Natural Language Processing with Deep Learning

CS224N/Ling284

Christopher Manning

Lecture 6: Language Models and Recurrent Neural Networks

Overview

Today we will:

- Finish off a few things we didn't get to …

- Introduce a new NLP task
  - **Language Modeling**

- Introduce a new family of neural networks
  - **Recurrent Neural Networks (RNNs)**

These are two of the most important ideas for the rest of the class!

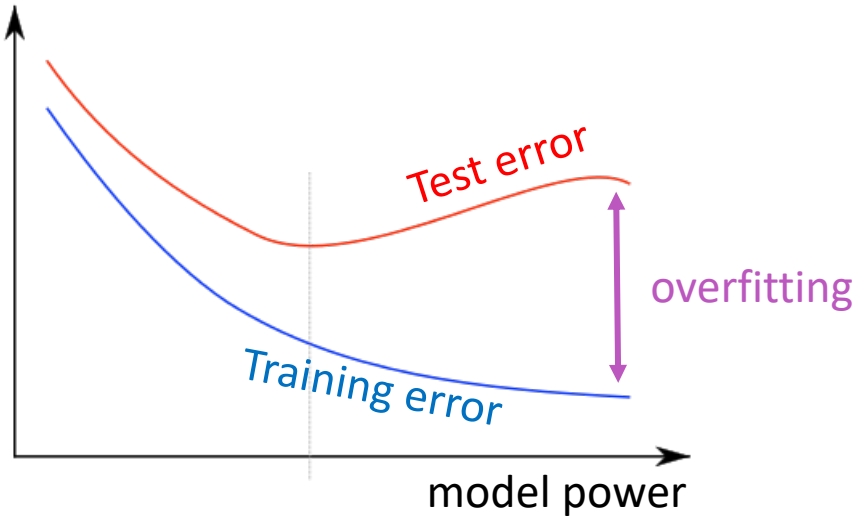
Miscellaneous neural net grab bag

We have models with many params! Regularization!

- Really a full loss function in practice includes **regularization** over all parameters θ, e.g., L2 regularization:

$$J(\theta) = \frac{1}{N}\sum_{i=1}^{N} -\log\left(\frac{e^{f_{y_i}}}{\sum_{c=1}^{C} e^{f_c}}\right) + \lambda \sum_k \theta_k^2$$

- Regularization works to prevent overfitting when we have a lot of features (or later a very powerful/deep model, ++)

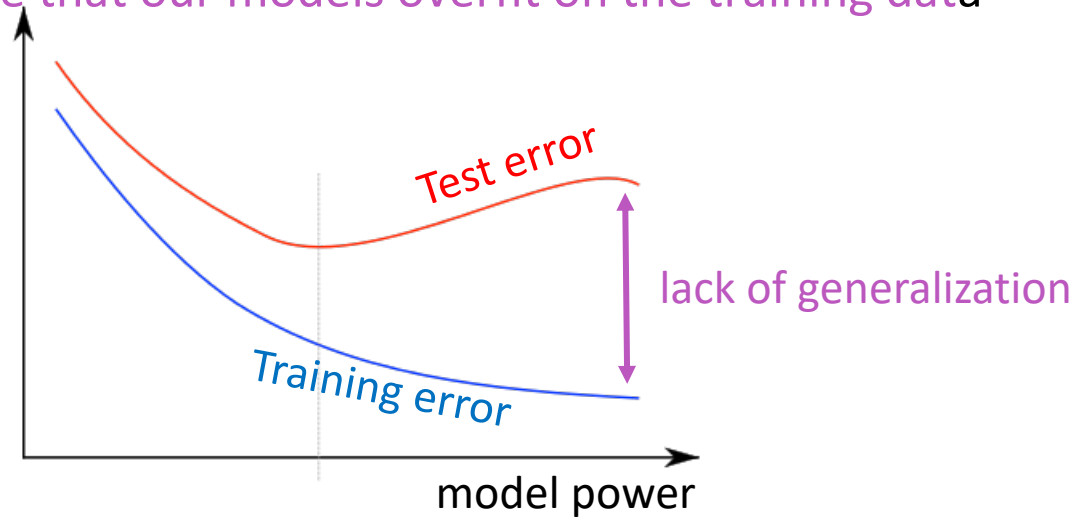


We have models with many params! Regularization!

- Really a full loss function in practice includes **regularization** over all parameters θ, e.g., L2 regularization:

$$J(\theta) = \frac{1}{N}\sum_{i=1}^{N} -\log\left(\frac{e^{f_{y_i}}}{\sum_{c=1}^{C} e^{f_c}}\right) + \lambda \sum_k \theta_k^2$$

- Regularization produces models that generalize well when we have a lot of features (or later a very powerful/deep model, ++)
  - We do not care that our models overfit on the training data



Dropout

(Srivastava, Hinton, Krizhevsky, Sutskever, & Salakhutdinov 2012/JMLR 2014)

Preventing Feature Co-adaptation = Regularization

- Training time: at each instance of evaluation (in online SGD-training), randomly set 50% of the inputs to each neuron to 0
- Test time: halve the model weights (now twice as many)
- This prevents feature co-adaptation: A feature cannot only be useful in the presence of particular other features
- In a single layer: A kind of middle-ground between Naïve Bayes (where all feature weights are set independently) and logistic regression models (where weights are set in the context of all others)
- Can be thought of as a form of model bagging
- Nowadays usually thought of as strong, feature-dependent regularizer [Wager, Wang, & Liang 2013]

"Vectorization"

- E.g., looping over word vectors versus concatenating them all into one large matrix and then multiplying the softmax weights with that matrix

```
from numpy import random
N = 500 # number of windows to classify
d = 300 # dimensionality of each window
C = 5 # number of classes
W = random.rand(C,d)
wordvectors_list = [random.rand(d,1) for i in range(N)]
wordvectors_one_matrix = random.rand(d,N)

%timeit [W.dot(wordvectors_list[i]) for i in range(N)]
%timeit W.dot(wordvectors_one_matrix)
```

- 1000 loops, best of 3: **639 µs** per loop
  10000 loops, best of 3: **53.8 µs** per loop

“Vectorization”

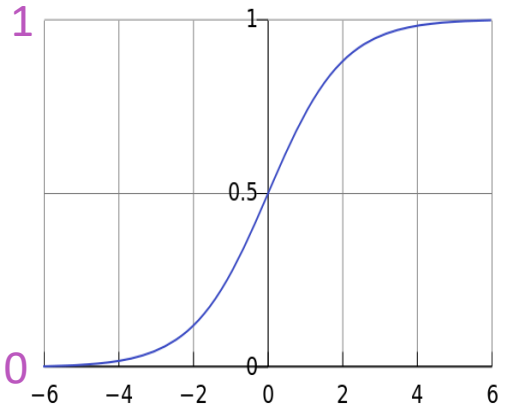
```
from numpy import random
N = 500 # number of windows to classify
d = 300 # dimensionality of each window
C = 5 # number of classes
W = random.rand(C,d)
wordvectors_list = [random.rand(d,1) for i in range(N)]
wordvectors_one_matrix = random.rand(d,N)

%timeit [W.dot(wordvectors_list[i]) for i in range(N)]
%timeit W.dot(wordvectors_one_matrix)
```

- The (10x) faster method is using a C x N matrix
- Always try to use vectors and matrices rather than for loops!
- You should speed-test your code a lot too!!
- These differences go from 1 to 2 orders of magnitude with GPUs
- tl;dr: Matrices are awesome!!!

Non-linearities: The starting points

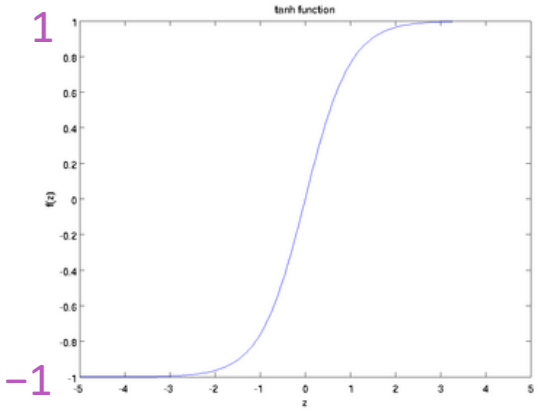
logistic ("sigmoid")

$$f(z) = \frac{1}{1 + \exp(-z)}.$$



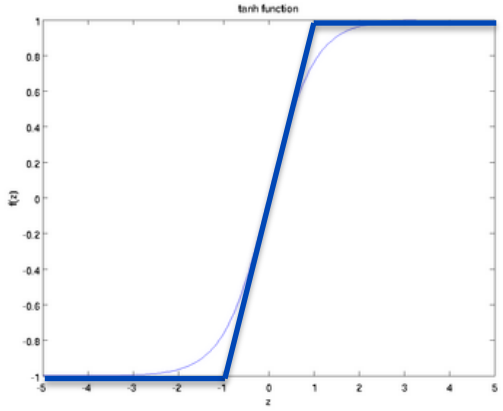
tanh

$$f(z) = \tanh(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}},$$



hard tanh

$$\text{HardTanh}(x) = \begin{cases} -1 & \text{if } x < -1 \\ x & \text{if } -1 <= x <= 1 \\ 1 & \text{if } x > 1 \end{cases}$$



tanh is just a rescaled and shifted sigmoid (2 × as steep, [−1,1]):

$$\tanh(z) = 2\text{logistic}(2z) - 1$$

Both logistic and tanh are still used in particular uses, but are no longer the defaults for making deep networks

Non-linearities: The new world order

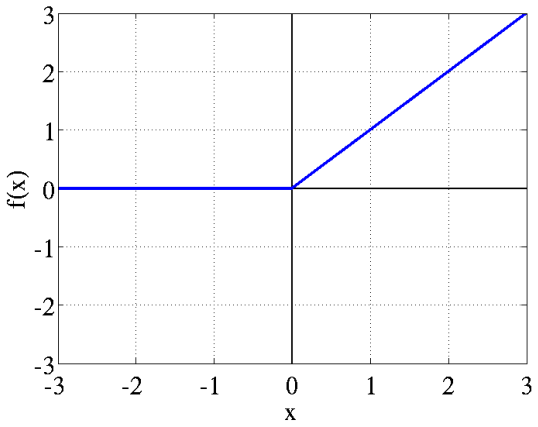
ReLU (rectified linear unit) hard tanh

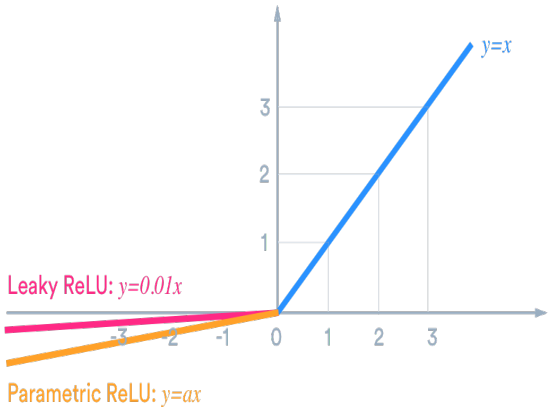
Leaky ReLU / Parametric ReLU

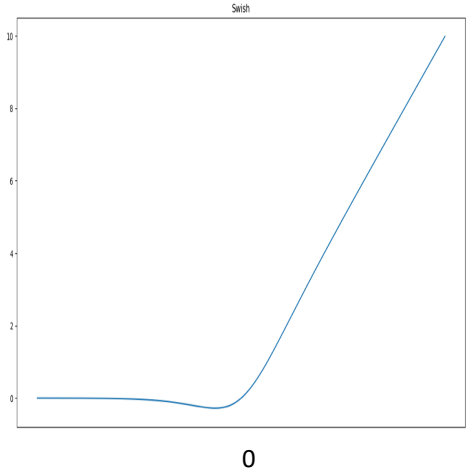
Swish

[Ramachandran, Zoph & Le 2017]

$$\text{rect}(z) = \max(z, 0)$$







- For building a deep feed-forward network, the first thing you should try is ReLU — it trains quickly and performs well due to good gradient backflow

Parameter Initialization

- You normally must initialize weights to small random values
  - To avoid symmetries that prevent learning/specialization
- Initialize hidden layer biases to 0 and output (or reconstruction) biases to optimal value if weights were 0 (e.g., mean target or inverse sigmoid of mean target)
- Initialize **all other weights** ~ Uniform(–*r*, *r*), with *r* chosen so numbers get neither too big or too small
- Xavier initialization has variance inversely proportional to fan-in n_{in} (previous layer size) and fan-out n_{out} (next layer size):

$$\mathrm{Var}(W_i) = \frac{2}{n_{\mathrm{in}} + n_{\mathrm{out}}}$$

Optimizers

- Usually, plain SGD will work just fine
  - However, getting good results will often require hand-tuning the learning rate (next slide)
- For more complex nets and situations, or just to avoid worry, you often do better with one of a family of more sophisticated "adaptive" optimizers that scale the parameter adjustment by an accumulated gradient.
  - These models give differentiak per-parameter learning rates
    - Adagrad
    - RMSprop
    - Adam ← A fairly good, safe place to begin in many cases
    - SparseAdam
    - …

Learning Rates

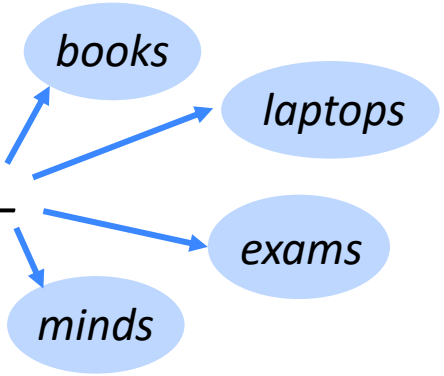
- You can just use a constant learning rate. Start around *lr* = 0.001?
  - It must be order of magnitude right – try powers of 10
    - Too big: model may diverge or not converge
    - Too small: your model may not have trained by the deadline
- Better results can generally be obtained by allowing learning rates to decrease as you train
  - By hand: halve the learning rate every *k* epochs
    - An epoch = a pass through the data (shuffled or sampled)
  - By a formula: $lr = lr_0 e^{-kt}$, for epoch t
  - There are fancier methods like cyclic learning rates (q.v.)
- Fancier optimizers still use a learning rate but it may be an initial rate that the optimizer shrinks – so may need to start high

Language Modeling + RNNs

Language Modeling

- **Language Modeling** is the task of predicting what word comes next.

the students opened their _____



- More formally: given a sequence of words $\boldsymbol{x}^{(1)}, \boldsymbol{x}^{(2)}, \ldots, \boldsymbol{x}^{(t)}$, compute the probability distribution of the next word $\boldsymbol{x}^{(t+1)}$:

$$P(\boldsymbol{x}^{(t+1)} | \ \boldsymbol{x}^{(t)}, \ldots, \boldsymbol{x}^{(1)})$$

where $\boldsymbol{x}^{(t+1)}$ can be any word in the vocabulary $V = \{\boldsymbol{w}_1, \ldots, \boldsymbol{w}_{|V|}\}$

- A system that does this is called a **Language Model**.

