

Chapter 5.6

Lenstra's elliptic curve factorization algorithm

Recall Pollard's $p-1$ factorization method, which finds factors of $N = pq$ by searching for a power a^L w/ the property that

$$a^L \equiv 1 \pmod{p} \text{ and } a^L \not\equiv 1 \pmod{q}$$

By Fermat's Little theorem, this is likely to work if $p-1$ divides L and $q-1$ does not divide L . So we take $L = n!$ for some moderate value of n .

Then we hope that $p-1$ or $q-1$ (but not both) is a product of small primes, hence divides $n!$

Pollard's method works well for some numbers, but not all.

↳ the determining factor is whether $p-1$ or $q-1$ is a product of small primes

- The important part of this is $p-1$. there are $p-1$ elements in \mathbb{F}_p^* , so every element α of \mathbb{F}_p^* satisfies $\alpha^{p-1} = 1$

- * [• For elliptic curves, this last statement is analogous to them because the points and the addition law for an Elliptic curve $E(\mathbb{F}_p)$ work similarly to the elements and the multiplication law for \mathbb{F}_p^*]

Hendrik Lenstra made this analogy precise by creating a factorization algorithm that uses the group law on an elliptic curve E in place of multiplication modulo N .

To describe this algorithm, we will start work w/ an elliptic curve modulo N , where integer N is not prime, so the ring $\mathbb{Z}/N\mathbb{Z}$ is not a field.

Suppose we have the curve

$$E: Y^2 = X^3 + AX + B$$

and suppose that $P = (a, b)$ is a point on E modulo N , which means:

$$b^2 \equiv a^3 + A \cdot a + B \pmod{N}$$

Then we can apply the EC addition algorithm to compute $2P, 3P, 4P, \dots$, since the only operations required by that alg. are add, sub, mult, and div (by # relatively prime to N)

Ex. Let $N = 187$ and consider the EC

$$E: Y^2 = X^3 + 3X + 7 \pmod{187}$$

and the point $P = (38, 112)$, that is on E modulo 187.

We compute $2P$ by the addition alg.

we compute $\frac{1}{2y(P)} = \frac{1}{224} \equiv 91 \pmod{187}$
 this by EEA

* Note: $x(P)$ and $y(P)$ stand for x, y coord. of P & similarly for $2P$

$$\lambda = \frac{3x(P)^2 + A}{2y(P)} = \frac{4335}{224} \equiv 34 \cdot 91 \equiv 102 \pmod{187}$$

$$x(2P) = \lambda^2 - 2x(P) = 10328 \equiv 43 \pmod{187}$$

$$y(2P) = \lambda(x(P) - x(2P)) - y(P) \equiv 102(38 - 43) - 112 \equiv 126 \pmod{187}$$

Thus $2P = (43, 126)$ as a point on E modulo 187

Now, we compute $3P = 2P + P$ in a similar method
(we're adding distinct points, so the formula for λ
is slightly different)

$$\frac{1}{x(2P) - x(P)} = \frac{1}{5} \equiv 75 \pmod{187}$$

$$\lambda = \frac{y(2P) - y(P)}{x(2P) - x(P)} = \frac{14}{5} \equiv 14 \cdot 75 \equiv 115 \pmod{187}$$

$$x(3P) = \lambda^2 - x(2P) - x(P) = 13144 \equiv 54 \pmod{187}$$

$$y(3P) = \lambda(x(P) - x(3P)) - y(P) = 115(38 - 54) - 112 \equiv 105 \pmod{187}$$

Thus $3P = (54, 105)$

Now let's attempt to calculate $5P$ for $P = (32, 112)$
on the same curve

$$5P = 3P + 2P$$

$$x(3P) - x(2P) = 54 - 43 = 11 \pmod{187}$$

because $\gcd(11, 187) > 1$ it gives use a divisor
of 187. So now we can factor 187

$$187 = 11 \cdot 17$$

This idea is the underlying property for Lenstra's EC
factorization alg.

