

Erlang's Path: Concurrency to Seamless Distribution

Robert Fiko

A dark blue diagonal gradient bar that starts from the bottom left and extends towards the top right, covering the lower half of the slide.

Erlang 101 🧐

Erlang 101

Math 🤔

```
-module(basics).
```

```
add(X, Y) -> X + Y.
```

Erlang 101

Visibility 🤔

```
-module(basics).
```

```
-export([add/2]).
```

```
add(X, Y) -> X + Y.
```

Erlang 101

Clauses

```
-module(basics).
```

```
-export([add/2]).
```

```
add(X, Y) -> X + Y.
```

```
is_zero(0) -> true;
```

```
is_zero(_) -> false.
```

Erlang 101

Lists



```
-module(basics).
```

```
hd([H|_]) -> H.
```

Erlang 101

Lists



```
-module(basics).
```

```
hd([H|_]) -> H.
```

```
% map
```

Erlang 101

Lists



```
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```
hd([H|_]) -> H.
```

```
% map
```

```
map(_, []) -> [];
```


Erlang 101

Lists



```
-module(basics).
```

```
hd([H|_]) -> H.
```

```
% map
```

```
map(_, []) -> [];
```

```
map(F, [H|T]) -> [F(H) | map(F, T)].
```

→ erlang_demo erl

Erlang/OTP 24 [erts-12.3.2] [source] [64-bit] [smp:12:12] [ds:12:12:10] [async-threads:1]
[jit]

Eshell V12.3.2 (abort with ^G)

1>

→ erlang_demo erl

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1> List = [1,2,3].

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1> List = [1,2,3].

[1,2,3]

2> List2 = lists:seq(1,10).

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Eshell V12.3.2 (abort with ^G)

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2> List2 = lists:seq(1,10).

[1,2,3,4,5,6,7,8,9,10]

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Eshell V12.3.2 (abort with ^G)

1> List = [1,2,3].

[1,2,3]

2> List2 = lists:seq(1,10).

[1,2,3,4,5,6,7,8,9,10]

3> [X * 2 || X <- List2].

→ erlang_demo erl

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Eshell V12.3.2 (abort with ^G)

1> List = [1,2,3].

[1,2,3]

2> List2 = lists:seq(1,10).

[1,2,3,4,5,6,7,8,9,10]

3> [X * 2 || X <- List2].

[2,4,6,8,10,12,14,16,18,20]

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3> [X * 2 || X <- List2].

[2,4,6,8,10,12,14,16,18,20]

4> [X || X <- List2, X rem 2 == 0].

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[2,4,6,8,10,12,14,16,18,20]

4> [X || X <- List2, X rem 2 == 0].

[2,4,6,8,10]

```
5> this_is_an_atom.
```

```
5> this_is_an_atom.  
this_is_an_atom
```

```
5> this_is_an_atom.  
this_is_an_atom  
6> "this_is_string". % list of chars really...
```

```
5> this_is_an_atom.  
this_is_an_atom  
6> "this_is_string". % list of chars really...  
"this_is_string"
```

```
5> this_is_an_atom.  
this_is_an_atom  
6> "this_is_string". % list of chars really...  
"this_is_string"  
7> Atoms = [pear, apple, mango].
```

```
5> this_is_an_atom.  
this_is_an_atom  
6> "this_is_string". % list of chars really...  
"this_is_string"  
7> Atoms = [pear, apple, mango].  
[pear,apple,mango]
```



```
5> this_is_an_atom.  
this_is_an_atom  
6> "this_is_string". % list of chars really...  
"this_is_string"  
7> Atoms = [pear, apple, mango].  
[pear,apple,mango]  
8> [ {N, A} || N <- List, A <- Atoms].
```

```
5> this_is_an_atom.  
this_is_an_atom  
6> "this_is_string". % list of chars really...  
"this_is_string"  
7> Atoms = [pear, apple, mango].  
[pear,apple,mango]  
8> [ {N, A} || N <- List, A <- Atoms].  
[{1,pear},  
 {1,apple},  
 {1,mango},  
 {2,pear},  
 {2,apple},  
 {2,mango},  
 {3,pear},  
 {3,apple},  
 {3,mango}]
```

```
10> {J, I} = {1,apple}.
```

```
10> {J, I} = {1,apple}.  
{1,apple}
```

```
10> {J, I} = {1,apple}.  
{1,apple}  
11> I.
```

```
10> {J, I} = {1,apple}.
```

```
{1,apple}
```

```
11> I.
```

```
apple
```

```
10> {J, I} = {1,apple}.
```

```
{1,apple}
```

```
11> I.
```

```
apple
```

```
12> J.
```

```
10> {J, I} = {1,apple}.
```

```
{1,apple}
```

```
11> I.
```

```
apple
```

```
12> J.
```

```
1
```


Error handling and guards 💪

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) -> X + Y.
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) -> X + Y.
```

```
→ erlang_demo erlc math.erl
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) -> X + Y.
```

