Semester Project: cpp-consistent-hashing-algorithms

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Overview

Within the scope of a research project, conducted under the guidance of Massimo Coluzzi, a framework in Java was developed for benchmarking state-of-the-art consistent hashing algorithms. In order to explore the performance of these algorithms using different languages, I was tasked with creating a version in C++. This version currently encompasses only a partial selection of the technologies considered in the ISIN framework.

However, the tool has been designed adaptively to easily implement new algorithms and benchmarks. The software remains consistent with the behavior of its Java counterpart. It is designed to operate via a command-line interface and to save benchmark results in a CSV file, utilizing YAML files for parameter configuration.

Algoritmhs

All the algorithms were implemented in the Algorithms/ package, with each algorithm having its own dedicated subpackage within it.

Implemented:

- Jump by Lamping et al. (2014)
- Anchor by Mendelson et al. (2020)
- **Dx** by Dong et al. (2021)
- Power by Leu et al. (2023)
- Memento by Coluzzi et al. (2023)

Algoritmhs

```
Example in Main.cpp

/*
   * ANCHOR
   */
auto capacity = i["args"]["capacity"].as<int>(10);
execute<AnchorEngine>(*handler, yaml, "anchor", capacity);
```

Algoritmhs

Some engines are not yet implemented in this project but are already configured for execution in the benchmark routine:

- Ring by Karger et al. (1997)
- Rendezvous by Thaler et al. (1998)
- Multi-probe by Appleton et al. (2015)
- Maglev by Eisenbud et al. (2016)

```
Example in Main.cpp

/*
   * MAGLEV
   */
// auto permutations = i["args"]["permutations"].as<int>(128);
// execute<MaglevEngine>(handler, yaml, "maglev", permutations);
```

Benchmarks

As outlined in "A survey and comparison of consistent hashing algorithms" by Coluzzi et al. (2023), here is a concise overview of the benchmarks utilized:

- Balance: Distribution of keys across nodes.
- Initialization Time: Time to set up internal structures.
- Lookup Time: Time to locate the node for a given key.
- Memory Usage: Memory used by the algorithm.
- **Monotonicity:** Resource movement on cluster scaling.
- Resize Balance: Balance after adding/removing nodes.
- **Resize Time:** Time to reorganize after cluster changes.

Configuration

The format of the configuration file is described in detail in the configs/template.yaml file. The tool will use the configs/default.yaml file that represents the default configuration if no configuration file is provided.

(!) Important

Each algorithm and benchmark adjusts its behavior based on parameters set in a YAML configuration file. This file also outlines how to configure the benchmark routine, including details like the number of iterations, initialization nodes to use, and the hash function for each algorithm.

Control Flow

The program begins execution in Main.cpp, which serves as the entry point. This file invokes Handler/HandlerImpl.hpp, which is responsible for creating a CSV file to store benchmark results, updating the file regularly.

Next, Main.cpp reads the YAML configuration and initiates the routine for each algorithm.

For each algorithm, Main.cpp calls a method named execute, which is implemented in Benchmarks/Routine.hpp. This file contains the routine that iterates over benchmarks, hash functions, and initialization nodes for each iteration.

Finally, the handler updates the data in the CSV file, flushes the stream, continues processing all benchmarks, and closes the stream when finished.

Control Flow

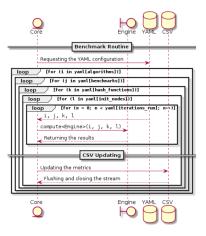


Figure: A UML sequence diagram to explain how the benchmark routine procedure works.

Instructions

Clone the repository and navigate to the cloned repository:

```
$ git clone https://github.com/robertovicario/
cpp-consistent-hashing-algorithms.git
$ cd cpp-consistent-hashing-algorithms
```

Run repository setup:

- vcpkg:
 - # Ensure scripts have executable permissions:
 - # chmod +x repo.sh
 - \$./repo.sh
- CMake:
 - # Ensure scripts have executable permissions:
 - # chmod +x cmake.sh
 - \$./cmake.sh
- Build the project with Ninja:



Instructions

- \$ cd build
 \$ ninja
- Start the framework:
 - Default configuration:
 - \$./main
 - Custom configuration:
 - \$./main <your_config>.yaml
- Navigate to build/tmp/ and check the results.csv file.

Adding new Algorithms

Cotributing

- Insert the algorithm name into any configuration file located in configs/.
- Implement your algorithm in Algorithms/your_algo/. Keep in mind that the system employs C++ templates to integrate the algorithms into the loop.

Adding new Algorithms

Cotributing

Integrate a new execution routine into Main.cpp. Append a new else if branch and incorporate your engine using:

```
/*
 * NEW_ALGORITHM
 */
execute<YourEngine>(handler, yaml, "your_algo");
```

If your engine requires additional parameters, include them as follows:

```
/*
 * NEW_ALGORITHM
 */
execute<YourEngine>(handler, yaml, "your_algo",
param1, param2, ..., paramN);
```

Adding New Benchmarks

Contributing

- Insert the benchmark name into any configuration file located in configs/.
- Implement the benchmark in Benchmarks/. Note that the system utilizes C++ templates for benchmark integration into the loop.
- Integrate a new benchmark routine into Benchmarks/Routine.hpp. Append a new else if branch and incorporate your benchmark using:

```
/*
 * NEW_BENCHMARK
 */
printInfo(1, algorithm, benchmark, hashFunction,
initNodes, iterationsRun);
results[1] = computeYourBenchmark<Engine>(yaml, algorithm,
initNodes, args...);
```

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License

Credits

java-consistent-hashing-algorithms:

Author: SUPSI-DTI-ISIN

License: GNU General Public License version 3

Source: GitHub Repository

cpp-anchorhash:

Author: anchorhash

License: The MIT License

Source: GitHub Repository

DxHash:

Author: ChaosD License: none

Source: GitHub Repository

Contacts

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