

An introduction to Python

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What are we talking about

A little history

- Programming language conceived by a Monty Python fan in the 80's
- First released in 1991, then
 - Python 2 in 2000 (community backed development, support → 2020)
 - Python 3 in 2008 (major revision)

Current versions (2.7, 3.6) are not entirely compatible, but very close

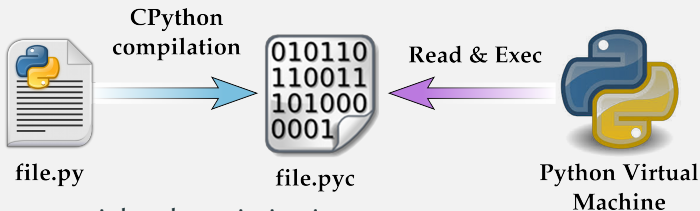
Main motivations

Developers wanted to create a language that would be

- general purpose (they really got that !)
- highly extensible and modular (dynamic language)
- beautiful, simple, **easily readable**

Functioning principles

Pre-compilation of code files



- Allows partial code optimization
- Totally transparent to user
- Portability on every architecture

Python core (Virtual Machine) is written in C:

- Easy interface with other compiled languages (C/C++, Fortran)
- Same speed for read/write files as C

Python vs. Others (Matlab, Fortran, C/C++, ...)

- License-free and open-source (\neq Matlab)
- Huge users community, many (free) packages for many applications
- Extremely easy of use for non-I-love-programming people (\neq Fortran, C/C++)
- Computation can be accelerated using Fortran or C/C++ library ...
- Can scale to very large problems (parallel computing, ...)
- Structured and friendly ways for developing library (\neq Matlab)

Python = many advantages, with very few drawbacks !

Practical tools

Using python console

```
x - □ lunet@matlnx13: ~/Recherche/Enseignement/python-math/examples
lunet@matlnx13:examples$ python
Python 3.6.4 |Anaconda, Inc.| (default, Jan 16 2018, 18:10:19)
[GCC 7.2.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> █
```

Running a script

```
x - □ lunet@matlnx13: ~/Recherche/Enseignement/python-math/examples
lunet@matlnx13:examples$ python helloWorld.py
1 + 1 = 2
YAIILLLE !
lunet@matlnx13:examples$ █
```

All-in-One solution \Rightarrow **Spyder** !

Basic variables types and operations

Slide codes at: python-math/examples/code-examples.py

```
# Integer
n = 1
m = 7 % 3 # m = 1

# Float: By default, double precision!
x = 0.5
y = x/7 # y = 0.07142857142857142

# Complex
z = 1+1j
w = z + x + n # Automatic conversion, w = 2.5 + 1j

# String
s = 'salut'
t = 'toi'
r = s + t # r = 'saluttoi'

# Boolean
p = True
q = (n != 1)*p + (n == 1)*(x < 10)*(y >= 0) # q = True = 1
```

Lists

```
# Lists
l = [1, 2, 5, 6]
# Access elements : l[0] = 1, l[2] = 5, l[-1] = 6
# Slice : l[1:3] = [2, 5]

# Nested list
nl = [['vive', 'la'], ['saucisse', 2], 'Toulouse']
# Access sublist element : nl[0] = ['vive', 'la']
# Access final element : nl[0][1] = 'la', nl[1][0] = 'saucisse'

# List comprehension
l1 = [i**2 for i in range(10)]
# l1 = [0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
l2 = [3*n + 1 for n in range(10) if n % 2 == 0]
# l2 = [7, 13, 19, 25, 31]
```

Dictionary

```
# Dictionaries
d = {'first': 1,
     'second': 'two',
     'third': {'A': [3, 4, 5],
               'B': True}}

# Access elements : d['first'] = 1, d['second'] = 'two'
#                   d['third'] = {'A': [3, 4, 5], 'B': True}
#                   d['third']['A'] = [3, 4, 5]
#                   d['third']['A'][1] = 4
#                   d['third']['B'] = True
```


Conditional structures

Tabs matter !

```
# If clause
if 1 == 2:
    print('Tocard')
elif 1 == 0: # Not mandatory
    print('Toujours pas')
else: # Not mandatory
    print("OK d'accord")

# For loop
for i in range(5):
    print('i = {}'.format(i))

# While loop
i = 0
while i < 10:
    print('TAIH000-' + str(i))
    i += 1
    if i == 5:
        break # Allows to escape from the while loop
```