Language Modeling

- You can also think of a Language Model as a system that assigns probability to a piece of text.

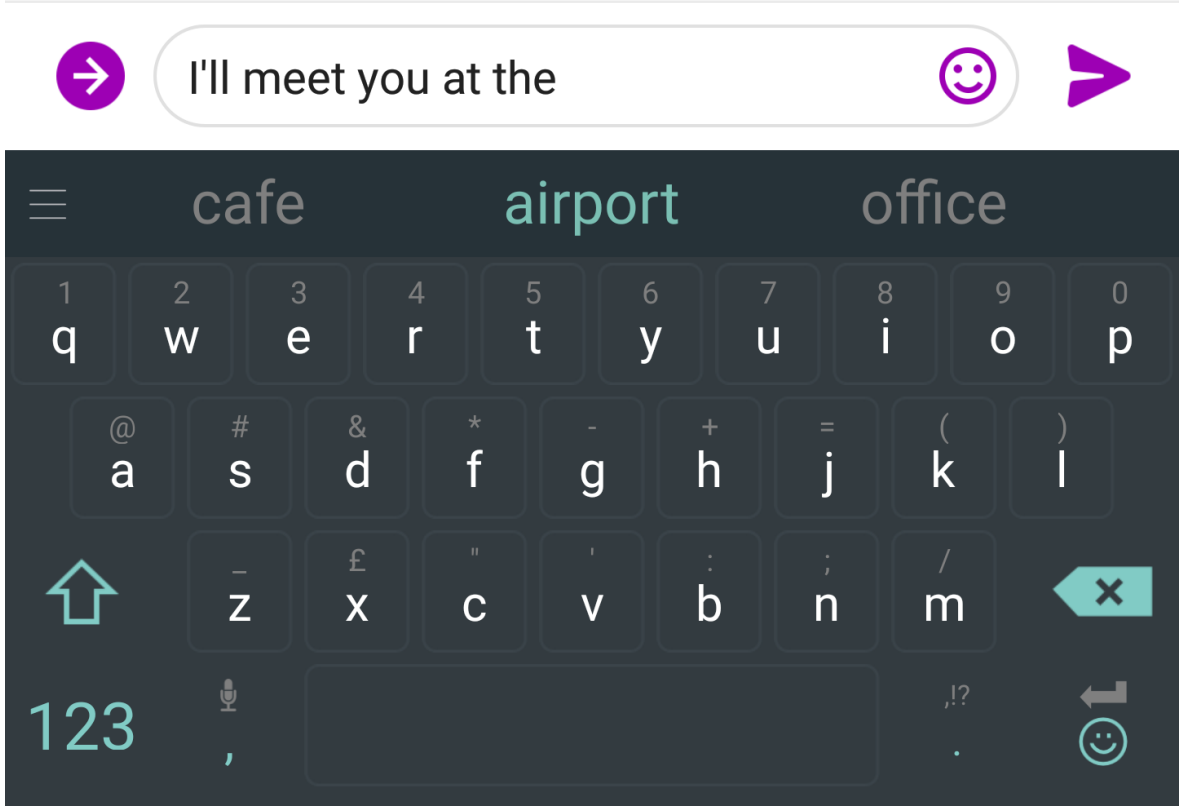
- For example, if we have some text $\boldsymbol{x}^{(1)}, \ldots, \boldsymbol{x}^{(T)}$, then the probability of this text (according to the Language Model) is:

$$P(\boldsymbol{x}^{(1)}, \ldots, \boldsymbol{x}^{(T)}) = P(\boldsymbol{x}^{(1)}) \times P(\boldsymbol{x}^{(2)} | \boldsymbol{x}^{(1)}) \times \cdots \times P(\boldsymbol{x}^{(T)} | \boldsymbol{x}^{(T-1)}, \ldots, \boldsymbol{x}^{(1)})$$

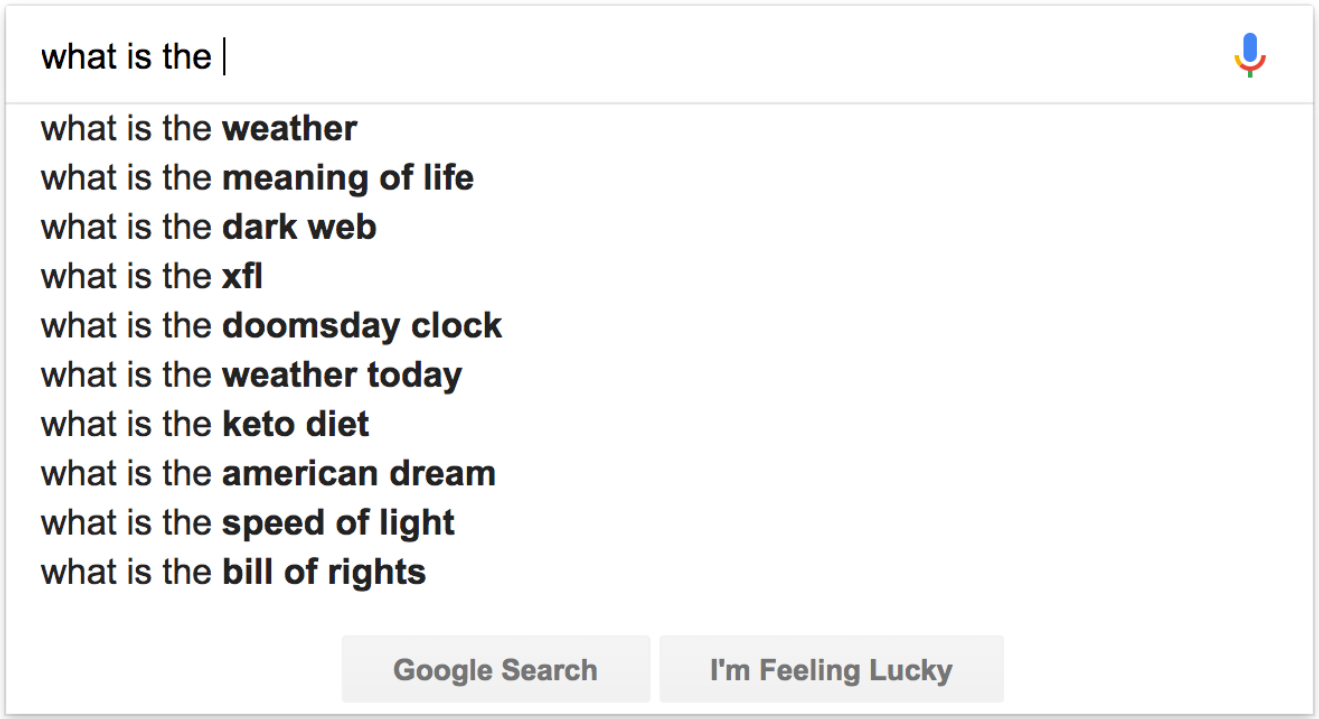
$$= \prod_{t=1}^{T} P(\boldsymbol{x}^{(t)} | \boldsymbol{x}^{(t-1)}, \ldots, \boldsymbol{x}^{(1)})$$

This is what our LM provides

You use Language Models every day!



You use Language Models every day!



n-gram Language Models

the students opened their _____

- **Question**: How to learn a Language Model?
- **Answer** (pre- Deep Learning): learn an *n*-gram Language Model!

- Definition: A *n*-gram is a chunk of *n* consecutive words.
  - unigrams: “the”, “students”, “opened”, ”their”
  - bigrams: “the students”, “students opened”, “opened their”
  - trigrams: “the students opened”, “students opened their”
  - 4-grams: “the students opened their”

- Idea: Collect statistics about how frequent different n-grams are, and use these to predict next word.

n-gram Language Models

- First we make a Markov assumption: $x^{(t+1)}$ depends only on the preceding *n-1* words.

$$P(\boldsymbol{x}^{(t+1)}|\boldsymbol{x}^{(t)},\ldots,\boldsymbol{x}^{(1)}) = P(\boldsymbol{x}^{(t+1)}|\overbrace{\boldsymbol{x}^{(t)},\ldots,\boldsymbol{x}^{(t-n+2)}}^{n\text{-1 words}}) \quad \text{(assumption)}$$

prob of a n-gram

prob of a (n-1)-gram

$$= \frac{P(\boldsymbol{x}^{(t+1)},\boldsymbol{x}^{(t)},\ldots,\boldsymbol{x}^{(t-n+2)})}{P(\boldsymbol{x}^{(t)},\ldots,\boldsymbol{x}^{(t-n+2)})} \quad \text{(definition of conditional prob)}$$

- **Question:** How do we get these *n*-gram and (*n*-1)-gram probabilities?
- **Answer:** By counting them in some large corpus of text!

$$\approx \frac{\text{count}(\boldsymbol{x}^{(t+1)},\boldsymbol{x}^{(t)},\ldots,\boldsymbol{x}^{(t-n+2)})}{\text{count}(\boldsymbol{x}^{(t)},\ldots,\boldsymbol{x}^{(t-n+2)})} \quad \text{(statistical approximation)}$$

n-gram Language Models: Example

Suppose we are learning a 4-gram Language Model.

~~*as the proctor started the clock, the*~~ *students opened their* _____

~~as the proctor started the clock, the~~ — discard

students opened their — condition on this

$$P(\boldsymbol{w}|\text{students opened their}) = \frac{\text{count}(\text{students opened their } \boldsymbol{w})}{\text{count}(\text{students opened their})}$$

For example, suppose that in the corpus:

- "students opened their" occurred 1000 times
- "students opened their books" occurred 400 times
  - → P(books | students opened their) = 0.4
- "students opened their exams" occurred 100 times
  - → P(exams | students opened their) = 0.1

Should we have discarded the "proctor" context?

Sparsity Problems with n-gram Language Models

Sparsity Problem 1

Problem: What if *"students opened their* $\boldsymbol{w}$*"* never occurred in data? Then $\boldsymbol{w}$ has probability 0!

(Partial) Solution: Add small δ to the count for every $\boldsymbol{w} \in V$. This is called *smoothing*.

$$P(\boldsymbol{w}|\text{students opened their}) = \frac{\text{count}(\text{students opened their } \boldsymbol{w})}{\text{count}(\text{students opened their})}$$

Sparsity Problem 2

Problem: What if *"students opened their"* never occurred in data? Then we can't calculate probability for *any* $\boldsymbol{w}$!

(Partial) Solution: Just condition on *"opened their"* instead. This is called *backoff*.

Note: Increasing *n* makes sparsity problems *worse.* Typically we can't have *n* bigger than 5.

Storage Problems with n-gram Language Models

Storage: Need to store count for all *n*-grams you saw in the corpus.

$$P(\boldsymbol{w}|\text{students opened their}) = \frac{\text{count}(\text{students opened their } \boldsymbol{w})}{\text{count}(\text{students opened their})}$$

Increasing *n* or increasing corpus increases model size!

n-gram Language Models in practice

- You can build a simple trigram Language Model over a 1.7 million word corpus (Reuters) in a few seconds on your laptop*

Business and financial news

today the _____

get probability distribution

company	0.153
bank	0.153
price	0.077
italian	0.039
emirate	0.039
…	

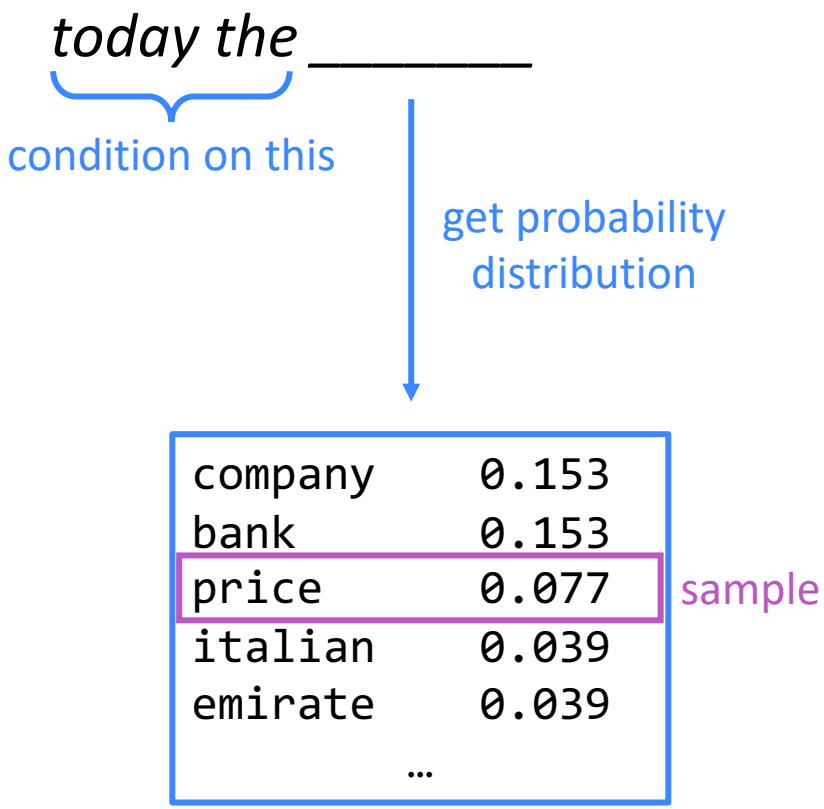
Sparsity problem: not much granularity in the probability distribution

Otherwise, seems reasonable!

*** Try for yourself:** https://nlpforhackers.io/language-models/

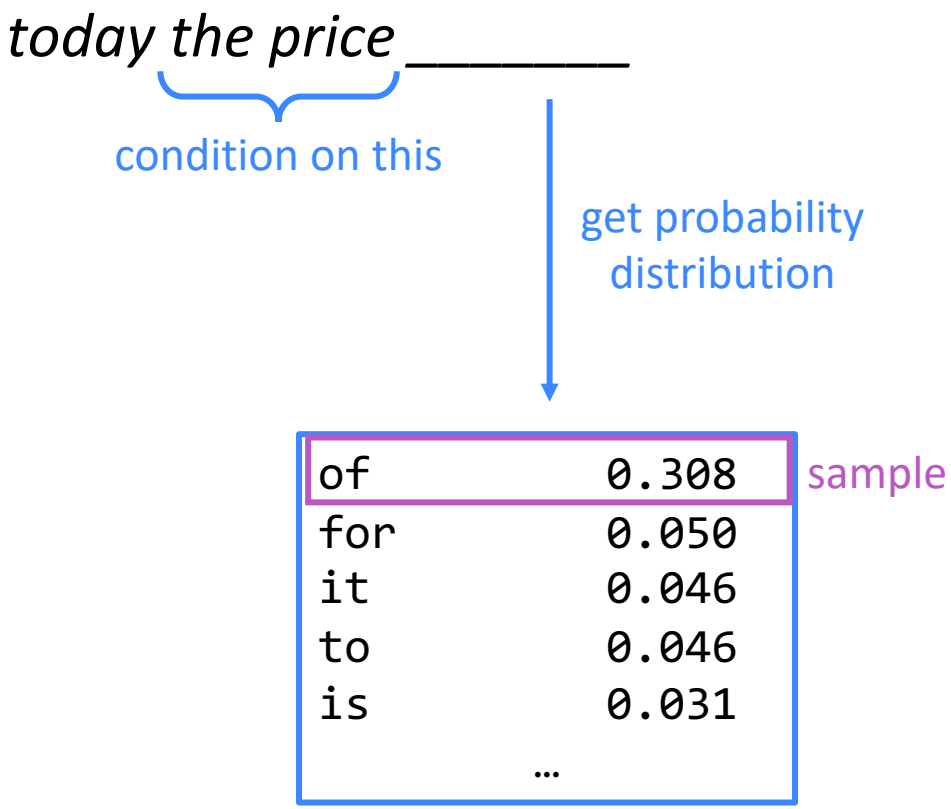
Generating text with a n-gram Language Model

- You can also use a Language Model to generate text.



