Containers and Reproducibility in Computational Science

Reproducibility is the degree to which scientists are able to achieve the same results using the same methodology.

Computational science experiments in general suffer from **poor** reproducibility. Complex dependencies make it very difficult for one researcher to recreate the software environment used in another researcher's experiment.

Enter the **software container**: an encapsulation of a software environment and all its dependencies into a single sharable unit. Containers allow researchers to share their experiments' software environments with effectively perfect fidelity.

Computational scientists have previously avoided use of containers in HPC systems due to the fact that users are able to gain root access to the host server from inside the container, which introduces intolerable security risks.

Our aim was to develop a system that allows for the secure building and rebuilding of software containers in HPC systems. We also aimed to automate the entire container build process from version control to deployment.

Key Software



Singularity
containers for the
secure use of
containers in HPC
systems

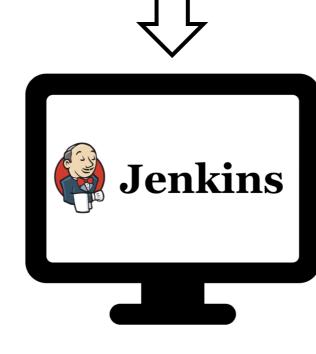


Jenkins, an automation server used for the continuous integration, delivery and deployment of containers

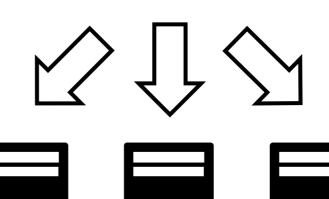
System Implementation



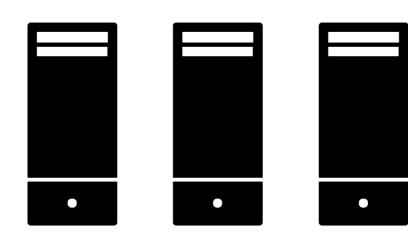
1. User commits to a GitHub repo with the container code



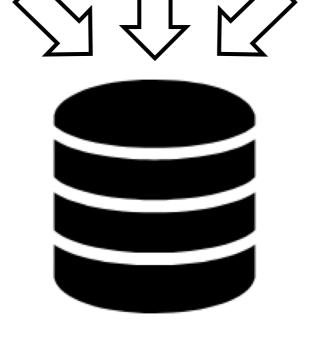
2. Jenkins master picks up new commit and pulls code from GitHub



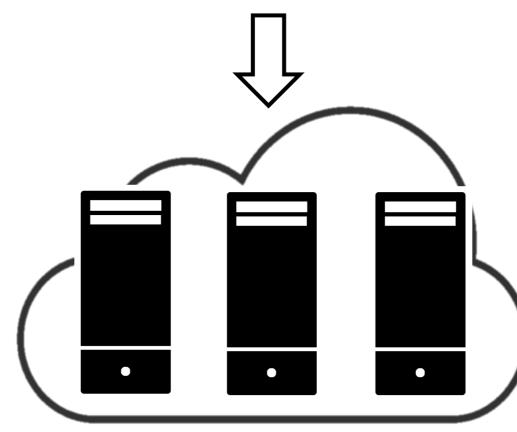
3. Master dispatches build jobs to Jenkins slaves



4. Jenkins slaves build Singularity containers



5. Containers pushed to Singularity Registry Server.



6. Servers in the HPC system pull containers from Singularity Registry Server.

Project Outcomes

- ✓ Our system was able to automatically build and deploy containers safely in an HPC system
- ✓ We encapsulated our entire system in Docker containers, making it highly portable and shareable.
- ✓ With some additional work, our system has the potential to help improve the reproducibility of computational science experiments.



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