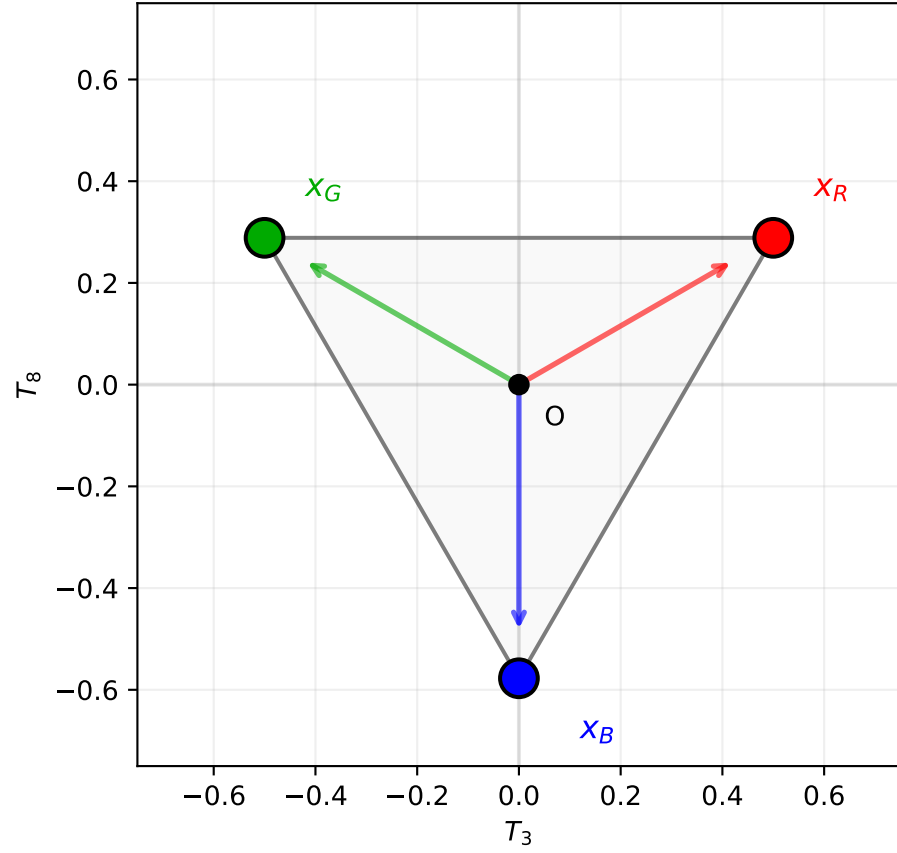
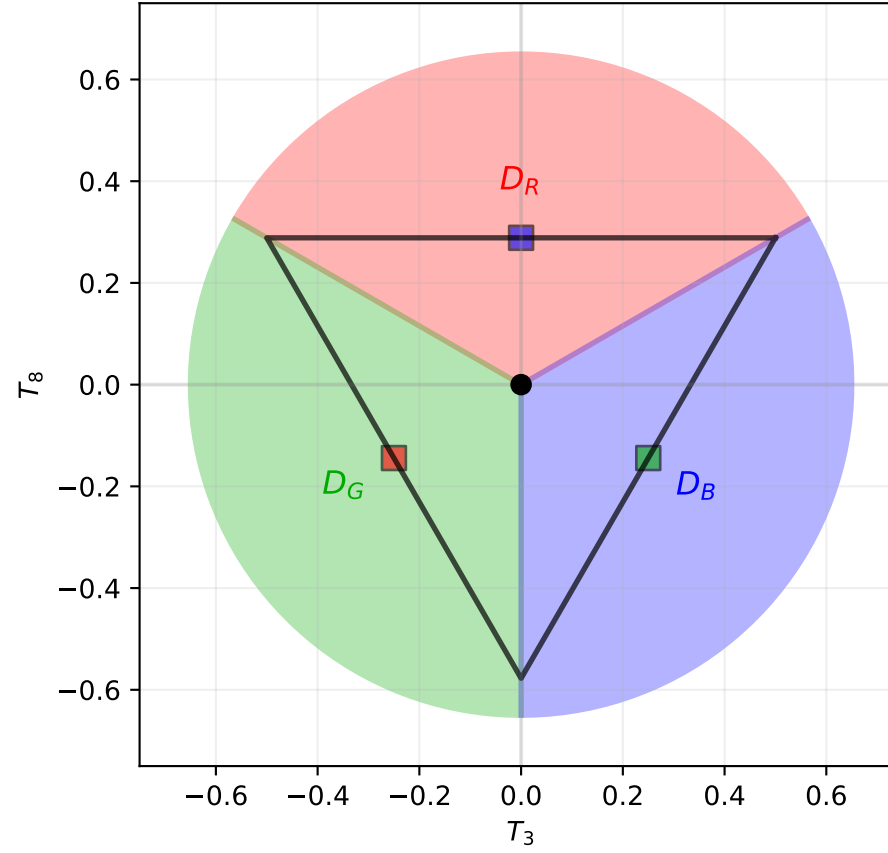