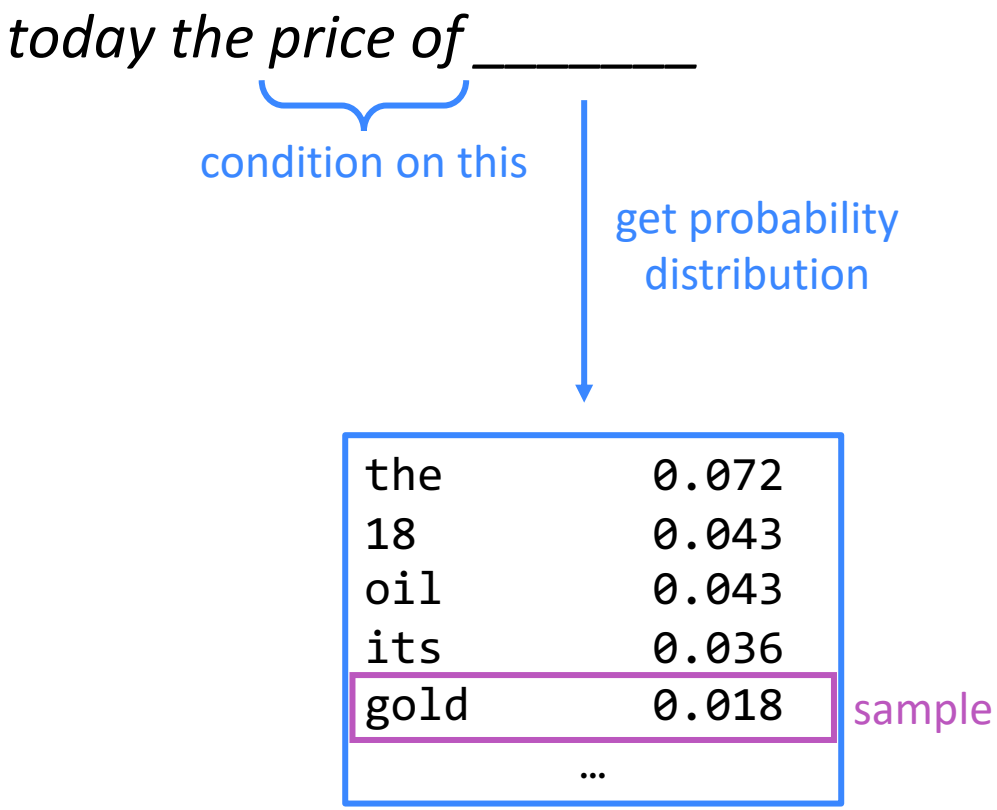
Generating text with a n-gram Language Model

- You can also use a Language Model to generate text.



Generating text with a n-gram Language Model

- You can also use a Language Model to generate text.



Generating text with a n-gram Language Model

- You can also use a Language Model to generate text.

  today the price of gold _____

Generating text with a n-gram Language Model

- You can also use a Language Model to generate text.

today the price of gold per ton , while production of shoe lasts and shoe industry , the bank intervened just after it considered and rejected an imf demand to rebuild depleted european stocks , sept 30 end primary 76 cts a share .

Surprisingly grammatical!

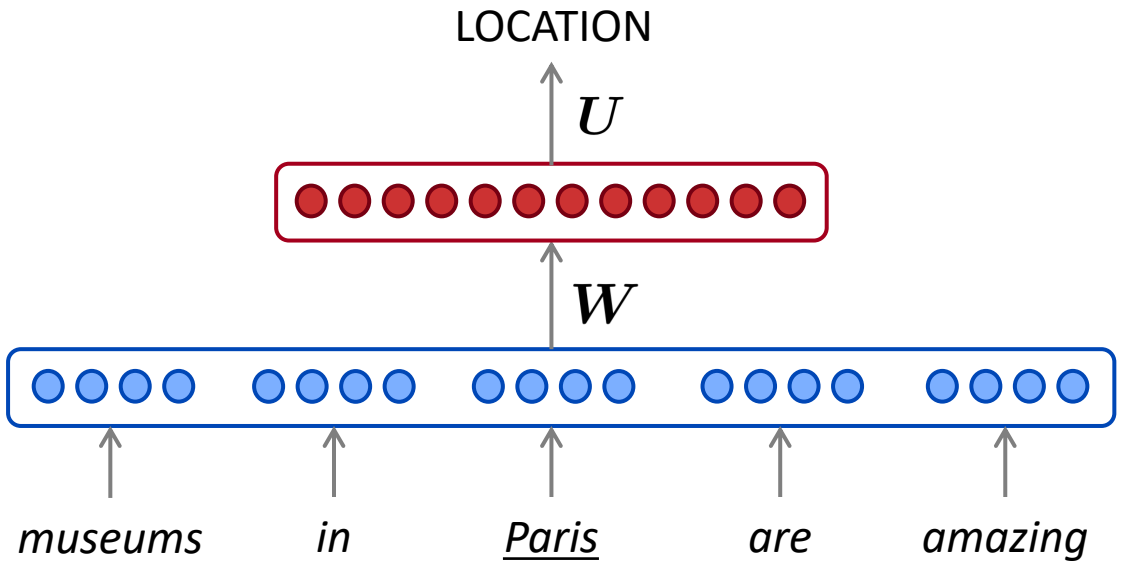
…but **incoherent.** We need to consider more than three words at a time if we want to model language well.

But increasing *n* worsens sparsity problem, and increases model size…

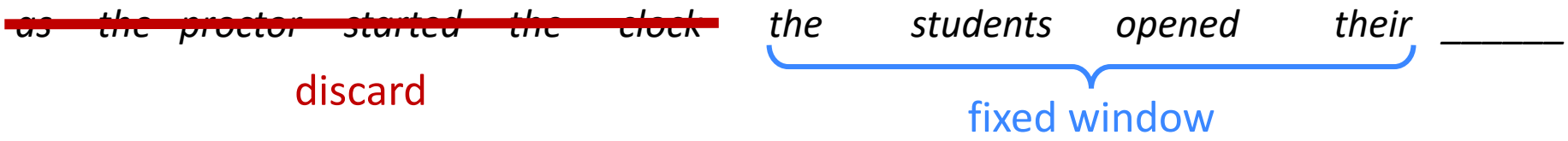
How to build a *neural* Language Model?

- Recall the Language Modeling task:
  - Input: sequence of words $\boldsymbol{x}^{(1)}, \boldsymbol{x}^{(2)}, \ldots, \boldsymbol{x}^{(t)}$
  - Output: prob dist of the next word $P(\boldsymbol{x}^{(t+1)} | \boldsymbol{x}^{(t)}, \ldots, \boldsymbol{x}^{(1)})$

- How about a window-based neural model?
  - We saw this applied to Named Entity Recognition in Lecture 3:



A fixed-window neural Language Model



A fixed-window neural Language Model

output distribution

$$\hat{\boldsymbol{y}} = \text{softmax}(\boldsymbol{U}\boldsymbol{h} + \boldsymbol{b}_2) \in \mathbb{R}^{|V|}$$

hidden layer

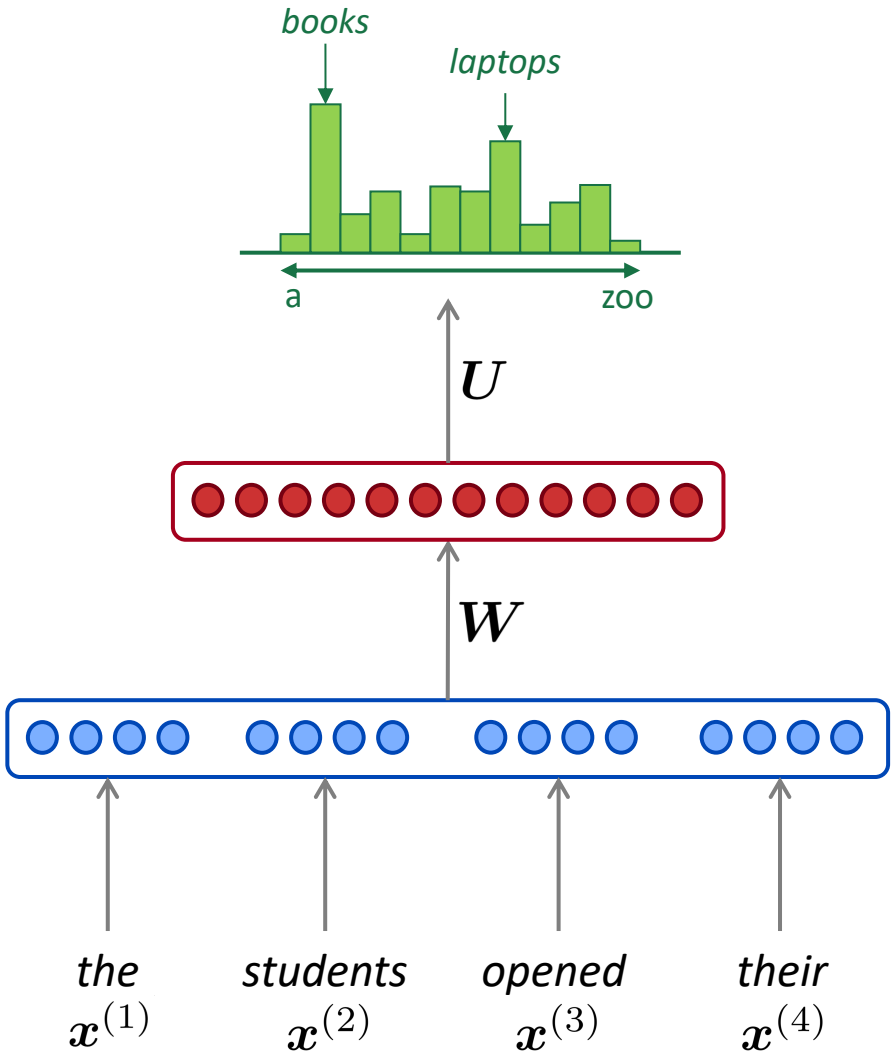
$$\boldsymbol{h} = f(\boldsymbol{W}\boldsymbol{e} + \boldsymbol{b}_1)$$

concatenated word embeddings

$$\boldsymbol{e} = [\boldsymbol{e}^{(1)}; \boldsymbol{e}^{(2)}; \boldsymbol{e}^{(3)}; \boldsymbol{e}^{(4)}]$$

words / one-hot vectors

$$\boldsymbol{x}^{(1)}, \boldsymbol{x}^{(2)}, \boldsymbol{x}^{(3)}, \boldsymbol{x}^{(4)}$$



A fixed-window neural Language Model

Approximately: Y. Bengio, et al. (2000/2003): A Neural Probabilistic Language Model

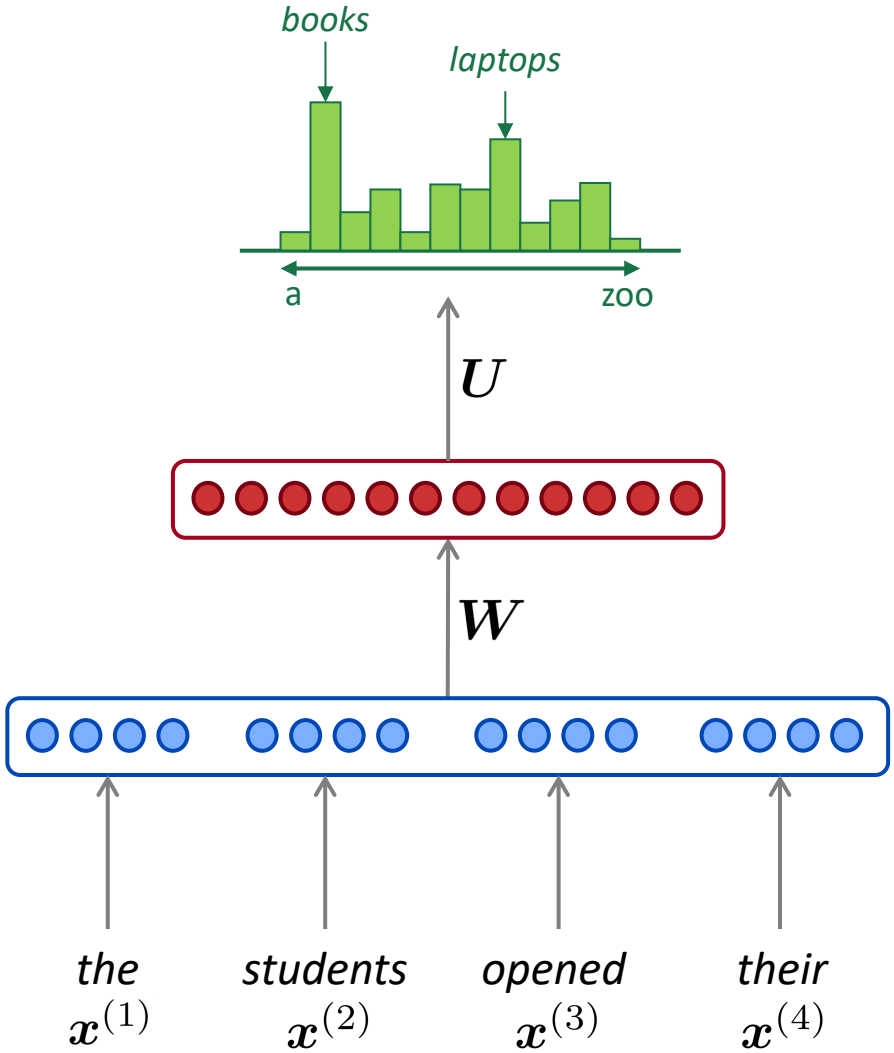
Improvements over *n*-gram LM:

- No sparsity problem
- Don't need to store all observed *n*-grams

Remaining **problems**:

- Fixed window is too small
- Enlarging window enlarges $\boldsymbol{W}$
- Window can never be large enough!
- $\boldsymbol{x}^{(1)}$ and $\boldsymbol{x}^{(2)}$ are multiplied by completely different weights in $\boldsymbol{W}$. No symmetry in how the inputs are processed.

