# **Quidpixels: Base Protocol For Web3 Production Crew Empowering Digital Creators To Support Web3 Partners**

\$QUID on BASE @Quidpixels Quidpixels.com

#### 1. The Problem

In today's digital age, digital content creators often struggle to monetize their work effectively. While Web3 users find it challenging to navigate the complexities of the Web3 space, clients face difficulties even discovering high-quality digital content from potential contractors, or having opportunities to utilize their specific skill sets.

## 2. Quidpixels

Quidpixels aims to address these challenges by providing a platform that empowers creators to showcase their work and facilitate networking opportunities with fellow creators worldwide. At Quidpixels we are committed to revolutionizing the digital art and film industry by creating a platform that prioritizes accessibility, fairness, and community engagement. Our mission is to provide creators with a safe and supportive environment to monetize their work while offering a diverse community of fellow creators aligned with Web3, using its own token on Base; \$QUID.

#### 3. Tokenomics

Every transaction of the \$QUID token will incur a 15% tax. This tax is divided into three separately controlled funds to use as budgeting for the long-term execution of the Quidpixels mission. The tax revenue will be sent to each of the Community, Marketing, and Developer Funds. The Community Fund supports initiatives that benefit Quidpixels users and contributors. The Marketing Fund promotes both user adoption / community expansion and the onboarding of partnerships for additional revenue streams to the project. The Developer Fund is reserved for development and innovation to continuously enhance the Quidpixels ecosystem. For the launch period, the Sell Tax will be 16% to fund the project's long-term goals and provide value to long-term holders through a higher sell tax on bots, flippers, jeeters, and other short-term holders. We feel this is a win-win situation as it allows them to trade in and out of the project making profits and allows the project to raise funding for long-term investors. As transactions occur, both the project funds and token holders benefit, fostering a sustainable and thriving ecosystem.

### 4. Supply

Initial supply of \$QUID tokens on BASE chain will be 100,000,000. No tokens will be reserved for presale or private investors, ensuring a fair and equitable distribution at launch. The project team will be purchasing their own tokens just like everyone else in a live and open market. Additionally, there will be no token locking periods, allowing for immediate liquidity and accessibility for all participants in the ecosystem.

#### 5. The Future

Quidpixels has ambitious plans for the future, including the development of innovative features and partnerships to enhance the platform's functionality and user experience. We envision the integration of cutting-edge technologies such as augmented reality (AR) and virtual reality (VR) to create immersive digital art experiences. Furthermore, we plan to collaborate with leading artists and brands to launch exclusive NFT collections and expand our marketplace offerings. Our ultimate goal is to establish Quidpixels as the premier destination for digital content creators and NFT enthusiasts worldwide.