# Definition 0.1.4: Color Field Domains Vertex-Face Duality and SU(3) Structure

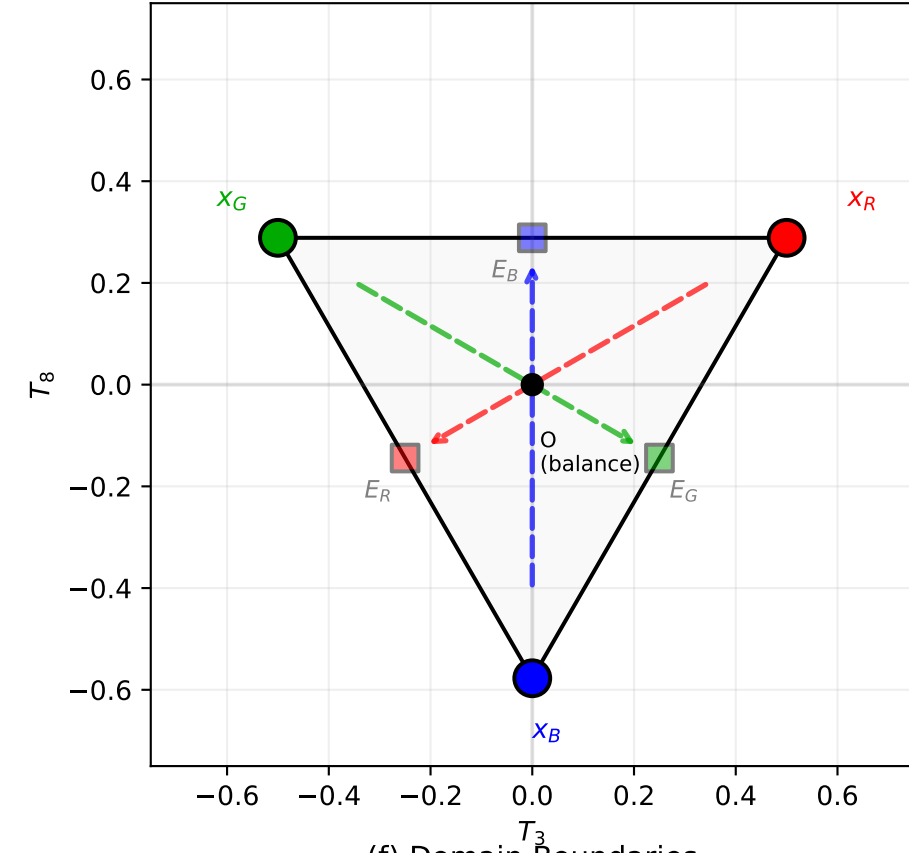
(a) Vertex Coloring  
(Color Sources)



