

# Nonlinear Dimensionality Reduction of Single Cell Data using Autoencoders

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## Introduction

Single cell technologies, such as single cell RNA sequencing (scRNA-seq) and mass cytometry, have allowed for extremely high-resolution data to be collected for tissue samples. These technologies can help elucidate genetic and metabolic pathways at the cellular level, therefore having the potential to vastly increase our knowledge of cellular differentiation, disease progression, and other topics. However, due to its high resolution, single cell datasets often have a large number of dimensions and tens of thousands of samples, making the data difficult to work with. Simply applying PCA is not an excellent solution as PCA struggles to account for the underlying structure of the data. Therefore, many have turned to nonlinear dimensionality reduction techniques to interpret and work with single cell datasets [1].

Two commonly used nonlinear dimensionality reduction techniques are t-distributed stochastic neighbour embeddings (tSNE) and uniform manifold approximation and projection (UMAP). tSNE is an unsupervised nonlinear dimensionality reduction method that works by calculating similarity measures between points in a high dimensional space and low dimensionality space and then trying to optimize the two similarity measures with a KL-divergence cost function. The benefits of tSNE over PCA is that tSNE is capable of learning nonlinearly structured data such as the Swiss Roll dataset because of tSNE's emphasis on preserving pairwise distances and local similarities. The main drawbacks of tSNE are its inability to preserve global structure and its long runtime [4].

UMAP is a more recent unsupervised nonlinear dimensionality reduction method similar to tSNE that is argued by its author Leland McInnes to fix many of the pitfalls of tSNE. UMAP has shown to be far faster than tSNE for high dimensional data. The reduced runtime is due mainly to UMAP not applying normalization to either high or low dimensional probabilities, a key component of the tSNE algorithm. Also, UMAP utilizes Stochastic Gradient Descent (SGD) as opposed to the regular Gradient Descent (GD) used in tSNE. This change not only reduces runtime, but also reduces the memory usage of UMAP. Furthermore, UMAP can preserve global structure by using cross entropy as the cost function instead of KL-divergence like tSNE does [5].

Another approach to nonlinear dimensionality reduction is the use of autoencoders (AEs), a type of neural network that learns to reconstruct data through a low dimensional bottleneck. An AE consists of an encoder network that learns a low dimensional representation of the original data, and a decoder network that learns to recreate the original data from the latent space [6]. AEs have been wildly successful in computer vision, and were able to learn low dimensional representations of high dimensional image data and accurately reconstruct new images from latent spaces [6]. Because of their neural network architecture, AEs come with several advantages over other dimensionality reduction techniques. Firstly, AEs are highly parallelizable, dramatically speeding up the training process to learn latent spaces. Furthermore, the encoder network can be extracted from the AE after training and used to rapidly generate low dimensional representations of new samples outside the training dataset. Online training, continual improvement, and transfer learning can all be performed with AEs as well, which make them well suited to a variety of applications. AEs are also highly customizable as the designer is able to modify the network to account for any underlying assumptions or structure of the data in order to generate more accurate reconstructions from the latent representations. For example, variational AE is a model that uses Bayesian inference to learn an underlying probability distribution of the data as a latent space [6]. It does so by minimizing both reconstruction error of the data and the KL divergence of encoder and decoder probability distributions [6].

In the past few years, work has been published to investigate how AEs can be used to process and analyze single cell data. Deep Count Autoencoder (DCA) is an AE published by Eraslan et al. in 2019 to denoise scRNA-seq data [7]. DCA accounts for the distribution of raw counts, sparsity, and other aspects of scRNA-seq data using a negative binomial noise model, and can be used for denoising and data imputation on millions of samples [7]. In another preprint published by Zhang in 2019, a variational autoencoder (VAE) that used maximum mean discrepancy instead of KL divergence as an objective function was able to generate superior embeddings in terms of information retained in latent space and reconstruction error when compared to a vanilla VAE [8]. Zhang thus argues that MMD-VAE would be a better option for single-cell data dimensionality reduction and analysis [8]. Considering the recent interest in the use of AEs on single cell data, we sought to investigate how various AE models compare to other dimensionality reduction algorithms like PCA, tSNE, and UMAP. We focused our attention on simple and general models (feed-forward and vanilla VAE) to understand how changing AE architecture affects the overall embeddings.

