

05-10-1991 - S. MARIA CAPIJA VETERE (CE)

Vicolo Ruffino 13, S. Nicola La Strada (CE) - Italy

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Work Experience _____

PLC Software Engineer

ELETTRA SRL

May 2025 - Current Casagiove (CE), Italy

Development of Programmable Logic Controller (PLC) logic for industrial automation systems.

- Design and programming of Siemens S7-1200/1500 PLCs using TIA Portal.
- Configuration and management of operator interfaces.
- Maintenance and updates of PLC software on operational installations.

Skills

Productivity Microsoft Office · Google Workspace **Development Tools** Visual Studio Code · Eclipse · IntelliJ IDEA

Version Control Git · GitHub

Programming C · C++ · Java · Python **Back-end Development** Spring Boot · Hibernate ORM Front-end Development HTML · CSS · JavaScript

Software Development Maven · MVC

Industrial Automation & Control PLC Programming (LAD, STL, AWL) · TIA Portal · CODESYS · MATLAB · Simulink · LabVIEW

Robotics & Simulation ROS · ROS 2 · Dynamixel Protocol 2.0 · RoboDK · RViz · Movelt! **Agile Methodologies** Scrum (Sprint, Daily Stand-up) · Kanban (Process Board) · Trello

Documentation & Markup LTFX · TikZ · Markdown · Doxygen **Languages** Italian (Native) · English (B2)

Prioritising Identification of critical tasks in the thesis project.

Respect for Deadlines Timely submission of reports in the technical lab.

Problem Solving Resolution of a motor control issue in the thesis project.

Empathy Supporting colleagues facing difficulties on complex topics during exam projects.

Teamwork Collaborating in teams to complete exam projects by integrating diverse skills.

Active Listening Paying attention to feedback and needs to improve exam and thesis projects.

Education

Master's Degree, Computer Engineering - Robotics and Automation

Sep. 2020 - Nov. 2024

UNIVERSITY OF CAMPANIA "LUIGI VANVITELLI"

Aversa (CE), Italy

THESIS TITLE: CONTROL STRATEGIES FOR GRASP FORCE REGULATION AND SLIPPING AVOIDANCE FOR AN ANTHROPOMORPHIC ROBOTIC HAND

DESCRIPTION: Development of an advanced control system for the RH8D robotic hand, with Dynamixel-based drivers and ROS 2 integration, to

improve dexterity and grasping. Tested on various objects and in industrial automation and collaborative robotics scenarios.

VOTE: 106

Internship, Computer Engineering - Robotics and Automation

Mar. 2024 - Jun. 2024

University of Campania "Luigi Vanvitelli"

Aversa (CE), Italy

TITLE: SIMULATION AND CONTROL OF THE SEED ROBOTICS RH8D ANTHROPOMORPHIC HAND AND RELATED TACTILE SENSORS IN ROS 2

DESCRIPTION: Simulation and control of the RH8D robotic hand and FTS3 sensors in ROS 2, using the Dynamixel library. Software and documentation are available in the ROS 2 repositories of the Robotics Lab at the University of Campania "Luigi Vanvitelli".

Bachelor's Degree, Electronic and Computer Engineering

Sep. 2011 - Apr. 2020

University of Campania "Luigi Vanvitelli"

Aversa (CE), Italy

THESIS TITLE: DESIGN AND IMPLEMENTATION OF A WEB APPLICATION FOR THE COMMON CRITERIA CERTIFICATION PROCESS (ISO/IEC 15408 STANDARD)

DESCRIPTION: Analysis of the ISO/IEC 15408 security standard, with a focus on Security Assurance Requirements (SAR) and Evaluation Assurance Levels (EAL). Development of a web application to catalog certifiable components according to the standard, emphasizing the importance of EAL in determining security levels.

VOTE: 82

Extracurricular Experience

Waiter

Dec. 2021 - Jun. 2024

Caserta, Italy

- Stress Management: ability to work under pressure while maintaining courtesy and professionalism.
- Attention to Detail: precision in meeting customers' specific requests.
- Multitasking: ability to manage multiple tasks simultaneously and efficiently.
- **Customer Orientation:** focus on customer needs to ensure a positive experience.

Lead EntertainerJun. 2016 - Jun. 2024

Caserta, Italy

- Leadership and Team Coordination: managing and leading a team of entertainers, assigning roles, and overseeing the successful execution of events and activities.
- **Development and Implementation of Programs:** designing and supervising customized entertainment programs for various audiences, ensuring high standards of quality and creativity.
- Training and Mentorship: providing training, support, and feedback to team members to improve their skills and maintain consistent performance standards.
- Customer Relations and Feedback Management: communicating with clients to understand their needs, ensure satisfaction, and gather feedback to improve future events.

Children's Party Entertainer

May 2009 - Jun. 2016 Caserta, Italy

- Planning and Execution of Activities: organizing and managing games, shows, and age-appropriate interactive activities to entertain and engage children.
- Communication and Interaction: creating a welcoming and friendly atmosphere by interacting with children, parents, and event staff.
- Energy and Engagement: maintaining high levels of energy and enthusiasm to capture children's attention and encourage active participation.
- Safety and Supervision: ensuring children's safety during activities by identifying potential risks and responding quickly to any issues.

I authorize the processing of my personal data in accordance with Regulation (EU) 2016/679 (GDPR) and Legislative Decree 196/2003 and subsequent amendments, exclusively for purposes related to personnel selection.

RIJO CLM