

(Quick and Dirty) Timeline of Recording History



Audio Format Timeline

By John Homan



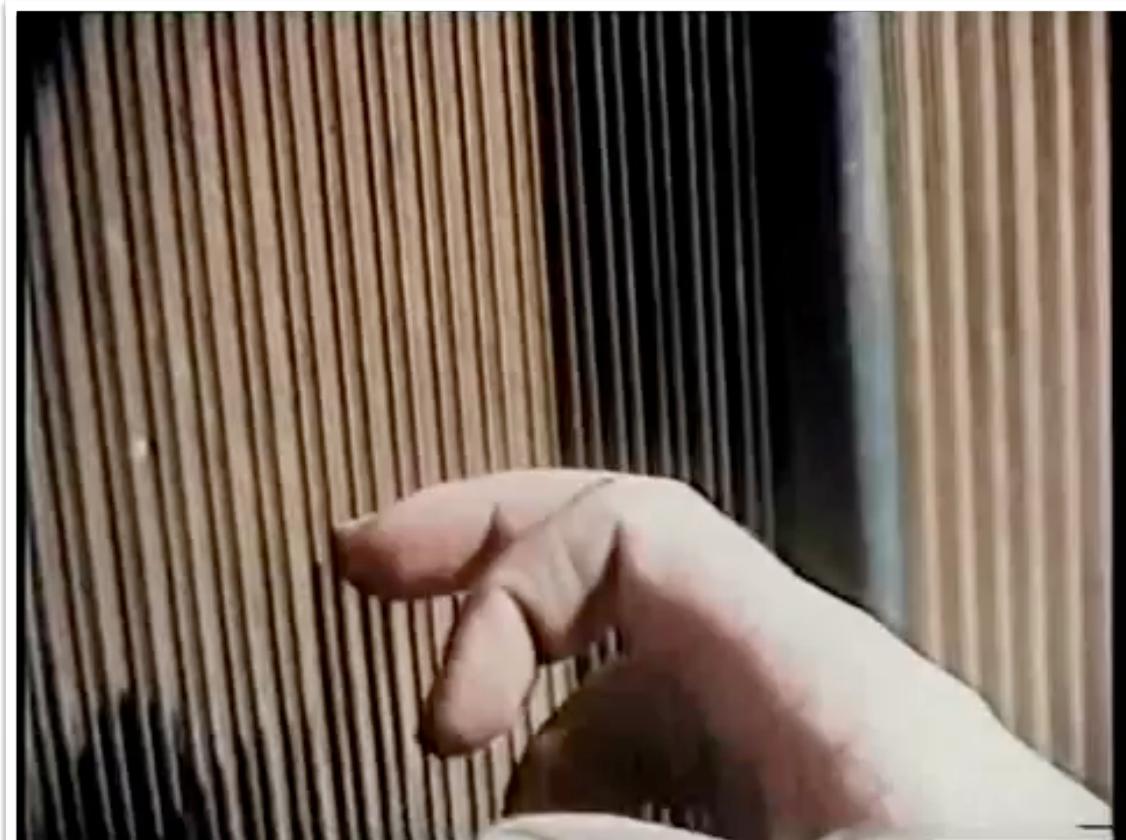
(c. 1896–1915)





<https://www.youtube.com/watch?v=aeXaFAuhLfE>

— Composing with Tape / Musique Concrete



Musique Concrete

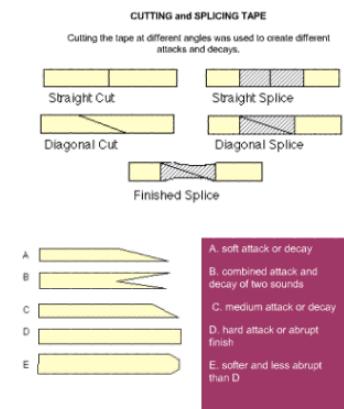


Pierre Schaffer

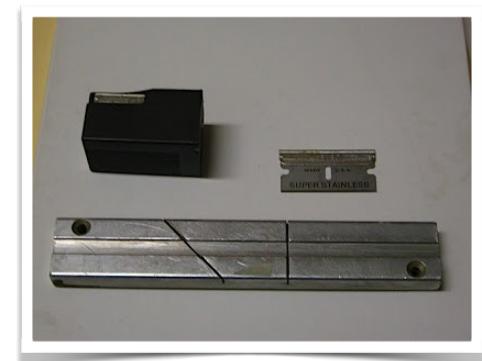
5 Etudes de bruits
No. 1. *Etude aux chemins de fer*

<http://rpi.naxosmusiclibrary.com/catalogue/item.asp?cid=INAG6027-29>

Composing with Tape / Musique Concrete



Not only did musique concrete composers use the cuts shown above, but they would go so far as to take a long horizontal cut, cut it into smaller calculated sizes, and splice the cuts together vertically or at different angles!



