

6.2 Region-content description

Unlike shape description techniques, which work with regions' contours, region-content description focuses on characterizing the content of segmented regions through their distribution in the image, their textures, etc. Regarding textures, it gives us information about the spatial arrangement of color or intensities in an image or selected region of an image. Textures can be used to help in segmentation or classification of images. Notice that these methods doesn't require binary images as input.

This notebook covers different region-content description techniques:

- 2D image moments (section 6.2.1)
- Hu moments (section 6.2.2)
- Image histogram moments (section 6.2.3.1)
- Co-occurrence matrices (section 6.2.3.2)

Problem context - Car plates

In this notebook, our task is twofold!

Number-plate detection for UMA



Basically, we have to continue with our number-plate detection work looking for a way to obtain a feature vector that distinguishes each character in a Spanish car plate. In this notebook we will try more advanced methods, like **image moments** or **Hu moments**.

Identification of the State of a license plate state

An American company contacted us for developing a **texture description method** that describes **a license plate according to its State of origin** instead of the characters appearing. As you may know, USA uses a different license plates for each state in the country:



You will use some region description methods applied to this problem like **co-occurrence matrices** or **image histogram moments**. Again, your task is to develop a method returning a feature vector that allows for the identification of the State of origin of such license plates.

```
In [1]: import numpy as np
import cv2
import matplotlib.pyplot as plt
import matplotlib
matplotlib.rcParams['figure.figsize'] = (15.0, 8.0)
from scipy import stats

images_path = './images/'
```

6.2.1 Image moments

An **image moment** (2D-moment) is the weighted average (or moment) of the intensity of the pixels in the image/region, or a function combining other moments. Moments usually have some attractive property or interpretation, and they can work in both grayscale and color images. For example, when working with 1 dimension (e.g. with a histogram), the moment of order 0 represents the number of pixels in the image, while when dealing with 2 dimensions (e.g. an image) it represents its area, that is, the number of white pixels (if the image is binary).

There are 3 main types of moments:

- **Non-central moments:**

$$m_{ij} = \sum_{y=1}^{rows} \sum_{x=1}^{cols} x^i y^j I(y, x)$$

where $I(y, x)$ represents the intensity of the pixel in the (y, x) coordinates of image I .

- **Central moments:**

$$\mu_{ij} = \sum_{y=1}^{rows} \sum_{x=1}^{cols} (x - \bar{x})^i (y - \bar{y})^j I(y, x)$$

being $(\bar{x}, \bar{y}) = \left(\frac{m_{10}}{m_{00}}, \frac{m_{01}}{m_{00}} \right)$ the centroid of the region.

When dealing with big images/regions, it is possible to save some computation time computing the central moments using the non-central ones:

$$\mu_{00} = m_{00} \equiv \mu$$

$$\mu_{01} = 0$$

$$\mu_{10} = 0$$

$$\mu_{20} = m_{20} - \mu \bar{x}^2$$

$$\mu_{11} = m_{11} - \mu \bar{x} \bar{y}$$

$$\mu_{02} = m_{02} - \mu \bar{y}^2$$

$$\mu_{30} = m_{30} - 3m_{20}\bar{x} + 2\mu \bar{x}^3$$

$$\mu_{21} = m_{21} - m_{20}\bar{y} - 2m_{11}\bar{x} + 2\mu \bar{x}^2 \bar{y}$$

$$\mu_{12} = m_{12} - m_{02}\bar{x} - 2m_{11}\bar{y} + 2\mu \bar{y}^2 \bar{x}$$

$$\mu_{03} = m_{03} - 3m_{02}\bar{y} + 2\mu \bar{y}^3$$

In general, the following formula can be used to retrieve an arbitrary central moment:

$$\mu_{pq} = \sum_m^p \sum_n^q \binom{p}{m} \binom{q}{n} (-\bar{x})^{(p-m)} (-\bar{y})^{(q-n)} m_{mn} \quad [5pt]$$

- **Scale invariant moments:**

Can be built from central moments by dividing through a properly scaled zero-th central moment:

$$\eta_{ij} = \mu_{ij} / \mu_{00}^{1+((i+j)/2)}$$

where $i + j \geq 2$.

OpenCV pill

OpenCV defines a method for computing some central, non-central and scale-invariant moments called `cv2.moments()`, which gets:

- working with intensity images: a contour (array of 2D points) delimiting the segmented regions.
- working with grayscale images: the image itself.

This function returns a dictionary containing the computed moments.

ASSIGNMENT 1: Computing image moments

What to do? Your first task is to complete the method `image_moments()`, which applies the previously mentioned `cv2.moments()` to a binary image, for example a thresholded image containing the numbers of a plate.

```
In [2]: # Assignment 1
def image_moments(region):
    """ Compute moments of the region in a binary image.

    Args:
        region: Binary image

    Returns:
        moments: dictionary containing all moments of the region
    """
    # Compute moments
    moments = cv2.moments(region)

    return moments
```

You can use the next code to **test if the results are correct**, rounding the output of your `image_moments()` function to have 2 decimals:

```
In [3]: region = np.array([[255,255,255,255,255],[255,0,0,0,255],[255,0,0,255,255],[255,
moments = image_moments(region)

# Round moments for visualization matters
for k, v in moments.items():
    moments[k] = round(v,2)

print(moments)
```

```
{'m00': 4335.0, 'm10': 9945.0, 'm01': 8160.0, 'm20': 32895.0, 'm11': 20655.0, 'm02': 24990.0, 'm30': 115515.0, 'm21': 68595.0, 'm12': 65535.0, 'm03': 83130.0, 'mu20': 10080.0, 'mu11': 1935.0, 'mu02': 9630.0, 'mu30': -6199.41, 'mu21': -2203.24, 'mu12': 920.29, 'mu03': -164.12, 'nu20': 0.0, 'nu11': 0.0, 'nu02': 0.0, 'nu30': -0.0, 'nu21': -0.0, 'nu12': 0.0, 'nu03': -0.0}
```

Expected output

```
{'m00': 4335.0, 'm10': 9945.0, 'm01': 8160.0, 'm20': 32895.0,
'm11': 20655.0, 'm02': 24990.0, 'm30': 115515.0, 'm21': 68595.0,
'm12': 65535.0, 'm03': 83130.0, 'mu20': 10080.0, 'mu11': 1935.0,
'mu02': 9630.0, 'mu30': -6199.41, 'mu21': -2203.24, 'mu12':
920.29, 'mu03': -164.12, 'nu20': 0.0, 'nu11': 0.0, 'nu02': 0.0,
'nu30': -0.0, 'nu21': -0.0, 'nu12': 0.0, 'nu03': -0.0}
```

The next code illustrates the moments retrieved from two toy images containing a square, a corner and a line. As you can see, they show differences, so these moments postulate as good descriptors for differentiating them.

