

Cálculos

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0.1 Ecuación Lotka-Volterra

$$\frac{dx_i}{dt} = r_i x_i + \sum_{j=1}^n A_{ij} x_i x_j$$

$$\forall i = 1, 2, 3, \dots, n$$

$$\frac{dx_i}{dt} = x_i (r_i + \sum_{j=1}^n A_{ij} x_j)$$

Lotka-Volterra en forma vectorial

$$\frac{d\mathbf{x}}{dt} = D(\mathbf{x})(\mathbf{r} + \mathcal{A}\mathbf{x})$$

con el vector de abundancias de las poblaciones

$$\mathbf{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \\ \vdots \\ x_n(t) \end{bmatrix}$$

$$D(\mathbf{x}) = \begin{pmatrix} x_1(t) & 0 & 0 & \dots & 0 \\ 0 & x_2(t) & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \dots & x_n(t) \end{pmatrix}$$

El vector de tasas de crecimiento

$$\mathbf{r} = \begin{bmatrix} r_1 \\ r_2 \\ r_3 \\ \vdots \\ r_n \end{bmatrix}$$

La matriz de interacciones

$$\mathcal{A} = \begin{pmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \dots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \dots & a_{nn} \end{pmatrix}$$

0.2 Demostración de ambas ecuaciones

Entonces la parte $\mathbf{r} + \mathcal{A}\mathbf{x}$ es un vector columna

$$\mathbf{r} + \mathcal{A}\mathbf{x} = \begin{bmatrix} r_1 \\ r_2 \\ r_3 \\ \vdots \\ r_n \end{bmatrix} + \begin{pmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \dots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \dots & a_{nn} \end{pmatrix} \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \\ \vdots \\ x_n(t) \end{bmatrix}$$

Si efectuamos la operación del producto de la matriz de interacciones \mathbf{A} con el vector columna de abundancias \mathbf{x}

$$\mathbf{r} + \mathcal{A}\mathbf{x} = \begin{bmatrix} r_1 \\ r_2 \\ r_3 \\ \vdots \\ r_n \end{bmatrix} + \begin{bmatrix} a_{11}x_1(t) + a_{12}x_2(t) + a_{13}x_3(t) + \dots + a_{1n}x_n(t) \\ a_{21}x_1(t) + a_{22}x_2(t) + a_{23}x_3(t) + \dots + a_{2n}x_n(t) \\ a_{31}x_1(t) + a_{32}x_2(t) + a_{33}x_3(t) + \dots + a_{3n}x_n(t) \\ \vdots \\ a_{n1}x_1(t) + a_{n2}x_2(t) + a_{n3}x_3(t) + \dots + a_{nn}x_n(t) \end{bmatrix}$$

Finalmente sumamos ambos vectores columnas \mathbf{r} y $\mathcal{A}\mathbf{x}$ tenemos:

$$\mathbf{r} + \mathcal{A}\mathbf{x} = \begin{bmatrix} r_1 + a_{11}x_1(t) + a_{12}x_2(t) + a_{13}x_3(t) + \dots + a_{1n}x_n(t) \\ r_2 + a_{21}x_1(t) + a_{22}x_2(t) + a_{23}x_3(t) + \dots + a_{2n}x_n(t) \\ r_3 + a_{31}x_1(t) + a_{32}x_2(t) + a_{33}x_3(t) + \dots + a_{3n}x_n(t) \\ \vdots \\ r_n + a_{n1}x_1(t) + a_{n2}x_2(t) + a_{n3}x_3(t) + \dots + a_{nn}x_n(t) \end{bmatrix}$$

Finalmente hacemos el producto de la matriz $\mathcal{D}(\mathbf{x})$ con el vector $\mathbf{r} + \mathcal{A}\mathbf{x}$

$$\mathcal{D}(\mathbf{x})(\mathbf{r} + \mathcal{A}\mathbf{x}) = \begin{pmatrix} x_1(t) & 0 & 0 & \dots & 0 \\ 0 & x_2(t) & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \dots & x_n(t) \end{pmatrix} \begin{bmatrix} r_1 + a_{11}x_1(t) + a_{12}x_2(t) + a_{13}x_3(t) + \dots + a_{1n}x_n(t) \\ r_2 + a_{21}x_1(t) + a_{22}x_2(t) + a_{23}x_3(t) + \dots + a_{2n}x_n(t) \\ r_3 + a_{31}x_1(t) + a_{32}x_2(t) + a_{33}x_3(t) + \dots + a_{3n}x_n(t) \\ \vdots \\ r_n + a_{n1}x_1(t) + a_{n2}x_2(t) + a_{n3}x_3(t) + \dots + a_{nn}x_n(t) \end{bmatrix}$$

