

Robert-Ionut Serban, QA Engineer

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Date of birth	25.06.1997	Nationality	Romanian
Place of birth	Constanta, Romania		

PROFILE	<p>Passionate manual tester with 6+ years of QA experience. Recently got involved in developing automated test scripts</p> <p>Great organizational skills, leadership mindset and able to adapt on the go to any unexpected situation.</p> <p>My strong points are represented by my enthusiasm to learn new processes, tools, and frameworks from my better peers, along with my devotion for assuring the top quality of the products I work on.</p>
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EMPLOYMENT HISTORY

Apr 2024 — Present	<div>QA Engineer, Gambit Digital</div> <div>Bucharest</div> <ul style="list-style-type: none">Assured quality of financial products on FintechOS platform; identified root causes of issues and collaborated with developers for effective solutions.Led daily scrum meetings, providing QA expertise to address key challenges.Communicated closely with client teams to align on business needs and expectations.Investigated production issues, replicated them, and recommended tactical and strategic approaches for resolution.Created and executed comprehensive test plans, maintaining and developing automated tests to enhance quality assurance processes. <div>Main Achievements:</div> <ul style="list-style-type: none">Quickly learned the financial business needs without prior experience, being able to advise our clients on possible solutions when requirements were conflicting with their necessitiesSuccessfully developed an automated test script, usable for both running automated tests as well as speeding up manual testing tasks
Feb 2022 — Apr 2024	<div>QA Engineer / Scrum Master, Operative</div> <div>Craiova</div> <div>Job Summary:</div> <p>Ensure the best quality of newly developed APIs and customer requested features on a live logistics media application by creating and executing in-depth test plans</p> <p>Plan the sprints ahead by prioritizing tasks, lead the daily SCRUM meetings and communicate with team members to assure tasks completion in a timely manner</p> <div>Key Responsibilities:</div> <ul style="list-style-type: none">Conduct daily scrum meetings ensuring any blockers are bypassed.,Plan and prioritize workload based on client's needs and capacityIdentify and expose potential submission and release risksCreate and execute extensive test plans for API and UI testingPrepare demo sessions for the customer for each major change or addition <div>Main Achievements:</div> <ul style="list-style-type: none">Delivered 15+ releases / hotfixesCollaborated with 5 different clients, assuring the application is adapted for each client's needsConducted induction training for new QA colleagues, as well as colleagues with no API experience
Jan 2019 — Feb 2022	<div>Senior QC Task Lead, Ubisoft</div> <div>Bucharest</div> <div>Job summary</div> <p>Our main goal was to ensure the best quality on our products, assuring the quality of the game's features and contents in multiple scopes such as: Online, PVP, matchmaking, monetization, exposition, live updates and charactersmith.</p> <p>Due to the major scopes of our products my contribution was also extended to the testing of inside developed tools and applications that facilitated and optimized day to day work of our QC teams</p> <div>Key Responsibilities</div> <ul style="list-style-type: none">Organize and prioritize my team's tasks based on project's needs

- Work with the development team in creating, executing, and dispatching to the QC team test plans in line with the Agile methodology.
- Induction training to Junior QC Testers
- Construct weekly reports centralizing my team's work
- Identifying and exposing potential submission and release risks

Main Achievements

- Top reporter of my team, having ~1200 reported issues (about 25% of all bugs reported by my team)
- Handpicked for coordinating monetization, online and functionality tests, despite being one of the newest team member, reliably coordinating a team of ~15 colleagues

Jun 2015 — Jan 2019	Bartender, Various locations	Constanta
Job Summary		
I've reliably satisfied orders under pressure, improving my time management and multitasking skills. Also, this gave me the opportunity to gain the ability to rapidly adapt to new situations.		

EDUCATION

Sep 2012 — Jun 2016	High-School, "Mihai Eminescu" National College	Constanta
Studied mathematics and computer science, participating to programming Olympics each year, best notable achievement being a 2nd place in the county phase of the Olympics		
Oct 2016 — Jun 2017	Computer Science, "Ovidius" University	Constanta

SKILLS	Python	Testrail
	SQL	REST API
	JIRA	Selenium

LANGUAGES	Romanian	Native speaker	English	Highly proficient
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HOBBIES	Huge motorsports fan, Sci-Fi movies enthusiast.
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