CPSC 1000: Introduction to Computer Science – PART 2 The project challenges

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25-oct-2018 (Week 7)



Objectives

- ► CPSC 1000 course project: students will program a three wheel robot controlled with an Arduino microcontroller that will seek a target object.
- Resources:
 - Arduino Notebook
 - Arduino Programming Language Reference
 - ► The Adafruit motor shield documentation: https://learn.adafruit.com/adafruit-motor-shield-v2-for-arduino/library-reference
 - ► The course notes (the probing/action programming template, working with various sensors, etc.)

Introduction

The robot:

- ► Two motors controlling one rubber wheel each.
- ▶ To move forward, choose the "same" speed to the two motors.
- ► To turn, set different speeds to the two motors.
- Various sensors can be attached to the body of the robot.

Three challenges (target seeking robot)

The project is decomposed into three challenges, increasing in complexity.

- ► Task for all challenges: the robot should approach the target object (a box) within 20 cm from it, but without touching it.
- ▶ Setup for Challenge 1: robot facing the target object at distance 1 m from it.
- ► Setup for Challenge 2: robot facing the target object at an arbitrary distance between 1 m and 2 m.
- Setup for Challenge 3: set at an arbitrary distance between 1 m and 2 m from the target, oriented arbitrarily.
- ▶ The target object: box with a source of light on top.

Grading: 1 mark for each challenge + project log.



Project log

- Juse exercise book, or sheets of paper (in binder), or a . doc

Content:

· date :

- -> the tack . Ex: "chellinge 1, notot moves on a translit line".
- -> the strategy to fulfill the tark (your idea). Ex: "program relat to move for 1 sec of adjust the speed of left of right motors."
- -> observations / conclusions: ess" speal chance: 4 for left, y for night.
 If nobot moves for 3 sec., prajectory off from straight line by only 5 cm."

Advice

-> backup your codo frequently.

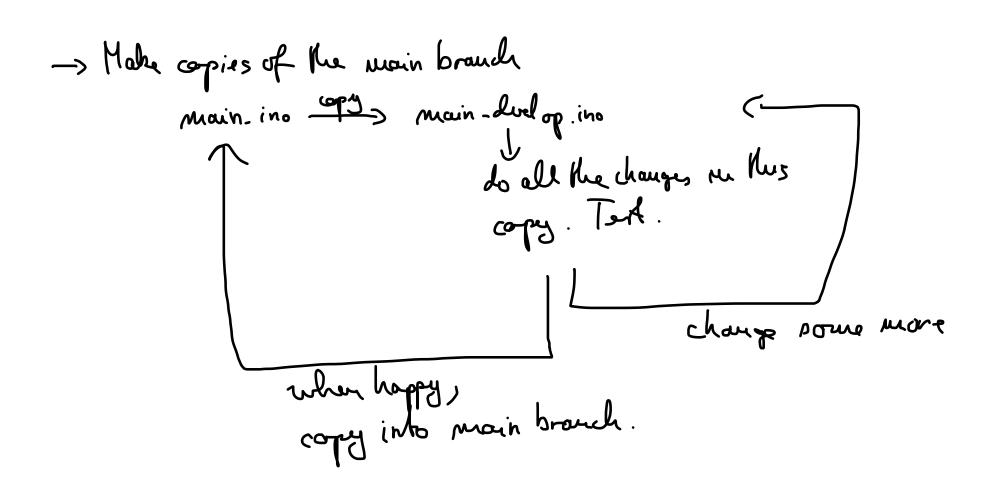
-> Have the following source code ples (branches)

-> Main branch: contains le coule for your project.

-> Development branches, to try ideas.

-> distance ins: develop a function that correctly reads the distance to an obstacle from the distance sensor.

Copy functions from development broudes into the main brouch, only when you are satisfied that the code copied works.



Challenge 1:
-> straight line trajectory
mandament (Mo reusor)
use delays until the resot
Problem: more robot -> straight line -> move robot using some speak
move for 90 cm.
Problem: more robot -> straight line -> more robot using some speed I more for 90 cm. I incorporate an on/off button?

bleas -> what physical speed, in M/D corresponds to the chosen speed values that more robot on a straight luo.

Experiment: run robot on a stra-fit live for 1 sec. Measure the distance travelled. The measured value = speed, $\sigma(\frac{M}{5})$

v = dist

Move 90 cm: use a delay $t = \frac{dist}{v} = \frac{0.9}{v}$ (Challunge nr1)

Challenge 2

-> use the sensor to measure distance to an obstacle.