If we look at the curve $E \bmod 11$,

$$P = (38, 112) \equiv (5, 2) \bmod 11$$

Satisfies $SP = 0$ in $E(\mathbb{F}_{11})$ so this means at some stage of the calculation we tried to divide by 0. but 0 here is in \mathbb{F}_{11} , so we actually end up trying to find a the reciprocal modulo 11 of some integer that is divisible by 11

So from this example, we replace multiplication modulo N in Pollard's factorization method with EC addition modulo N .

- We start with an elliptic curve E and a point P on $E \bmod N$ and compute

$$2!P, 3!P, 4!P, 5!P, \dots \pmod{N}$$

once we have computed $Q = (n-1)! \cdot P$ it is easy to compute $n!P$ since it equals nQ .

The alg. At each stage, 3 things may occur.

- 1) we are able to compute $n!$
- 2) we may need to find the reciprocal of a number d that is a multiple of N , which is unlikely
- 3) we may need to find the reciprocal of a number d that satisfies $1 < \gcd(d, N) < N$, in which case $n! \cdot P$ fails but $\gcd(d, N)$ is a non-trivial factor of N

Lenstra's Algorithm

Input: Integer N to be factored

1. Choose random values A , a , and b modulo N .
2. Set $P = (a, b)$ and $B \equiv b^2 - a^3 - A \cdot a \pmod{N}$
let E be the ec $E: Y^2 = X^3 + AX + B$
3. Loop $j = 2, 3, 4, \dots$ up to specified bound
4. Compute $Q \equiv jP \pmod{N}$ and set $P = Q$
5. If (4) fails, then we have a $d > 1$ with $d \mid N$
6. If $d < N$, success, return d
7. If $d = N$, goto (1) & choose a new curve and point
8. increment j and loop again @ (2)

Initial problem: finding a P on $E \pmod{N}$ - ~~fix by~~

Ex. $N = 6887$, randomly select $P = (1512, 3166)$ and $A = 14$

$$\text{so } B \equiv 3166^2 - 1512^3 - 14 \cdot 1512 \equiv 19 \pmod{6887}$$

$$\text{so } E: Y^2 = X^3 + 14X + 19$$

Now we compute multiples of P :

$$\text{so } 2P = (3466, 2996) \pmod{6887}$$

$$\text{Next, } 3! \cdot P = 3(2P) = 3 \cdot (3466, 2996) \equiv (3967, 396) \pmod{6887}$$

table

$\pmod{6887}$

n	$n! \cdot P \pmod{6887}$
1	$P = (1512, 3166)$
2	$2! \cdot P = (3466, 2996)$
3	$3! \cdot P = (3967, 396)$
4	$4! \cdot P = (6507, 2654)$
5	$5! \cdot P = (2783, 6278)$
6	$6! \cdot P = (6141, 5581)$

These values in the table aren't interesting. However, when we try to compute $7!P$, we have

$$\begin{aligned}7Q &\equiv (Q + 2Q) + 4Q \pmod{6887} \\&\equiv ((6141, 5581) + (5380, 174)) + (203, 2038) \\&\equiv (984, 589) + (203, 2038)\end{aligned}$$

to perform the final step, we need to compute the reciprocal of $203 - 984 \pmod{6887}$, but we find that

$$\gcd(203 - 984, 6887) = \gcd(-781, 6887) = 71$$

so now we have the factorization of $6887, 71$,
so

$$6887 = 71 \cdot 97$$

time complexity:

$$\begin{aligned}\cancel{O(e^{\sqrt{N}})} \\O(e^{\sqrt{2(\log p)(\log \log p)}}) \text{ steps}\end{aligned}$$

if p is the smallest factor of N

Ask about "sieve factorization"

Chapter 5.7

Elliptic Curves over \mathbb{F}_2 and over \mathbb{F}_{2^k}

- It is suggested that it would be efficient to use elliptic curves modulo 2, since binary is the language of computers.
- However, if we define an elliptic curve over \mathbb{F}_2 , then $E(\mathbb{F}_2)$ contains at most 5 points, so $E(\mathbb{F}_2)$ is not useful for cryptography

→ But we have other finite fields in which $2=0$.

These are the fields \mathbb{F}_{2^k} containing 2^k elements.

Recall for every prime power p^k there exists a field \mathbb{F}_{p^k} with p^k elements. So we can take an elliptic curve whose Weierstrass equation has coeff in a field \mathbb{F}_{p^k} and look at the group of points on that curve having coordinates in \mathbb{F}_{p^k} .

