

# Computer Networks



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# Computer Networks

## Course Directions:

- network types
- communication protocols (TCP/IP),
- network architecture models
- client/server paradigm,
- BSD socket interface,
- Winsock interface,
- application protocols (terminal, SMTP, FTP, POP, et.al.),
- RPC paradigm,
- peer-to-peer(P2P) paradigm,
- wireless networks,
- security aspects in computer networks

# Computer Networks

## Bibliography:

- ...
- Andrew S. Tanenbaum, David J. Wetherall, Computer Networks (5th Edition), ISBN-10: 0132126958 , Publication Date: October 7, 2010
- James F. Kurose, Keith W. Ross; Computer Networking: A Top-Down Approach (6th Edition), 2013 (<http://www-net.cs.umass.edu/kurose-ross-ppt-6e/>)
- Larry L. Peterson , Bruce S. Davie, Computer Networks, Fifth Edition: A Systems Approach, ISBN-10: 0123850592, March 25, 2011
- Tamara Dean, Network +Guide to Networks, ISBN-10: 1-423-90245-9, 2009
- Richard Stevens, Unix Network Programming Volume 1 Sockets API -  
Richard Stevens, Unix Network Programming Vol 2 Inter process Communication
- Behrouz A. Forouzan, Data Communications and Networking, 2nd Edition

# Computer Networks

## Laboratory:

- UNIX/Linux system programming in C
- Communication among processes running on the same computers (signals, pipes, FIFOs, descriptors duplication)
- Communication between processes laying on different computers
  - Iterative / Concurrent servers
  - I/O multiplexing
  - Exception handling communication

# Computer Networks

- The main focus is centered on computer network programming (Internet application programming)
- The network hardware part is approached at an informative level

# Computer Networks

It requires knowledge about:

- Computer Architecture
- Operating systems
- Programming language: C/C++

# Computer Networks

## Evaluation

- Final mark(N)

$$N = 0.3 * P + 0.4 * T + 0.2 * L + 1$$

## Where:

- P – the project;
  - Types: A (maximum 10), B (maximum 8), C (maximum 6)
- T - test;
  - During evaluation session (the mark is from 0 to 10);
- L – laboratory mark;

Calculated as it follows:

- Mandatory problems during the semester;
  - 4<sup>th</sup> & 10<sup>th</sup> weeks;
- Individual activities;
- Other laboratory activities;

The final mark is computed in accordance with ECTS

# Computer Networks

## Details:

- Discipline site:
  - <http://profs.info.uaic.ro/~adria/teach/courses/net/>
- Discipline team:
  - Lenuța Alboaie [adria@info.uaic.ro](mailto:adria@info.uaic.ro) – **curs**
  - Andrei Panu [andrei.panu@info.uaic.ro](mailto:andrei.panu@info.uaic.ro) – **laborator**
  - Emanuel Onica [eonica@info.uaic.ro](mailto:eonica@info.uaic.ro) – **laborator**
  - Catalin Damian [cdamian@info.uaic.ro](mailto:cdamian@info.uaic.ro) – **laborator**
  - Ioana Stanescu [ioana.stanescu@info.uaic.ro](mailto:ioana.stanescu@info.uaic.ro) – **laborator**
  - Eugen Croitoru [eugennc@gmail.com](mailto:eugennc@gmail.com) – **laborator**



# Questions?

# Computer Networks

FAQ answers:

- It will focus on conceptual understanding and problem solving skills
- ...

# Computer Networks

“Everyone is a genius. But if you judge a fish on its ability to climb a tree, it will live its whole life believing it is stupid.” (A. Einstein)

```
server.sin_family = AF_INET;  
server.sin_port = htons (atoi (argv[2]));  
memcpy (&server.sin_addr.s_addr,  
ip_addr->h_addr, sizeof (ip_addr->h_addr));  
client.sin_family = AF_INET;  
client.sin_port = 0;  
client.sin_addr.s_addr = htonl (INADDR_ANY);
```

... ???

The answer: Course &  
Laboratory

