Morte por concorrência

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```
import java.lang.*;
class MiniThread extends Thread {
   MiniThread(int m) {
   public void run() {
       do {
           yield();
        } while (n > 0);
```

```
public class App {
   public static void main(String[] args) throws Exception {
        int threads = 100;
        long tempoInicial = System.currentTimeMillis();
        for (int i = threads; i > 0; i--) {
           MiniThread t = new MiniThread(times);
           t.start();
        long tempoFinal = System.currentTimeMillis();
        System.out.printf("%.3f ms%n", (tempoFinal - tempoInicial) / 1000d);
```

```
from threading import Thread
import time
def mini_thread(times):
    for i in range(times):
        time.sleep(0)
def death(n, m):
    threads = n
    times = m
    for i in range(threads):
        thread = Thread(target=mini_thread, args=[times])
        thread.start()
```

```
-module(ring).
-export([send/2]).
send(M, N) ->
  statistics(runtime),
 H = lists:foldl(
    fun(Id, Pid) -> spawn_link(fun() -> loop(Id, Pid, M) end) end,
   self(),
    lists:seq(N, 2, -1)),
  {_, Time} = statistics(runtime),
  io:format("~p processes spawned in ~p ms~n", [N, Time]),
  statistics(runtime),
 H ! M,
  loop(1, H, M).
loop(Id, Pid, M) ->
  receive
     {_, Time} = statistics(runtime),
      io:format("~p messages sent in ~p ms~n", [M, Time]),
     exit(self(), ok);
    Index ->
     erlang:yield(),
     Pid! Index - 1,
      loop(Id, Pid, M)
  end.
```



Comparação tempos

	100 P e 100 M	1000 P e 1000 M	10000 P e 1000 M	100000 P e 10000 M
Java	0,007 s	0,014 s	0,225 s	2,342 s
Python	0,059 s	5,48 s	61,82 s	+10 min. Desisti
Erlang	0,001 s	0.020 s	0,123 s	0,530 s