— Soundscape Composition



Presque Rien

by Luc Ferrari (1929 - 2005)

<http://rpi.naxosmusiclibrary.com/catalogue/item.asp?cid=INAG6017-26>

Field Recording



www.crkasprzyk.com
<https://soundcloud.com/crkasprzyk>

Bit Depth

Signal-to-noise ratio and resolution of bit depths

# bits	SNR	Possible integer values (per sample)	Base ten signed range (per sample)
4	24.08 dB	16	-8 to +7
8	48.16 dB	256	-128 to +127
11	66.22 dB	2048	-1024 to +1023
16	96.33 dB	65,536	-32,768 to +32,767
20	120.41 dB	1,048,576	-524,288 to +524,287
24	144.49 dB	16,777,216	-8,388,608 to +8,388,607
32	192.66 dB	4,294,967,296	-2,147,483,648 to +2,147,483,647
48	288.99 dB	281,474,976,710,656	-140,737,488,355,328 to +140,737,488,355,327
64	385.32 dB	18,446,744,073,709,551,616	-9,223,372,036,854,775,808 to +9,223,372,036,854,775,807

SNR (ratio of signal to background noise)

(telephone)	8 bit	50 db
(CD Audio)	16 bit	98 db
	32 bit	122 db

|:| means same amount of signal and noise

Recording Format: Wav, AIFF, MP3, OGG, FLAC

lossless/lossy compression

Bit Depth: 16, 24, 32

Sample Rate: 44.1k, 48k

filters: natural, digital, on recording vs. playback

bits

SNR

dB

Microphones

Microphones are transducers which detect sound signals and produce an electrical image of the sound, i.e., they produce a voltage or a current which is proportional to the sound signal.

Condenser: greater frequency/transient response
 louder output
 phantom power
 more fragile

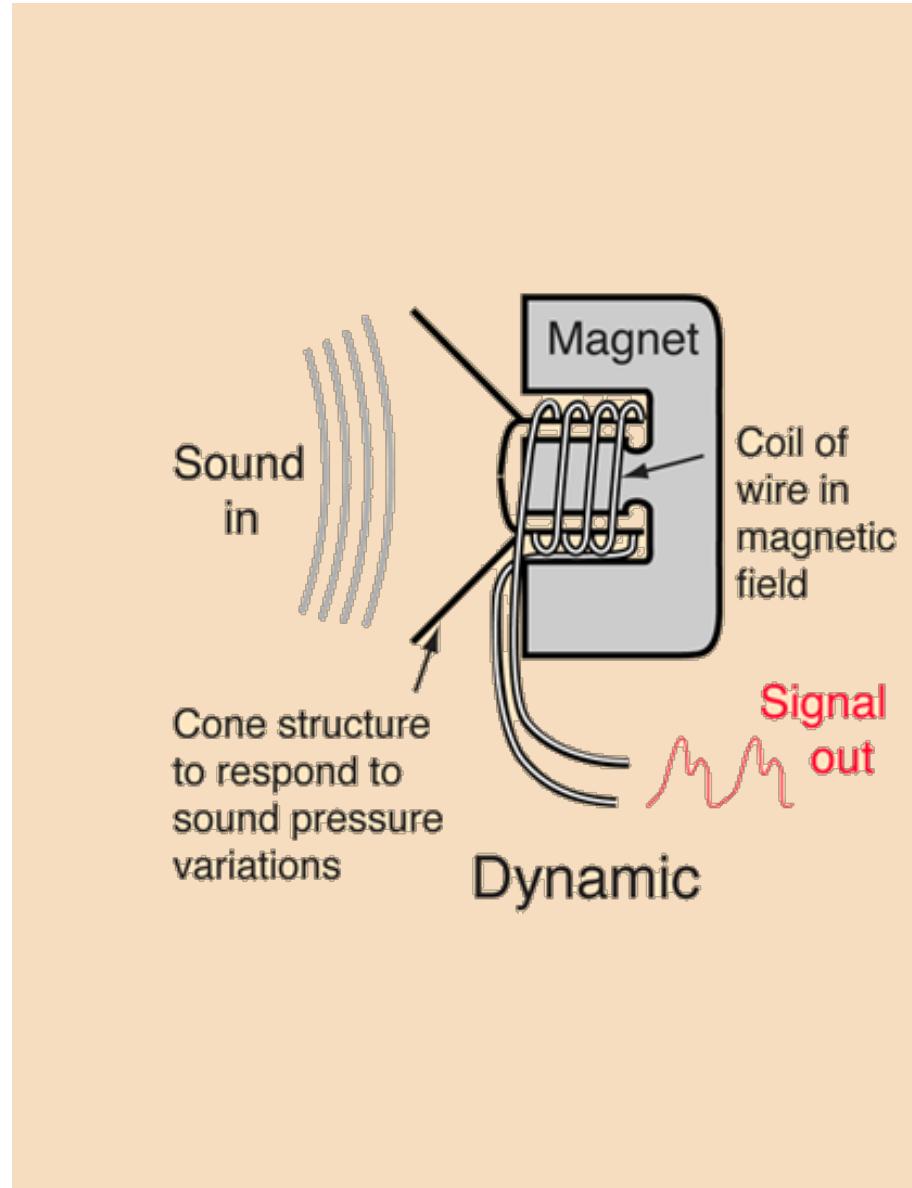
Dynamic: more limited frequency/transient response
 softer output
 no phantom power
 can take a beating