Hasse's theorem is true in this more general setting

Theorem (Hasse): Let E be an elliptic curve over \mathbb{F}_{p^k} . Then $\#E(\mathbb{F}_{p^k}) = p^k + 1 - t_{p^k}$ with t_{p^k} satisfying

$$|t_{p^k}| \leq 2p^{k/2}$$

Ex. $\mathbb{F}_7 = \{a + bi ; a, b \in \mathbb{F}_3\}$ where $i^2 = -1$

EC over \mathbb{F}_7 , $E: Y^2 = X^3 + (1+i)X + (2+i)$

There are 10 points in $E(\mathbb{F}_7)$

$$\begin{array}{cccc} \mathcal{O} & (2i, 1+2i) & (2i, 2+i) & (1+i, 1+i) \\ (1+i, 2+2i) & (2, 0) & (2+i, i) & (2+i, 2i) \\ (2+2i, 1) & (2+2i, 2) \end{array}$$

The goal is to use \mathbb{F}_{2^k} for cryptography, but there is one problem to be addressed.

The discriminant is actually defined as

$$\Delta = -16(4A^3 + 27B^2), \text{ not}$$

$$\Delta = 4A^3 + 27B^2 \neq 0$$

As long as we work in a field where $2 \neq 0$, then the condition $\Delta \neq 0$ is the same with either def., but for fields such as \mathbb{F}_{2^k} where $2=0$, we have $\Delta=0$ for every standard Weierstrass equation. The solution is to enlarge the collection of allowable Weierstrass equations

Def An elliptic curve E is the set of solutions to a generalized Weierstrass equation

$$E: Y^2 + a_1XY + a_3Y = X^3 + a_2X^2 + a_4X + a_6$$

together with an extra point Θ

the coeff are required to satisfy $\Delta \neq 0$ where the discriminant Δ is defined in terms of certain quantities b_2, b_4, b_6, b_8

$$b_2 = a_1^2 + 4a_2, \quad b_4 = 2a_4 + a_1a_3, \quad b_6 = a_3^2 + 4a_6$$

$$b_8 = a_1^2a_6 + 4a_2a_6 - a_1a_3a_4 + a_2a_3^2 - a_4^2$$

$$\Delta = -b_2^2b_8 - 8b_4^3 - 27b_6^2 + 9b_2b_4b_6$$

The geometric definition of the addition law on E is now (for the reflection step on y)

$$(x, y) \longmapsto (x, -y - a_1x - a_3)$$

Working with generalized Weierstrass equations, we can derive an addition algorithm similar to the previous one.

ex. if $P_1 = (x_1, y_1)$ and $P_2 = (x_2, y_2)$ where $P_1 \neq P_2$
the x-coord. of their sum is

$$x(P_1 + P_2) \equiv \lambda^2 + a_1\lambda - a_2 - x_1 - x_2 \text{ with } \lambda = \frac{y_2 - y_1}{x_2 - x_1}$$

and for duplicating a point P ,

$$x(2P) = \frac{x^4 - b_4x^2 - 2b_6x - b_8}{4x^3 + b_2x^2 + 4b_4x + b_6}$$

• advantages to working with elliptic curves over \mathbb{F}_{2^k} rather than \mathbb{F}_2

- the binary nature of computers eases computations
- take k as a composite number in which case \mathbb{F}_{2^k} contains other finite fields intermediate b/t \mathbb{F}_2 and \mathbb{F}_{2^k}

 faster computationally, but can also cause security problems.
best option for security purposes is to take k as a prime

- greatest advantage is to use an elliptic curve E over \mathbb{F}_2 while taking points on E w/ coord in \mathbb{F}_{2^k}

- This allows for the use of the Frobenius map \rightarrow signif. gain in efficiency

Def: The (p -power) Frobenius map τ is the map from the field \mathbb{F}_{p^k} to itself defined by

$$\tau: \mathbb{F}_{p^k} \longrightarrow \mathbb{F}_{p^k}, \quad \alpha \mapsto \alpha^p$$

