Applied Deep Learning: Assignment 2 - BERT for QA

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Q1: Tokenization

- BertTokenizer uses WordPiece tokenization.
- WordPiece tokenization
 - This algorithm first initialize its vocabulary with all characters in the language and then expand its vocabulary iteratively by adding the most frequently commbinations of words in current vocabulary. The final vocabulary of this method may contains lots of *subwords*, which is not a full word itself e.g. *ing*, *ed*.
 - This method can handle OOV (Out Of Vocabulary) words by breaking down words into subwords greedily. This is better than replacing all OOV words by [UNK].

• Examples

```
- BertTokenizer('bert-base-uncased')
```

• Observations

From the examples above, we can observe several things:

- Text in Chinese is split in character level, while text in English is split in vocabulary level and subword level (buss \rightarrow bus + s, digesting \rightarrow digest + ing).
- Same numbers may be tokenized differently in different languages. This reflects that the frequencies of number usages are different between languages (at least different between Chinese and English).

Q2: Answer Span Processing

• Convert start/end position on character to position on tokens

```
context_text = tokenizer.tokenize(raw_context_text)

answer_text = tokenizer.tokenize(raw_answer_text)

raw_answer_start_position = raw_context_text.find(raw_answer_text)

start_position = len(
    tokenizer.tokenize(raw_context_text[:raw_answer_start_position])

tokenizer.tokenize(raw_context_text[:raw_answer_start_position])

end_position = start_position + len(answer_text) - 1

return start_position, end_position
```

In short, I tokenized three strings and use the length of them to determine the start/end positions on tokens.

• Determine final start/end position

```
def get_final_position(start_logits, end_logits, max_len):
      start_logits: raw start scores from model (before softmax, single example)
      end_logits: raw end scores from model(before softmax, single example)
      max_len: maximum length of answer
      # apply softmax on raw scores and get the top 2 of them
      start_logits = torch.softmax(start_logits, dim=0)
      end_logits = torch.softmax(end_logits, dim=0)
      start_scores, start_ids = start_logits.topk(2, dim=0)
      end_scores, end_ids = end_logits.topk(2, dim=0)
11
      # enumerate over four possible combinations
13
      # add to possible if the range formed by [start_idx, end_idx] is valid
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      possible = []
      for start_score, start_idx in zip(start_scores, start_ids):
          for end_score, end_idx in zip(end_scores, end_ids):
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              if start_idx > end_idx or end_idx - start_idx > max_len:
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                  continue
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              else:
                  possible.append((
                      start_score + end_score,
                      start_idx,
                      end_idx
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                  ))
      # get the one with highest probablity
      possible = sorted(possible, key=lambda t: t[0], reverse=True)
      return possible[1], possible[2]
```

Q3: Padding and Truncating

- Maximum input token length of bert-base-chinese: 512
- Conbine context and question to form the input

```
if len(question_tokens) > 64:
              question_tokens = question_tokens[:64]
          left_len_for_context = 512 - 3 - len(question_tokens)
          # truncate context if necessary, always keep answer in the context
          if ans_end_position + 1 > left_len_for_context:
              context_tokens = context_tokens[
                  ans_end_position + 1 - left_len_for_context:ans_end_position + 1
              ]
          else:
              context_tokens = context_tokens[:left_len_for_context]
      input = ['[CLS]'] + question_tokens + ['[SEP]'] + context_tokens + ['[SEP]']
18
      # padding
      while len(input) < 512:</pre>
          input.append(['[PAD]'])
      # final input
      return input
```

Note that the code given here is only pseudocode, I implemented the method above in a different way (utilizing methods in *BertTokenizer*).

Q4: Model

• Answerable problem:

We can determine whether a problem is answerable or not is determined by the logits correspond to '[CLS]'. If the probability is larger than a threshold, then it is answerable. Else, it is unanswerable.

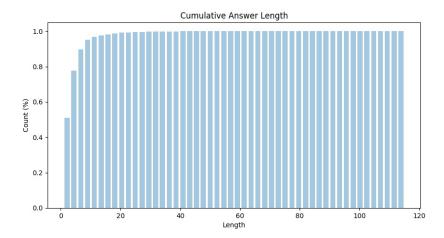
• Answer span:

It gives each position two probablities: one represent the probablity for the answer span to start there and another represent the probablity for the answer span to end there.

- Loss function: CrossEntropyLoss in torch package.
- Optimization algorithm:

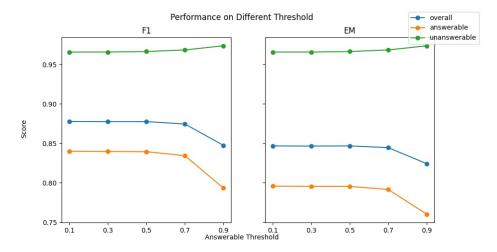
I used AdamW(eps=1e-8) as optimizer, and I also used a learning rate scheduler for adjusting lr of optimizer ($get_linear_schedule_with_warmup$).

Q5: Answer Length Distribution



We can observe that almost all length of answers are less than 30, so I picked 30 as the maximum length for the answer. This means that I'll only pick answers with length less than 30.

Q6: Answerable Threshold



• My probablity threshold: 0.5

Q7: Extractive Summarization

- Preprocess: Tokenize the paragraph using BertTokenizer and add [EOS] token to the end of each sentences. Then, create a target vector for it where only the position corresponding to the [EOS] token of the ground truth sentence is labeled one.
- Model: Add a linear layer on top of BERT and train it with CrossEntropyLoss.
- Postprocess: Pick the top k sentence with the largest scores, where the score is determined by the value of [EOS] after softmax. The value of k is determined by the performance on train data. (I used k = 2 in hw1).