

Mike Belzer

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mikebelzer.com

OBJECTIVE: I'm looking to fit into a company where my animation, artistic, managing and teaching talents would be fully utilized.

EMPLOYMENT

2009-Present Valve Software

Animator. Creating content for games such as Team Fortress2 & Portal 2.

Responsibilities include animation, getting content into game engine, creation of promotional materials and constantly collaborating figuring out what is best for our community, company and games.

2009 Rhythm & Hues, Animator

Alvin and the Chipmunks: The Squeakquel

2008-2009 Lumenas Animation Studio, Animation Director

Legend of Santa Claus

Worked with multiple departments including animation, motion capture, pre vis., motion control stages setting up the hybrid film "Legend of Santa Claus"

2005-2010 Animation Mentor, mentor

2008 Warner Bros., Animator

Worked on several shorts for the PEPFAR project

1997-2008 Walt Disney Feature Animation, Animation Supervisor, Supervising

Animator, Animator

Animation Supervisor on...

Meet the Robinsons, My Peoples (shelved project), Kangaroo Jack

Directly responsible for bridging the gap between management and artists while supporting the director's vision.

Day to day responsibilities included; managing a crew over 60 animators, troubleshooting anything pertaining to the department, delivering quotas, attending various department meetings with layout, modeling, rigging, FX and editorial.

Supervising Animator on...

Meet the Robinsons (robot "Carl"), Wild Life (Red Pitstain), Dinosaur (Baylene and Url)

Responsibilities were to set the standard for my character, work with riggers and modelers to get the character ready for production, supervised other animators keeping character on model and helping them get the best performance possible.

Animator

Bolt, Mickey's Philharmagic (Theme park show)

Providing animation for director's approval.

1991-1997 Skellington Productions, Animator

Nightmare Before Christmas, James and the Giant Peach

1993-1995 Pixar, Animator, Director

Commercials such as Gummy Savors, Listerine, Gap and Boston Market

1990-1993 Colossal Pictures, Animator, Co-Director

Commercials and misc. projects such as Pillsbury Doughboy, Hershey Kisses and MTV

1987-1990 Freelancer, Animator

Gumby TV series, TV pilots, commercials, and after schools special

SKILLS: Maya, SoftImage, stop motion animation, Photoshop, Premiere, Final Cut Pro, sculpting, lecturing, teaching and managing