

Vector Calculus

Suffix notation

- The Cartesian unit vectors form a basis for 3D space.

Any vector in the space can uniquely be represented:

$$\underline{a} = a_i \underline{e}_i$$

↳ orthonormal and right-handed: $\underline{e}_1 \cdot (\underline{e}_2 \times \underline{e}_3) = 1$

- Suffix notation simplifies representations: $\underline{a} \cdot \underline{b} = a_i b_i$

↳ the Kronecker delta δ_{ij} can 'pick out' components,

$$\text{e.g. } \delta_{ij} a_j = a_i$$

↳ the Levi-Civita symbol ϵ_{ijk} is +1 for even cyclic permutations and -1 for odd. $\epsilon_{ijk} = \epsilon_{kij} = \epsilon_{jki}$

$$\underline{a} \times \underline{b} = e_i \epsilon_{ijk} a_j b_k$$

- Matrix quantities with suffix notation:

$$\underline{y} = A \underline{x} \Rightarrow y_i = A_{ij} x_j$$

$$A = BC \Rightarrow A_{ij} = B_{ik} C_{kj}$$

$$\text{tr } A = A_{ii}$$

$$\det A = \epsilon_{ijk} a_{i1} a_{i2} a_{i3}$$

- The product of two ϵ_{ijk} symbols is: $\epsilon_{ijk} \epsilon_{ilm} =$

↳ most useful contraction:

$$\boxed{\epsilon_{ijk} \epsilon_{ilm} = \delta_{jl} \delta_{km} - \delta_{jm} \delta_{kl}}$$

$$\begin{vmatrix} \delta_{ir} & \delta_{im} & \delta_{in} \\ \delta_{jr} & \delta_{jm} & \delta_{jn} \\ \delta_{kr} & \delta_{km} & \delta_{kn} \end{vmatrix}$$

Vector differential operators in Cartesian coordinates

- The gradient of a scalar field is given by:

$$\nabla \phi = \left(\frac{\partial \phi}{\partial x}, \frac{\partial \phi}{\partial y}, \frac{\partial \phi}{\partial z} \right) = \underline{e}_i \partial_i \phi \quad \xrightarrow{\text{shorthand for}} \frac{\partial}{\partial x_i}$$

$$\hookrightarrow \phi(r + dr) = \phi(r) + (\nabla \phi) \cdot dr + O(|dr|^2)$$

↳ the directional derivative at a point on a surface is $\hat{t} \cdot \nabla \phi$ where \hat{t} is the unit tangent.

↳ so $\nabla \phi$ points in the direction of fastest increase

↳ we can construct a normal to the surface $\phi(r) = \text{const}$

$$\text{as } \underline{n} = \frac{\nabla \phi}{|\nabla \phi|}$$

- The divergence of a vector field $\underline{F} = \underline{e}_i F_i(r)$ is:

$$\nabla \cdot \underline{F} = \frac{\partial F_x}{\partial x} + \frac{\partial F_y}{\partial y} + \frac{\partial F_z}{\partial z} = \partial_i F_i$$

- The curl operator returns another vector field:

$$\boxed{\nabla \times \underline{F} = \underline{e}_i \epsilon_{ijk} \partial_j F_k}$$

↳ only defined in 3D space

- The Laplacian can operate on scalar or vector fields:

$$\nabla^2 \phi = \frac{\partial^2 \phi}{\partial x_i \partial x_i} \quad \nabla^2 \underline{F} = \underline{e}_i \frac{\partial^2 F_i}{\partial x_j \partial x_j}$$

- $\nabla \cdot \underline{F}$ and $\nabla^2 \phi$ are invariant under rotation of coordinates.

- Important vector calculus identities:

$$\nabla \cdot (\nabla \phi) = \nabla^2 \phi$$

$$\nabla \times (\nabla \phi) = 0$$

$$\nabla \cdot (\nabla \times \underline{F}) = Q$$

$$\nabla \times (\nabla \times \underline{F}) = \nabla(\nabla \cdot \underline{F}) - \nabla^2 \underline{F}$$

$$\nabla \cdot (\underline{F} \times \underline{G}) = \underline{G} \cdot (\nabla \times \underline{F}) - \underline{F} \cdot (\nabla \times \underline{G})$$

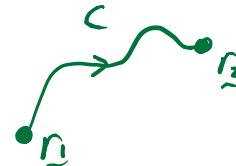
... others can be derived with suffix notation

- $\nabla \times \underline{F} = 0 \Rightarrow \underline{F} = \nabla \phi$ for some ϕ , i.e. **conservative**
- $\nabla \cdot \underline{F} = 0 \Rightarrow \underline{F} = \nabla \times \underline{G}$ for some \underline{G} , i.e. **solenoidal**

Integral theorems

- The gradient theorem:

$$\int_c (\nabla \phi) \cdot d\underline{r}_c = \phi(r_1) - \phi(r_2)$$



- The divergence theorem:

$$\int_V (\nabla \cdot \underline{F}) dV = \int_S \underline{F} \cdot d\underline{S} \leftarrow d\underline{S} = \hat{n} d\underline{S} \text{ where } \hat{n} \text{ points outwards}$$

↳ easy to show for cuboid, then build arbitrary surface.