Finalmente:

$$\begin{bmatrix} r_1x_1(t) + a_{11}x_1^2(t) + a_{12}x_2(t)x_1(t) + a_{13}x_3(t)x_1(t) + \dots + a_{1n}x_n(t)x_1(t) \\ r_2x_2(t) + a_{21}x_1(t)x_2(t) + a_{22}x_2^2(t) + a_{23}x_3(t)x_2(t) + \dots + a_{2n}x_n(t)x_2(t) \\ r_3x_3(t) + a_{31}x_1(t)x_3(t) + a_{32}x_2(t)x_3(t) + a_{33}x_3^2(t) + \dots + a_{3n}x_n(t)x_3(t) \\ \vdots \\ r_nx_n(t) + a_{n1}x_1(t)x_n(t) + a_{n2}x_2(t)x_n(t) + a_{n3}x_3(t)x_n(t) + \dots + a_{nn}x_n^2(t) \end{bmatrix}$$

0.3 Para 1-D

$$\frac{dx}{dt} = x(t)(r + ax(t))$$

La solución no trivial es:

$$\frac{dx}{dt} = x^*(r + ax^*) = 0$$

$$r + ax^* = 0$$

$$x = -\frac{r}{a}$$

con $a < 0$ la solución es positiva

```
library(deSolve) # integrate ODEs
library(tidyverse) # plotting and wrangling
```

```

-- Attaching core tidyverse packages ----- tidyverse 2.0.0 --
v dplyr      1.1.4      v readr      2.1.5
v forcats    1.0.0      v stringr    1.5.1
v ggplot2    3.5.0      v tibble     3.2.1
v lubridate  1.9.3      v tidyr      1.3.1
v purrr      1.0.2
-- Conflicts ----- tidyverse_conflicts() --
x dplyr::filter() masks stats::filter()
x dplyr::lag()     masks stats::lag()
i Use the conflicted package (<http://conflicted.r-lib.org/>) to force all conflicts to become

```

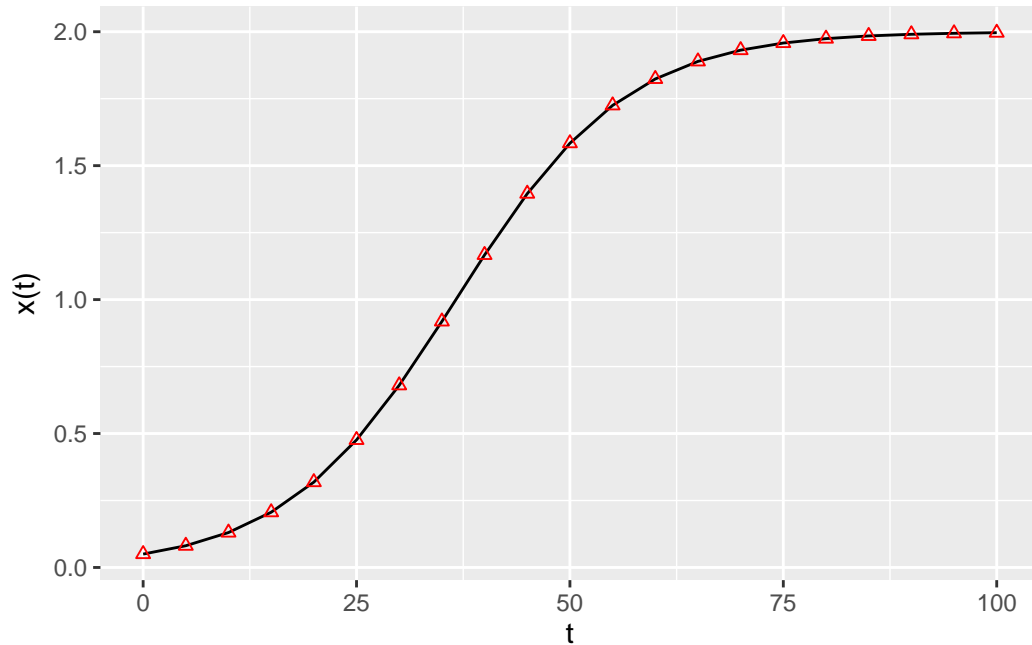
```

# define the differential equation
logistic_growth <- function(t, x, parameters){
  with(as.list(c(x, parameters)), {
    dxdt <- x * (r + a * x)
    list(dxdt)
  })
}

# define parameters, integration time, initial conditions
times <- seq(0, 100, by = 5)
x0 <- 0.05
r <- 0.1
a <- -0.05
parameters <- list(r = r, a = a)
# solve numerically
out <- ode(y = x0, times = times,
          func = logistic_growth, parms = parameters,
          method = "ode45")

# now compute analytically
solution <- r * x0 * exp(r * times) / (r - a * x0 * (exp(r * times) - 1))
# use ggplot to plot
res <- tibble(time = out[,1], x_t = out[,2], x_sol = solution)
ggplot(data = res) + aes(x = time, y = x_t) +
  geom_line() +
  geom_point(aes(x = time, y = x_sol), colour = "red", shape = 2) +
  ylab(expression("x(t)")) + xlab(expression("t"))