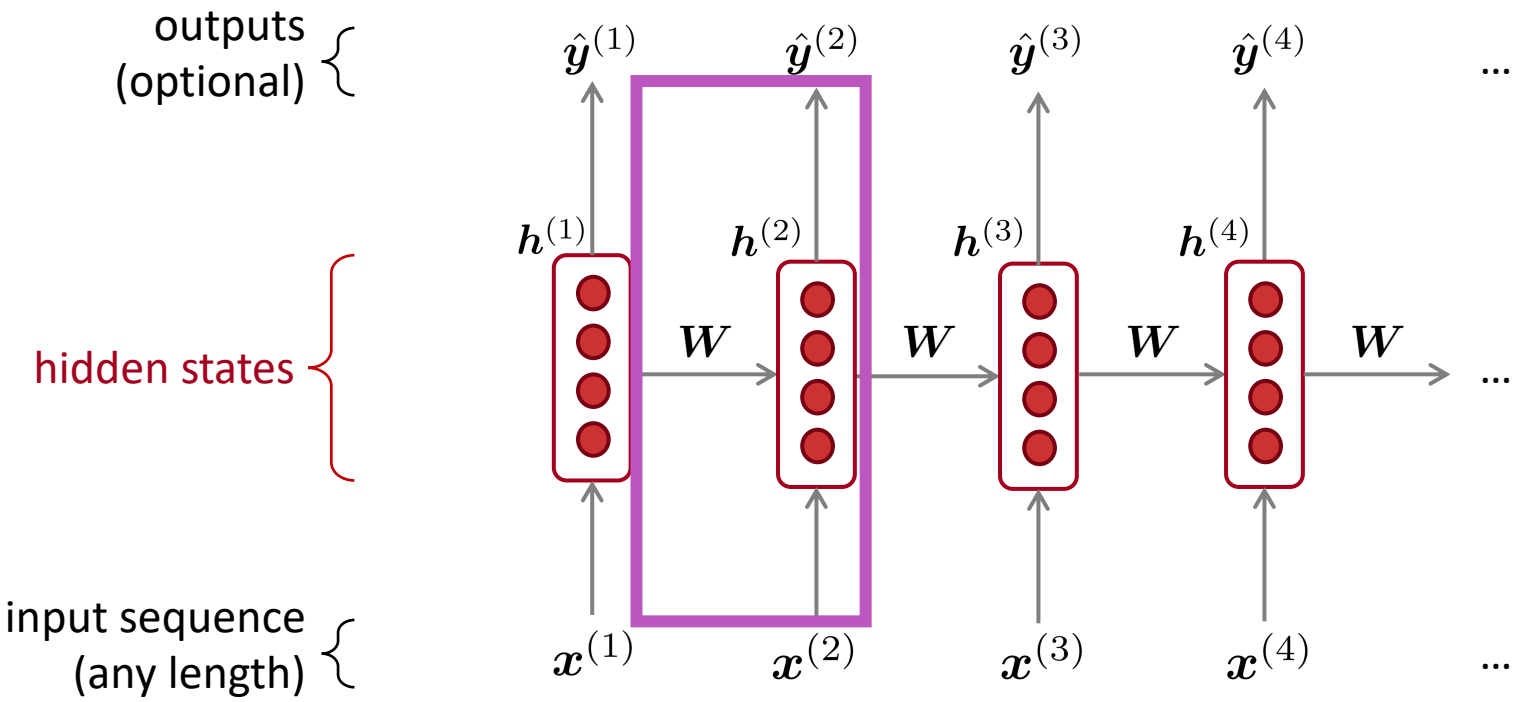
We need a neural architecture that can process *any length input*



Recurrent Neural Networks (RNN)

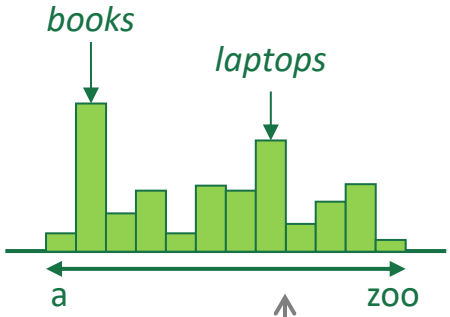
A family of neural architectures

Core idea: Apply the same weights $\boldsymbol{W}$ *repeatedly*



A Simple RNN Language Model

$\hat{\boldsymbol{y}}^{(4)} = P(\boldsymbol{x}^{(5)}|\text{the students opened their})$



output distribution

$$\hat{\boldsymbol{y}}^{(t)} = \text{softmax}\left(\boldsymbol{U}\boldsymbol{h}^{(t)} + \boldsymbol{b}_2\right) \in \mathbb{R}^{|V|}$$

hidden states

$$\boldsymbol{h}^{(t)} = \sigma\left(\boldsymbol{W}_h\boldsymbol{h}^{(t-1)} + \boldsymbol{W}_e\boldsymbol{e}^{(t)} + \boldsymbol{b}_1\right)$$

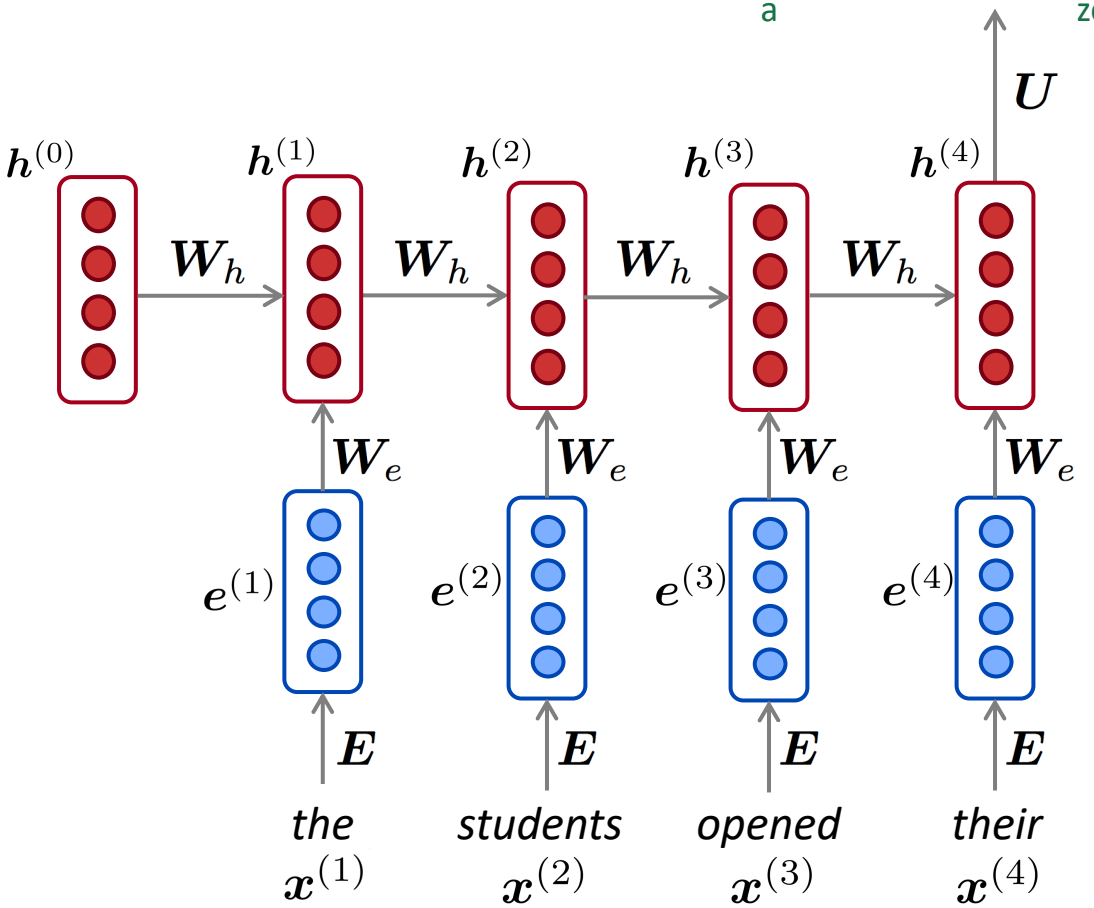
$\boldsymbol{h}^{(0)}$ is the initial hidden state

word embeddings

$$\boldsymbol{e}^{(t)} = \boldsymbol{E}\boldsymbol{x}^{(t)}$$

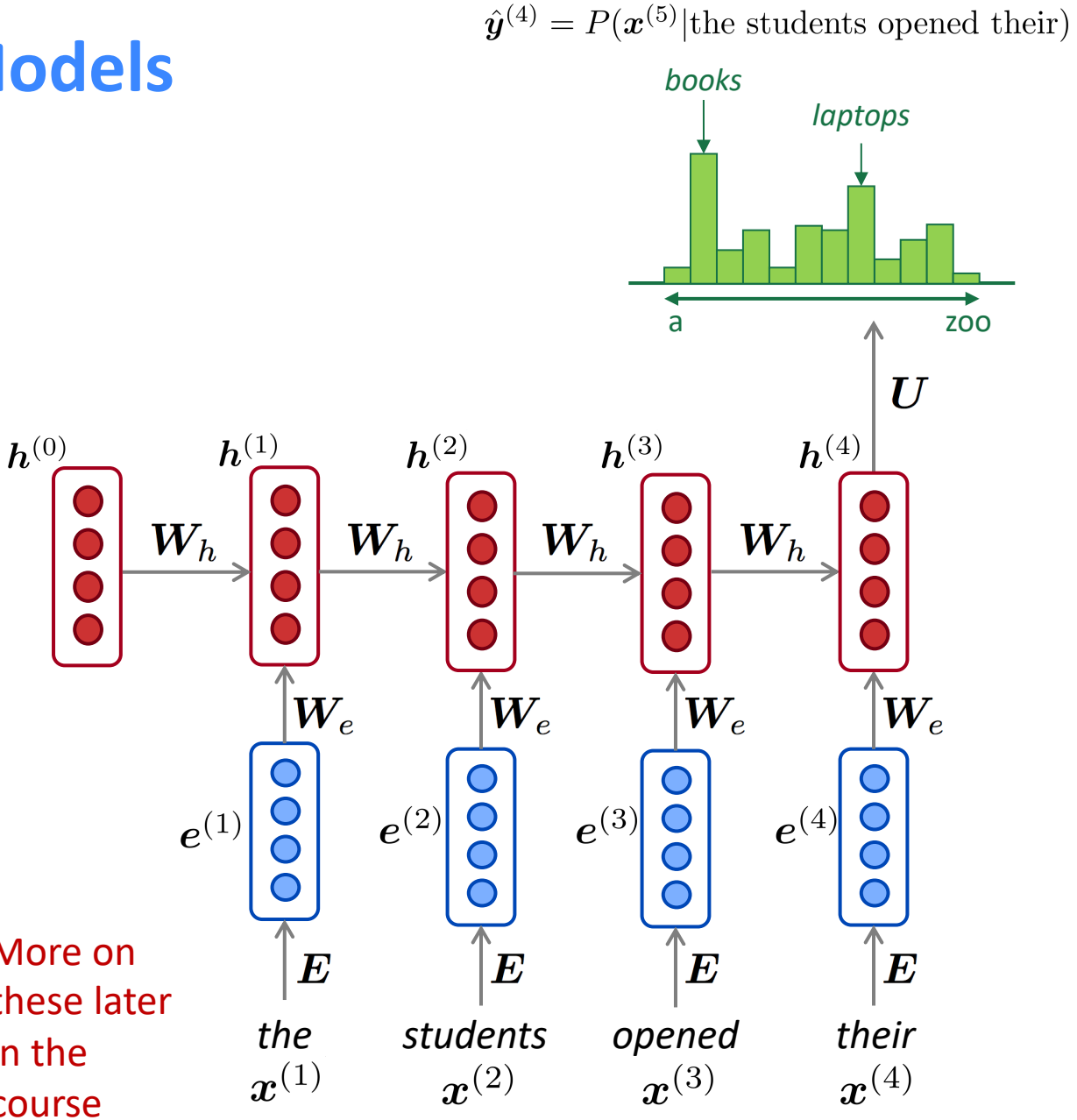
words / one-hot vectors

$$\boldsymbol{x}^{(t)} \in \mathbb{R}^{|V|}$$



***Note**: this input sequence could be much longer, but this slide doesn't have space!*

RNN Language Models



RNN **Advantages**:

- Can process any length input
- Computation for step *t* can (in theory) use information from many steps back
- Model size doesn't increase for longer input
- Same weights applied on every timestep, so there is symmetry in how inputs are processed.

RNN **Disadvantages**:

- Recurrent computation is slow
- In practice, difficult to access information from many steps back

More on these later in the course

Training an RNN Language Model

- Get a big corpus of text which is a sequence of words $\boldsymbol{x}^{(1)}, \ldots, \boldsymbol{x}^{(T)}$
- Feed into RNN-LM; compute output distribution $\hat{\boldsymbol{y}}^{(t)}$ for *every step t*.
  - i.e. predict probability dist of *every word*, given words so far

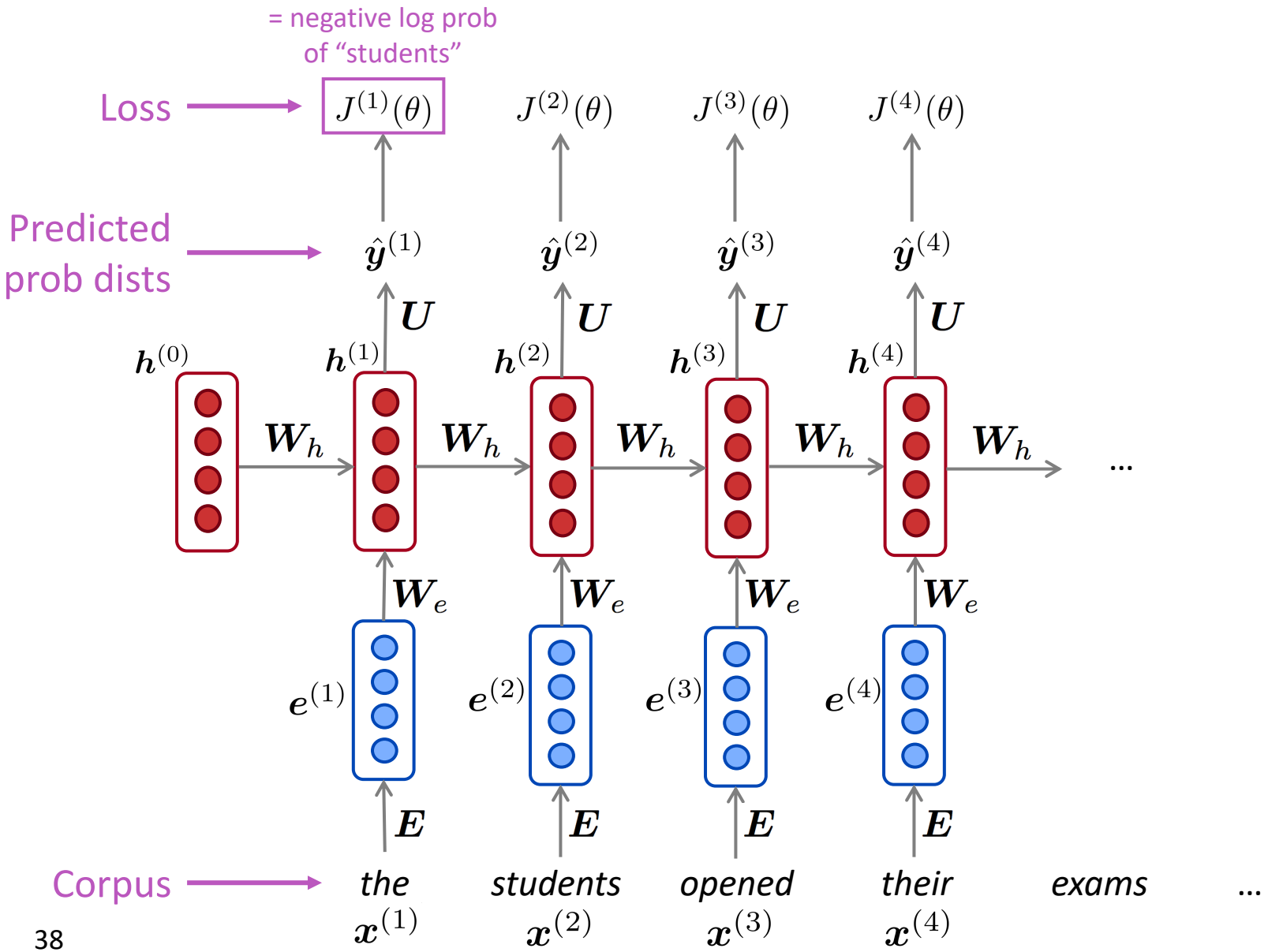
- Loss function on step *t* is cross-entropy between predicted probability distribution $\hat{\boldsymbol{y}}^{(t)}$, and the true next word $\boldsymbol{y}^{(t)}$ (one-hot for $\boldsymbol{x}^{(t+1)}$):

$$J^{(t)}(\theta) = CE(\boldsymbol{y}^{(t)}, \hat{\boldsymbol{y}}^{(t)}) = -\sum_{w \in V} \boldsymbol{y}_w^{(t)} \log \hat{\boldsymbol{y}}_w^{(t)} = -\log \hat{\boldsymbol{y}}_{\boldsymbol{x}_{t+1}}^{(t)}$$

