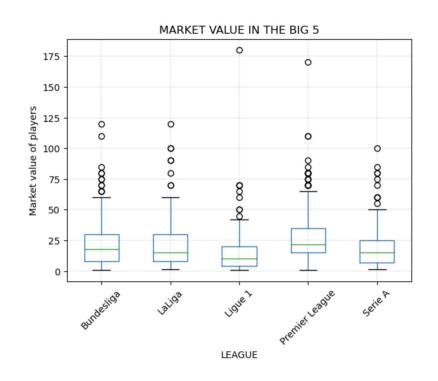
```
df_CL = pd.DataFrame()
df_CL["club"] = list_teams_UCL

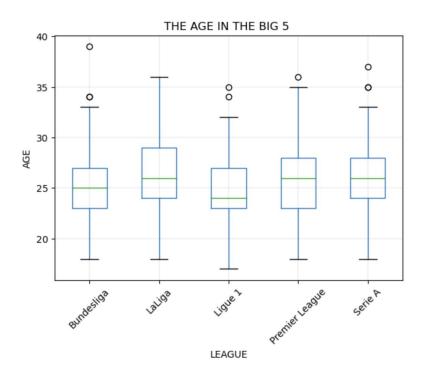
df_CL["club_was_in_last_2_seasons_in_UCL"] = 1

df_CL.to_csv("club_UCL_merge.csv")
```

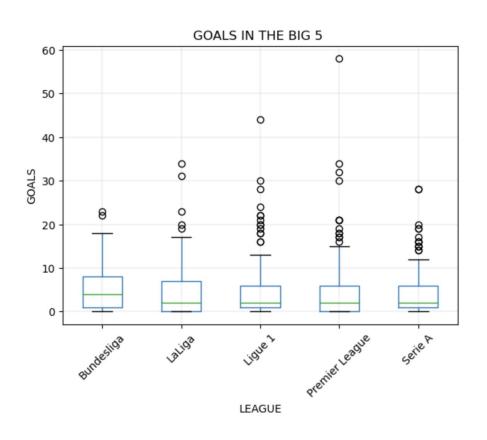
Champions league club names

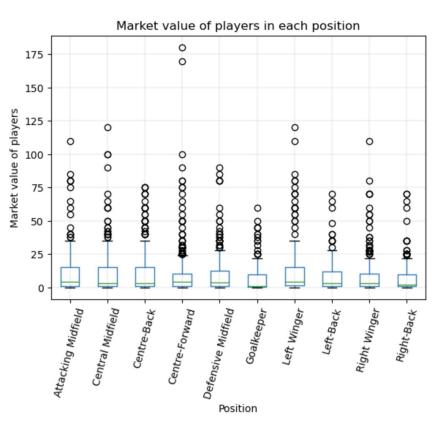
Visualisation by Leagues (pt. 1)



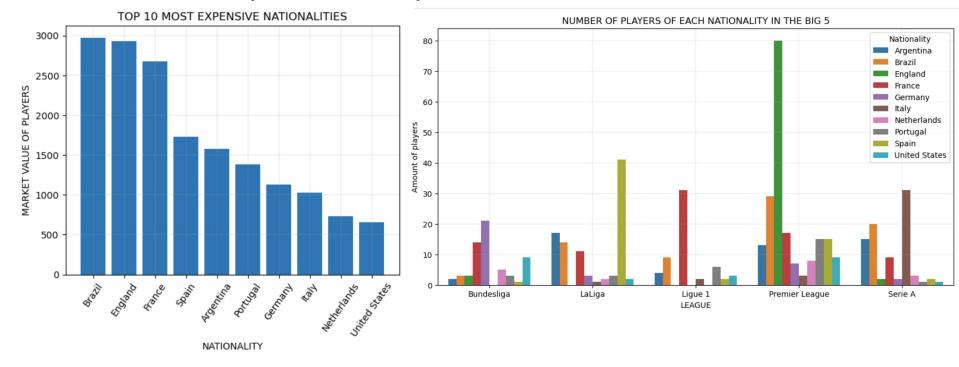


Visualisation by Leagues (pt. 2)





Visualisation by Nationality



Unsupervised Learning to Link Similar Players

Stats used:

"matches", "goals",
"assists",
"goals_per_match",
"assists_per_match",
"age"

Condition:

Playing in UCL club

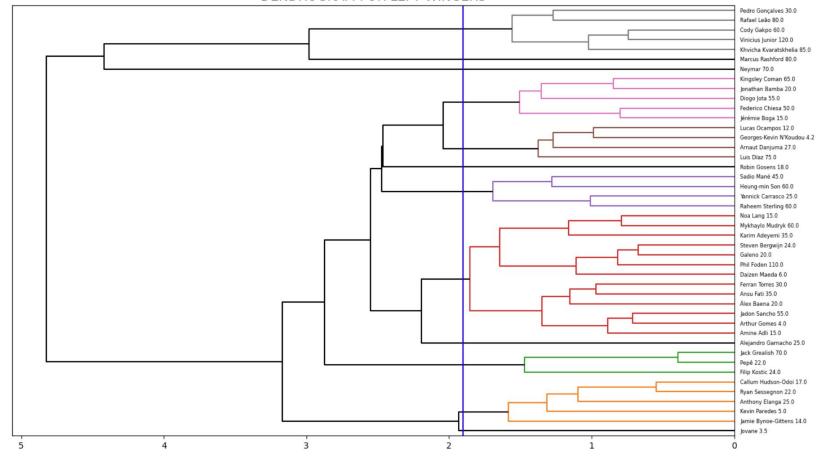
19 matches 4 goals 28 years

20 matches 4 goals 28 years

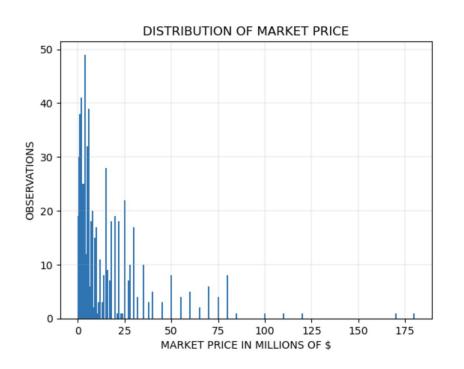
Better value?

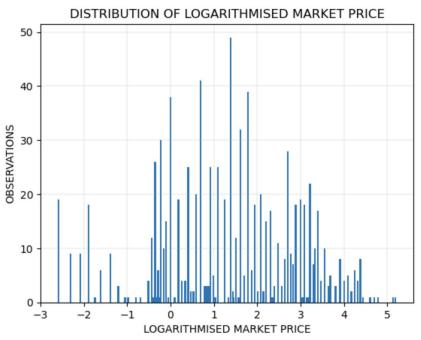


DENDROGRAM FOR LEFT WINGERS

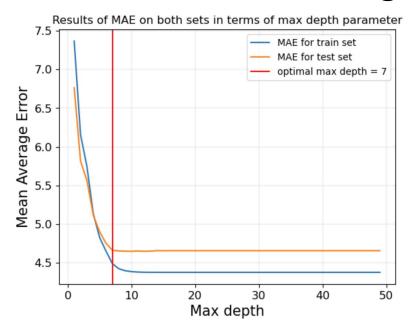


Supervised Learning - Distribution (Log?)

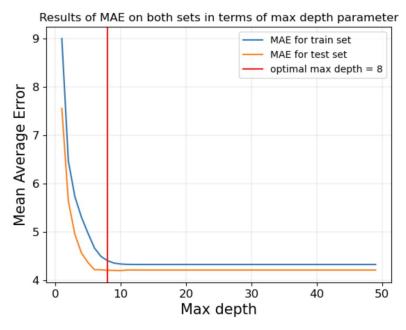




Distribution without changes vs logarithmised distribution



MAE on train set is equal to 4.49 MAE on test set is equal to 4.66



MAE on train set is equal to 4.41 MAE on test set is equal to 4.21

Logarithmic transformation improved quality of predictions. The logarithmised distribution has lower MAE error on both sets.

Conclusions

- Ballpark value estimations possible with ML
- Potential to find bargains that are for some reason underpriced
- Tool could be useful for big clubs to validate their search