Function definition

```
def add(a, b=1): # NO NEED to define the type, b has a default value
    return a + b
# add(0.5, 2) = 2.5, add(1) = 2, add() -> ERROR
```

Possibility of having a variable number of parameters and outputs

```
def doSomething(x, y, z, p1=1, p3='red'):
    out1 = p1*(x+y)
    out2 = p3+str(z)
    return out1, out2 # returns a list of two elements
```

```
out = doSomething(1, 2, 3) # out[0] = 3, out[1] = 'red3'
value, flag = doSomething(1, 2, 3) # value = 3, flag = 'red3'
```

General form of a function (cf. function plot of matplotlib)

```
def myFuncThatDoesThings(*args, **kwargs):
    pass
# args is a list, with non keyword argument (ex: a in add)
# kwargs is a dictionary, with keywords arguments (ex: b=1 in add)
# forget about * and **, they are just a notation to 'unpack' them
# keywords arguments ALWAYS at the end (ex: add(b=1, a) -> ERROR)
```

File I/O

```
infile = open("infile.dat", "r")
# Opens the file for reading

for line in infile:
    print(line)
# We can read each line as a string
# If data is numerical, we can convert via float(line)

infile.close()
# Close file to release memory

outfile = open("outfile.dat", "w")
# Opens the file for writing

s = 'Very important secret message'
outfile.write(s + '\n')
# We can write strings, writing '\n' creates a new line
# If data is numerical, we can convert it via str(x)

outfile.close()
# Close file to release memory
```

Numpy and Scipy, what for ?

Loops in python are (REALLY) slow
⇒ do algebraic computation in C (or Fortran)

Numpy : interface for array manipulation

- Data stored in contiguous memory location
- Operations on arrays in C
- Uses optimized C library for algebraic computation (BLAS)

Scipy : companion package for scientific computing

- Many functions for linear algebra, optimization, interpolation, ...
- Interface with C and Fortran optimized routine (LAPACK, FFTW, QUADPACK, ... and many others !)
- See [Scipy tutorials](#) on the Internet

Numpy basics I

```
import numpy as np
# Import the package

v = np.array([1, 2, 3])
# v is the 1-dimensional vector (1, 2, 3)
# We can access and modify its elements via v[0], v[1], v[2]
# INDEX STARTS AT 0 !!!

v.shape # returns (3,)
```



```
A = np.array([[1, 2, 3], [4, 5, 6]])
# A is the 2x3 matrix:
# /1 2 3\
# \4 5 6/
# We can access and modify its elements via A[i, j]
```



```
A.shape # returns (2, 3)
```



```
B = np.reshape(A, (3,2))
# B is the 3x2 matrix:
# /1 2\
# |3 4|
# \5 6/
```

Numpy basics II

We can slice matrices:

```
M = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
```

```
M[1:2, 0:2]      # Matrix [5, 6]
M[0:2]           # First two rows
M[:, 1:3]        # Second and third columns
M[-1, :]         # Last line
```

We already have some built-in matrices:

```
np.zeros((3, 3))  # A 3x3 matrix filled with zeros
np.ones((2, 1))   # A 2x1 matrix filled with ones
np.full((2, 2), 27) # A 2x2 matrix filled with 27
np.eye(2)         # The identity matrix of dim 2
```

Useful operations:

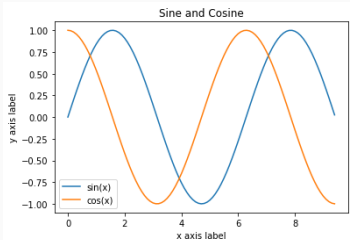
```
C = B.T           # Transpose
A + C             # Elementwise sum
A - C             # Elementwise difference
A * C             # Elementwise product
A / C             # Elementwise division
np.dot(A, B)      # Matrix product
# And lots of other built-in functions!
```

Data visualization with Matplotlib I

```
import numpy as np
import matplotlib.pyplot as plt
# Import the packages

x = np.arange(0, 3 * np.pi, 0.1)
sinx = np.sin(x)
cosx = np.cos(x)
# We generate the data we want to visualize

plt.plot(x, sinx)                                # Draws the points (x, sinx)
plt.plot(x, cosx)                                # Draws the points (x, cosx)
plt.xlabel('x axis label')                       # Adds a label to the x-axis
plt.ylabel('y axis label')                       # Adds a label to the y-axis
plt.title('Sine and Cosine')                     # Adds a title
plt.legend(['sin(x)', 'cos(x)'])                 # Adds a legend
plt.show()                                       # Actually shows the plot
```



