

## PhD, Research Fellow @ UniBo

### Research and Teaching

2016 →

#### Research, community, teaching

- Papers** 25+ papers in journals & conferences; h-index 10 (SCOPUS)
- Service** eCAS'19/21 Chair, ACSOS'21 PC & Publicity Chair, COORDINATION'21 PC
- Teaching** Object-Oriented Programming course; ...
- Peer Rev.** IEEE IoT J.; Elsevier PMC; IEEE T-ITS; Springer SoSyM..

### Awards and Scholarships

2020

#### IEEE TCSC Outstanding PhD Dissertation Award 2020

Awarded by the IEEE Technical Committee on Scalable Computing.

2017

Faenza (Italy)

#### Best master graduate student (G.Bassi 2017 prize)

Winner of prize *Gianni Bassi*, with 5000€ scholarship, issued by Rotary Club Faenza for *Best Master Graduate Student* across all Engineering faculties of Romagna (district 2072) based on Grade Average.

#### Scholarships

3-year Computer Science and Engineering PhD Scholarship (MIUR); DisCoTec 2019 Travel Grant; Marco Polo 2016 Mobility Grant; Scala Symposium 2016 Travel Grant; Scholarship for Meritorius Students (UNIBO, A.Y. 2014-15)

### Experiences Abroad

2018

Wien, Austria

#### Visiting PhD student @ TU Wien

Foreign referee: Prof. Schahram Dustdar

2017

St Andrews, Scotland

#### Visiting PhD student @ St Andrews University

Foreign referee: Prof. Simon Dobson

2018

Limerick, Ireland

#### Erasmus @ Limerick University

### Open-source/academic projects

2016 → now

#### SCAFI (Lead developer)

Scala with Computational Fields (SCAFI): a toolkit for Aggregate Computing in Scala comprising a DSL, simulator, & distributed platform.

2017

#### ALCHEMIST (Contributor)

Alchemist is a meta-simulator tailored to pervasive computing.

### Education

2016/11 → 2020/04

Università di Bologna

#### PhD in Computer Science and Engineering, "Excellent"

**Thesis** Engineering Self-Adaptive Collective Processes for Cyber-Physical Ecosystems

### Skills and expertise

Note: this section is indicative; current level of mastery can vary; by no means exhaustive. I am an eager learner: gaps can be filled.

Legend:	Used/Studied	Solid	Mastery
<b>Paradigms</b>	Imperative OOP	Functional Reactive	Async Logic
<b>PLs</b>	Scala C#	Java/Kotlin C/C++	Rust Python
<b>Arch</b>	Patterns	(μ)Services	Cloud-native
<b>Devops</b>	Docker, K8s	Gradle/sbt	Travis CI
<b>Data</b>	SQL	NoSQL	ML
<b>Cloud</b>	Google Cloud	AWS	Heroku
<b>Web</b>	HTML5	CSS3	JavaScript

### Work Experience

2019/11 → 2021/10

UNIBO, Cesena (Italy)

#### Research Fellow

"Engineering collective adaptive processes through aggregate computing"

2015/09 → 2015/12

Apex-Net (WEDO), Cesena (Italy)

#### Full-Stack Software Engineer (part-time)

Web application development in ASP.NET MVC and JavaScript within a Scrum/Kanban process framework.

2014/03 → 2014/09

Apex-Net (WEDO), Cesena (Italy)

#### Mobile Software Engineer (part-time)

Development of a Windows 8.1 application in C#/XAML and development of the related WCF back-end service for SharePoint integration.

Full CV available at [this link](#)