```



0.4 Dinámicas Lotka-Volterra

```
# Generalized Lotka-Volterra model
GLV <- function(t, x, parameters){
  with(as.list(c(x, parameters)), {
    x[x < 10^-8] <- 0 # prevent numerical problems
    dxdt <- x * (r + A %*% x)
    list(dxdt)
  })
}

# function to plot output
plot_ODE_output <- function(out){
  out <- as.data.frame(out)
  colnames(out) <- c("time", paste("sp", 1:(ncol(out) - 1), sep = "_"))
  out <- as_tibble(out) %>% gather(species, density, -time)
  pl <- ggplot(data = out) +
    aes(x = time, y = density, colour = species) +
    geom_line()
  show(pl)
  return(out)
}
```

```

# general function to integrate GLV
integrate_GLV <- function(r, A, x0, maxtime = 100, steptime = 0.5){
  times <- seq(0, maxtime, by = steptime)
  parameters <- list(r = r, A = A)
  # solve numerically
  out <- ode(y = x0, times = times,
            func = GLV, parms = parameters,
            method = "ode45")
  # plot and make into tidy form
  out <- plot_ODE_output(out)
  return(out)
}

```

0.4.1 Competencia que conduce a la extinción de especies

```

set.seed(1) # for reproducibility
r_1 <- rep(1, 3)
A_1 <- -matrix(c(10, 9, 5,
                9, 10, 9,
                5, 9, 10), 3, 3, byrow = TRUE)
# check the existence of feasible equilibrium
print(solve(A_1, -r_1)) # not feasible

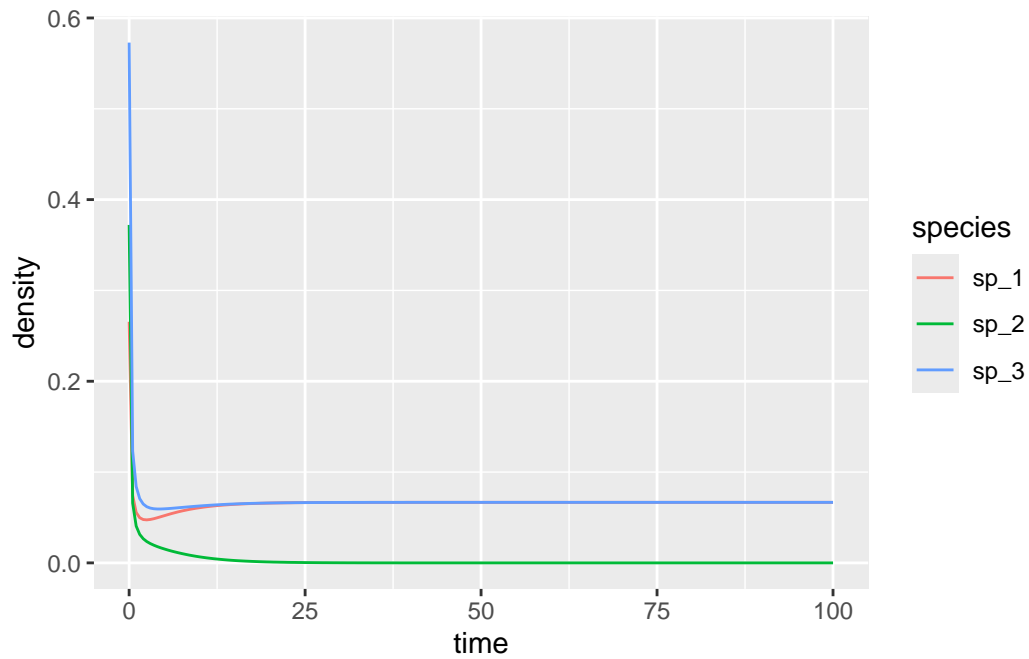
```

```
[1] -0.08333333  0.25000000 -0.08333333
```

```

x0_1 <- runif(3)
res_1 <- integrate_GLV(r_1, A_1, x0_1)

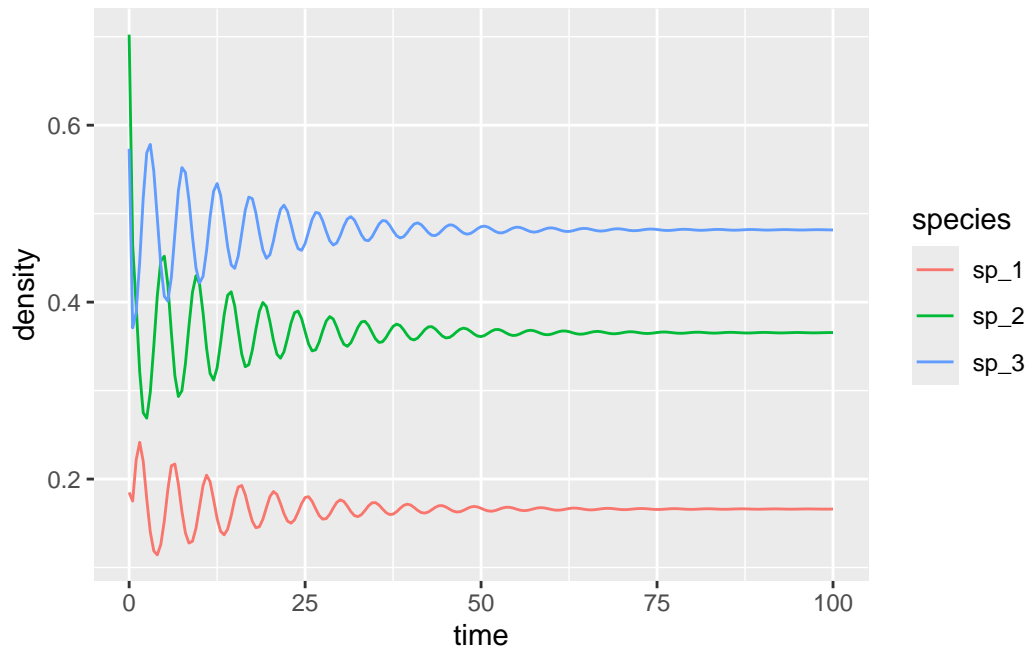
```



```
set.seed(2) # for reproducibility
r_2 <- rep(10, 3)
A_2 <- -matrix(c(10, 7, 12,
                 15, 10, 8,
                 7, 11, 10), 3, 3, byrow = TRUE)
# check the existence of feasible equilibrium
print(solve(A_2, -r_2)) # feasible
```

```
[1] 0.1661130 0.3654485 0.4817276
```