This map preserves addition and multiplication

- $\tau(\alpha + \beta) = \tau(\alpha) + \tau(\beta)$ and $\tau(\alpha \cdot \beta) = \tau(\alpha) \cdot \tau(\beta)$

Let E be an elliptic curve def over \mathbb{F}_2 and let
 $P = (x, y) \in E(\mathbb{F}_{2^k})$

We define a Frobenius map on points in $E(\mathbb{F}_{2^k})$ by

$$\tau(P) = (\tau(x), \tau(y))$$

we are going to claim that τ has the property

$$\tau(P) \in E(\mathbb{F}_{2^k})$$

and if this is true, then so is

$$\tau(P + Q) = \tau(P) + \tau(Q)$$

$\left. \begin{array}{l} \tau \text{ is a group} \\ \text{homomorphism} \\ \text{of } E(\mathbb{F}_{2^k}) \text{ to itself} \end{array} \right\}$

we can prove this by applying the Frobenius map to the generalized Weierstrass equation and ~~and~~ factoring the coefficients out to find that

$$\tau(P) = (\tau(x), \tau(y)) \text{ is a point of } E(\mathbb{F}_{2^k})$$

This next theorem shows that the Frobenius map is closely related to the number of points in $E(\mathbb{F}_p)$

Theorem 5.29

Let E be an elliptic curve over \mathbb{F}_p and let

$$t = p+1 - \# E(\mathbb{F}_p)$$

Note that Hasse's theorem says that

$$|t| \leq \sqrt{p}$$

(a) Let α and β be complex roots of the quadratic polynomial $z^2 - tz + p$

Then $|\alpha| = |\beta| = \sqrt{p}$, and for every $k \geq 1$ we have

$$\# E(\mathbb{F}_{p^k}) = p^k + 1 - \alpha^k - \beta^k$$

(b) Let

$$\tau : E(\mathbb{F}_{p^k}) \longrightarrow E(\mathbb{F}_{p^k}), (x, y) \mapsto (x^p, y^p)$$

be the Frobenius map. Then for every point $Q \in E(\mathbb{F}_{p^k})$ we have

$$\tau^2(Q) - t \cdot \tau(Q) + p \cdot Q = 0$$

where $\tau^2(Q)$ denotes the composition $\tau(\tau(Q))$

Savings in regards to time complexity

Originally, we used expressed n as a sum of powers of 2 and then used the double and add method to compute nP in order to compute a multiple nP of a point P - this required $\approx \log n$ doublings and $\frac{1}{2} \log n$ additions (for random values of n)

The refinement of this using both negative and positive powers of 2 reduces the time to $\approx \log(n)$ doublings and $\frac{1}{3} \log n$ additions.

Koblitz's idea is to replace the doubling map with the Frobenius map \rightarrow this leads to a large savings, b/c it takes much less time to compute $\tau(P)$ than it does $2P$
- the key to this is the action of the Frobenius map on $E(\mathbb{F}_{2^k})$ satisfies a quadratic equation

Def A Koblitz curve is an elliptic curve def. over \mathbb{F}_2 by an equation of the form

$$E_a: y^2 + xy = x^3 + ax^2 + 1$$

with $a \in \{0, 1\}$ The discriminant of E_a is $\Delta = 1$

~~we can take the roots~~

Check that

$$E_0(\mathbb{F}_2) = \{(0, 1), (1, 0), (1, 1), 0\}$$

so $\#E_0(\mathbb{F}_2) = 4$ and

$$t = 2 + 1 - \#E_0(\mathbb{F}_2) = -1$$

To apply theorem 5.29, we use the quadratic formula to find the roots of $z^2 + z + 2$, which are

$$\frac{-1 + \sqrt{-7}}{2} \text{ and } \frac{-1 - \sqrt{-7}}{2}$$

Then theorem 5.29 gives us

$$\#E_0(\mathbb{F}_{2^k}) = 2^k + 1 - \left(\frac{-1 + \sqrt{-7}}{2}\right)^k - \left(\frac{-1 - \sqrt{-7}}{2}\right)^k$$

with this formula, we can easily compute the number of points in $\#E_0(\mathbb{F}_{2^k})$ even for very large values of k