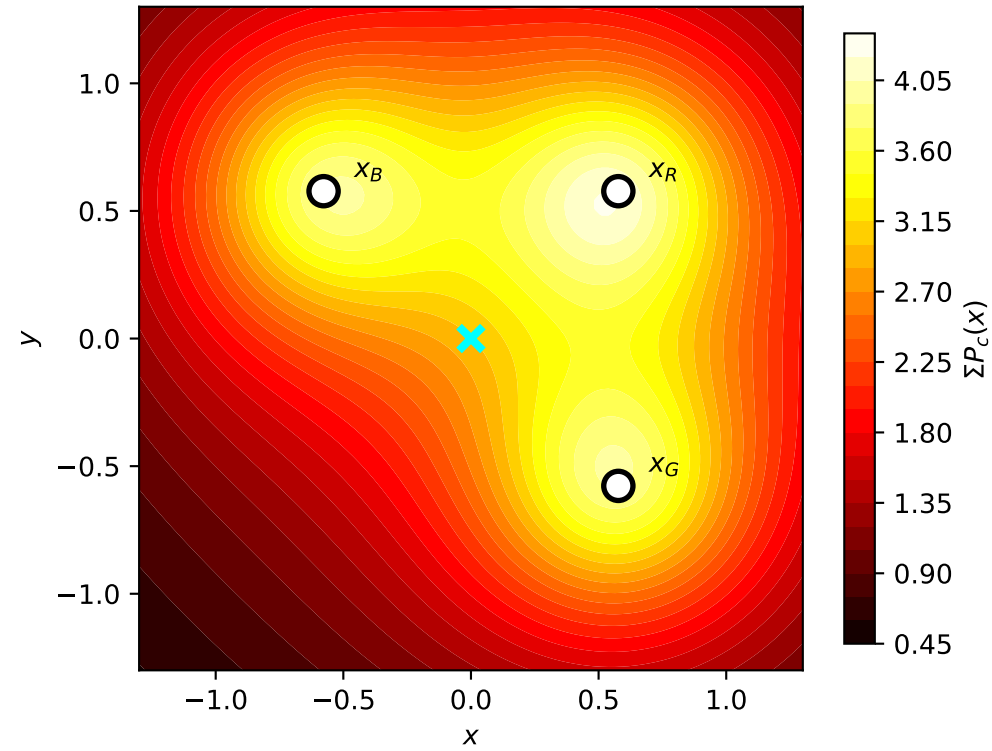
(b) Color Domains  $D_c$   
(Voronoi Tessellation)



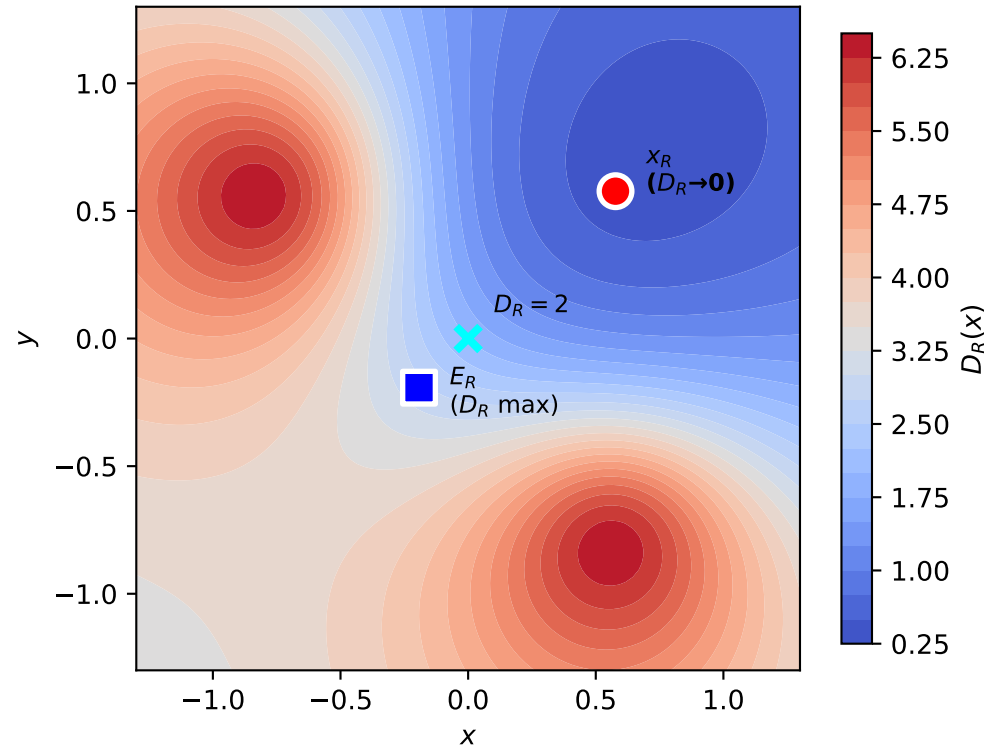
(c) Vertex-Face Duality  
(Source  $\leftrightarrow$  Depression)



(d) Pressure Distribution  
( $z=0$  slice)



(e) Depression Ratio  $D_R(x)$   
(Red suppression zone)



(f) Domain Boundaries  
(SU(3) Root Perpendicularity)