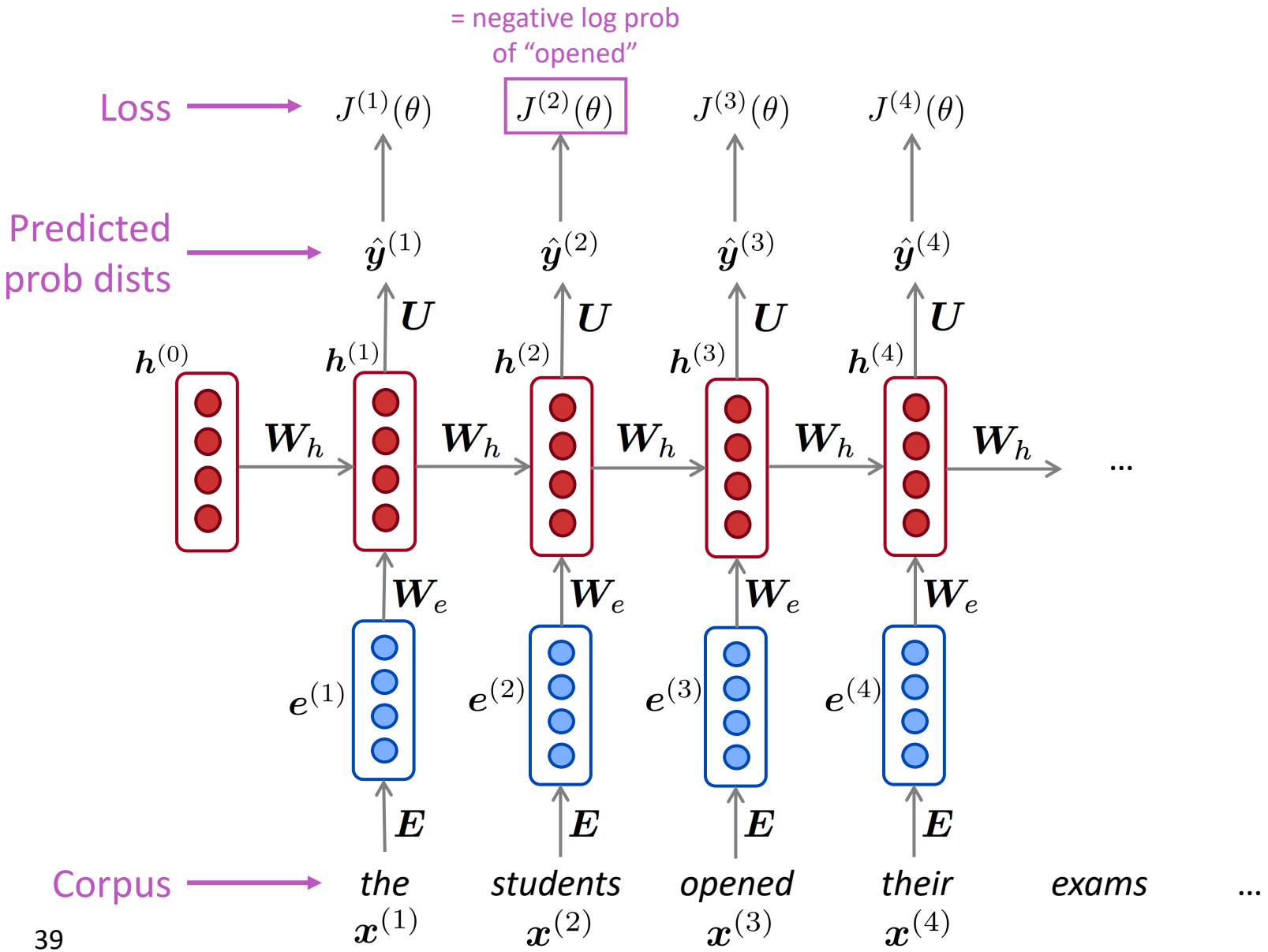
- Average this to get overall loss for entire training set:

$$J(\theta) = \frac{1}{T} \sum_{t=1}^{T} J^{(t)}(\theta) = \frac{1}{T} \sum_{t=1}^{T} -\log \hat{\boldsymbol{y}}_{\boldsymbol{x}_{t+1}}^{(t)}$$