Recall some interesting facts:

- Number of white pixels in the image (if binary): $m_{00} = \sum_{y=1}^{rows} \sum_{x=1}^{cols} I(y, x)$
- Centroid: $(\bar{x}, \bar{y}) = (\frac{m_{10}}{m_{00}}, \frac{m_{01}}{m_{00}})$

- Excentricity: $e = \frac{(\mu_{20}-\mu_{02})^2+4\mu_{11}^2}{(\mu_{20}+\mu_{02})^2}$ (Ratio of the longest chord and longest perpendicular chord)

```
In [4]: def print_features(moments):
    print('\n'+ 'Some features:')
    # Excentricity
    e = ((moments['mu20']-moments['mu02'])**2+4*(moments['mu11']**2))/((moments['mu20']+moments['mu02'])**2)
    print('Number of white pixels = ',moments['m00']/255)
    print('Centroid (x,y) = (',moments['m10']/moments['m00'],',',moments['m01']/moments['m00'],')')
    print('Excentricity e = ', round(e,2), '\n')

    im_square = np.array([[0,0,0,0],[0,255,255,255],[0,255,255,255],[0,255,255,255]])
    im_corner = np.array([[0,255,255,255],[0,255,0,0],[0,255,0,0],[0,255,0,0]], dtype=np.uint8)
    im_line = np.array([[0,255,0,0],[0,255,0,0],[0,255,0,0],[0,255,0,0]], dtype=np.uint8)

    moments_square = image_moments(im_square)
    moments_corner = image_moments(im_corner)
    moments_line = image_moments(im_line)

    for k, v in moments_square.items():
        moments_square[k] = round(v,2)

    for k, v in moments_corner.items():
        moments_corner[k] = round(v,2)

    for k, v in moments_line.items():
        moments_line[k] = round(v,2)

    plt.subplot(131)
    plt.imshow(im_square,cmap='gray')
    plt.title('Square image')
    print('Moments square image: ' + str(moments_square))
    print_features(moments_square)

    plt.subplot(132)
    plt.imshow(im_corner,cmap='gray')
    plt.title('Corner image')
    print('Moments corner image: ' + str(moments_corner))
    print_features(moments_corner)

    plt.subplot(133)
    plt.imshow(im_line,cmap='gray')
    plt.title('Line image')
    print('Moments line image: ' + str(moments_line))
    print_features(moments_line)
```

Moments square image: {'m00': 2295.0, 'm10': 4590.0, 'm01': 4590.0, 'm20': 10710.0, 'm11': 9180.0, 'm02': 10710.0, 'm30': 27540.0, 'm21': 21420.0, 'm12': 21420.0, 'm03': 27540.0, 'mu20': 1530.0, 'mu11': 0.0, 'mu02': 1530.0, 'mu30': 0.0, 'mu21': 0.0, 'mu12': 0.0, 'mu03': 0.0, 'nu20': 0.0, 'nu11': 0.0, 'nu02': 0.0, 'nu30': 0.0, 'nu21': 0.0, 'nu12': 0.0, 'nu03': 0.0}

Some features:

Number of white pixels = 9.0

Centroid (x,y) = (2.0 , 2.0)

Excentricity e = 0.0

Moments corner image: {'m00': 1530.0, 'm10': 2295.0, 'm01': 1530.0, 'm20': 4335.0, 'm11': 1530.0, 'm02': 3570.0, 'm30': 9945.0, 'm21': 1530.0, 'm12': 3570.0, 'm03': 9180.0, 'mu20': 892.5, 'mu11': -765.0, 'mu02': 2040.0, 'mu30': 765.0, 'mu21': -510.0, 'mu12': -255.0, 'mu03': 1530.0, 'nu20': 0.0, 'nu11': -0.0, 'nu02': 0.0, 'nu30': 0.0, 'nu21': -0.0, 'nu12': -0.0, 'nu03': 0.0}

Some features:

Number of white pixels = 6.0

Centroid (x,y) = (1.5 , 1.0)

Excentricity e = 0.43

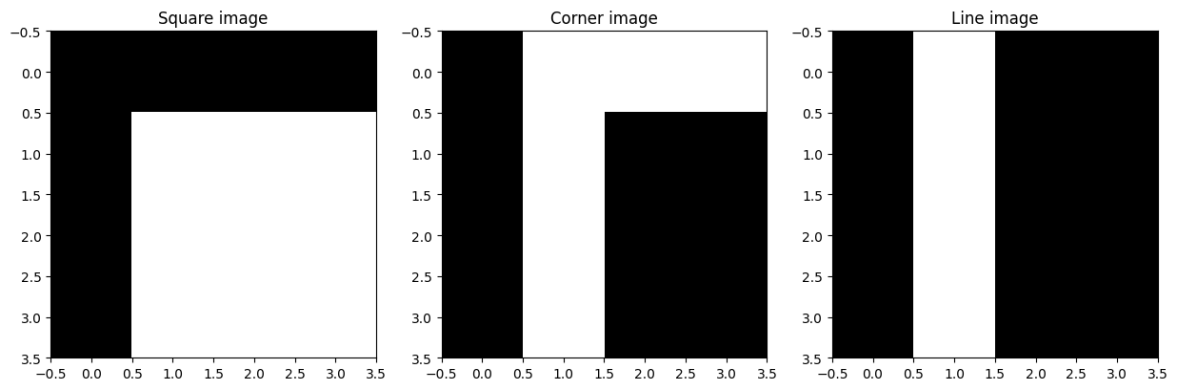
Moments line image: {'m00': 1020.0, 'm10': 1020.0, 'm01': 1530.0, 'm20': 1020.0, 'm11': 1530.0, 'm02': 3570.0, 'm30': 1020.0, 'm21': 1530.0, 'm12': 3570.0, 'm03': 9180.0, 'mu20': 0.0, 'mu11': 0.0, 'mu02': 1275.0, 'mu30': 0.0, 'mu21': 0.0, 'mu12': 0.0, 'mu03': 0.0, 'nu20': 0.0, 'nu11': 0.0, 'nu02': 0.0, 'nu30': 0.0, 'nu21': 0.0, 'nu12': 0.0, 'nu03': 0.0}

Some features:

Number of white pixels = 4.0

Centroid (x,y) = (1.0 , 1.5)

Excentricity e = 1.0



Invariance analysis

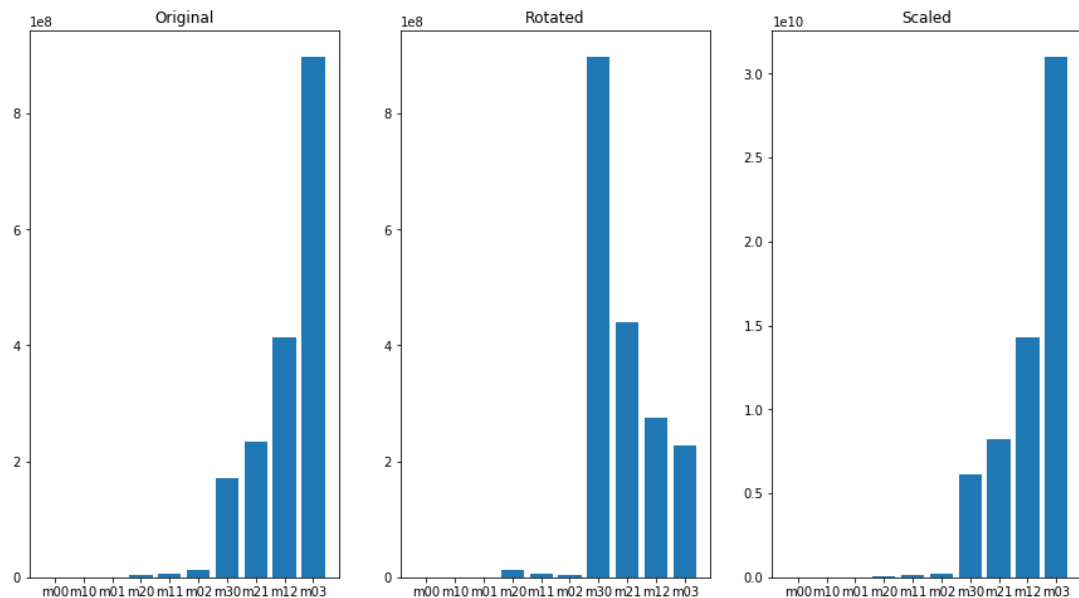
Image moments could be good descriptors for addressing the problem posed by UMA.