## Data

We analyzed the performance of different dimensionality reduction algorithms on two mass cytometry (CyTOF) datasets. The first dataset, samusik01, was a dataset analyzed in the Becht et al. paper. This dataset is the first bone marrow sample analyzed by Samusik et al. in “Automated mapping of phenotype space with single-cell data” [2]; the sample was taken from C57BL/6 mice and consists of over 86,000 events, 38 parameters, and 24 different cell populations. Samusik01 data was obtained in a zipped format from the following link: <https://web.stanford.edu/~samusik/Panorama%20BM%201-10.zip>.

The second dataset, levine, is from the paper “Data-Driven Phenotypic Dissection of AML Reveals Progenitor-like Cells that Correlate with Prognosis” by Levine et al. [3]. The levine dataset consists of protein expression levels from healthy human bone marrow mononuclear cells (BMCs) from two healthy individuals. The whole dataset contains over 250,000 events, 32 parameters, and 14 different cell populations along with cell annotations from the authors, but for our analysis we filtered out the unassigned cells leaving just over 100,000 samples. Levine data was obtained in a zipped format from the following link: <https://github.com/lmweber/benchmark-data-Levine-32-dim/tree/master/data>.

## Methods

Data was first pre-processed by selecting only the dimensions relevant for study and applying a hyperbolic arcsine transformation [1, 3]. Following this, dimensionality reduction was performed using PCA, tSNE, UMAP, and three different AE models. PCA and tSNE were performed using the implementations available in scikit-learn [5], and UMAP was performed using the umap-learn implementation [6]. The three AE models included a two-layer feed-forward model (FF2), a six-layer feed-forward model (FF6), and a variational autoencoder (VAE). AE models were built with Keras and were trained on either samusik01 or levine data until convergence. FF2 and FF6 were trained to minimize the reconstruction error (mean squared error) of the data, whereas VAE minimized both reconstruction error and the KL divergence of the encoder and decoder probability distributions. AE embeddings were then generated by passing the data through the encoder of each model.

Each algorithm was evaluated using the metrics used in the Becht et al. paper [1]. First, the ability of each algorithm to separate data classes in the latent space was evaluated by measuring the accuracy of a random forest classifier trained on the embeddings to predict labels in a 5-fold cross validation setting. We were curious to see if this metric was robust to the choice of classifier, and so we also trained and tested a support vector machine (SVM) classifier and a K-nearest neighbours (KNN) classifier in the same way. Next, the runtime of each algorithm was measured for various sample sizes (100 to 50,000) to gauge how well each algorithm scaled with dataset size. Following this, we investigated the consistency

of each algorithm by computing the correlation between subsample embeddings and whole dataset embeddings for varying subsample sizes. Finally, the ability of each algorithm to preserve structure in the data was assessed in locally and globally. Local structure preservation was assessed by computing the normalized mutual information of clusters in embeddings of data subsamples and the whole dataset. K-means clustering (K=10) was used to generate clusters, and subsample size of 20,000 was used for five repetitions; these parameters slightly deviate from Becht et al. to account for smaller dataset sizes in this analysis. Global structure preservation was assessed by computing the correlation between pairwise distances of randomly sampled points in the original dataset and in the embeddings; one slight difference in our test was that we only sampled 1,000 random points instead of 10,000 for faster analysis.

The data & code for our analysis can all be found at the following public Github repository:  
<https://github.com/robbywaxman/GDAFinalProject>

