

# Smoothing Splines

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Here I document the math used in the Julia package *SmoothSpline* that performs regression with B-splines using a Tikhonov regularisation.

The *SmoothSpline* package is a port of the *smooth.spline* function from R. During the implementation I discovered two special things in *smooth.spline*'s implementation that I have not seen in its documentation:

- Two matrix traces are computed. In the code the first two and last two entries on the diagonal are *not* included in the trace.
- In one computation  $\frac{1}{3}$  is hard-coded to be 0.333. This approximation is a bit crude when the word size of the computer is 64 bit.

I will comment more on these points later in this document.

## 1 B-splines

My source for B-splines is the excellent book [3] with very detailed algorithms. The only downside for a Julia implementation is that all algorithms use 0-based arrays. I do not include further details about evaluation of B-splines here, but note that we have algorithms for computing the values of B-splines and all of their derivatives.

In *SmoothSpline* we use cubic B-splines, so the general degree  $p$  from [3] is always  $p = 3$ . We therefore use a more compact notation here: The  $i$ 'th spline of degree  $p$  is in [3] denoted  $N_{i,p}$ , but is here simply denoted  $N_i$ . However, to avoid “magic” occurrences of 3, I still use  $p$  in the following to denote the degree.

A collection of B-splines are determined solely by their knots. Boundaries are handled by reusing the boundary knots: If we have  $m$  distinct breakpoints  $u_1, \dots, u_m$  we construct the B-splines from the knots, where we have augmented by  $p$  endpoints in each end ( $u_1$  and  $u_m$  repeated  $p$  times each).

The function *bs* from the `{splines}` package in R can be used to compute B-splines.

## 2 Regression with B-splines

We consider observations  $(x_i, y_i)$  for  $i = 1, \dots, n$ . It is allowed to have multiple observations with similar  $x$  values (and  $y$  values). Observation  $i$  has an associated weight  $w_i$ , that by default is 1. Observations with similar  $x$  values are grouped by summing their weights and taking the average of their  $y$  values. In the following we assume that all  $x$  values are distinct and that the observations are sorted by their  $x$  values.

The choice of B-splines (that is, the choice of their knots) of course influences everything. In *smooth.spline* the number of internal knots  $m$  is determined from the number of observations  $n$ . Let

$$a_1 = \log_2(50), \quad a_2 = \log_2(100), \quad a_3 = \log_2(140), \quad a_4 = \log_2(200)$$

and

$$m' = \begin{cases} n, & n < 50, \\ 2^{a_1 + (a_2 - a_1)(n-50)/150}, & 50 \leq n < 200, \\ 2^{a_2 + (a_3 - a_2)(n-200)/600}, & 200 \leq n < 800, \\ 2^{a_3 + (a_4 - a_3)(n-800)/2400}, & 800 \leq n < 3200, \\ 200 + (n - 3200)^{0.2}, & n \geq 3200. \end{cases}$$

Then  $m = \lceil m' \rceil$ . The breakpoints  $u_1, \dots, u_m$  are computed from the observations in the following way. Define  $j : \{1, \dots, m\} \rightarrow \{1, \dots, n\}$  by

$$j(i) = \left\lfloor \frac{n-1}{m-1}(i-1) + 1 \right\rfloor.$$

That is, the indices are equally distanced before being rounded. Then

$$u_i = x_{j(i)}, \quad 1 \leq i \leq m.$$

We want to perform regression with  $m$  B-splines on the interval  $[x_1, x_n]$ . That is, compute an approximation with the function

$$f(x) = \sum_{j=1}^M \beta_j N_j(x).$$

The design matrix of the regression problem is the matrix  $\mathbf{X}$  of size  $n \times m$  with entries

$$X_{i,j} = N_j(u_i).$$

The weights are collected in a diagonal matrix  $\mathbf{W} = \text{diag}(w_i, i = 1, \dots, n)$ . To enforce a smoother interpolant we choose the  $\beta$ 's with a least squares criterion and limit the curvature (measured by the second derivative):

$$\min_{\beta} \|\mathbf{y} - \mathbf{X}\sqrt{\mathbf{W}}\beta\|^2 + \lambda \int_{x_1}^{x_n} \{f^{(2)}(t)\}^2 dt.$$