Thm 5.29 (b) tells us that the Frobenius map τ satisfies the equation $\tau^2 + \tau + 2$ when it acts on points of $E(\mathbb{F}_{2^k})$ i.e,

$$\tau^2(P) + \tau(P) + 2P = \mathcal{O} \quad \text{for all } P \in E(\mathbb{F}_{2^k})$$

We now write an integer n as a sum of powers for τ w/ the assumption that $\tau^2 = -2 - \tau$

Say we have n as

$$n = v_0 + v_1 \tau + v_2 \tau^2 + \dots + v_\ell \tau^\ell \quad \text{w/ } v_i \in \{-1, 0, 1\}$$

Then we can compute nP efficiently by

$$nP = (v_0 + v_1 \tau + v_2 \tau^2 + \dots + v_\ell \tau^\ell)P$$

This takes less time b/c it is far easier to compute $\tau^i(P)$ than it is with $2^i P$

Theorem 5.30 defines the above formally

computing $\#E(\mathbb{F}_{2^k})$ for Koblitz curves is very easy

However for curves over \mathbb{F}_{2^k} , this is more difficult.

The SEA algorithm is reasonably efficient at counting the number of points in $E(\mathbb{F}_q)$ for any fields w/ a large number of elements

Chapter 8.2

genus - "number of holes on the curve" (Maybe?)

200

Hyperelliptic Curve Cryptography

A hyperelliptic curve of genus g is the set of solutions to an equation of the form

$$C: y^2 = x^{2g+1} + A_1 x^{2g} + \dots + A_{2g} x + A_{2g+1}$$

with the added req. that the polynomial $F(x) = x^{2g+1} + \dots + A_{2g+1}$ has distinct roots

Just as w/ normal elliptic curves, we have the point θ that lies "at infinity". Thus an elliptic curve is a curve of genus 1

In general there is no addition law for indiv. points on an HEC, but it is possible to define an addition law for collections of points.

Roughly we can take 2 collections of g points, e.g.

$$\{P_1, P_2, \dots, P_g\} \text{ and } \{Q_1, Q_2, \dots, Q_g\}$$

and add them to get a new set of points

$$\{R_1, R_2, \dots, R_g\}$$

To describe the addition law, we defined a divisor on C to be a formal sum of points

$$n_1[P_1] + n_2[P_2] + \dots + n_r[P_r] \text{ with } P_1, \dots, P_r \in C \text{ and } n_1, \dots, n_r \in \mathbb{Z}$$

The degree of a divisor is the sum of its multiplicities

$$\deg(D) = \deg[n_1(P_1) + n_2(P_2) + \dots + n_r(P_r)] = n_1 + n_2 + \dots + n_r$$

We next define the divisor group of C , denoted by $\text{Div}(C)$ to be the set of divisors on C .

We can add and subtract divisors by adding/subtracting the multiplicities of each point. We also let $\text{Div}_0(C)$ be the set of divisors of $\deg 0$.

Two divisors D_1 and D_2 are linearly equivalent if

$$D_1 - D_2 = \text{divisor of a function}$$

We write $\text{Jac}_0(C)$ for the set of divisors of degree 0, with the understanding that linearly equivalent divisors are considered to be identical.

$\text{Jac}_0(C)$ with the addition law obtained by adding the multiplicities of points, is called the Jacobian variety of C . It is the higher genus analogue of elliptic curves and their addition laws.

A crucial property of $\text{Jac}_0(C)$ is that it can be described as the set of solutions to a sys. of polynomial eq., and the add. law may also be desc. using polyn.

For convenience, let $J = \text{Jac}_0(C)$ and $J(\mathbb{F}_p)$ be points on $\text{Jac}_0(C)$ w/ coord. in \mathbb{F}_p

Hyperelliptic Curve Discrete Logarithm problem

Given P and Q in $J(\mathbb{F}_p)$, find an integer m such that $Q = mP$

there is an analogue of Hasse's theorem which says

$$\# J(\mathbb{F}_p) = p^g + O(p^{g-\frac{1}{2}})$$

As g gets large, the computational complexity of the addition law becomes large. So using hyperelliptic curves does not give a significant speed advantage. But using them gives us half as large ciphertexts and digital signatures using J rather than E .

Great for Radio frequency identification tags and other constrained devices