

Roberto Camberos

Software Engineer

SUMMARY

Creative, detail-oriented, software engineer with a deep interest in AI. Proven track record of creating and implementing successful front and back-end web applications. Looking to bring my skills to a tech company with global reach.

WORK EXPERIENCE

Software Engineer at Open Patterson, Remote

July 2022 — Present

- Collaborated with a team of developers to build modern and responsive web applications using best practices
- Built semantically structured full-stack web applications
- Applied agile methodologies like SCRUM for project management

Recent Projects:

[Instagram Clone](#) (Fullstack Web App) – A fully-functional Instagram website that works and looks like Instagram. Some features of the application include being able to create posts, see posts other users have made, be able to like posts, be able to create comments, and be able to delete your own post.

[Amazon Clone](#) (Fullstack Web App) – A fully-functional e-commerce website that works and looks like Amazon. Some features of the application include being able to log in to an account, search for items through a search bar, filter items by category, sort based on price as well as reviews, being able to add items to an online cart, and check out those items using a third-party payment processor like PayPal or Stripe.

Other Projects: Small Lakes Casino Virtual Slot Machine, Los Angeles StarGazers Society APOD Web App with NASA API integration, On-demand background color changer for Partnered Twitch streamer, and many more

Full Stack Web Developer at Roberto Consulting L.L.C.

September 2017 — Present, 5 years

Created full stack web applications and static websites for different clients across small and medium size businesses. Also, consulted on SEO and social media strategy. Some clients include: Trim Salon (hair salon) and New Image (hair salon)

Education

UC Berkeley

2017-2022

Major: Data Science

Relevant Courses: Introduction to Machine Learning, Introduction to Database Systems, Introduction to Artificial Intelligence, Principles and Techniques of Data Science, Designing Information Devices and Systems I, Great Ideas of Computer Architecture (Machine Structures), Data Structures and Algorithms, The Structure and Interpretation of Computer Programs, Discrete Mathematics and Probability Theory, Linear Algebra and Differential Equations, Concepts of Probability, Multivariable Calculus, Foundations of Data Science

CONTACT

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SKILLS

HTML

CSS

Javascript

React

React Native

Node

MongoDB

PostgreSQL

OOP

Web Accessibility