We can also write this as a Tikhonov regularisation

$$\min_{\boldsymbol{\beta}} \|\mathbf{y} - \mathbf{X}\sqrt{\mathbf{W}}\boldsymbol{\beta}\| + \lambda\boldsymbol{\beta}^T\boldsymbol{\Sigma}\boldsymbol{\beta},$$

where the regularisation term  $\boldsymbol{\Sigma}$  is the Gram matrix of size  $m \times m$  with entries

$$\Sigma_{i,j} = \int_{x_1}^{x_n} N_i^{(2)}(t)N_j^{(2)}(t) dt.$$

For each value of  $\lambda > 0$ , we have a solution  $\boldsymbol{\beta}$  to the corresponding regression problem, namely the solution to the equation

$$\mathbf{A}\boldsymbol{\beta} = (\mathbf{X}^T\mathbf{W}\mathbf{X} + \lambda\boldsymbol{\Sigma})\boldsymbol{\beta} = \mathbf{X}^T\mathbf{W}\mathbf{y} = \tilde{\mathbf{y}}. \quad (1)$$

This can be solved fast with a few tricks. Both  $\mathbf{X}$  and  $\boldsymbol{\Sigma}$  are *banded* with lower and upper band  $p$ . That is,  $\mathbf{X}_{i,j} = \boldsymbol{\Sigma}_{i,j} = 0$  when  $|i - j| > p$ . This implies that the Cholesky factorization of  $\mathbf{A}$  is also banded with the same band. More specifically, we let  $\mathbf{C}$  denote the upper triangular matrix of the Cholesky factorization such that

$$\mathbf{C}^T\mathbf{C} = \mathbf{X}^T\mathbf{W}\mathbf{X} + \lambda\boldsymbol{\Sigma}.$$

With this convention  $\mathbf{C}^T$  is a lower triangular matrix and we can use the classic forward and backward substitution to solve eq. (1): First solve  $\mathbf{C}^T\mathbf{z} = \tilde{\mathbf{y}}$  and then  $\mathbf{C}\boldsymbol{\beta} = \mathbf{z}$ .

Note that the matrix  $\mathbf{A}$  may be ill-conditioned even with the Tikhonov term. In fact, I have seen substantial differences between  $\boldsymbol{\beta}$ 's computed with generic solvers and the special solvers used in *SmoothSpline*.

## 2.1 Computing matrices

Before solving eq. (1) we must compute the matrices involved.

In the *documentation* for *smooth.spline* (and therefore not under the same license as the *code*) it is noted that the Lagrange multiplier  $\lambda$  is data dependent. That is, an appropriate value for  $\lambda$  depends on the values of the observations. This makes it more delicate to choose  $\lambda$ .

But *smooth.spline* aids the user by offering a data independent parameter “spar”, where  $0 < \text{spar} \leq 1$ , that is mapped to an appropriate  $\lambda$ . The map is

$$\lambda = r \cdot 256^{3 \cdot \text{spar} - 1}, \quad r = \frac{\text{tr}(\mathbf{X}^T\mathbf{W}\mathbf{X})}{\text{tr}(\boldsymbol{\Sigma})}.$$

In the code, however, it is not the standard traces that are computed – both in *SmoothSpline* and *smooth.spline*. The first two entries and the last two entries of the diagonals are discarded in the sum. I have not found documentation to explain this, but I *suspect* that it is to reduce the impact of the endpoint knots that occur in multiple splines – cf. section 1.

Furthermore, *smooth.spline* rescales the  $x$  values to the closed unit interval. This has an impact on  $\boldsymbol{\Sigma}$ , but the impact on  $\mathbf{A}$  is de facto alleviated by the above mapping.

### 2.1.1 Design matrix

The design matrix to compute is straightforward once we know how to compute the splines.

### 2.1.2 Gram matrix

We have closed-form expressions for the Tikhonov matrix  $\Sigma$ . All spline functions are supported on (a subset of)  $[u_0, u_m]$  and we first note that

$$\Sigma_{i,j} = \int_{u_0}^{u_m} N_i^{(2)}(t) N_j^{(2)}(t) dt = \sum_{k=0}^{m-1} \int_{u_k}^{u_{k+1}} N_i^{(2)}(t) N_j^{(2)}(t) dt. \quad (2)$$

With partial integration each of the integrals can be computed as

$$\int_{u_k}^{u_{k+1}} N_i^{(2)}(t) N_j^{(2)}(t) dt = \left[ N_i'(t) N_j^{(2)}(t) \right]_{u_k}^{u_{k+1}} - \int_{u_k}^{u_{k+1}} N_i'(t) N_j^{(3)}(t) dt.$$

On each interval  $[u_k, u_{k+1}]$ , every spline is a polynomial of degree at most three. Hence the third derivative is a constant and

$$\int_{u_k}^{u_{k+1}} N_i'(t) N_j^{(3)}(t) dt = N_j^{(3)}(u_k) (N_i(u_{k+1}) - N_i(u_k)).$$

Substituting all this into eq. (2) we note a telescoping sum and arrive at an expression:

$$\Sigma_{i,j} = N_i'(u_m) N_j^{(2)}(u_m) - N_i'(u_0) N_j^{(2)}(u_0) - \sum_{k=0}^{m-1} N_j^{(3)}(u_k) (N_i(u_{k+1}) - N_i(u_k)).$$