## Results

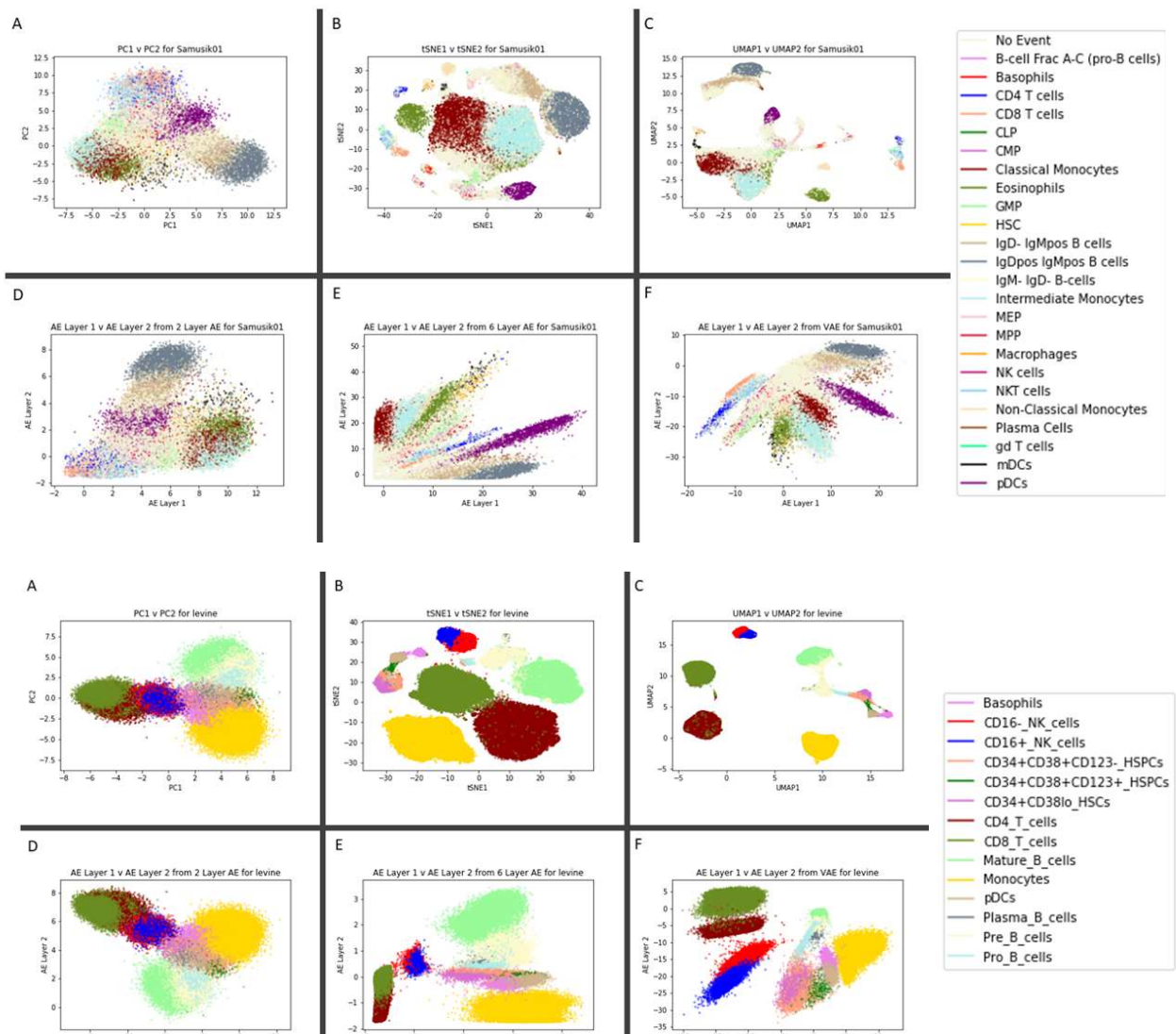


Figure 1. Latent space visualizations of Samusik01 and Levine datasets. Top six images are embeddings of the samusik01 dataset, and bottom six images are embeddings of the levine dataset. Embeddings are organized as such: A – PCA, B – tSNE, C – UMAP, D – FF2, E – FF6, F – VAE.

On the samusik01 dataset, we were able to replicate the UMAP embeddings as visualized in the Becht et al. paper. However, tSNE embeddings were difficult to replicate exactly, which is likely a result of tSNE's sensitivity to initial conditions. Looking qualitatively at both the samusik01 and levine datasets, UMAP appears to create embeddings where cells of a particular type are tightly clustered together, whereas tSNE generates embeddings with large blob-like clusters. UMAP and tSNE both cluster similar cell types together (i.e., classical & intermediate monocytes in samusik01, CD16+ & CD16- NK cells in levine), but they differ in their inter-cluster distances.

UMAP appears to have larger inter-cluster distances for different cell types whereas tSNE inter-cluster distances do not appear to be meaningful; this result is most apparent in the levine embeddings. Both algorithms markedly outperform PCA in their ability to separate out different cell types, which highlights the nonlinear structure of mass cytometry single cell data.