Microphones

Dynamic:

Thin diaphragm attached to a coil of wire arranged about a permanent magnet.

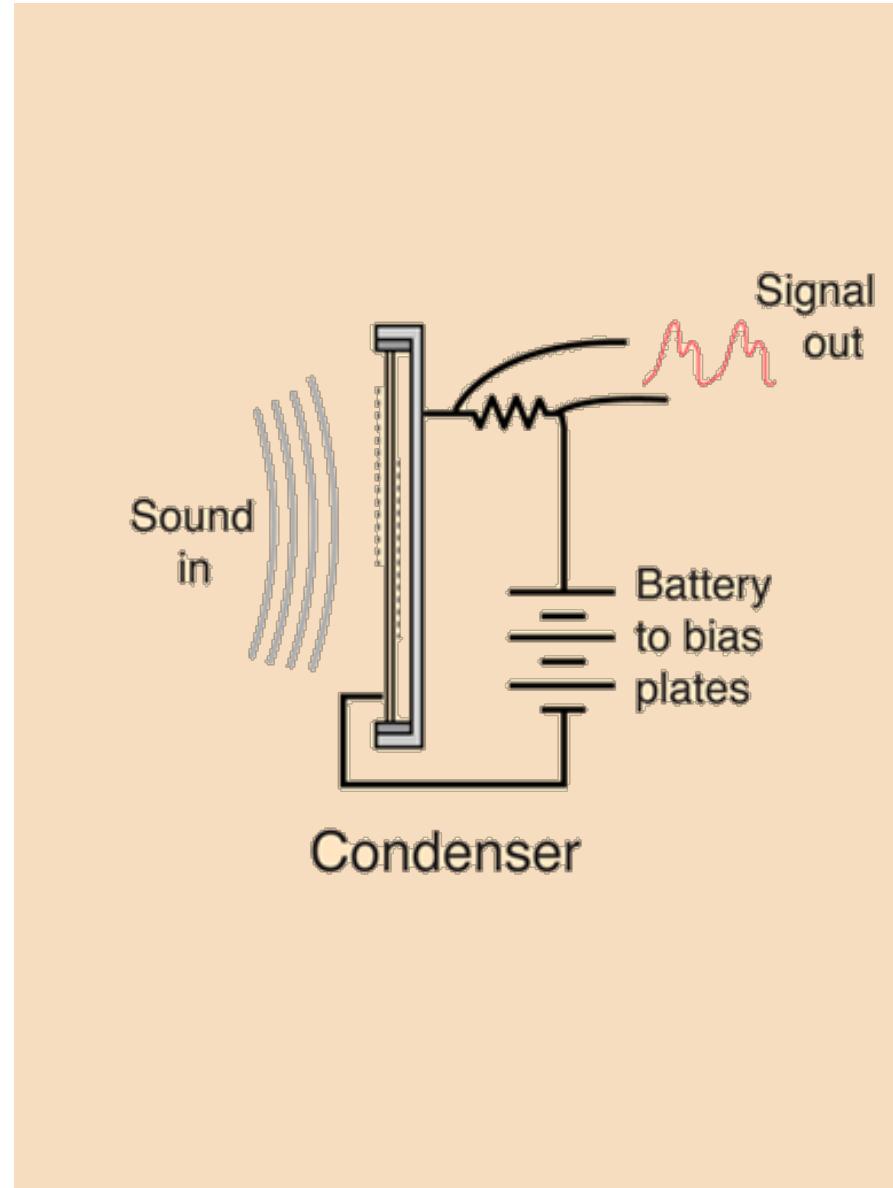
Sound generates variations in air pressure on the diaphragm will cause the coil to generate a minute electric current which then requires amplification.