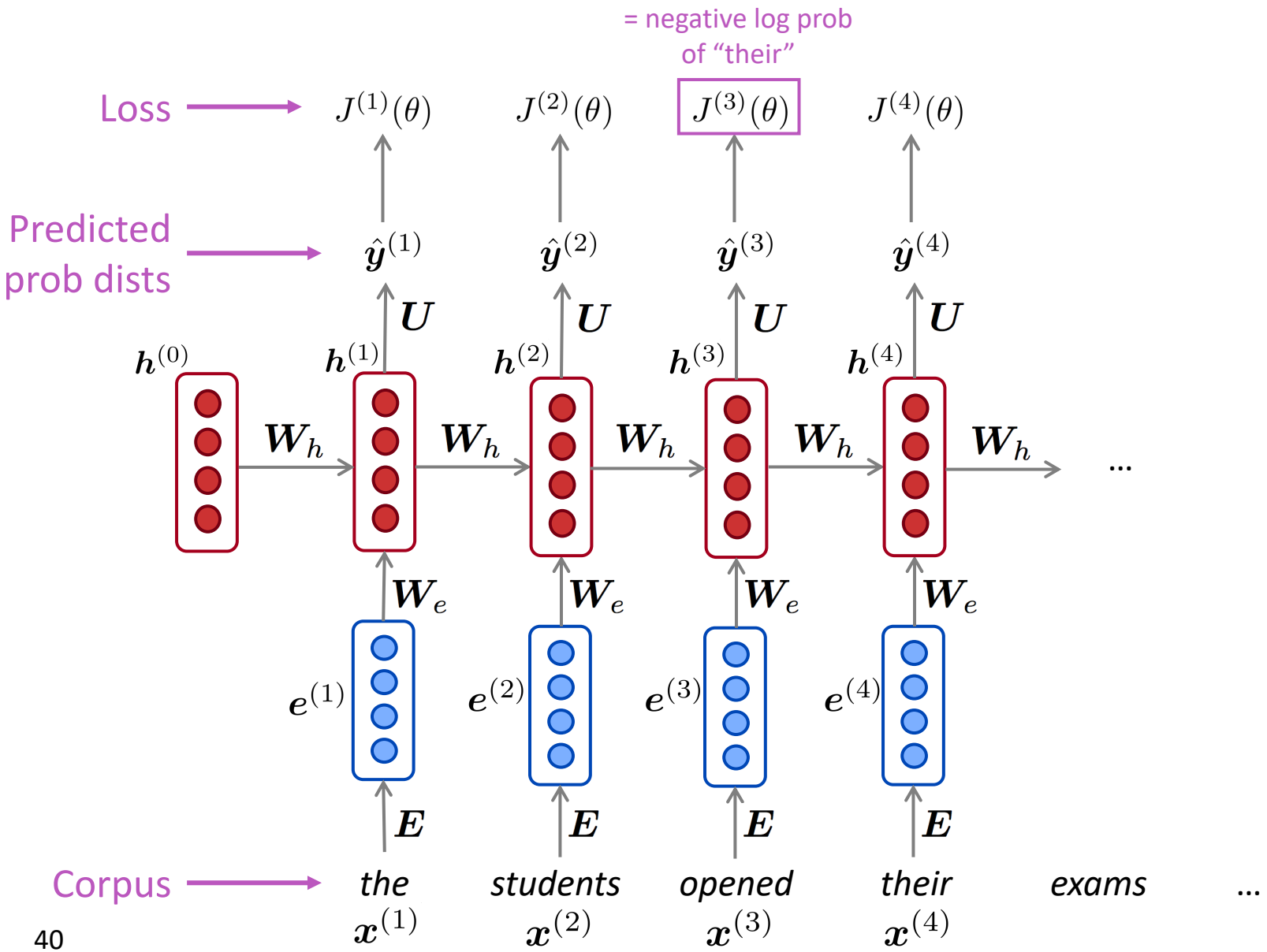
Training an RNN Language Model



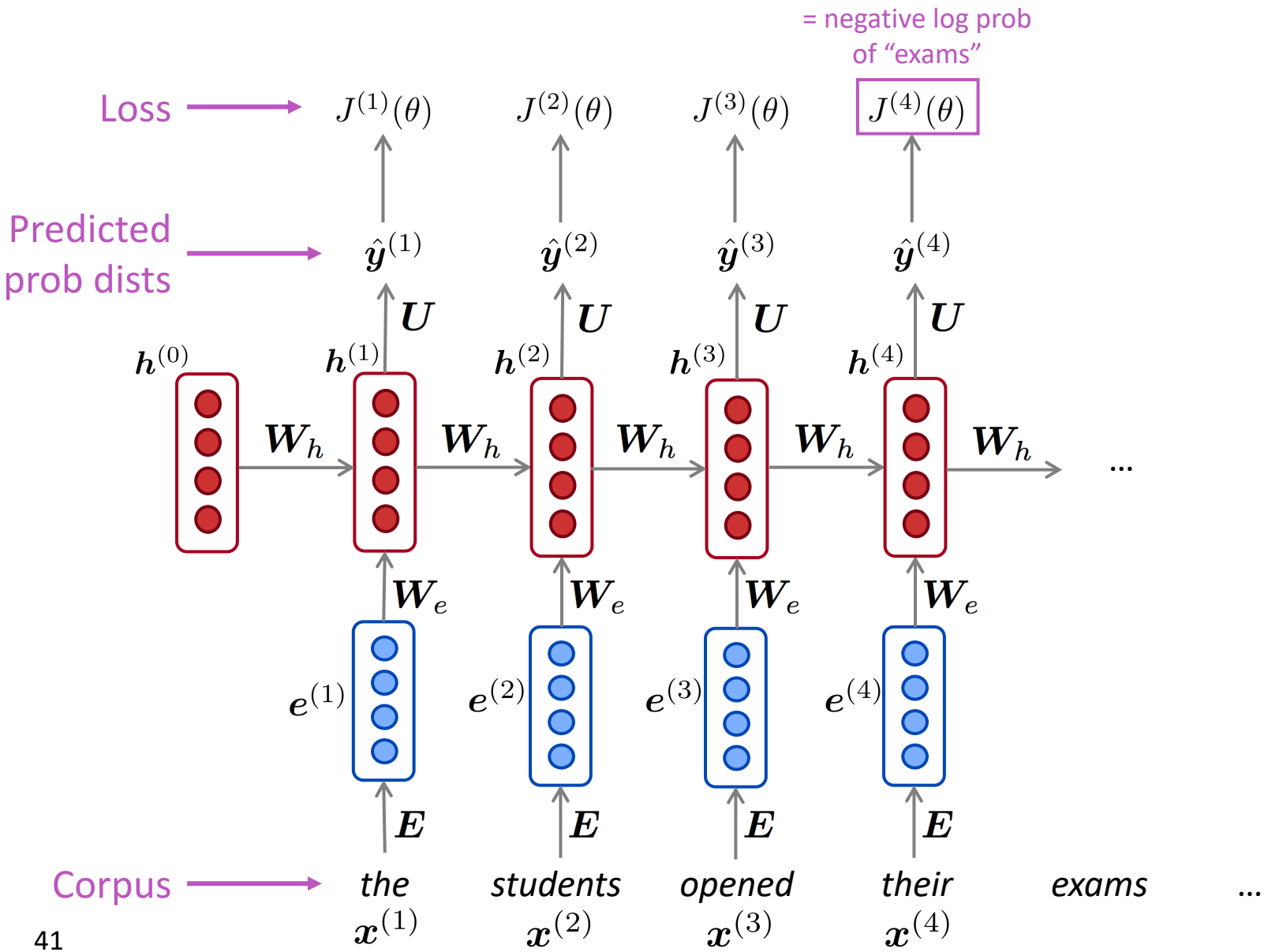
Training an RNN Language Model



Training an RNN Language Model

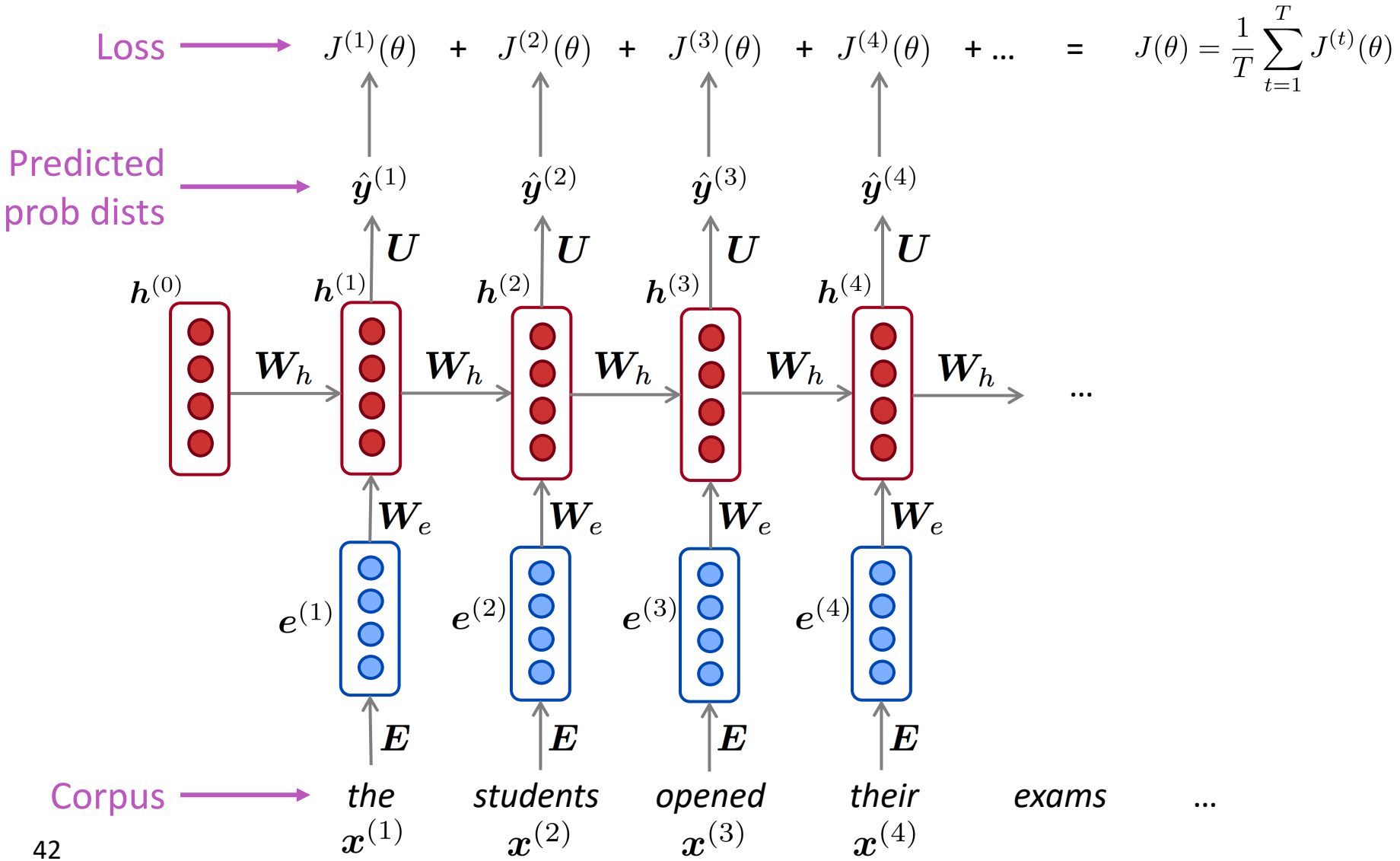


Training an RNN Language Model



Training an RNN Language Model

"Teacher forcing"



Training a RNN Language Model

- However: Computing loss and gradients across entire corpus $\boldsymbol{x}^{(1)}, \ldots, \boldsymbol{x}^{(T)}$ is too expensive!

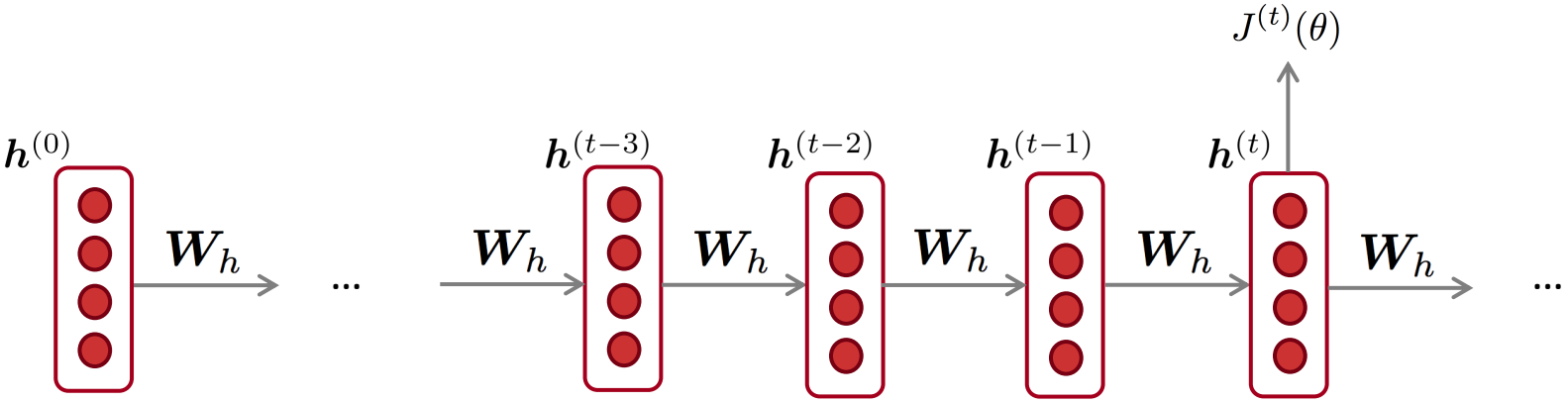
$$J(\theta) = \frac{1}{T} \sum_{t=1}^{T} J^{(t)}(\theta)$$

- In practice, consider $\boldsymbol{x}^{(1)}, \ldots, \boldsymbol{x}^{(T)}$ as a sentence (or a document)

- Recall: Stochastic Gradient Descent allows us to compute loss and gradients for small chunk of data, and update.

- Compute loss $J(\theta)$ for a sentence (actually a batch of sentences), compute gradients and update weights. Repeat.

Backpropagation for RNNs



Question: What's the derivative of $J^{(t)}(\theta)$ w.r.t. the repeated weight matrix $\boldsymbol{W}_h$?

Answer: $$\frac{\partial J^{(t)}}{\partial \boldsymbol{W_h}} = \sum_{i=1}^{t} \frac{\partial J^{(t)}}{\partial \boldsymbol{W_h}}\bigg|_{(i)}$$

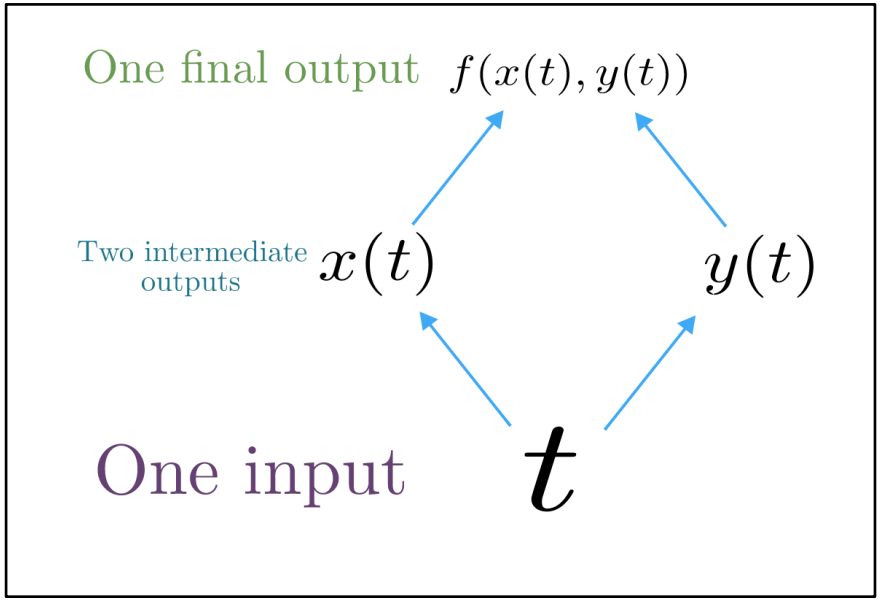
"The gradient w.r.t. a repeated weight is the sum of the gradient w.r.t. each time it appears"

Why?

Multivariable Chain Rule

- Given a multivariable function $f(x, y)$, and two single variable functions $x(t)$ and $y(t)$, here's what the multivariable chain rule says:

$$\underbrace{\frac{d}{dt} f(x(t), y(t))}_{\text{Derivative of composition function}} = \frac{\partial f}{\partial x}\frac{dx}{dt} + \frac{\partial f}{\partial y}\frac{dy}{dt}$$



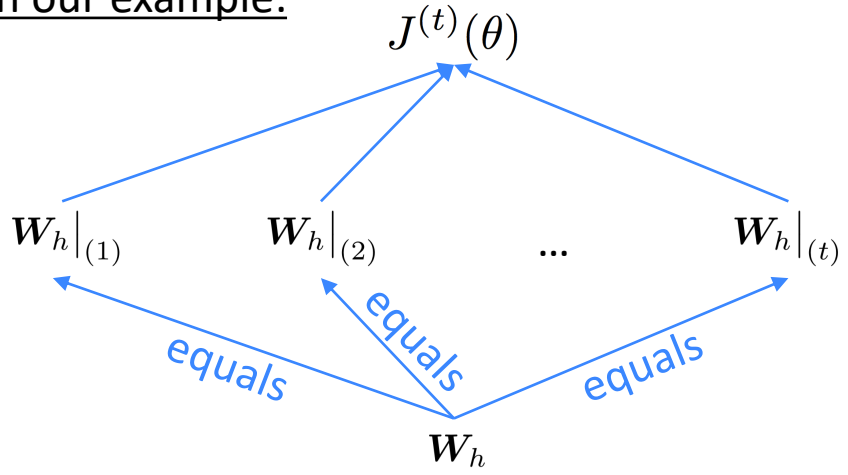
Source:
https://www.khanacademy.org/math/multivariable-calculus/multivariable-derivatives/differentiating-vector-valued-functions/a/multivariable-chain-rule-simple-version

Backpropagation for RNNs: Proof sketch

- Given a multivariable function $f(x, y)$, and two single variable functions $x(t)$ and $y(t)$, here's what the multivariable chain rule says:

$$\underbrace{\frac{d}{dt} f(x(t), y(t))}_{\text{Derivative of composition function}} = \frac{\partial f}{\partial x}\frac{dx}{dt} + \frac{\partial f}{\partial y}\frac{dy}{dt}$$

In our example:



Apply the multivariable chain rule:

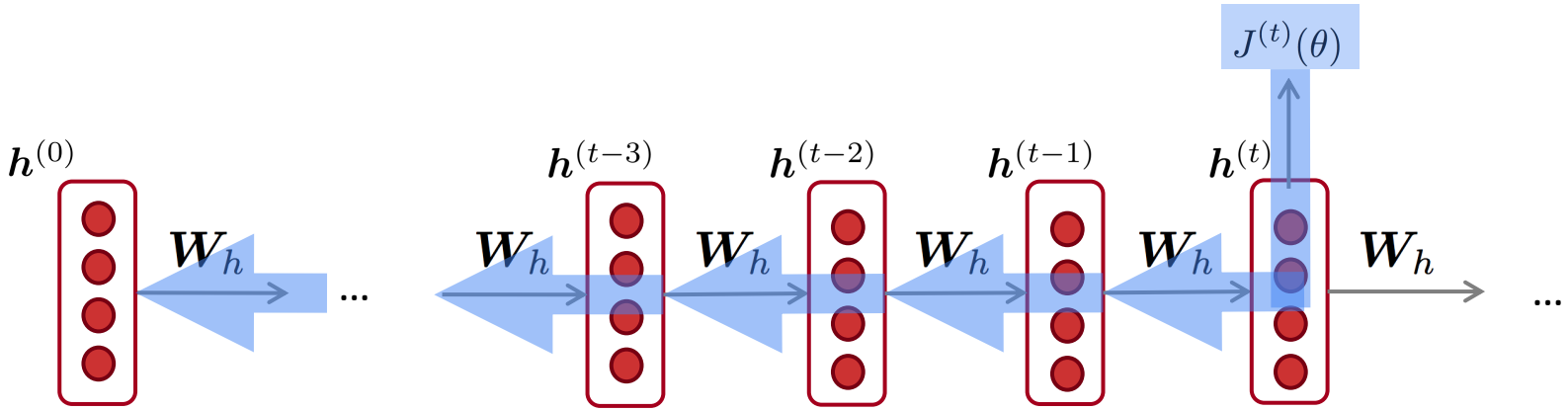
$$\frac{\partial J^{(t)}}{\partial \boldsymbol{W}_h} = \sum_{i=1}^{t} \frac{\partial J^{(t)}}{\partial \boldsymbol{W}_h}\bigg|_{(i)} \frac{\partial \boldsymbol{W}_h|_{(i)}}{\partial \boldsymbol{W}_h}$$

$= 1$

$$= \sum_{i=1}^{t} \frac{\partial J^{(t)}}{\partial \boldsymbol{W}_h}\bigg|_{(i)}$$

Source:
https://www.khanacademy.org/math/multivariable-calculus/multivariable-derivatives/differentiating-vector-valued-functions/a/multivariable-chain-rule-simple-version

Backpropagation for RNNs



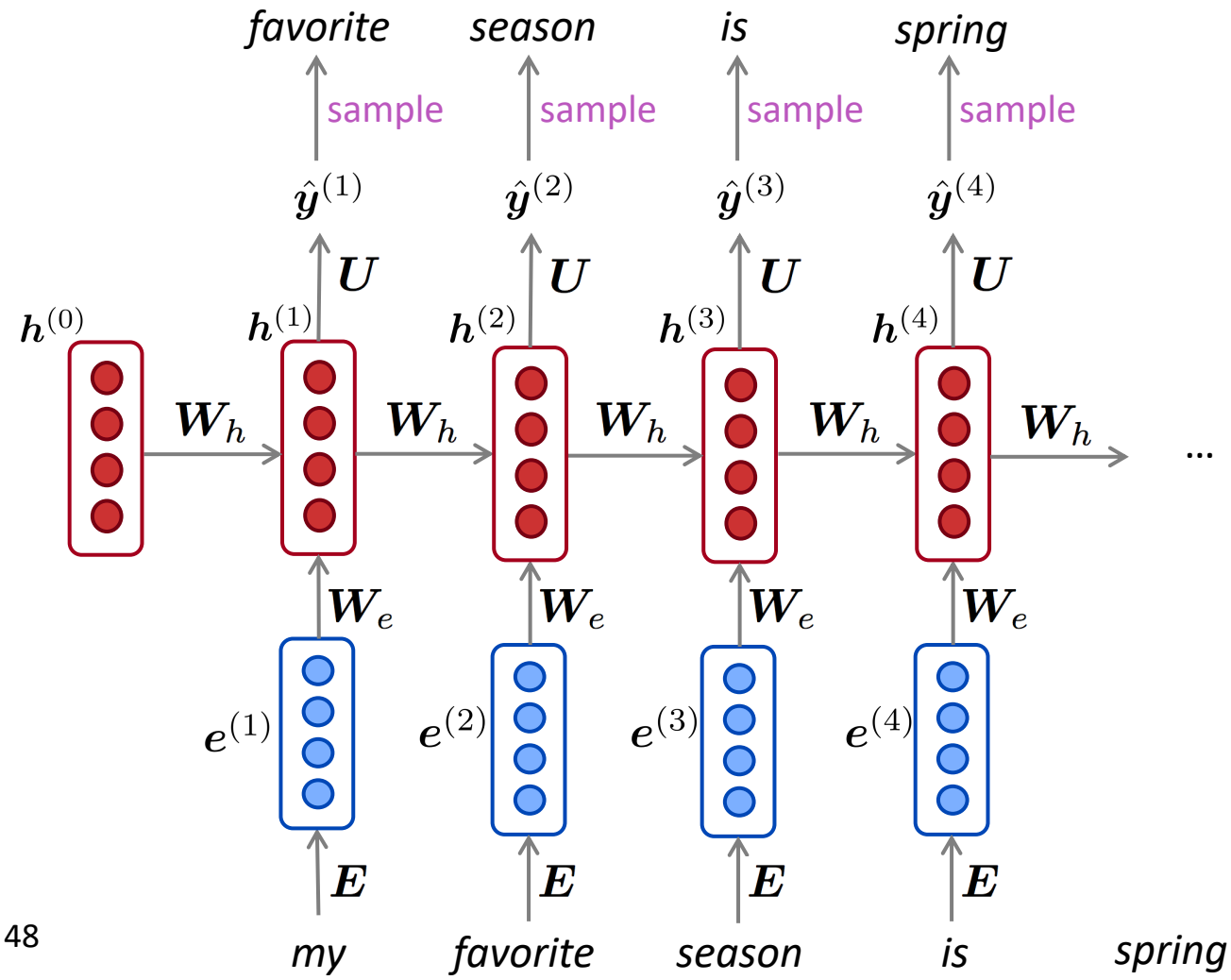
$$\frac{\partial J^{(t)}}{\partial \boldsymbol{W_h}} = \sum_{i=1}^{t} \left. \frac{\partial J^{(t)}}{\partial \boldsymbol{W_h}} \right|_{(i)}$$

Question: How do we calculate this?