We could compute the moments of a segment region and use them as feature vector $\mathbf{x} = [x_1, \dots, x_n]^T$. Also, as i and j in the previous equations can take any integer, we could have a feature vector of any desired length. For example, if you design a region descriptor system that considers the first three non-central, central, and scale invariant moments, you will use: $\mathbf{x} = [m_{00}, m_{10}, m_{01}, \mu_{20}, \mu_{11}, \mu_{02}, \eta_{20}, \eta_{11}, \eta_{02}]^T$.

In the context of the number-plate detection problem, the results have to be (at least) position and scale invariants, because a car could stop closer or further away from the

camera and in different positions (rotation is not that important).

To check if these moments have such invariances, you are going to compute the moments of a region, as well as of a scaled and rotated versions of it. To visually check the results, we are going to use bar charts, showing the moments for the original, rotated and scaled images, which should look like this:



ASSIGNMENT 2: Checking invariances

Complete the method `compare_moments()`, which takes:

- a list of labels for the bar chart, and
 - three lists containing the moments of a region, and its rotated and scaled versions.
- These methods, using said arguments, plots the chart bar previously showed.

For the plot you can use `plt.bar(labels, values)`, where `labels` is a list of strings (e.g. `keys` of the dictionary of moments) and `values` a list of numbers (e.g. `values` of such dictionary).

```
In [5]: # Assignment 2
def compare_moments(labels, moments, moments_rotated, moments_scaled):
    """ Plot a bar chart comparing the three input moment arrays

    Args:
        labels: Labels of the bar chart
        moments: list containing moments of a original region
        moments_rotated: list containing moments of the original region, but
        moments_scaled: list containing moments of the original region, but

    """

    # Show original moments
    plt.subplot(131)
    plt.title("Original")
    plt.bar(labels, moments)

    # Show rotated moments
```

```
plt.subplot(132)
plt.title("Rotated")
plt.bar(labels,moments_rotated)

# Show scaled moments
plt.subplot(133)
plt.title("Scaled")
plt.bar(labels,moments_scaled)
```

We are going to separately analyze the invariance of:

- the **non-central** (first 10 values of moment dictionary),
- **central** (following 7), and
- **scale-invariant** (last 7) moments.

Take a look at the result of the previous assignment to check this!

First, let's compute the moments from an initial image, a rotated version of it (90 degrees), and a scaled version (by a factor of 2 in both horizontal and vertical axes). Finally show those images.

Hint: You can rotate a numpy array using `np.rot90()` and scale an image using `cv2.resize()`, although there are many more options.

```
In [6]: # Read binary image and compute moments
region = cv2.imread(images_path + 'region_6.png',0)
moments = image_moments(region)

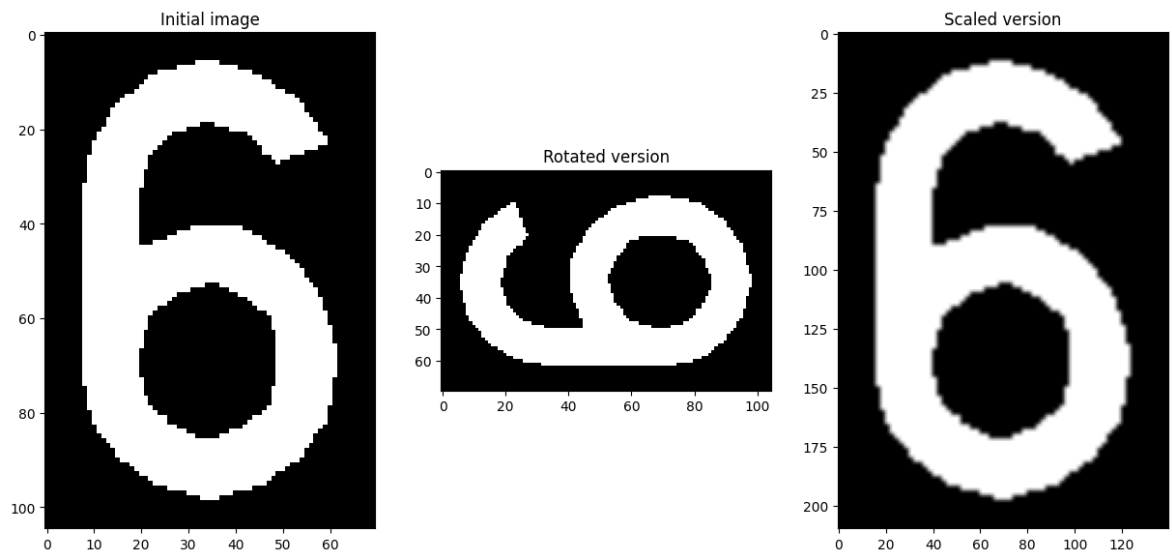
# Rotate image and compute moments
region_rotated = np.rot90(region)
moments_rotated = image_moments(region_rotated)

# Resize image and compute moments
region_scaled = cv2.resize(region, dsize=None, fx=2, fy=2) # keep the dsize=None
moments_scaled = image_moments(region_scaled)

# Show the initial image
plt.subplot(131)
plt.title('Initial image')
plt.imshow(region, cmap='gray')

# Show the rotated version
plt.subplot(132)
plt.title('Rotated version')
plt.imshow(region_rotated, cmap='gray')

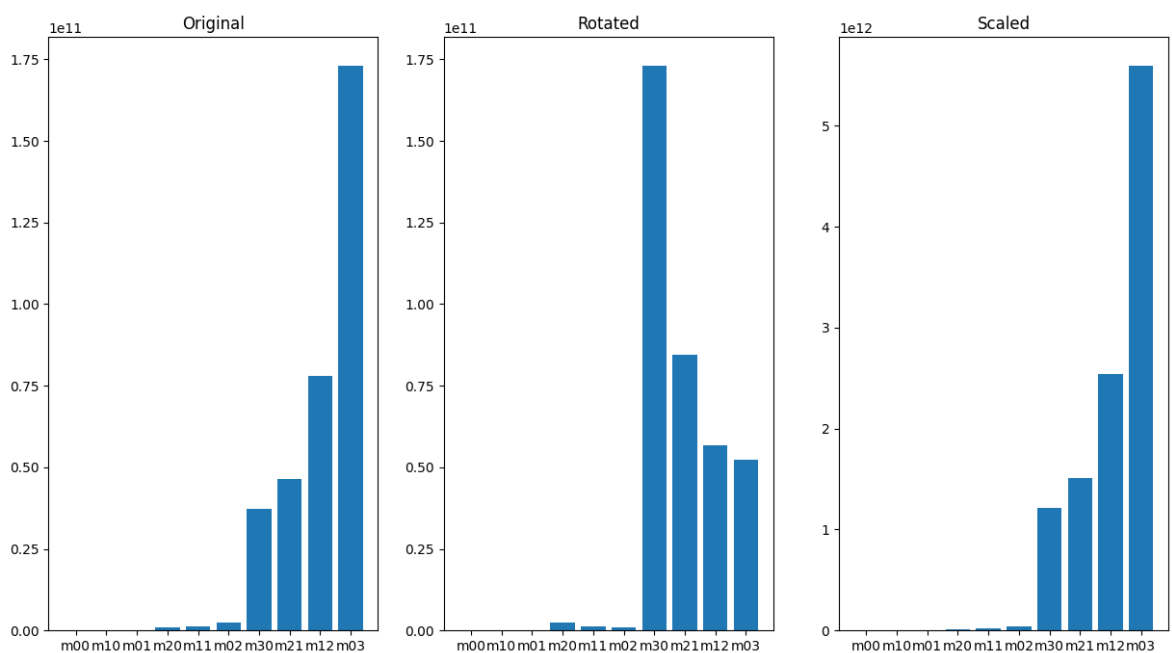
# Show the scaled version
plt.subplot(133)
plt.title('Scaled version')
plt.imshow(region_scaled, cmap='gray');
```

Now, let's start comparing the **Non-central moments** of the three images! *Hint: pay special attention to the scale of the axes in the plot!*

```
In [7]: # Compare results for non-central moments
labels = list(moments.keys())[:10]
non_central_moments = list(moments.values())[:10]
non_central_rotated = list(moments_rotated.values())[:10]
non_central_scaled = list(moments_scaled.values())[:10]

compare_moments(labels, non_central_moments, non_central_rotated, non_central_scaled)
```



Thinking about it (1)

Now, **answer the following questions:**

- Are these moments invariant to rotation?