Matplotlib II

We can also display several plots at once:

```
plt.subplot(2, 1, 1)           # 2x1 grid, select the first as active
```

```
plt.plot(x, sinx)
```

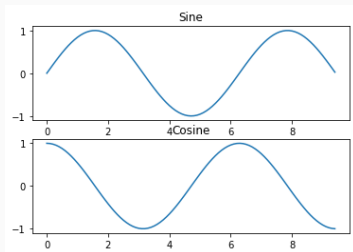
```
plt.title('Sine')
```

```
plt.subplot(2, 1, 2)         # 2x1 grid, select the second as active
```

```
plt.plot(x, cosx)
```

```
plt.title('Cosine')
```

```
plt.show()
```



... and more in [python-math/examples/matplotlib](#) directory

To go further with Numpy and Scipy

Numpy examples :

- Call Fortran routines to accelerate computations
- Easily read and write files with single line coding

... and more in [python-math/examples/numpy](#) directory

Scipy examples :

- Data regression using least square minimization
- Eigenvalue computation of the tri-dimensional advection operator

... and more in [python-math/examples/scipy](#) directory

Sympy, more than just another py-word game

If you are interested in

- Sparing few neurons by not doing computation by hand
- Verifying some solutions you will give to students
- Obtaining a direct latex translation of some ugly formula

Sympy can help you !

- Symbolic optimized computation core in python
- Can combine numerical calculation with Numpy
- Allow some nice output form within Spyder

Sympy basics

```
import sympy as sy
# Import package

x = sy.symbols('x')
y = sy.symbols('y')
# Create symbolic variables

a = x + y          # x + y
b = a - x          # y
c = sy.expand(a**2) # x**2 + 2*x*y + y**2
d = sy.factor(c)    # (x + y)**2

sy.init_printing(use_unicode = True)
# Generates a nice human-readable output

F = sy.exp(x)*sy.sin(x)

f = sy.diff(F, x)   # exp(x)*sin(x) + exp(x)*cos(x)
sy.integrate(f, x)  # exp(x)*sin(x)

sy.integrate(sy.exp(-x), (x, -sy.oo, sy.oo)) # oo
sy.limit(sy.sin(x)/x, x, 0)                  # 1

sy.solve(x**2 + 2, x)                          # [-sqrt(2)i, sqrt(2)i]
```

To go further with Sympy

Scipy examples :

- Block matrix computation with non-commutative elements
- Compute interpolation formula for non-structured grid
- Latex translation of symbolic formula

... and more in [python-math/examples/sympy](#) directory

See also [Sympy Tutorials](#) on the Internet

Conclusion

Here was just presented a tiny part of python application for researchers
⇒ many other nice things are also possible

- Writing code documentation, and include math formulae
- Create and organize packages for particular applications
- Use the object-oriented programming paradigm for modularity and code development

Do not hesitate to look at [python-math/examples](#) for other advanced examples ...

Thanks for watching !
... we hope you enjoy at least some parts ...
Now you can play with !

How to get Python (+ useful packages ...)

We are going to use the **miniconda** installer, which is cross-platform and provides package management, together with the **spyder** IDE.

1. Go to <https://conda.io/miniconda.html>
(or Google search : "miniconda download")
2. Depending on the operating system, download installer (Python 2.7)
3. Install Python and required packages
 - Mac OS X or Unix:
 - 3.1 Open a terminal
 - 3.2 Run "bash Miniconda[...].sh", and yes for all ...
 - 3.3 Open a new terminal, or run "source ~/.bashrc"
 - 3.4 Run "**conda install spyder numpy scipy matplotlib sympy**"
 - Windows:
 - 3.1 Double-click on the .exe file, and yes for all ...
 - 3.2 Open "conda prompt" terminal (installed with miniconda)
 - 3.3 Run "**conda install spyder numpy scipy matplotlib sympy**"

Hello World!

All the examples and python files are available at:
<https://gitlab.unige.ch/Thibaut.Lunet/python-math>

A first easy step ...

1. Launch Spyder
 - Windows : double click on an icon somewhere ...
 - Mac OS X or Unix : run "spyder" in terminal
2. Discover a wonderful environment #woaaah
3. Go to lower right corner → IPython console
 - write "1+1"
 - press enter ...
4. Go to text editor (middle)
 - write "print('hello world')"
 - save and run the file ...