

# Threading Class

1.0

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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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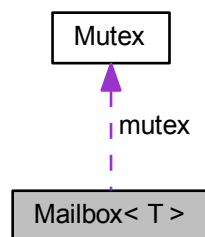


## Chapter 2

# Class Documentation

### 2.1 Mailbox< T > Class Template Reference

Collaboration diagram for Mailbox< T >:



#### Public Member Functions

- [Mailbox](#) ()
- [Mailbox](#) (int size)
- int [SetSize](#) (int size)
- int [PutMessage](#) (T message)
- bool [IsEmpty](#) ()
- bool [IsFull](#) ()
- T [GetMessage](#) ()

#### Protected Attributes

- std::vector< T > [m\\_mailBox](#)
- int [m\\_maxSize](#)
- [Mutex](#) [mutex](#)

#### 2.1.1 Constructor & Destructor Documentation

#### 2.1.1.1 `template<class T> Mailbox< T>::Mailbox ( )`

Create the mailbox with no size limit

#### 2.1.1.2 `template<class T> Mailbox< T>::Mailbox ( int size )`

Parameters

<i>size</i>	The maximum size of the mailbox 0 for an unlimited size
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### 2.1.2 Member Function Documentation

#### 2.1.2.1 `template<class T> T Mailbox< T>::GetMessage ( )`

Gives back the last message run `IsEmpty()` first!

Returns

the last message

Warning

if there is no message in the buffer it returns random values

#### 2.1.2.2 `template<class T> bool Mailbox< T>::IsEmpty ( )`

Checks if the mailbox is empty

Returns

true if empty else false

#### 2.1.2.3 `template<class T> bool Mailbox< T>::IsFull ( )`

Checks if the mailbox is full

Returns

true if full else false

#### 2.1.2.4 `template<class T> int Mailbox< T>::PutMessage ( T message )`

Add a message to the mailbox its smart to run `IsFull()` first

Parameters

<i>message</i>	the message that has to be mail to the other thread
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Returns

0 on success else >0

#### 2.1.2.5 `template<class T> int Mailbox< T>::SetSize ( int size )`

Set the size of the mailbox



## Parameters

<i>size</i>	the maximum size of the mailbox
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## Returns

0 on success else >0

## 2.1.3 Member Data Documentation

2.1.3.1 `template<class T> std::vector<T> Mailbox<T>::m_mailBox` [protected]

We use a vector to store the messages

2.1.3.2 `template<class T> int Mailbox<T>::m_maxSize` [protected]

The maximum size of the mailbox

2.1.3.3 `template<class T> Mutex Mailbox<T>::mutex` [protected]

The mutex to make it threadsafe

The documentation for this class was generated from the following file:

- mailbox.h

## 2.2 Mutex Class Reference

## Public Member Functions

- int [Lock](#) ()
- int [Unlock](#) ()

## 2.2.1 Member Function Documentation

2.2.1.1 `int Mutex::Lock ( )`

Lock the mutex

## Returns

0 on success else >0

2.2.1.2 `int Mutex::Unlock ( )`

Lock the mutex

## Returns

0 on success else >0

The documentation for this class was generated from the following file:

- mutex.h

## 2.3 Thread Class Reference

### Public Member Functions

- int [SetThreadFunction](#) (int(\*p\_function)(void \*))
- int [SetParam](#) (void \*p\_param)
- int [Start](#) ()
- int [Stop](#) ()
- int [GetThreadId](#) ()

### Protected Attributes

- void \* [mp\\_param](#)
- int(\* [mp\\_function](#) )(void \*)

### 2.3.1 Member Function Documentation

#### 2.3.1.1 int Thread::GetThreadId ( )

##### Warning

this function is not implemented

##### Returns

The thread ID

#### 2.3.1.2 int Thread::SetParam ( void \* p\_param )

Set the parameters that have to be send to the thread

##### Returns

0 on success else >0-2014

#### 2.3.1.3 int Thread::SetThreadFunction ( int(\*)(void \*) p\_function )

Set the function that has to run and tell if it has to run in a while (true) loop

##### Parameters

<i>p_function</i>	the pointer to the function that has to run as a thread format (int FunctionName (void*))
-------------------	---

##### Returns

0 on success else >0

#### 2.3.1.4 int Thread::Start ( )

Start the thread

##### Returns

0 on success else >0

### 2.3.1.5 `int Thread::Stop ( )`

Stop the thread

Returns

0 on success else >0

## 2.3.2 Member Data Documentation

### 2.3.2.1 `int(* Thread::mp_function)(void *)` `[protected]`

A pointer to the function that has to run as a thread

### 2.3.2.2 `void* Thread::mp_param` `[protected]`

A pointer to the param that has to be send to the thread

The documentation for this class was generated from the following files:

- `thread.h`
- `thread_general.cpp`

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