No, se puede apreciar como cambia bastante el histograma y por tanto los momentos NO centrales no son invariantes a rotación.

- Are these moments invariant to scale?

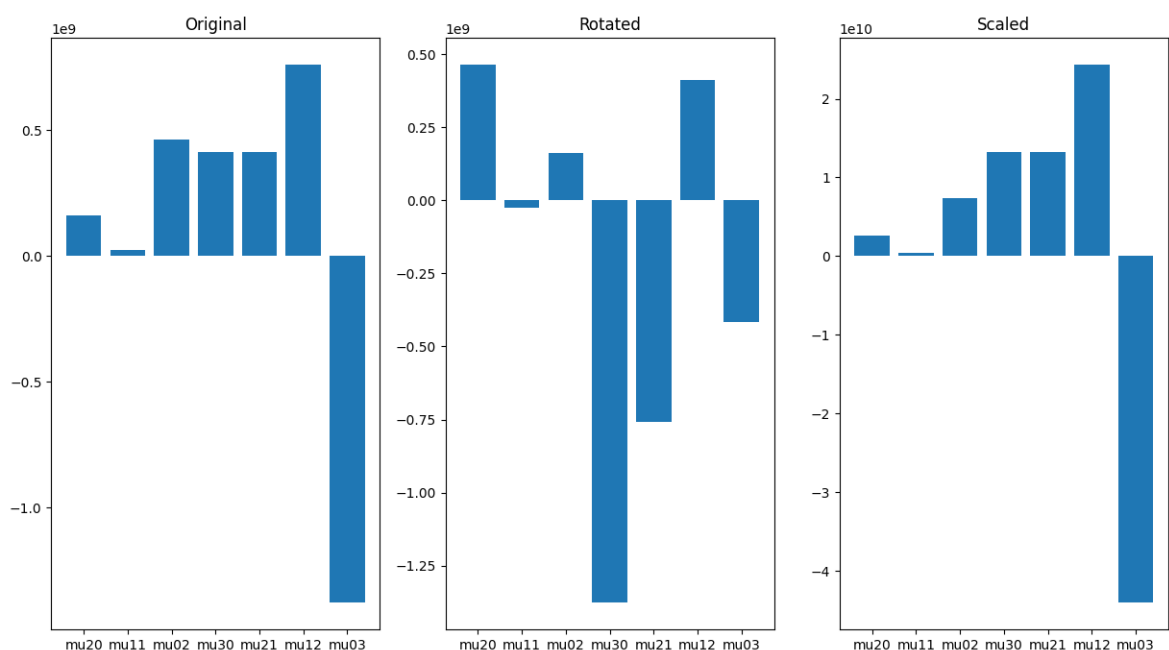
No, a priori puede parecer que el histograma es el mismo, pero si miramos bien vemos que la escala del histograma de la imagen escalada es mayor que la original y por tanto, los momentos NO centrales no son invariantes a escala.

Let's continue with **central moments**!

In [8]: *# Compare results for central moments*

```
labels = list(moments.keys())[10:17]
central_moments = list(moments.values())[10:17]
central_rotated = list(moments_rotated.values())[10:17]
central_scaled = list(moments_scaled.values())[10:17]

compare_moments(labels, central_moments, central_rotated, central_scaled)
```



Thinking about it (2)

Now, **answer the following questions:**

- Are these moments invariant to rotation?

No, como vemos el histograma de la imagen original y de la imagen rotada son bastante diferentes y por tanto, los momentos centrales no son invariantes a rotación.

- Are these moments invariant to scale?

No, de nuevo como antes, la forma del histograma a priori hace pensar que si es el mismo, pero no lo es, la escala del histograma de la imagen escalada es mayor que la de la imagen original y por tanto, los momentos centrales no son invariantes a escala.

And we conclude with **scale-invariant moments**.

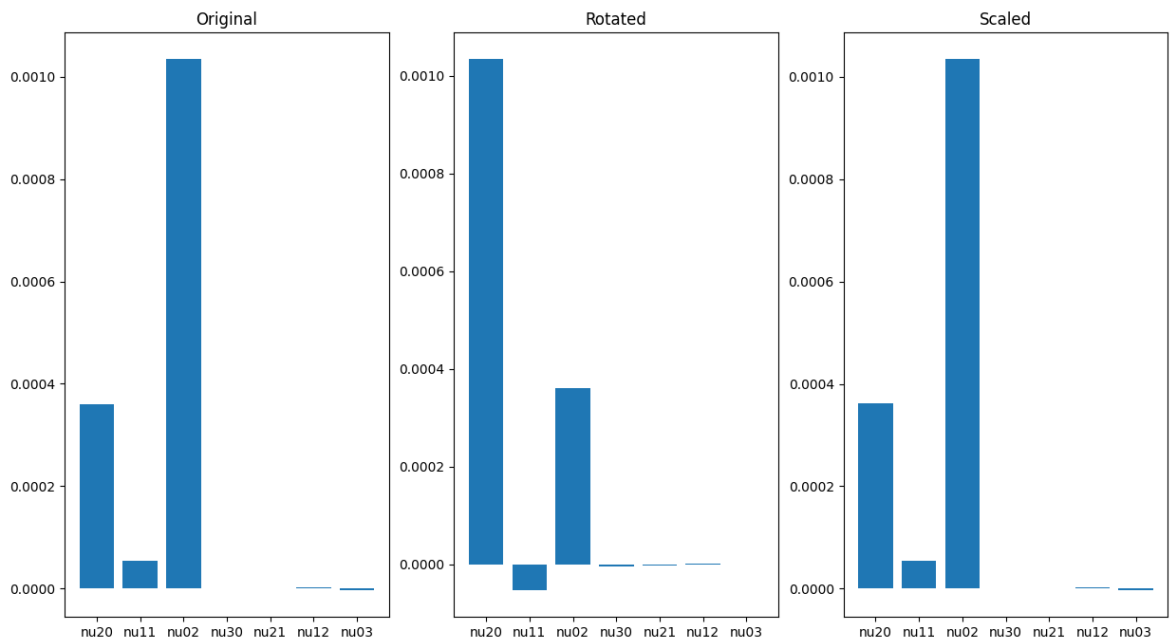
In [9]: *# Compare results for scale-invariant moments*

```

labels = list(moments.keys())[17:]
invariant_moments = list(moments.values())[17:]
invariant_rotated = list(moments_rotated.values())[17:]
invariant_scaled = list(moments_scaled.values())[17:]

compare_moments(labels,invariant_moments,invariant_rotated,invariant_scaled)

```



Thinking about it (3)

Now, **answer the following questions:**

- Are these moments invariant to rotation?

No, los histogramas de la imagen original y de la imagen rotada son distintos y por tanto los momentos invariantes a escala no son invariantes a rotación.

- Are these moments invariant to scale?

Si, como vemos, los histogramas son exactamente los mismos y con la misma escala, y por tanto, tal y como su nombre indica, los momentos invariantes a escala si son invariantes a escala.

