1. An overview of the intended application and WHY you feel it’s valuable.
   1. Discover it! would be a learning application that would get kids and adults excited about exploring the world around them. It would let the user search for the name/location/information about a plant or animal that they saw and wanted to know more about, hunt down and confirm what others have discovered, and allow for editing of information others have entered upon review of other users. The achievements (extended), leaderboard (extended: most discoveries, most confirmations, most edits, etc), and friendly competitions (compete against friends to discover the most \_\_\_\_ in a day) (extended) would motivate users to stay active outside and learn on a daily basis. Worst comes to worst you could just upload pictures of Pokemon and where you found them in Pokemon Go! ☺
2. A set of detailed screen by screen design layouts with annotations describing all UI/UX components and all data relevant to the screen. (discoverItLayout.jpeg)
3. A breakdown of roles by group member.
   1. I will do everything.
4. A schedule for completion of various tasks.
   1. Week 1
      1. Plan, Design, and Research APIs
   2. Week 2
      1. Setup server and basic backend
      2. Routing
      3. Basic layout and html of pages and forms through React
      4. Cloudinary API setup
      5. Login – Google, Facebook (maybe)
      6. Helper functions
   3. Week 3
      1. ORMs/Database – MongoDB
      2. Geolocation – Google maps
      3. CSS and styling
   4. Week 3
      1. Polish project
      2. Work on extended functionality
5. A screenshot of your Trello Board to show breakdown of tasks. (trello.png)