Answer: Backpropagate over timesteps *i*=*t*,…,0, summing gradients as you go.
This algorithm is called **"backpropagation through time"**
[Werbos, P.G., 1988, *Neural Networks* **1**, and others]

Generating text with a RNN Language Model

Just like a n-gram Language Model, you can use a RNN Language Model to generate text by repeated sampling. Sampled output is next step's input.



Generating text with a RNN Language Model

Let's have some fun!

- You can train a RNN-LM on any kind of text, then generate text in that style.
- RNN-LM trained on Obama speeches:

The United States will step up to the cost of a new challenges of the American people that will share the fact that we created the problem. They were attacked and so that they have to say that all the task of the final days of war that I will not be able to get this done.

Source: https://medium.com/@samim/obama-rnn-machine-generated-political-speeches-c8abd18a2ea0

Generating text with a RNN Language Model

Let's have some fun!

- You can train a RNN-LM on any kind of text, then generate text in that style.
- RNN-LM trained on *Harry Potter*:

"Sorry," Harry shouted, panicking—"I'll leave those brooms in London, are they?"

"No idea," said Nearly Headless Nick, casting low close by Cedric, carrying the last bit of treacle Charms, from Harry's shoulder, and to answer him the common room perched upon it, four arms held a shining knob from when the spider hadn't felt it seemed. He reached the teams too.

Source: https://medium.com/deep-writing/harry-potter-written-by-artificial-intelligence-8a9431803da6

Generating text with a RNN Language Model

Let's have some fun!

- You can train a RNN-LM on any kind of text, then generate text in that style.
- RNN-LM trained on recipes:

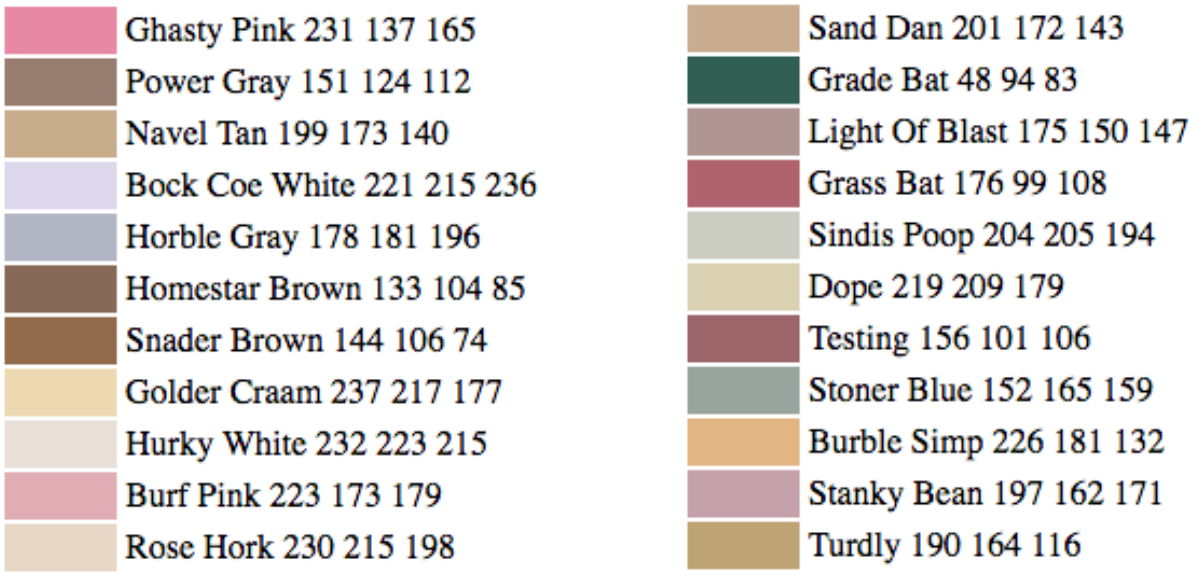
```
      Title: CHOCOLATE RANCH BARBECUE
Categories: Game, Casseroles, Cookies, Cookies
      Yield: 6 Servings

      2 tb Parmesan cheese -- chopped
      1 c  Coconut milk
      3    Eggs, beaten

    Place each pasta over layers of lumps. Shape mixture into the moderate oven and simmer
    until firm. Serve hot in bodied fresh, mustard, orange and cheese.

    Combine the cheese and salt together the dough in a large skillet; add the ingredients
    and stir in the chocolate and pepper.
```

Source: https://gist.github.com/nylki/1efbaa36635956d35bcc

Generating text with a RNN Language Model

Let's have some fun!

- You can train a RNN-LM on any kind of text, then generate text in that style.
- RNN-LM trained on paint color names:



This is an example of a character-level RNN-LM (predicts what character comes next)

Source: http://aiweirdness.com/post/160776374467/new-paint-colors-invented-by-neural-network

Evaluating Language Models

- The standard evaluation metric for Language Models is perplexity.

$$\text{perplexity} = \prod_{t=1}^{T} \left(\frac{1}{P_{\text{LM}}(\boldsymbol{x}^{(t+1)} | \ \boldsymbol{x}^{(t)}, \ldots, \boldsymbol{x}^{(1)})} \right)^{1/T}$$

Normalized by number of words

Inverse probability of corpus, according to Language Model

- This is equal to the exponential of the cross-entropy loss $J(\theta)$:

$$= \prod_{t=1}^{T} \left(\frac{1}{\hat{\boldsymbol{y}}^{(t)}_{\boldsymbol{x}_{t+1}}} \right)^{1/T} = \exp\left(\frac{1}{T} \sum_{t=1}^{T} -\log \hat{\boldsymbol{y}}^{(t)}_{\boldsymbol{x}_{t+1}} \right) = \exp(J(\theta))$$

Lower perplexity is better!

RNNs have greatly improved perplexity

n-gram model

Increasingly complex RNNs

Model	Perplexity
Interpolated Kneser-Ney 5-gram (Chelba et al., 2013)	67.6
RNN-1024 + MaxEnt 9-gram (Chelba et al., 2013)	51.3
RNN-2048 + BlackOut sampling (Ji et al., 2015)	68.3
Sparse Non-negative Matrix factorization (Shazeer et al., 2015)	52.9
LSTM-2048 (Jozefowicz et al., 2016)	43.7
2-layer LSTM-8192 (Jozefowicz et al., 2016)	30
Ours small (LSTM-2048)	43.9
Ours large (2-layer LSTM-2048)	39.8

Perplexity improves (lower is better)

Source: https://research.fb.com/building-an-efficient-neural-language-model-over-a-billion-words/

Why should we care about Language Modeling?

- Language Modeling is a benchmark task that helps us measure our progress on understanding language

- Language Modeling is a subcomponent of many NLP tasks, especially those involving generating text or estimating the probability of text:

    - Predictive typing
    - Speech recognition
    - Handwriting recognition
    - Spelling/grammar correction
    - Authorship identification
    - Machine translation
    - Summarization
    - Dialogue
    - etc.

Recap

- Language Model: A system that predicts the next word

- Recurrent Neural Network: A family of neural networks that:
  - Take sequential input of any length
  - Apply the same weights on each step
  - Can optionally produce output on each step

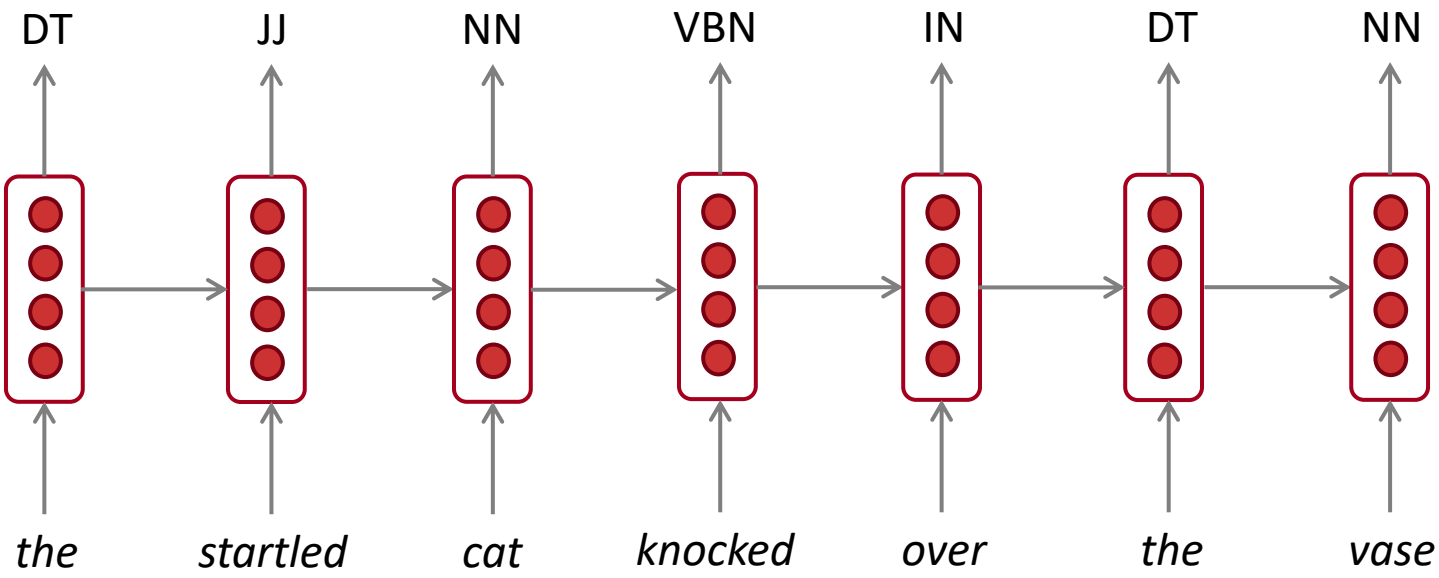
- Recurrent Neural Network ≠ Language Model

- We've shown that RNNs are a great way to build a LM.

- But RNNs are useful for much more!