6.2.2 Hu moments

The **Hu moments** (published in 1962 by Ming-Kuei Hu) are a set of 7 particular moments showing **interesting invariance properties**. They are calculated using scale-invariant ones:

$$\begin{aligned}
v_1 &= \eta_{20} + \eta_{02} \\
v_2 &= (\eta_{20} - \eta_{02}) + 4\eta_{11}^2 \\
v_3 &= (\eta_{20} - 3\eta_{12})^2 + (3\eta_{21} - \eta_{03})^2 \\
v_4 &= (\eta_{30} + \eta_{12})^2 + (\eta_{21} + \eta_{03})^2 \\
v_5 &= (\eta_{30} - 3\eta_{12})(\eta_{30} + \eta_{12})[(\eta_{30} + \eta_{12})^2 - 3(\eta_{21} + \eta_{03})^2] + (3\eta_{21} - \eta_{03})(\eta_{30} + \eta_{12})[(\eta_{30} + \eta_{12})^2 - 3(\eta_{21} + \eta_{03})^2] \\
v_6 &= (\eta_{20} - \eta_{02})[(\eta_{30} + \eta_{12})^2 - (\eta_{21} - \eta_{03})^2 + 4\eta_{11}(\eta_{30} + \eta_{12})(\eta_{21} + \eta_{03})] \\
v_7 &= (3\eta_{21} - \eta_{03})(\eta_{30} + \eta_{12})[(\eta_{30} + \eta_{12})^2 - 3(\eta_{30} + \eta_{12})^2] + (\eta_{30} - 3\eta_{12})(\eta_{30} + \eta_{12})[(\eta_{30} + \eta_{12})^2 - 3(\eta_{30} + \eta_{12})^2]
\end{aligned}$$

being: $\eta_{pq} = \frac{\mu_{pq}}{\mu_{00}^\gamma}$ $\gamma = \frac{p+q}{2} + 1$

OpenCV pill

OpenCV provides a method to retrieve the Hu moments, called (wait for it...)

`cv2.HuMoments()` !. This method takes as input the dictionary of moments returned by `cv2.moments`. Recall that the scale-invariant moments used for their computation are the `nuij` moments in the dictionary.

ASSIGNMENT 3: Exploring Hu moments invariances

Previously, we tested the invariances of non-central, central and scale-invariant moments.

Now, **we are interested in checking the invariances of the Hu moments**, so we can verify if they are more suitable for the UMA parking problem.

For that, use your brand-new `compare_moments()` function in the same way as in the previous exercises.

```
In [14]: # Assignment 3

# Read binary image and compute Hu moments
region = cv2.imread(images_path + 'region_J.png',0)
moments = image_moments(region)
hu = cv2.HuMoments(moments)

# Rotate image and compute Hu moments
region_rotated = np.rot90(region)
moments_rotated = image_moments(region_rotated)
hu_rotated = cv2.HuMoments(moments_rotated)

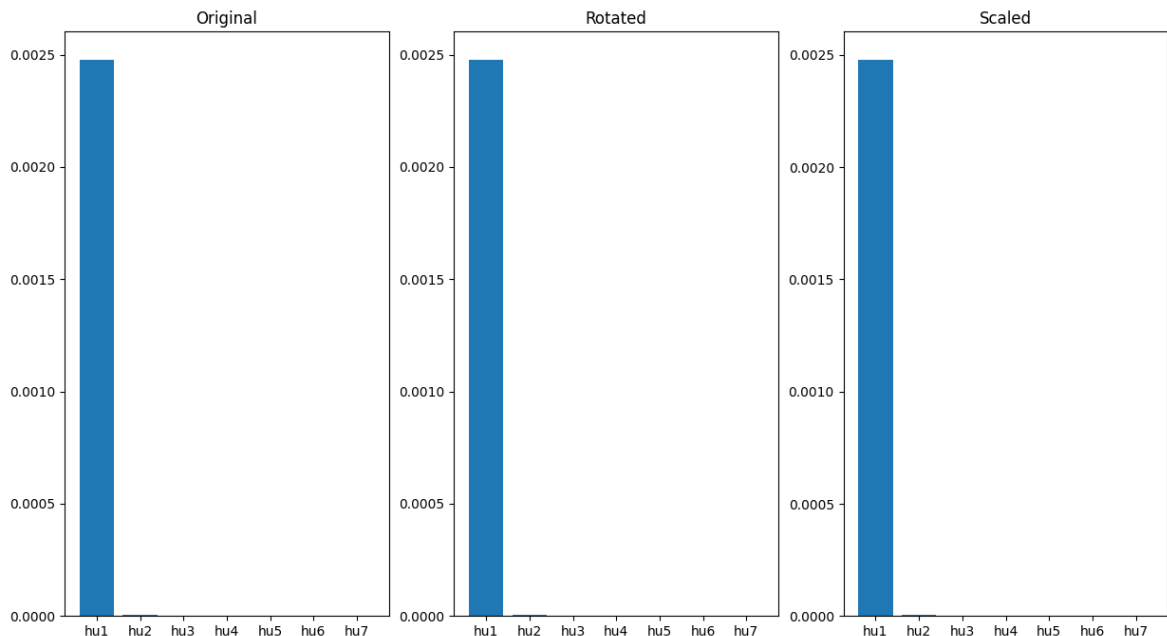
# Resize image and compute Hu moments
region_scaled = cv2.resize(region, dsize=None, fx=2, fy=2) # keep the dsize=None
moments_scaled = image_moments(region_scaled)
hu_scaled = cv2.HuMoments(moments_scaled)

# Compare results for Hu moments
labels = ["hu1", "hu2", "hu3", "hu4", "hu5", "hu6", "hu7"]
hu_moments = hu.flatten()
hu_rotated = hu_rotated.flatten()
hu_scaled = hu_scaled.flatten()

compare_moments(labels, hu_moments, hu_rotated, hu_scaled)
```

```
print('hu_moments:' + str(hu_moments))
print('hu_rotated:' + str(hu_rotated))
print('hu_scaled:' + str(hu_scaled))
```

```
hu_moments:[2.47861399e-03 3.77838124e-06 5.43870558e-09 1.18195649e-09
1.41101979e-18 7.49092356e-13 2.64376868e-18]
hu_rotated:[2.47861399e-03 3.77838124e-06 5.43870558e-09 1.18195649e-09
1.41101979e-18 7.49092356e-13 2.64376868e-18]
hu_scaled:[2.47958786e-03 3.77838124e-06 5.43870558e-09 1.18195649e-09
1.41101979e-18 7.49092356e-13 2.64376868e-18]
```



Thinking about it (4)

Now, **answer the following questions:**

- Are these moments invariant to rotation?

Si, los histogramas son exactamente lo mismos y por tanto los momentos HU son invariantes a rotación.

- Are these moments invariant to scale?

Si, los histogramas son idénticos y por tanto los momentos HU son invariantes a escala.

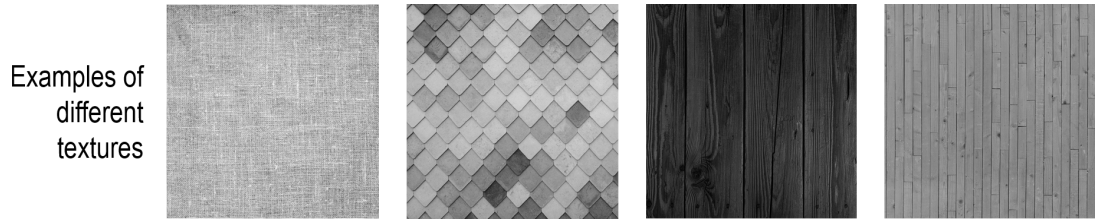
- Now that you can deal with different ways to describe a binary region, **what descriptor would you use** for the UMA parking problem? **Why?**

Los momentos HU. Para nuestro problema, nos importa la invarianza a posición y la invarianza a escala, ya que las letras de las matrículas no van a aparecer rotadas, entonces podríamos pensar en quedarnos con los momentos invariantes a escala o los momentos HU, ya que ambos cumplen lo que necesitamos. Pero dado que puede haber contextos en los que quizá la imagen que tomemos de la matrícula tenga cierto grado de rotación ya que para que fuesen totalmente horizontales habría que tener una precisión perfecta, consideraría usar preferiblemente los momentos HU para quitarnos de problemas. Si consideramos que en ningún caso será un problema

la rotación, podríamos usar también los momentos invariantes a escala, pero en general, usaría los momentos HU.

