ROBBIE MEYER

WORK EXPERIENCE

Data Scientist at League

Sep 2019 - Dec 2019

- Developed Airflow pipelines and Tableau visualizations to monitor KPIs
- Created a content based recommendation system to help users find products relevant for their health needs
- Analyzed A/B test results and communicated user impacts to stakeholders

Data Scientist at Kik

Jan 2019 - Apr 2019

- Improved training data and added new features to improve precision and recall of anti-spam machine learning models using SQL, Spark, XGBoost and Pandas
- Redesigned the testing process for improving the anti-spam models
- Analyzed data to monitor the impact of spam and the anti-spam system on users

Web Developer at Viryl Technologies

May 2018 - Aug 2018

- Developed metrics, fault data monitoring and more features using PHP and JavaScript for ADAPT, a web portal that provides tools for managing vinyl presses
- Introduced new processes and tools into the workplace to improve development efficiency and code quality

Web Developer at Mitremedia (ETFdb.com)

Sep 2017 - Dec 2017

- Built and updated features such as an ETF screener using Ruby on Rails
- Optimized existing code to lower the average server response time by 20%

Assistant Programmer at Environment Canada

Jan 2017 - May 2017

- · Wrote Bash scripts to automate the management of meteorological data
- Investigated data anomalies to isolate problems in complex climate models

PROJECTS & EXTRACURRICULARS

Twitgen (robbiemeyer.com/twgn)

Ongoing

• Adapted a Tensorflow model to generate tweets from specific twitter users with plans to develop a web interface and deploy with model

Winner of Kik Data Challenge at Hack the North (robbiemeyer.com/kdc) Sep 2018

• Identified spammers in high-dimensional data with 99.98% accuracy using machine learning techniques such as K-means clustering

Ontario Election Analysis (robbiemeyer.com/oea)

Jul 2018

Analyzed the 2018 Ontario Provincial Election results and the 2016 Canada Census to test the plausibility of claims about election trends

vWolf (vwolf.robbiemeyer.com)

Feb. 2017

 Created a web application using JavaScript and Firebase to facilitate the party game "Werewolf" for frictionless in-person play

Waterloo Engineering Competition Organizer (Junior Design) May 2019 - July 2019

• Organized an engineering design competition for first and second year students

SKILLS

Languages

- Python SQL
- Ruby
 JavaScript
- PHP HTML + CSS

Libraries and Frameworks

- Pandas Spark
- Firebase Rails

Tools

- Git Jupyter
- Tableau Google Analytics

ACHIEVEMENTS

- First in class for 2A and 2B academic terms
- Term Dean's Honour List for all completed terms

EDUCATION

University of Waterloo 3A Systems Design Engineering

Sep. 2016 - Apr. 2021

- Engineering Design
- Probability and Statistics
- Data Structures & Algorithms

Online Courses

Machine Learning by Stanford University on Coursera

Sept. 2017 - Dec. 2017

Deep Learning (ud730) by Google on Udacity

Jan. 2018 - Apr. 2018

INTERESTS

- Baking (especially pies)
- · Board games