For the three AEs, a general trend appears to be that the more complex the model, the better it is able to separate the data. FF2 embeddings look as if the PCA embeddings were rotated and/or flipped. This is somewhat expected as a simple two-layer model would not have enough complexity to capture any underlying nonlinear structure of the data, and so it learns a linear approximation of the data. However, FF6 and VAE are able to separate the data classes much better than FF2 and PCA, indicating that they are learning some nonlinear structure. VAE appears to perform the best out of all the AEs, which is logical considering it not only minimizes reconstruction error but also the KL divergence of the encoder and decoder distributions. This allows VAE to actually learn a probability distribution underlying the data instead of an arbitrary mapping between high dimensional space and a 2D coordinate. VAE's power is best illustrated by the embeddings for CD16+ and CD16- NK cells in levine – FF2 is unable to separate them, FF6 struggles as well, but VAE does a much better job. It is important to note that none of the AEs generated clusters as tightly or cleanly as tSNE and UMAP. This is most likely because the models we used were too simplistic – more complex AE models that account for underlying assumptions in single cell data may have improved performance.

One of the main advantages of AEs over other dimensionality reduction algorithms is their high degree of parallelism. In the Becht et al. paper, the authors illustrate a major benefit of UMAP over tSNE – UMAP runtime scales well with dataset size. We were able to recreate this result in Figure 2, where UMAP runs over an order of magnitude faster than tSNE for 50,000 samples. It is also important to note that the AE runtimes scale as well as UMAP with a large number of samples, and increasing the complexity of the model from two to six layers was only marginally slower to train. Furthermore, this speed was achieved on a multiprocessing CPU – with GPU acceleration, training times for deep learning architectures may be much shorter than UMAP runtime. Overall, this metric was very easy to replicate from the paper, although extremely time consuming.

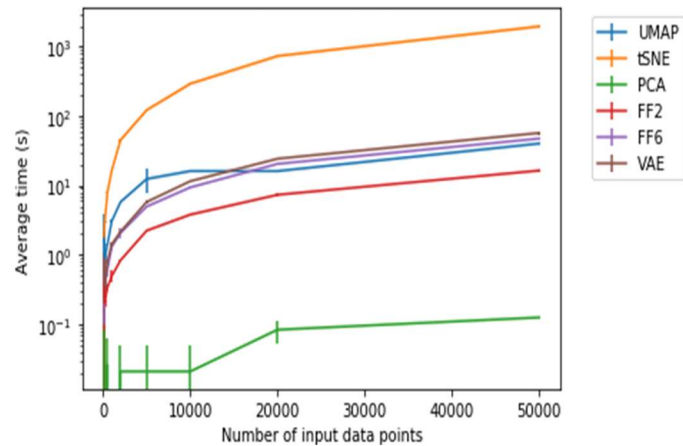
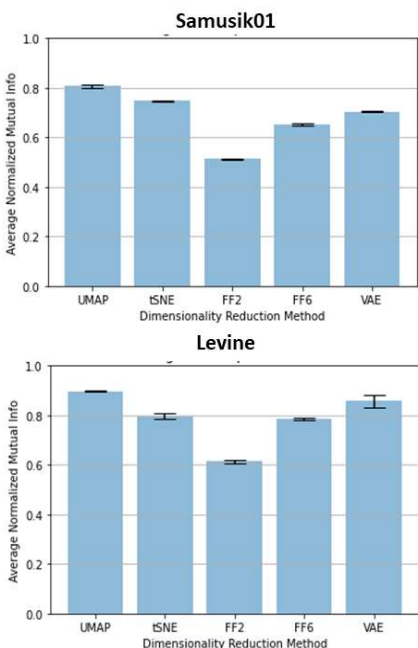


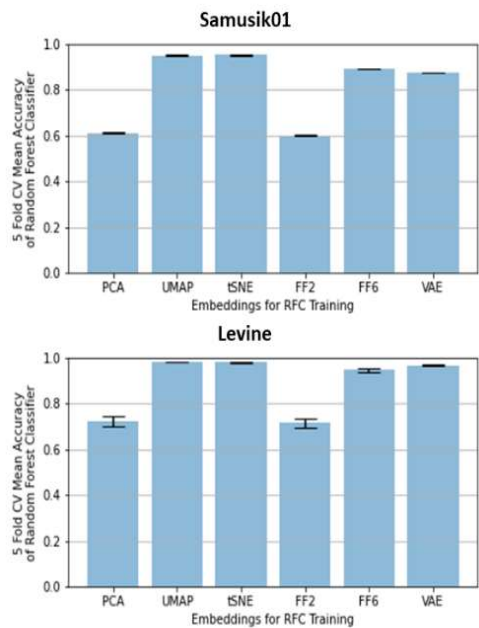
Figure 2. Runtimes of Dimensionality Reduction Algorithms. Runtimes of each algorithm is plotted for various input sizes on a logarithmic scale. Error bars represent  $\pm 1$  standard deviation.