6.2.3 Texture

The previous techniques are useful for describing the distribution of the regions over the image. There is another brunch of algorithms that pursuit the description of regions by **characterizing the texture of the pixels they enclose**. Such methods measure the spatial arrangement of the colors/intensities in a region, providing information about their smoothness, coarseness, and regularity. In this way, if a region does not present changes in intensity, we say that it is a untextured region.



Usually, texture descriptors have spatial (position, orientation and scale) and radiometric (contrast and brightness) invariance. We are going to explore two of these descriptors:

- 1D moments of the histogram, and
- Gray Level Co-Occurrence Matrix (GLCM)

6.2.3.1 1D moments of histogram

The **central moments of the histogram** of the pixels within a region statistically describes the frequency of their intensities. They permit us to compactly describe the region through a feature vector containing a few features. They are computed using the equation:

$$\mu_n = \sum_{i=0}^{255} (z_i - \bar{z})^n h(z_i)$$

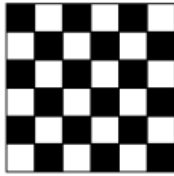
where $h(z_i)$ represents the value stored in the histogram $h(\cdot)$ for the intensity z_i . Keep in mind that:

$$\begin{aligned}\mu_0 &= \mu_1 = 0 \\ \mu_2 &: \text{variance (contrast)} \\ \mu_3 &: \text{histogram skew} \\ \mu_4 &: \text{histogram uniformity}\end{aligned}$$

However, they have a serious drawback: they don't encode pattern structures, so different textures may have similar histograms:



block pattern



checkerboard



striped pattern

All these patterns have the same histogram → same moments

Nevertheless, they can be a good option depending on the application, so do not underestimate them!

ASSIGNMENT 4: Analyzing histograms

In order to play a bit with these moments, we move to our second application: the state recognition in USA car plates. Two examples of such license plates:



Two examples of USA car plates

As we can see, the main difference between them is the texture in the plate background, as each state has a different one. Let's try 1D moments of the histogram for describing those textures!

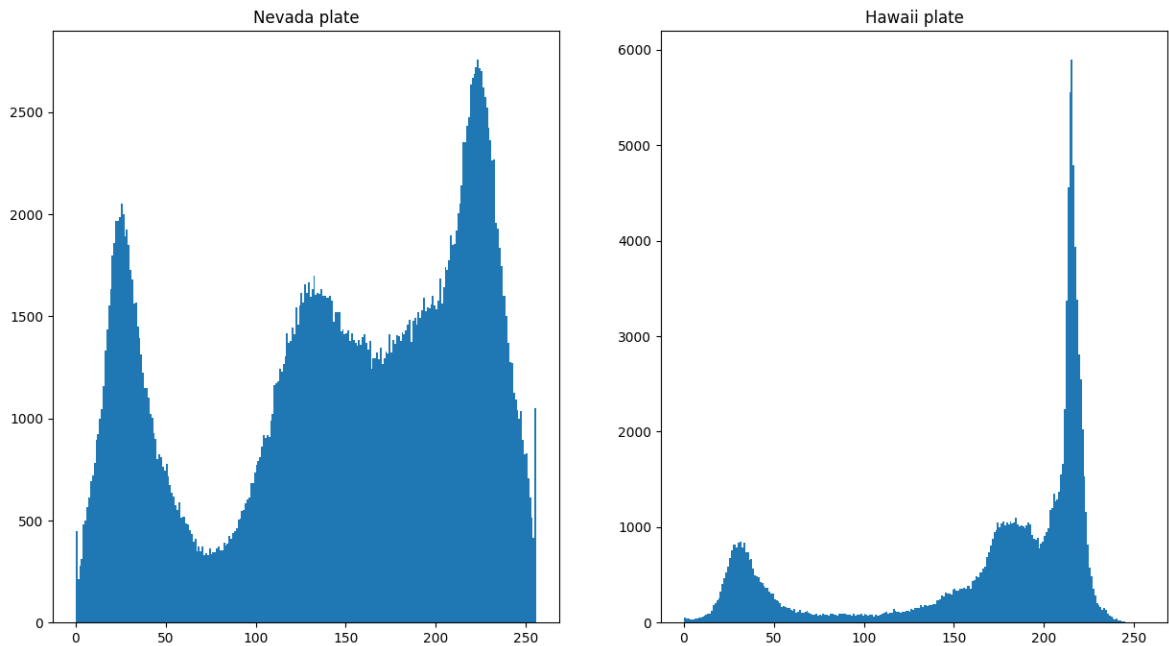
Your first task is to plot the histogram of the previous images: `nevada.jpg` and `hawaii.jpg`, and check if the shape of the histograms is enough to differentiate them. Hint: recall the `np.ravel()` function

```
In [8]: # Assignment 4

# Read images
nevada = cv2.imread(images_path + 'nevada.jpg',0)
hawaii = cv2.imread(images_path + 'hawaii.jpg',0)

# Show first one histogram
plt.subplot(121)
plt.title("Nevada plate")
plt.hist(nevada.ravel(),256,[0,256])
```

```
# And the second one!
plt.subplot(122)
plt.title("Hawaii plate")
plt.hist(hawaii.ravel(),256,[0,256])
plt.show()
```



Now, let's complete the method `histogram_moments()` that implements the retrieval of the central moments of the histogram shown above. This method takes as input:

- an image, and
- the number of moments to be calculated

and returns an array containing those moments of the image's histogram.

```
In [11]: def histogram_moments(image,k):
    """ Compute central moments of the histogram of an image.

    Args:
        image: input image
        k: number of moments to compute

    Returns:
        histogram_moments: array containing the histogram moments
    """

    # Compute histogram
    hist = cv2.calcHist([image],[0],None,[256],[0,256]) # Keep the None in this

    # Compute mean average intensity/brightness of the image
    z_mean = np.dot(hist[hist.nonzero()[0]].flatten(),hist.nonzero()[0].flatten()

    # Compute moments
    histogram_moments = np.zeros(k)
    for i in range(k):
        moment = 0.0
        for z in range(1,256):
            moment += float(z-z_mean)**i * float(hist[z])
```



```

        histogram_moments[i] = moment/hist.sum()

        # The previous code could be replaced by just one line!
        # histogram_moments[i] = np.average((np.arange(1,256) - z_mean)**i,weig

    return(histogram_moments)

```

You can use the next code to **test if the results are correct**:

```

In [13]: image = np.array([[10,60,20],[60,22,74],[72,132,2]], dtype=np.uint8)

        moments = histogram_moments(image,6)

        print(moments)

```

```

[1.00000000e+00 0.00000000e+00 1.50795062e+03 3.83609108e+04
 6.08670794e+06 3.62329032e+08]

```

Expected output:

```

[1.00000000e+00 0.00000000e+00 1.50795062e+03 3.83609108e+04
 6.08670794e+06 3.62329032e+08]

```

Invariance analysis

Now that we can obtain the first `k` moments of an image histogram, we are going to see if this method is invariant to scale and rotation. As in the UMA parking problem, our solution must be scale invariant, so let's check if it is.