Overall Length, probe (action

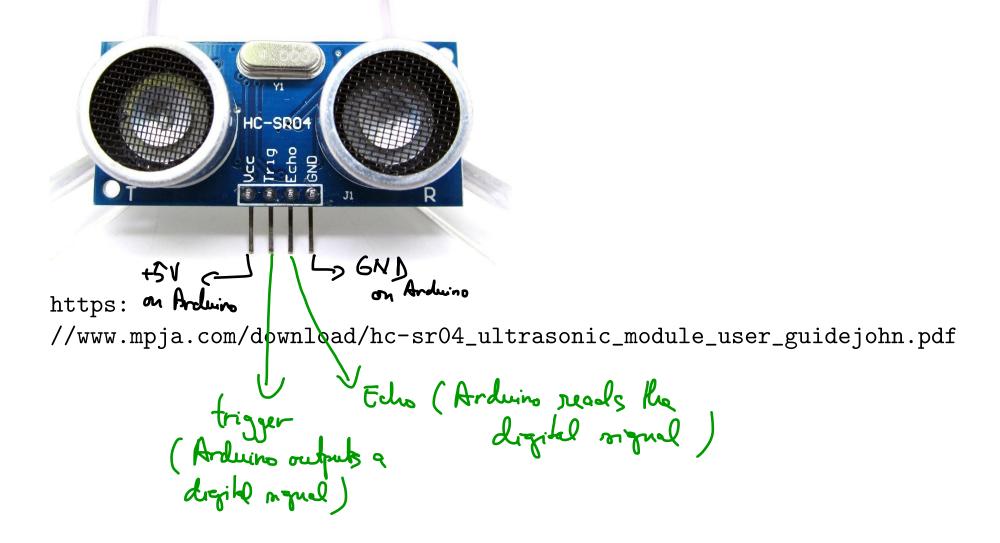
pooling {

- hore distance on a resimble }

- more forward of distance > 20 cm

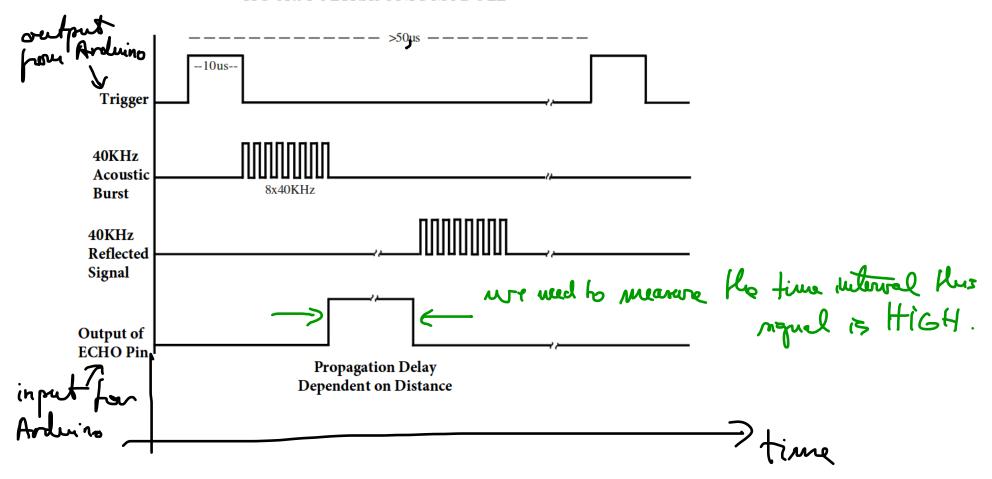
Otherwise stop.

Ultrasonic distance sensor - HC-SR04



Operation and timing (from manual)

HC-SR04 ULTRASONIC MODULE



Arduino program

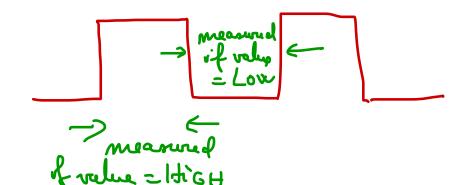
pulseIn(pin, value): measures the duration of a pulse (μs) .

ree Ardwino reference

-> return value = duration in us (10 sec)

pin : integer identifying the dispital pin from where we read the negual

value: which part of the nepul we measure > HiGH



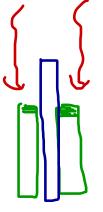
Using this duration + speed of sound @ 20°C, we can estimate the distance to the obstacle.

Challuge #3

We can use 2 light sensors.

more left senson.

See lab anquirent 2 (potentionneter) to read the light sensors.



-> both sensor should detect the "source" ruteurity of byth Some "calibration" will be needed.