```
→ erlang_demo erlc math.erl
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```
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```

```
-module(math) .
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```
-export([add/2]) .
```

```
add(X, Y) -> X + Y.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 ...
```

```
1>
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) -> X + Y.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 ...
```

```
1> math:add(5, 3) .
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) -> X + Y.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 ...
```

```
1> math:add(5, 3) .
```

```
8
```

```
2>
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) -> X + Y.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 ...
```

```
1> math:add(5, 3) .
```

```
8
```

```
2> math:add(alma, korte) .
```



```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) -> X + Y.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 ...
```

```
1> math:add(5, 3) .
```

```
8
```

```
2> math:add(alma, korte) .
```

```
** exception error: an error occurred when  
evaluating an arithmetic expression
```

```
    in operator +/2
```

```
        called as alma + korte
```

```
    in call from math:add/2 (math.erl, line
```

```
4)
```

```
3>
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) when is_integer(X) and
```

```
is_integer(Y) ->
```

```
    X + Y.
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) when is_integer(X) and
```

```
is_integer(Y) ->
```

```
    X + Y.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 [erts-12.3.2] [source] [64-bit]  
[smp:12:12] [ds:12:12:10] [async-threads:1] [jit]
```

```
Eshell V12.3.2 (abort with ^G)
```

```
1> math:add(alma, korte).
```

```
** exception error: no function clause  
matching math:add(alma,korte) (math.erl,  
line 4)
```

```
2>
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) when is_integer(X) and
```

```
is_integer(Y) ->
```

```
    X + Y.
```

```
add(_, _) ->
```

```
    error.
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) when is_integer(X) and
```

```
is_integer(Y) ->
```

```
    X + Y;
```

```
add(_, _) ->
```

```
    error.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 [erts-12.3.2] [source] [64-bit] [smp:12:12] [ds:12:12:10] [async-threads:1] [jit]
```

```
Eshell V12.3.2 (abort with ^G)
```

```
1> math:add(3, 2) .
```

```
5
```

```
2> math:add(3, apple) .
```

```
error
```

```
3>
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) when is_integer(X) and
```

```
is_integer(Y) ->
```

```
    X + Y;
```

```
add(_, _) ->
```

```
    error.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 [erts-12.3.2] [source] [64-bit] [smp:12:12] [ds:12:12:10] [async-threads:1] [jit]
```

```
Eshell V12.3.2 (abort with ^G)
```

```
1> math:add(3, 2) .
```

```
5 <- this is a value
```

```
2> math:add(3, apple) .
```

```
error <- this is a value
```

```
3>
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) when is_integer(X) and
```

```
is_integer(Y) ->
```

```
    {ok, X + Y};
```

```
add(_, _) ->
```

```
    {error, badarg}.
```

```
-module(math) .
```

```
-export([add/2]) .
```

```
add(X, Y) when is_integer(X) and
```

```
is_integer(Y) ->
```

```
    {ok, X + Y};
```

```
add(_, _) ->
```

```
    {error, badarg}.
```

```
→ erlang_demo erlc math.erl
```

```
→ erlang_demo erl
```

```
Erlang/OTP 24 [erts-12.3.2] [source] [64-bit] [smp:12:12] [ds:12:12:10] [async-threads:1] [jit]
```

```
Eshell V12.3.2 (abort with ^G)
```

```
1> math:add(3, 2) .
```

```
{ok,5}
```

```
2> math:add(3, apple) .
```

```
{error,badarg}
```

```
3>
```


Erlang style error handling vs. Exceptions?



Concurrent Erlang 🌀

Concurrent Erlang

Getting the current process's PID

```
SelfPid = self().
```

Concurrent Erlang

Getting the current process's PID

```
SelfPid = self().
```

Message sending

```
SelfPid ! hello.
```

Concurrent Erlang

Getting the current process's PID

```
SelfPid = self() .
```

Message sending

```
SelfPid ! hello.
```

See what messages the Shell process got

```
flush() .
```

Concurrent Erlang

Getting the current process's PID

```
SelfPid = self().
```

Message sending

```
SelfPid ! hello.
```

See what messages the Shell process got

```
flush().
```

Spawn new processes

```
spawn(fun () -> SelfPid ! "Hello world!" end).
```

Erlang Data Model

- Each and every process has their own heap and stack
- Data is immutable
- Garbage collector
- Processes have message queue, used for inter-process communication

Task 1: Ping Pong 🏓

Task description:

https://github.com/robertfiko/concurr_to_distr/blob/main/exercises/ping_pong.erl

Task 2: Fibonacci



Task description:

https://github.com/robertfiko/concurr_to_distr/blob/main/exercises/fibonacci.erl

Distributed Erlang 🌐

Erlang node

- `epmd` (Erlang Port Mapper Daemon)
- `cookies`
- `sname, name`

Erlang nodes

- start two nodes:
 - `erl -sname ... -`
`setcookie biscuit`
 - `net_adm:ping`

They will talk! :)

Complex Task: Web crawler

We have a given list of URLs of Wikipedia articles.

We want to count the appearance of certain words.

Further description/instruction:

<https://github.com/robertfiko/curr-to-distr>

Questions? 🥰

Thanks! 🌟😊