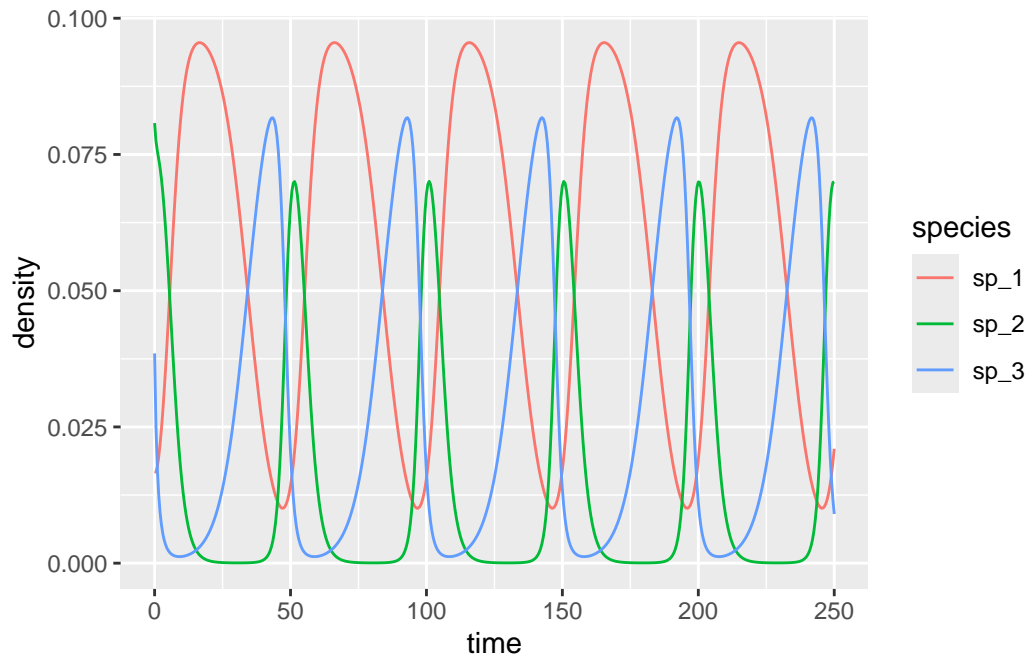
```
x0_2 <- runif(3)
res_2 <- integrate_GLV(r_2, A_2, x0_2)
```



```
set.seed(3) # for reproducibility
r_3 <- rep(1, 3)
A_3 <- -matrix(c(10, 6, 12,
                 14, 10, 2,
                 8, 18, 10), 3, 3, byrow = TRUE)
# check the existence of feasible equilibrium
print(solve(A_3, -r_3)) # feasible
```

```
[1] 0.05714286 0.01428571 0.02857143
```

```
x0_3 <- 0.1 * runif(3)
res_3 <- integrate_GLV(r_3, A_3, x0_3, maxtime = 250)
```

```

set.seed(4) # for reproducibility
r_4 <- c(1, 0.72, 1.53, 1.27)
A_4 <- -matrix(c(1, 1.09, 1.52, 0,
                 0, 0.72, 0.3168, 0.9792,
                 3.5649, 0, 1.53, 0.7191,
                 1.5367, 0.6477, 0.4445, 1.27), 4, 4, byrow = TRUE)
# check the existence of feasible equilibrium
print(solve(A_4, -r_4)) # feasible

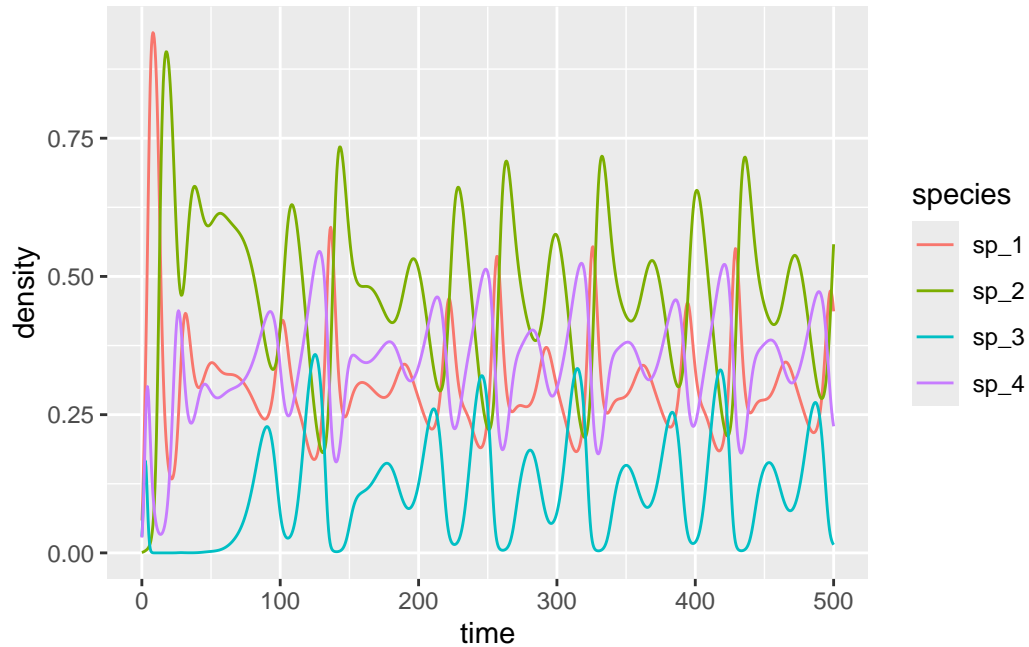
```

```
[1] 0.3013030 0.4586546 0.1307655 0.3557416
```

```

x0_4 <- 0.1 * runif(4)
res_4 <- integrate_GLV(r_4, A_4, x0_4, maxtime = 500)

```



0.5 Quarto

Quarto enables you to weave together content and executable code into a finished document. To learn more about Quarto see <https://quarto.org>.

0.6 Running Code

When you click the **Render** button a document will be generated that includes both content and the output of embedded code. You can embed code like this:

```
1 + 1
```

```
[1] 2
```

You can add options to executable code like this

```
[1] 4
```

The `echo: false` option disables the printing of code (only output is displayed).