In *smooth.spline* the integral in eq. (2) is computed differently: On each interval  $[u_k, u_{k+1}]$ , the function  $N_i^{(2)}$  is a polynomial of degree at most one. In the code, this polynomial is parameterized as

$$N_i^{(2)}(t) = a_{i,k} + b_{i,k}(t - u_k), \quad u_k \leq t \leq u_{k+1}.$$

Expanding parentheses in  $N_i^{(2)} N_j^{(2)}$  we see that

$$N_i^{(2)}(t) N_j^{(2)}(t) = a_{i,k} a_{j,k} + (a_{i,k} b_{j,k} + a_{j,k} b_{i,k})(t - u_k) + b_{i,k} b_{j,k} (t - u_k)^2.$$

With this expression and  $\Delta_k = u_{k+1} - u_k$ ,

$$\begin{aligned} & \int_{u_k}^{u_{k+1}} N_i^{(2)}(t) N_j^{(2)}(t) dt \\ &= \int_0^{\Delta_k} a_{i,k} a_{j,k} + (a_{i,k} b_{j,k} + a_{j,k} b_{i,k}) s + b_{i,k} b_{j,k} s^2 ds \\ &= a_{i,k} a_{j,k} \Delta_k + (a_{i,k} b_{j,k} + a_{j,k} b_{i,k}) \frac{1}{2} \Delta_k^2 + b_{i,k} b_{j,k} \frac{1}{3} \Delta_k^3. \end{aligned} \quad (3)$$

The slope  $b_{i,k} = N_i^{(3)}(t)$ , but *smooth.spline* only use the second order derivatives. We see readily that  $a_{i,k} = N_i^{(2)}(u_k)$ . Let  $\Delta y_{i,k} = N_i^{(2)}(u_{k+1}) - N_i^{(2)}(u_k)$ . Then  $b_{i,k} = \Delta y_{i,k} / \Delta_k$ . With these expressions, many of the  $\Delta_k$ 's can be removed from eq. (3):

$$\begin{aligned} & \int_{u_k}^{u_{k+1}} N_i^{(2)}(t) N_j^{(2)}(t) dt \\ &= a_{i,k} a_{j,k} \Delta_k + \left( a_{i,k} \frac{\Delta y_{j,k}}{\Delta_k} + a_{j,k} \frac{\Delta y_{i,k}}{\Delta_k} \right) \frac{1}{2} \Delta_k^2 + \frac{\Delta y_{i,k}}{\Delta_k} \frac{\Delta y_{j,k}}{\Delta_k} \frac{1}{3} \Delta_k^3 \\ &= a_{i,k} a_{j,k} \Delta_k + (a_{i,k} \Delta y_{j,k} + a_{j,k} \Delta y_{i,k}) \frac{1}{2} \Delta_k + \Delta y_{i,k} \Delta y_{j,k} \frac{1}{3} \Delta_k. \end{aligned}$$

In *smooth.spline* the value of  $\frac{1}{3}$  is hard-coded to be 0.333. Even in small examples this can result in entry-wise deviations of about 1%.

**Speed-ups** From the definition we readily see that  $\Sigma$  is symmetric. We know from [3, P2.1] that the support of  $N_i$  is  $[u_i, u_{i+p+1}]$  and therefore

$$\text{supp } N_i \cap \text{supp } N_j = \emptyset \quad \text{if } |i - j| > p.$$

This implies that  $\Sigma_{i,j} = 0$  if  $|i - j| > p$  and that the sum in eq. (2) goes from  $\min\{i, j\}$  to  $\min\{\max\{i, j\} + p + 1, m\}$ .

## 2.2 Banded matrices

A banded matrix can be represented and stored efficiently [2, Section 1.2.5]. Furthermore, there are efficient algorithms for computing the Cholesky factorization of a banded matrix [2, Section 4.3].

In R, *smooth.spline* rely on the Fortran routines *dpbfa* and *dpbsl* from Linpack [1] to compute the Cholesky factorization and solving eq. (1), respectively.

## References

- [1] J. J. Dongarra et al. *LINPACK Users' Guide*. SIAM, 1979. DOI: [10.1137/1.9781611971811](https://doi.org/10.1137/1.9781611971811).
- [2] Gene H. Golub and Charles F. van Loan. *Matrix Computations*. 4th ed. Johns Hopkins University Press, 2013.
- [3] Les Piegl and Wayne Tiller. *The NURBS Book*. 2nd ed. Springer-Verlag Berlin Heidelberg, 1997. DOI: [10.1007/978-3-642-59223-2](https://doi.org/10.1007/978-3-642-59223-2).