To quantify the ability of the methods to separate the data, machine learning classifiers were trained to predict PhenoGraph cluster labels from the embeddings. We were able to replicate the results from the Becht et al. paper of using a Random Forest Classifier (RFC) as the machine learning classifier to predict in Figure 3. These results were straightforward to replicate, and we see very consistent results to the paper. The Becht et al. paper was unclear as to why they chose a RFC so we also performed the same analysis with a K-Nearest Neighbors (KNN) Classifier and a Support Vector Machine (SVM) Classifier. However, the results were remarkably similar and are therefore not included here.

The authors in the Becht et al. paper argue that one of the main benefits of UMAP over tSNE is the reproducibility of its embeddings on a local scale. We were able to recreate this result in Figure 4, where each algorithm appears to produce embeddings of subsamples consistent with embeddings of the full datasets with normalized mutual information coefficients between 0.6 and 0.9 (excluding FF2). UMAP still performs the best on both datasets, with tSNE ranked second on the first dataset and ranked third on the second dataset. The AEs performed



**Figure 4. Normalized Mutual Information for each embedding.** Average normalized mutual information of k-means clustering ( $k = 10$ ) performed on the embeddings of data subsamples embeddings of the whole dataset. The average across five random subsamples of size 20,000 is shown, with vertical bars representing  $\pm 1$  standard



**Figure 3. Random Forest Classifier Accuracy on Embeddings.** RF accuracy of label prediction is plotted for each embedding. Error bars represent  $\pm 1$  standard deviation.

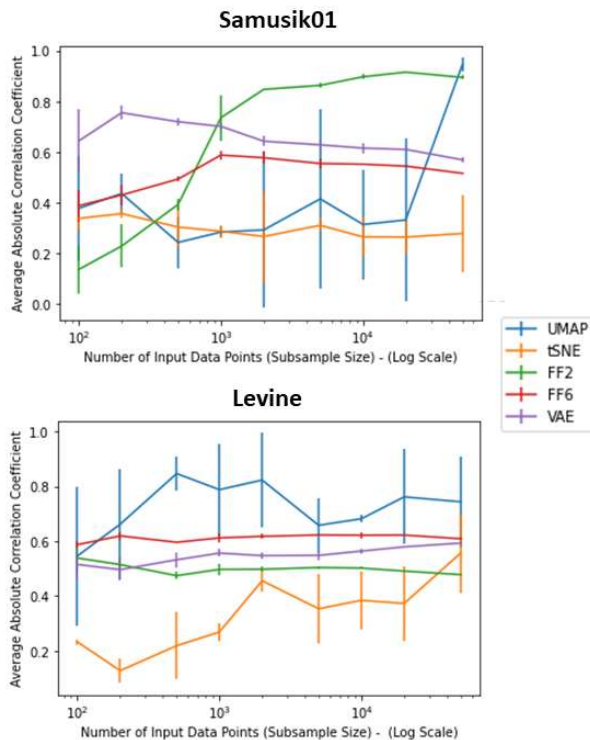
surprisingly well with this metric, with the VAE ranked third on the first dataset and ranked second on the second dataset, passing even tSNE. These results are very promising and suggest that with more sophisticated autoencoders, it is possible that we see performance comparable to that of UMAP. This analysis was achievable through the description in the paper, although we had to make some adjustments due to the size of the datasets.

Another one of the main advantages of AEs over other dimensionality reduction algorithms is their ability to preserve global data structure. By comparing the distances between random pairs of points in the original datasets and in the embeddings in Figure 5, we see that all three AEs perform better than both tSNE and UMAP on both datasets. The performances of tSNE and UMAP match those shown in the paper by Becht et al., with slight deviations most likely attributed to the use of Samusik01 instead of the full Samusik dataset. For the three AEs, a general trend appears to be the more complex the model, the less the global data structure is preserved. This makes sense as we saw earlier that the embeddings generated by FF2 resemble the embeddings generated by PCA, and we know that PCA emphasizes the preservation of global structure far more than either tSNE or UMAP. Once again, replicating this result was relatively easy based on the explanation in the paper, but we

