

Employment

Research Engineer, Intern **Xerox Research Centre Europe** **June 2016 – December 2016**

WPT Group

- Designed and conducted a user study in order to test and reshape preliminary research ideas in the field of HCI and CSCW
- Developed a web application aimed at organizing social events inside the workplace

Team Leader **ClothApp** **Winter 2016 – Summer 2016**

- Led a team of 5 people through the creation, development and maintenance of a mobile App. Gave monthly pitch in front of technical and non-technical audience at University of Rome La Sapienza; University of Rome, Roma3; Google Tel Aviv (invited by Yossi Matias, VP engineering)

Coding Coach **Fondazione Mondo Digitale** **Summer 2015 – Summer 2016**

- Taught weekly coding labs of around 20 elementary, middle and high school students all over the country. Topics concerned coding, educational robotics and problem solving skills.
- Created, designed and taught an "Introduction to App Development" course for high school students using App Inventor

Education

Trento, IT **CIMeC, University of Trento** **2017 – 2019 (expected)**

- MSc in Cognitive Science, Language and Multimodal Interaction track. Coursework: Computational Linguistics, Introduction to Human Language, Human Language Technologies, Cognitive Psychology
- Winner of the UniTrento-SISSA scholarship

Buffalo, NY **University at Buffalo (SUNY)** **Spring 2017**

- Only student selected for the Computer Science dept. to participate in the exchange program with the University at Buffalo (SUNY), NY.
- Undergraduate Coursework: Physics, Statistics and Probability Theory, Electronics, Microeconomics.

Rome, IT **University of Rome, La Sapienza** **2013 – 2017**

- B.S.E. in Computer Science Engineering with minor in Applied Math. GPA: 3.5, In-major GPA: 3.6.
- Undergraduate Coursework: Operating Systems; Databases; Algorithms and Data Structures; Programming Techniques; Network infrastructure; Calculus I & II; Operational Research; Object-Oriented Programming.

Technical Experience

Projects

- **ClothApp (2016).** Social Networking Android App aimed at fostering the link between small local clothes shops and fashion lovers. Java, Android SDK, Parse SDK
- **Multi-User Live Chat (2016).** Multi-User Live Chat developed for the Operating Systems class. Implemented both client and server modules. Network programming, C
- **PinTourist Project (2015).** Developed an Android App aimed at enhancing Italian cultural heritage using gamification-based approach. Java, Android SDK

Languages and Technologies

- Python; Java; C; ER
- Vim; Git; NLTK;