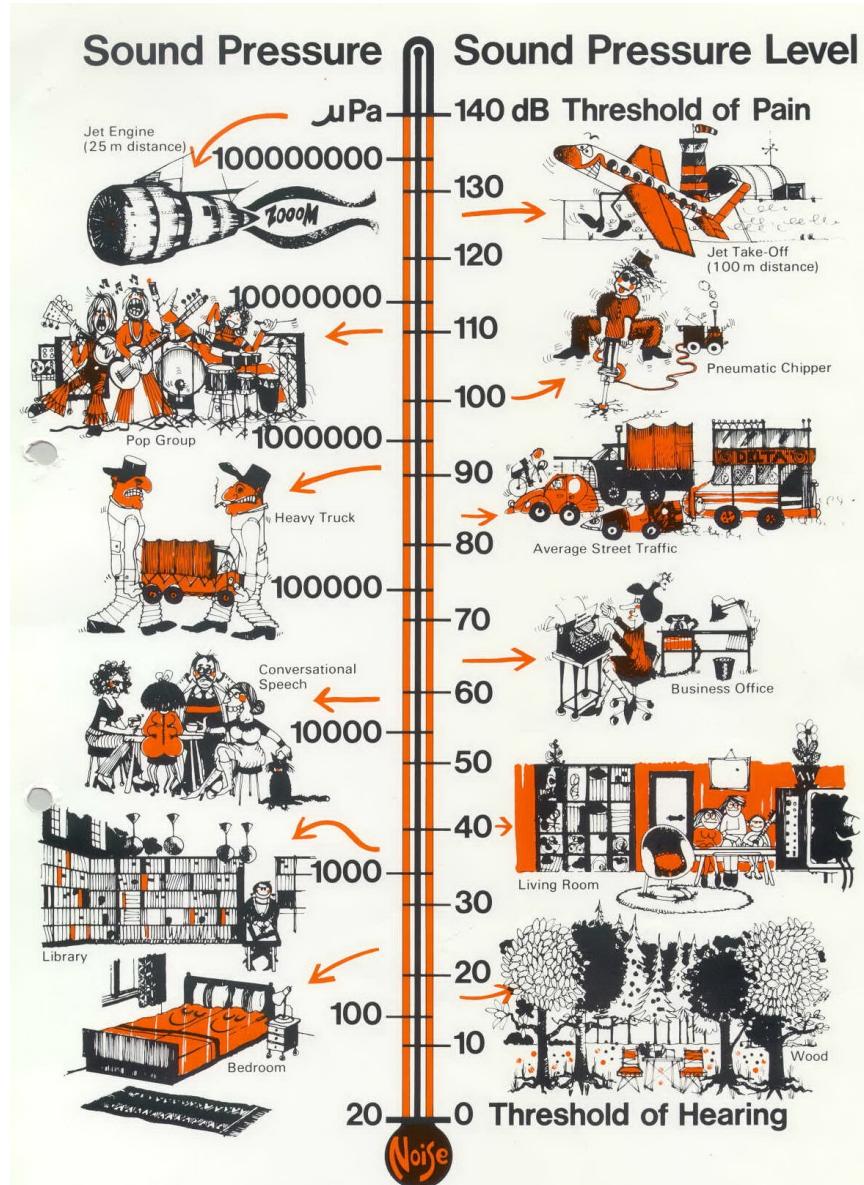
Microphones

Condenser: Thin diaphragm attached to a coil of wire arranged about a permanent magnet.

Sound pressure changes the spacing between a thin metallic membrane and the stationary back plate. The plates are charged to a total charge



Decibels (dB)



Decibels (dB)

3 dB = twice the power
(Power respectively intensity - mostly calculated)

6 dB = twice the amplitude
(Voltage respectively sound pressure -
mostly measured)

10 dB = twice the perceived volume
(Loudness nearly sensed psychoacoustics)

Loudness: Fletcher-Munson Curves