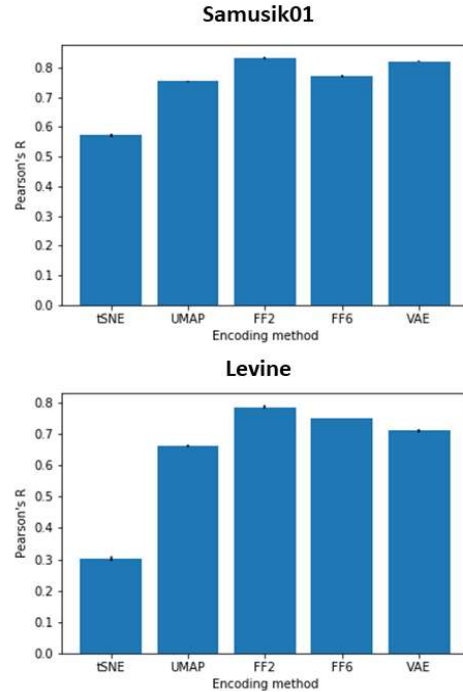


did see slightly higher correlations with tSNE than was seen in the paper. We believe this to involve the use of Samusik01 with a smaller subsample as opposed to the use of the full Samusik dataset with a larger subsample as was done by Becht et al.

Lastly, one of the main advantages of the AEs over other dimensionality reduction methods is the high level of reproducibility of large-scale structure in the embeddings. In the Becht et al. paper, the authors argue that a major benefit of UMAP over tSNE is the high level of correlation of coordinates in subsamples versus in the embedding of the full dataset. We were able to replicate this result in Figure 6, where UMAP does significantly better than tSNE in the second dataset, and slightly better in the first dataset overall. The performance of the two methods is slightly closer in Samusik01 than Becht et al. shows in their paper for the full Samusik dataset, but this may be attributed to using just the first sample instead of the full dataset, as well as the effect that initial state has on the embeddings.



**Figure 6. Correlation of subsample embeddings to whole dataset embeddings.** Average unsigned Pearson correlation coefficients of the points' coordinates in the embedding of subsamples versus in the embedding of the full dataset for varying input sizes on a logarithmic scale. Error bars represent  $\pm 1$  standard deviation.



**Figure 5. Correlation of pair-wise distances in original dataset and embeddings.** The Pearson correlation coefficient computed over the pairs of pairwise distances (1000 pts) is shown for each embedding, with vertical bars representing  $\pm 1$  standard deviation.

It is also important to note that the AEs perform better overall on the first dataset than both tSNE and UMAP, and slightly worse than UMAP and better than tSNE on the second dataset. However, we also see much more consistent correlations over different sample sizes and far smaller standard deviations for the AEs as compared to UMAP and tSNE. This metric was difficult to reproduce based on the paper, as it was originally not clear to us what objects were being correlated. Our understanding is that the correlation was between embeddings of dataset subsamples and embeddings of the whole dataset.

## Conclusions

Though this investigation, we have confirmed many of the results in the Becht et al. paper showcasing the superiority of UMAP over tSNE. Both UMAP and tSNE could separate data by class well in the latent space, but UMAP exceeded tSNE's ability to preserve both local and global structure in the data and was able to scale much better with an increasing number of samples. This investigation also shows some promise for the use of AEs for this application. FF6 and VAE, despite their simplicity compared to state-of-the-art neural network architectures, vastly outperformed PCA and were only slightly inferior to tSNE and UMAP in terms of separation of data in latent space. It is interesting to note that all AE architectures outperformed tSNE and UMAP when preserving global structure, and VAE outperformed tSNE at preserving local structure on the levine dataset. This may imply that sophisticated AE architectures may generate embeddings more interpretable than tSNE and comparable to UMAP, which is a fascinating prospect considering the common perception of neural networks as a "black box". Ultimately, with their customizability and ability to scale well with the number of data samples, AEs may be useful for not only dimensionality reduction, but also for downstream analysis, estimating probability distributions underlying the data, and other interesting tasks involving single cell data.

## References

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### Course Project Statements and Contributions

The work done for this project was done for this project alone for both Parth and Robby. We did not use any previous work done in other classes or research for this project, nor have we used any work done in this project for our other classes and research.

Contributions are listed below:

Parth

- Code to generate PCA, UMAP & tSNE embeddings
- Code for autoencoder training & embedding generation
- Code for replication of figure 5
- Writing the report – equal contribution with Robby

Robby

- Data sourcing, organization & preprocessing
- Formatting and organizing figures
- Code for replication of figures 2, 3, 4, 6
- Writing the report – equal contribution with Parth