↳ by considering $\nabla \cdot (\phi \underline{a})$ and $\nabla \cdot (\underline{F} \times \underline{a})$ for some constant \underline{a} , similar results can be derived:

$$\int_V \nabla \phi dV = \int_S \phi d\underline{S} \quad \int_V (\nabla \times \underline{F}) dV = \int_S d\underline{S} \times \underline{F}$$

- Stokes' theorem:

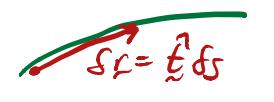
$$\int_S (\nabla \times \underline{F}) \cdot d\underline{S} = \oint_{\partial S} \underline{F} \cdot d\underline{r}$$



↳ multiply connected surfaces must be treated with care.

- The integral theorems give rise to coordinate-free definitions of div, grad, curl.

$$\hat{\underline{E}} \cdot (\nabla \phi) = \lim_{\delta S \rightarrow 0} \frac{\oint_S \phi}{\delta S}$$



$$\nabla \cdot \underline{F} = \lim_{\delta V \rightarrow 0} \frac{1}{\delta V} \int_{\delta V} \underline{F} \cdot d\underline{S}$$



$$\hat{n} \cdot (\nabla \times \underline{F}) = \lim_{\delta S \rightarrow 0} \oint_{\delta S} \underline{F} \cdot d\underline{r}$$



Orthogonal curvilinear coordinates

Cartesian coordinates can be replaced with an independent set:

$$q_1(x_1, x_2, x_3) \quad q_2(x_1, x_2, x_3) \quad q_3(x_1, x_2, x_3)$$

A line element in general coordinates is:

$$d\underline{r} = h_1 dq_1 + h_2 dq_2 + h_3 dq_3$$

↳ h_i can be found by considering how \underline{r} changes with an increment in q_i : $h_i = \frac{\partial \underline{r}}{\partial q_i}$

↳ we write $\underline{h}_i = h_i \underline{e}_i$ (no sum), where h_i is the metric coefficient and \underline{e}_i is the unit vector.

↳ $h_i = 0$ is a coordinate breakdown.

- The Jacobian matrix describes the $x_i \rightarrow q_i$ transform.
- $$\begin{bmatrix} \frac{\partial x}{\partial q_1} & \frac{\partial x}{\partial q_2} & \frac{\partial x}{\partial q_3} \\ \frac{\partial y}{\partial q_1} & \dots & \frac{\partial y}{\partial q_3} \\ \frac{\partial z}{\partial q_1} & \frac{\partial z}{\partial q_2} & \frac{\partial z}{\partial q_3} \end{bmatrix} = \begin{bmatrix} \underline{h}_1 & \underline{h}_2 & \underline{h}_3 \end{bmatrix}$$

↳ the Jacobian is the determinant of the matrix:

$$J = \frac{\partial(x, y, z)}{\partial(q_1, q_2, q_3)} = \underline{h}_1 \cdot (\underline{h}_2 \times \underline{h}_3)$$

- The volume element in curvilinear coordinates is related to $\underline{h}_1 \cdot (\underline{h}_2 \times \underline{h}_3)$ (volume of parallelepiped) and thus to J

$$dV = |J| dq_1 dq_2 dq_3$$

↳ hence Jacobians are needed when changing coordinates in a multiple integral.

- In the case of multiple coordinate transforms, we can just multiply Jacobian matrices. Consider 3 coordinate systems $\alpha_i, \beta_i, \gamma_i$:

$$\frac{\partial \alpha_i}{\partial \gamma_j} = \sum_{k=1}^3 \frac{\partial \alpha_i}{\partial \beta_k} \frac{\partial \beta_k}{\partial \gamma_j} \Rightarrow J_{\alpha \rightarrow \gamma} = J_{\alpha \rightarrow \beta} J_{\beta \rightarrow \gamma}$$

Orthonormal coordinates

- For orthonormal systems, $\underline{e}_i \cdot \underline{e}_j = \delta_{ij}$
 - The squared line element is:
- $$|ds|^2 = h_1^2 dq_1^2 + h_2^2 dq_2^2 + h_3^2 dq_3^2$$
- ↳ there are no cross terms e.g. $dq_1 dq_2$ so it is much easier to do calculus.
- The Jacobian is just $h_1 h_2 h_3$
 - Cylindrical coordinates:
 $h_r = 1 \quad h_\theta = r \quad h_z = 1$ ← singular on $\rho=0$ axis
 - Spherical coordinates:
 $h_r = 1 \quad h_\theta = r \quad h_\phi = r \sin \theta$ ← singular for $r=0, \theta=0, \phi=\pi$

- We know that $d\phi = (\nabla \phi) \cdot d\underline{x}$. Using the expression for $d\underline{x}$ in an orthonormal system, we can show:

$$(\nabla \phi)_i = \frac{1}{h_i} \frac{\partial \phi}{\partial q_i} \quad (\text{no sum})$$

- Div and curl are more complicated:

$$\nabla \cdot \underline{F} = \frac{1}{h_1 h_2 h_3} \left[\frac{\partial}{\partial q_1} (h_2 h_3 F_1) + \text{cyclic perms} \right]$$

$$\nabla \times \underline{F} = \frac{1}{h_1 h_2 h_3} \begin{vmatrix} h_1 \underline{e}_1 & h_2 \underline{e}_2 & h_3 \underline{e}_3 \\ \frac{\partial}{\partial q_1} & \frac{\partial}{\partial q_2} & \frac{\partial}{\partial q_3} \\ h_1 F_1 & h_2 F_2 & h_3 F_3 \end{vmatrix}$$