ASSIGNMENT 5: Checking the invariance of 1D moments

What to do? Check if **the first six 1D moments** of the histogram of an image, a rotated version of it, and a scaled version, are the same. Use `np.array_equal()` for that.

```

In [17]: # Assignment 5

        # Read image and compute histogram moments
        image = cv2.imread(images_path + 'hawaii.jpg',0)
        moments = histogram_moments(image,6)

        # Rotate image and compute histogram moments
        image_rotated = np.rot90(image)
        moments_rotated = histogram_moments(image_rotated,6)

        # Resize image and compute histogram moments
        image_scaled = cv2.resize(image, dsize=None, fx=2, fy=2) # keep the dsize=None
        moments_scaled = histogram_moments(image_scaled,6)

        # Compare results
        print("Rotation invariance: ", np.array_equal(moments,moments_rotated))
        print("Scale invariance: ", np.array_equal(moments,moments_scaled))

        # Show the initial image
        plt.subplot(131)
        plt.title('Initial image')

```

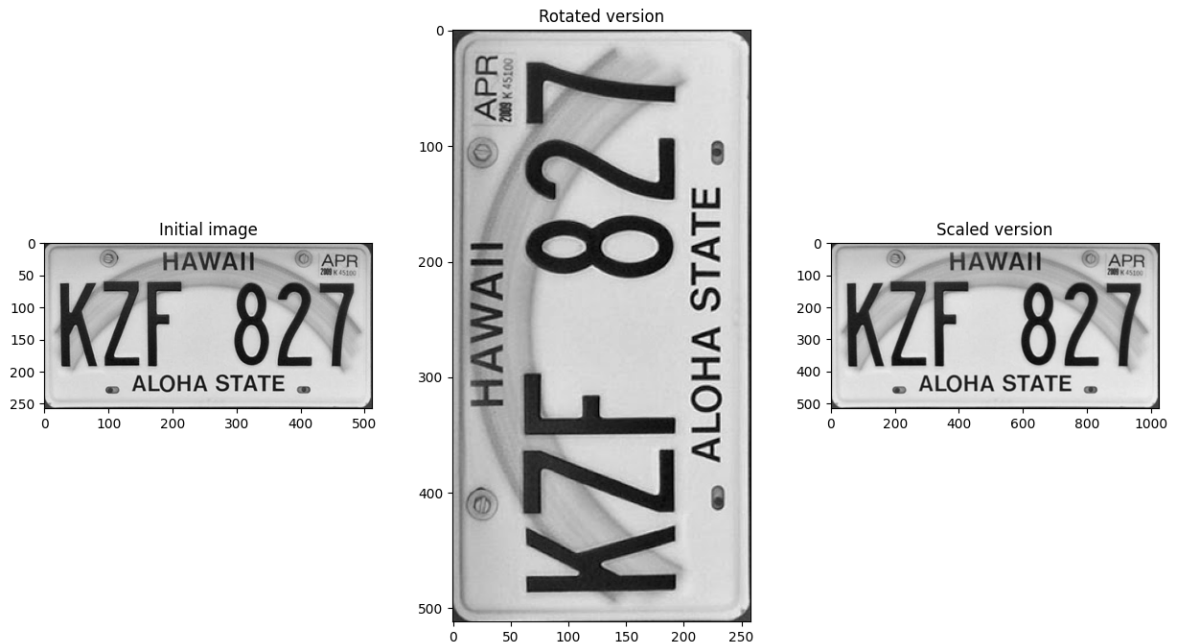
```
plt.imshow(image, cmap='gray')

# Show the rotated version
plt.subplot(132)
plt.title('Rotated version')
plt.imshow(image_rotated, cmap='gray')

# Show the scaled version
plt.subplot(133)
plt.title('Scaled version')
plt.imshow(image_scaled, cmap='gray');
```

Rotation invariance: True

Scale invariance: False



Thinking about it (5)

Now, **answer the following questions:**

- Is it invariant to rotation? If not, how can we turn this method into it?

Si, esto es debido a que el histograma tiene la información de cuantas veces aparece cada intensidad, no en que posición ni nada por el estilo, por tanto si tenemos X veces una intensidad, la seguiremos teniendo aunque rotemos la imagen y por ello los momentos de los histogramas son invariantes a rotación.

- Is it invariant to scale? If not, how can we turn this method into it?

No, al escalar la imagen tenemos más intensidades y dado que un histograma cuenta el número de veces que aparece una intensidad, al aumentar el número de píxeles, el histograma aunque será proporcional, tiene más valores y por tanto los momentos cambian. Una forma de conseguir la invarianza a escala sería en vez de utilizar momentos centrales, utilizar momentos invariantes a escala o momentos HU. También, lo que podríamos hacer es usar un histograma de frecuencias relativas en vez de absolutas, de forma que al sumar todas las frecuencias nos de 1. De esta forma, da igual la escala, ya que si por ejemplo, tenemos una imagen en la que la

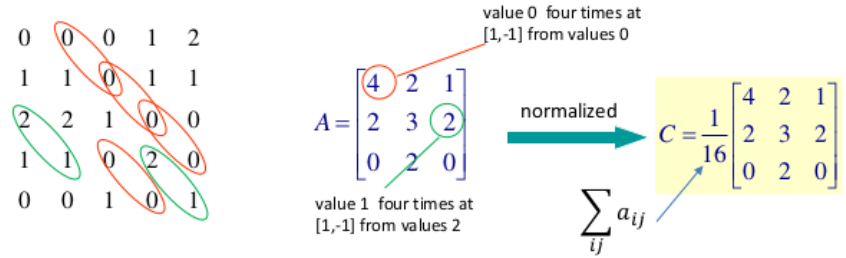
intensidad 127 aparece 200 veces, habiendo 1000 pixeles en la imagen, el valor que tomaría el histograma para dicha intensidad sería 0.2, y si ahora escalamos la imagen de manera que hay 4 veces más pixeles, tendríamos que la intensidad 127 aparecería 800 veces, habiendo 4000 pixeles, de forma que en el nuevo histograma el valor para la intensidad 127 seguiría siendo 0.2. De esta forma, usando histogramas de frecuencias relativas, obtenemos la invarianza a escala.

6.2.3.2 Co-occurrence matrix

Another technique also obtaining a statistical representation of the texture within a region is the **co-occurrence matrix**, a square matrix $A(i, j)$ in which:

- i and j represent intensity values (e.g. 0 to 255).
- The entry a_{ij} indicates how many times the intensity i co-occurs with intensity j in some designated spatial relationships P (texture pattern).
- P is given by a displacement vector $d = [dr, dc]$, where dr and dc are the displacement in rows and columns, respectively.

Example: $P = \text{"below and to the right 1 pixel"} \rightarrow d = [1, -1]$



The issue with this approach is how to select the appropriate displacement d . Once the co-occurrence matrix of a region has been computed, a number of features can be extracted from it:

- **Maximum probability:** gives us the strongest response to the texture pattern P $\backslash [1pt]$

$$\max_{ij} c_{ij}$$

- **Energy:** minimum when all the entries c_{ij} are identical (maximum uniformity)

$$\sum_{i=0}^{255} \sum_{j=0}^{255} c_{ij}^2$$

- **Entropy:** measure randomness. Maximum value when all the entries c_{ij} are identical (maximum entropy \rightarrow minimum energy)

$$-\sum_{i=0}^{255} \sum_{j=0}^{255} c_{ij} \log c_{ij}$$

- **Order k central moment**

$$\sum_{i=0}^{255} \sum_{j=0}^{255} (i - j)^k c_{ij}$$

ASSIGNMENT 6: Computing co-occurrence matrices

Let's implement the method `co_occurrence_matrix_features()`, which has to compute the normalized co-occurrence matrix of `image` using the displacement vector `[dr,dc]` and normalizes it, obtaining `C(i,j)`. Note that `dr` and `dc` may take positive or negative values. Thereby, it takes as inputs:

- an image,
- a 2-size displacement vector, and
- a number of central moments to compute.

and returns:

- a feature vector with size $3 + \text{n_moments}$ being: `[max_prob, energy, entropy, moments]` (optional)

