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EASY **ASPECT RATIO** CONTROL

USER GUIDE

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EASY ASPECT RATIO CONTROL

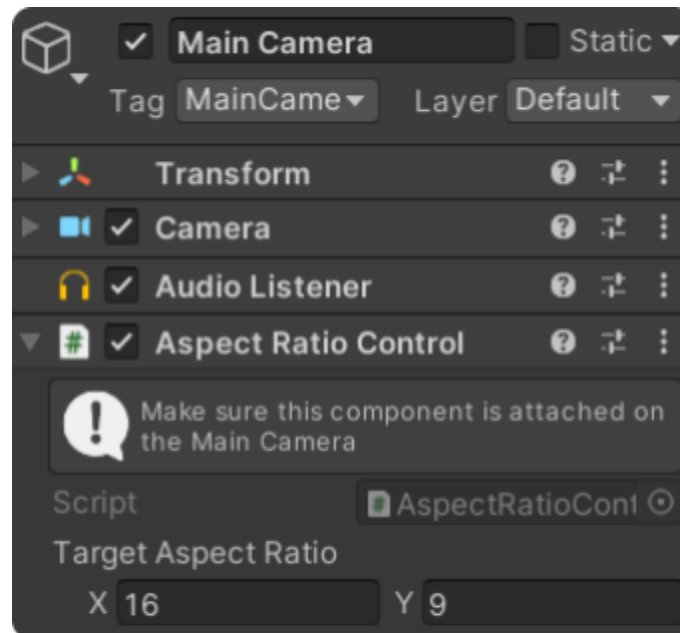
User Guide

Overview

Easy Aspect Ratio Control lets you quickly set up the game aspect ratio for any screen type. Whether dealing with varying resolutions or different render pipelines like built-in and URP, this asset offers a seamless solution. This tool enforces the desired aspect ratio, ensuring a flawless adaptation to both 2D and 3D game objects, in addition to UI elements.

Quick Setup

For a quick setup, just attach the '**AspectRatioControl**' component into the main camera of your scene. Simply define the desired aspect ratio, and you're good to go!



AspectRatioControl component attached on the Main Camera.



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💡 **Note:** To ensure optimal fitting of all UI elements, it is essential to accurately set their anchors within the RectTransform.

2D Textures

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Support & Contact

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