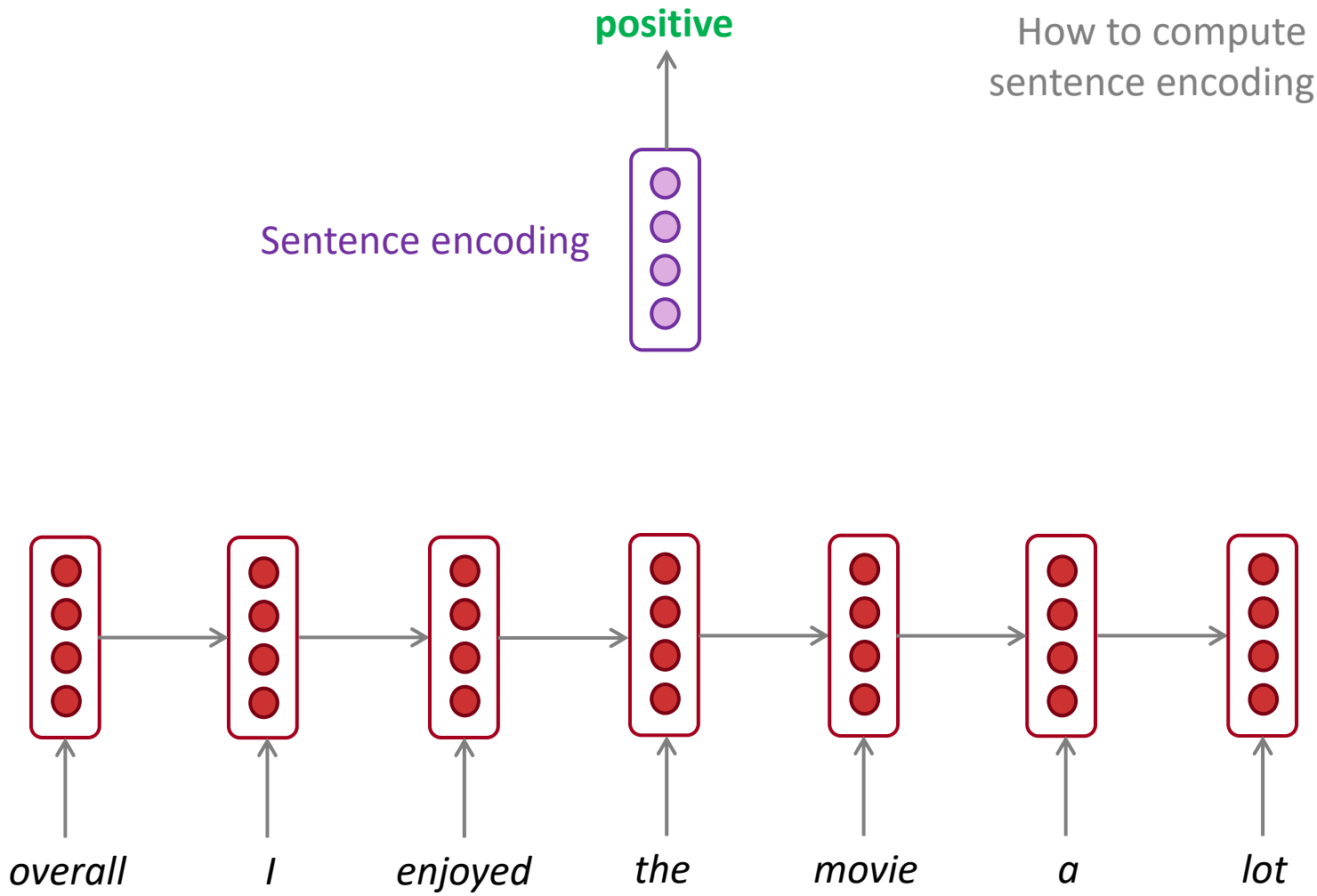
RNNs can be used for tagging

e.g. part-of-speech tagging, named entity recognition



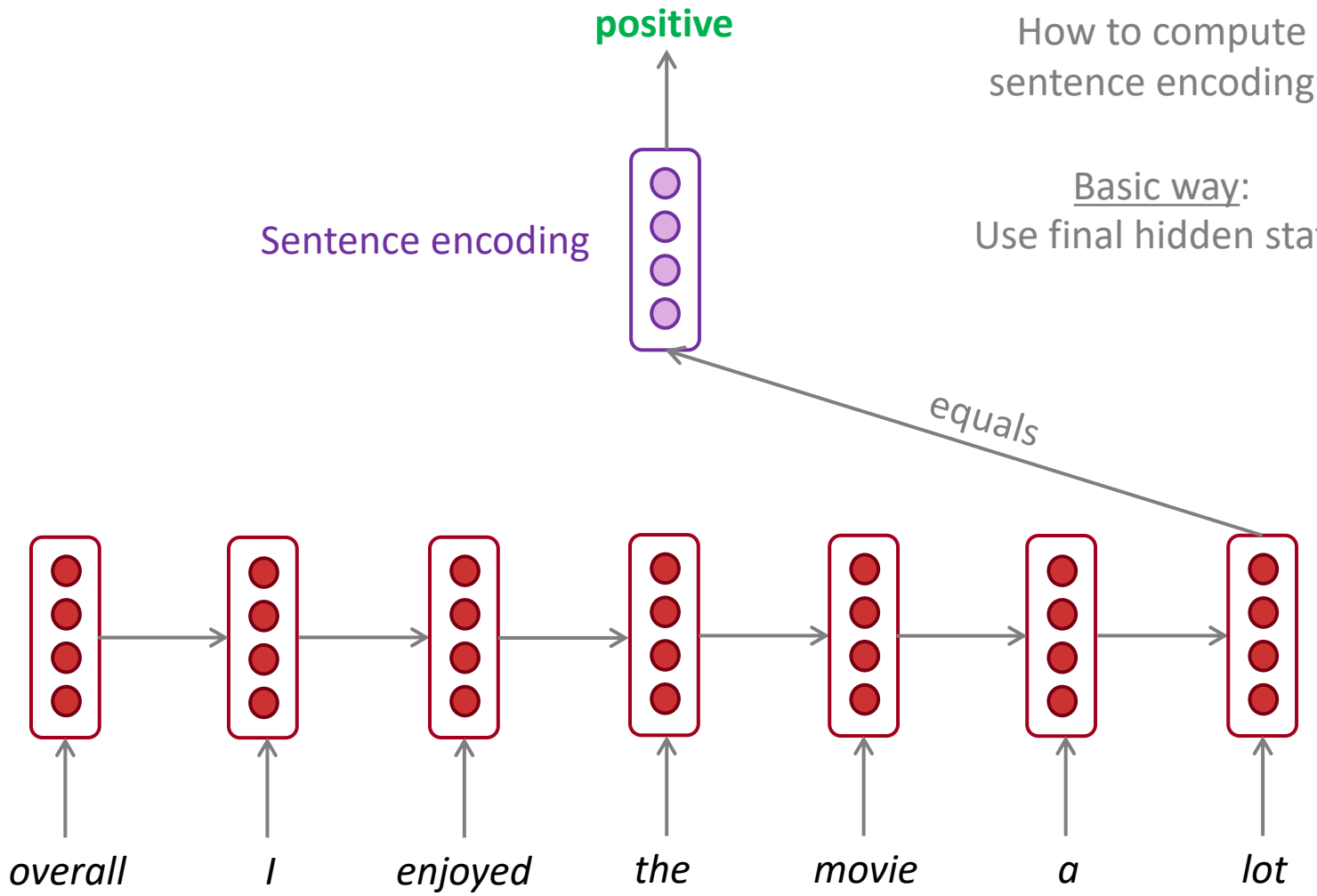
RNNs can be used for sentence classification

e.g. sentiment classification



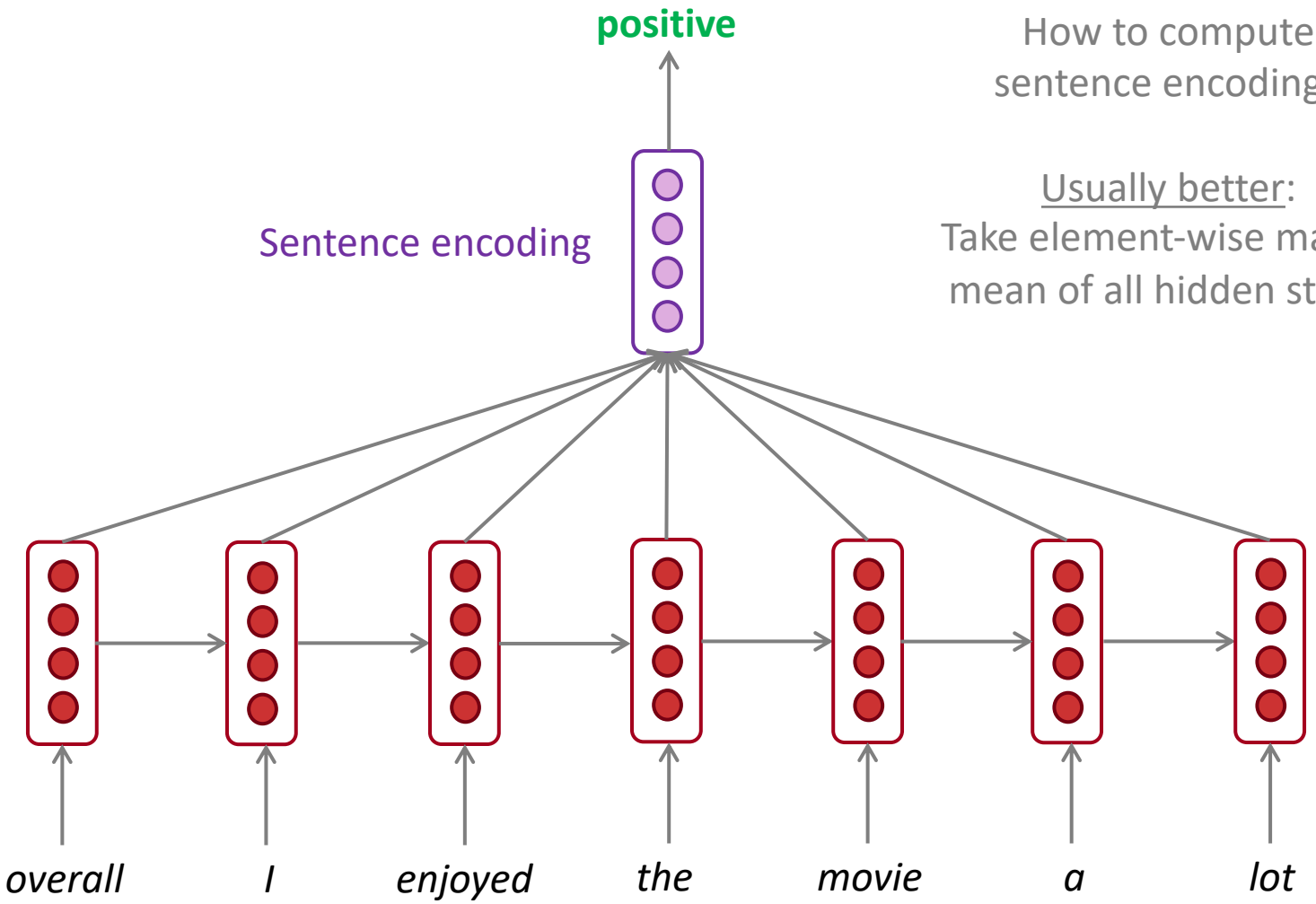
RNNs can be used for sentence classification

e.g. sentiment classification



RNNs can be used for sentence classification

e.g. sentiment classification



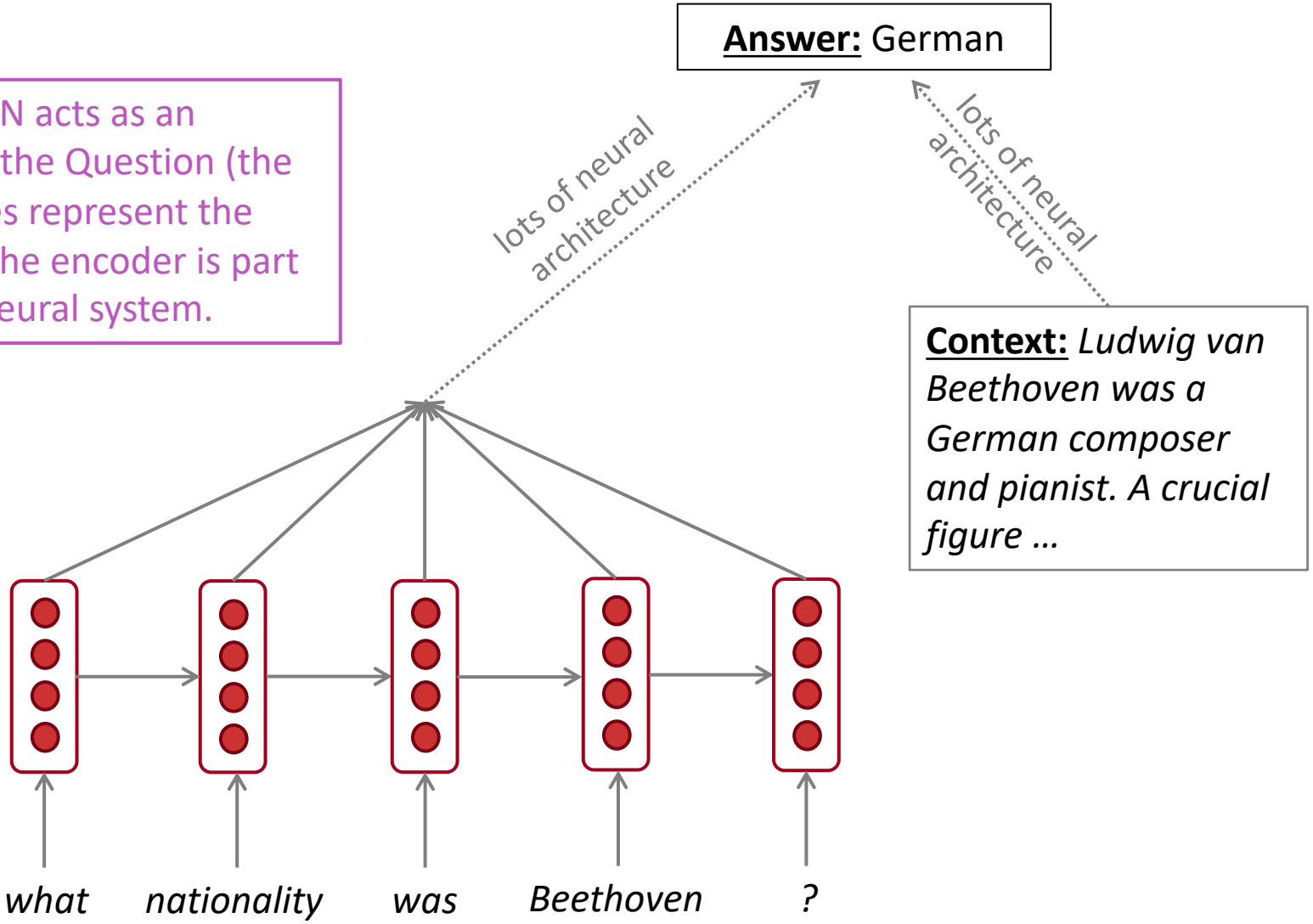
How to compute sentence encoding?

Usually better:
Take element-wise max or mean of all hidden states

RNNs can be used as an encoder module

e.g. question answering, machine translation, *many other tasks!*

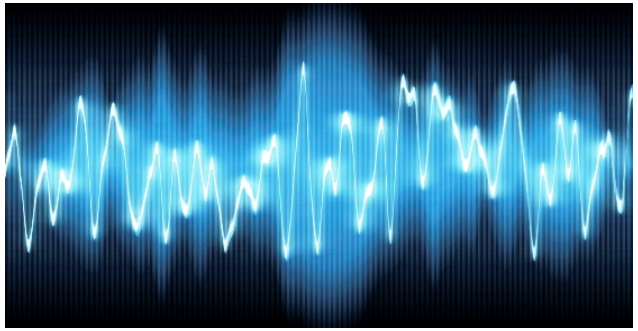
Here the RNN acts as an **encoder** for the Question (the hidden states represent the Question). The encoder is part of a larger neural system.



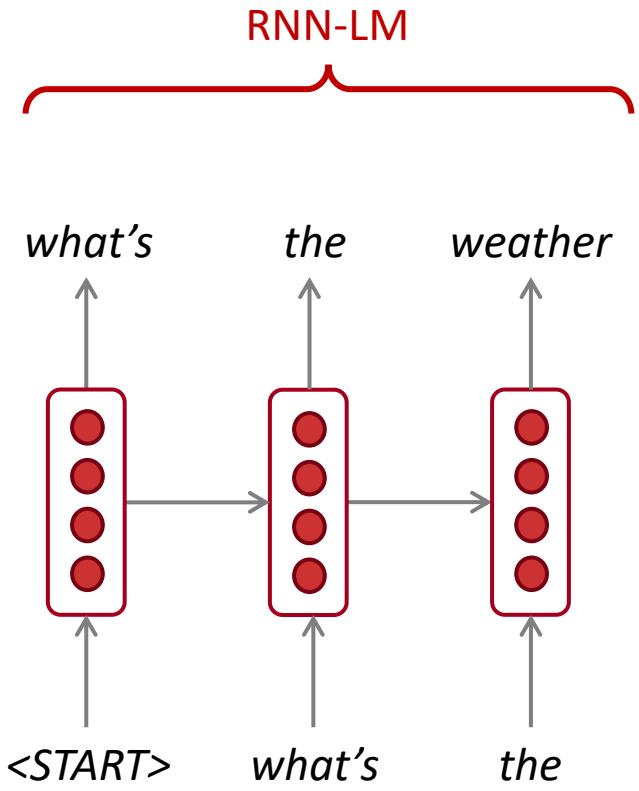
RNN-LMs can be used to generate text

e.g. speech recognition, machine translation, summarization

Input (audio)



conditioning



This is an example of a *conditional language model*.
We'll see Machine Translation in much more detail later.

A note on terminology

The RNN described in this lecture = simple/vanilla/Elman RNN

Next lecture: You will learn about other RNN flavors

like GRU  and LSTM  and multi-layer RNNs 

By the end of the course: You will understand phrases like
"stacked bidirectional LSTM with residual connections and self-attention"

Next time

- Problems with RNNs!
  - Vanishing gradients

- Fancy RNN variants!
  - LSTM
  - GRU
  - multi-layer
  - bidirectional