In [29]: *# Assignment 6*

```
def co_occurrence_matrix_features(image, d, n_moments):
    """ Compute features from a image using a co-occurrence matrix.

    Args:
        image: Binary image
        d: displacement vector
        n_moments: number of moment to be computed

    Returns:
        features: feature vector
    """

    (n_r, n_c) = image.shape
    co = np.zeros((256,256))
    features = np.zeros(3+n_moments)

    # Compute image ranges to iterate from displacement vector

    if d[0] >= 0:
        range_rows = range(0, n_r-d[0], 1)
    else:
        range_rows = range(-d[0], n_r, 1)

    if d[1] >= 0:
        range_columns = range(0, n_c-d[1], 1)
    else:
        range_columns = range(-d[1], n_c, 1)

    # Compute co-occurrence matrix
    for r in range_rows:
        for c in range_columns:

            i = image[r,c]
            j = image[r+d[0],c+d[1]]

            co[i,j] += 1

    # Normalize co-occurrence matrix
```

```

co = co/np.sum(co)

# Maximum probability
features[0] = co.max()

# Energy
features[1] = np.sum(co**2)

# Entropy
mask = np.where(co!=0, True, False)
features[2] = 0
size = len(co)
for i in range(size):
    for j in range(size):
        if mask[i][j]:
            features[2] += co[i][j]*np.log(co[i][j])

features[2] = -features[2]

# Central moments
for k in range(n_moments):
    moment = 0
    for i in range(co.shape[0]):
        for j in range(co.shape[1]):
            moment += ((i-j)**k)*co[i,j]

    features[3+k] = moment

return np.round(features,5)

```

You can use the next code to **test if the results are right**:

```

In [30]: np.set_printoptions(suppress=True)

image = np.array([[10,60,20],[60,22,74],[72,132,2]], dtype=np.uint8)

features = co_occurrence_matrix_features(image,d=[1,-2],n_moments=4)

print(features)

```

```

[  0.5      0.5      0.69315    1.      -19.
 802.     -31996. ]

```

Expected output:

```

[0.5  0.5  0.693  1.  -19.  802.  -31996. ]

```

ASSIGNMENT 7: Studying the invariance of co-occurrence matrices

Compare the results returned by `co_occurrence_matrix_features()` when using the original image `hawaii.jpg`, with those returned by a rotated or scaled version of it.

```

In [31]: # Assignment 7

# Read image and compute co-occurrence matrix features
image = cv2.imread(images_path + 'hawaii.jpg',0)

```

```

features = co_occurrence_matrix_features(image,d=[1,-2],n_moments=4)

# Rotate image and compute co-occurrence matrix features
image_rotated = np.rot90(image)
features_rotated = co_occurrence_matrix_features(image_rotated,d=[1,-2],n_moments=4)

# Resize image and compute co-occurrence matrix features
image = cv2.resize(image, dsize=None, fx=2, fy=2) # keep the dsize=None
features_scaled = co_occurrence_matrix_features(image,d=[1,-2],n_moments=4)

# Compare results
print("Features original ", features, "\n Features rotated ", features_rotated, "
Features original [ 0.01232 0.00135 8.25008 1. -0.15981
1351.07967
-3613.80618]
Features rotated [ 0.01192 0.00134 8.24679 1. -0.52
598
1226.84705 -12101.7668 ]
Features scaled [ 0.01745 0.00233 7.80778 1. -0.06358 358.81
004
-346.16178]

```

Thinking about it (6)

Now, **answer the following question:**

- **Compare the invariance of each feature in the feature vector and comment why it is invariant or not to rotation and scale.**

En general no hay una invarianza rigurosa como la que estabamos estudiando antes en los momentos, pero si hay cierta "aproximación a invarianza" a rotación, ya que cuando en la imagen hay cierta textura que se repite mucho, los valores de entropía, energía y máxima probabilidad son parecidos, pero no es una invarianza estricta. Para los momentos no hay nada de invarianza (salvo el de orden 0 que siempre es 1 para la matriz de co-ocurrencia), son totalmente distintos y respecto a la escala no hay nada de invarianza, aumentar la escala cambia por completo la información que proporciona la matriz de co-ocurrencia. Vamos a comentar característica a característica sus invarianzas:

A las rotaciones es casi invariante en términos de rotaciones que son múltiplos de 90 grados, la imagen original y las rotadas 90, 180 y 270 grados, tendrán los parámetros de máxima probabilidad, energía y entropía muy parecidos, sin embargo muy diferentes a las rotadas 45, 135, 225 y 315 grados. Esto se debe a que en una matriz tenemos solo 4 direcciones y si rotamos en un ángulo que no sea de 90 habrá que hacer ajustes e interpolaciones.

- Máxima probabilidad:
 - Rotación: **Casi** invariante. Si antes había una relación máxima en la que el píxel X aparecía la mayor cantidad debajo del píxel Y, en la imagen rotada no va a ser así y no hay nada que asegure que habrá un patrón equivalente con la misma cantidad de apariciones. Esto solo se conseguiría en un patrón de textura que sea simétrico por los ejes.

- Escala: **No** es invariante. Al introducir pixeles entre los que ya había para aumentar el tamaño de la imagen, las relaciones que calcula la matriz de co-ocurrencia son distintas.
- Energía:
 - Rotación: **Casi** invariante. Al rotar cambia la información de la matriz de co-ocurrencia, pero si hay cierto patrón de textura como comentábamos, la energía de la imagen rotada dará un valor muy parecido a la imagen original, por lo que no es estrictamente invariante pero si es una aproximación.
 - Escala: **No** es invariante. Para el caso de la escala cambia completamente ya que al aumentar el tamaño y estudiar la co-ocurrencia siempre en la misma dirección, cambia completamente la cosa.
- Entropía:
 - Rotación: **Casi** invariante. De nuevo como pasaba antes, no hay una invarianza total, pero como la entropía mide la aleatoriedad, si rotamos la imagen, la aleatoriedad no cambia, pero por la forma en la que calculamos la matriz de co-ocurrencia, los valores cambian un poco. Por esto decimos que es casi invariante, porque no lo es en el sentido estricto de la palabra, pero si una muy buena aproximación cuando tenemos texturas y cosas por el estilo.
 - Escala: **No** es invariante. Por la misma explicación que hemos dado ya con las otras características.
- Momentos:
 - Rotación: **No** es invariante (salvo el de orden 0 que siempre es 1). Los momentos se calculan en base a los numeros de la matriz de co-ocurrencia que al rotar cambian completamente y por tanto los valores son distintos.
 - Escala: **No** es invariante (salvo el de orden 0 que siempre es 1). Lo mismo que con la rotación.

En resumen, los momentos no son invariantes ni a escala ni a rotación y la energía, entropía y probabilidad máxima no son invariantes a la escala, pero para el caso de la rotación, tampoco hay una invarianza en el sentido estricto de la palabra, pero si una aproximación si en la imagen hay cierta textura que se repite, que al final es lo que busca medir la matriz de co-ocurrencia. Podríamos hacerla totalmente y estrictamente invariante a rotación simplemente si calculasemos varias matrices de co-ocurrencia, con distintas rotaciones de la imagen .

Conclusion

Awesome! This was a laborious and dense notebook, but you carried it through to the end!

In this notebook you have learned:

- how to compute non-central, central, scale-invariant and Hu moments for describing a region, and apply them to the plate number recognition problem.

- how to describe textures using 1D moments of the histogram and co-occurrence matrices, using them in the context of the state identification problem.

Extra

Usually, the co-occurrence matrices **of the image rotated** 45, 90, and 135 degrees are also calculated. **What do you think this is due to?**

Implement this new procedure for co-occurrence matrices and then, check again the invariances. **What happened?**